

Mario Žitković

🌐 <https://mariozitko.github.io/>

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Experience

- **Fullstack Web Developer - Končar Institute - Full time, Zagreb** 5/2024- Present
 - **Technologies:** Developing and managing two enterprise applications at Končar using React, ASP.NET, and MSSQL, overseeing the full development cycle from planning to deployment (IIS).
 - **Collaboration & Responsibilities:** Gathering client requirements, implementing key features, and contributing to another project while tracking progress in Jira.
- **.NET Fullstack Developer - GipSoft d.o.o. - Full time, Remote, Zagreb** 9/2022 - 5/2024
 - Upgraded an MES application to .NET Core, migrating from Entity Framework 4.8 to EF Core for improved performance. Developed new business logic for clients, enhanced user experience, and utilized .NET Core, EF Core, MS SQL Server, and SOAP/WCF.
- **Call centre operator - HGSPOT - Remote** 2020 - 2022
 - Hardware and software sales, teamwork, problem solving, communication

Education

- **Zagreb University of Applied Sciences** 2022 - 2024
 - Master of Engineering of Information Security and Digital Forensics • GPA: 4.6
- **Zagreb University of Applied Sciences** 2019 - 2022
 - Bachelor of IT Engineering • GPA: 4.5

Cybersecurity

- **Zagreb University of Applied Sciences**
 - Web application security, Digital forensics, Information Security, OWASP ZAP, Splunk
 - Network Security Course - Cisco: https://www.credly.com/badges/18cb129f-1dfa-4735-8a6e-1e7ef430ea0f/public_url

Projects

- **Vekom - Next.JS, React, Shadcn** <https://github.com/MarioZitko/vekom> 2/2025 - 3/2025
 - Developed a modern, SEO-optimized e-commerce platform using Next.js 15, React, and Tailwind CSS, featuring a dynamic product catalog, dark mode support, and optimized UI performance.
- **Security Test API - Python, React** <https://github.com/MarioZitko/Security-Test-API> 3/2024 - 8/2024
 - Developed for my masters thesis, a web application that automates web API vulnerability testing, focusing on OWASP Top 10 vulnerabilities, with Flask powering the backend and React for the user interface.
- **Kotlin Android App - Kotlin, Android Studio** 4/2022 - 6/2022
 - Collaborated on an Android app addressing social media addiction, recognized as a unique and innovative entry at the TVZ MC2 competition.
- **Unity Video Game - C#, Unity** <https://github.com/MarioZitko/Desert-Tempest> 5/2022 - 8/2022
 - Completed my undergraduate thesis, achieving an excellent grade, by successfully developing a fully functional Unity game using C#.

Languages

- English(Written/Spoken: C1) • German(Written/Spoken: B2)

Interests

- Cars, Weightlifting, Movies and TV, IT Department, Gaming