

CS419MP2

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1 Q1

Number of spheres	Without BVH	With BVH	BVH Speed-Up Factor
1000	101.972s	1.964s	52
10000	NA	20.228	NA
100000	NA	280.108s	NA

Programming Language: C/C++ CPU: I tested on the LINUX EWS machines using a remote desktop connection. So I am not sure about what the CPU Capability is. of rays shot per pixel: 1.