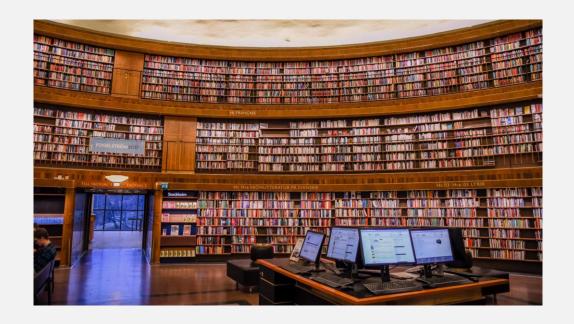
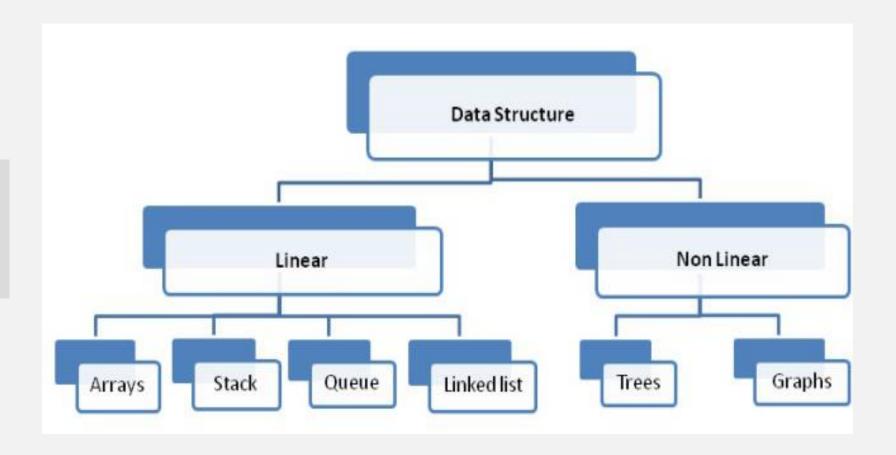




Data Structure is defined as a format for arranging, processing, accessing, and storing data.

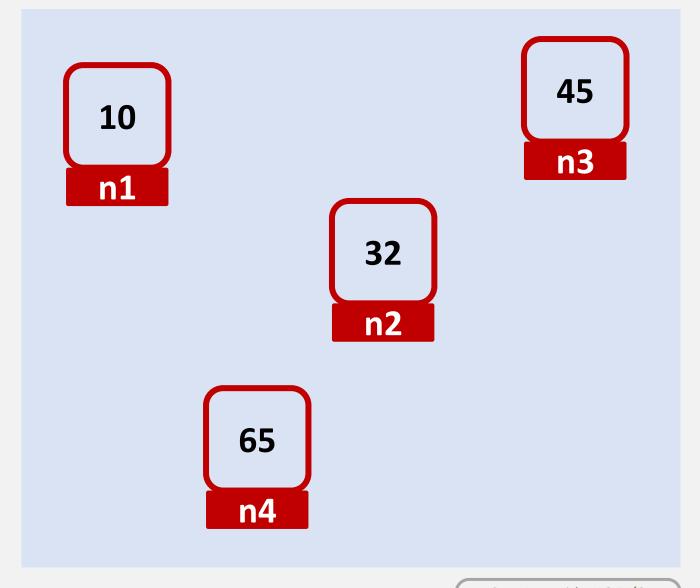


Data Structure is defined as a format for arranging, processing, accessing, and storing data.



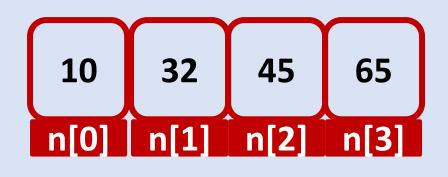
## Arrays

int 
$$n1 = 10$$
;  
int  $n2 = 32$ ;  
int  $n3 = 45$ ;  
int  $n4 = 65$ ;



## Arrays

int[] 
$$n = \{10,32,45,65\}$$



## **Arrays**

Array in java is an object which contains elements of a similar data type.

The elements of an array are stored in a continuous memory location.

(3) It is a data structure where we store similar elements.

## How to declare an array

```
public class Concept_of_Array {

public static void main(String[] args) {

//Declaring and initializing arrays

String name[] = {"Pikachu", "Balbasore", "Squital"};

int roll[] = {230,101,502};

char powers[] = {'E','P','W'};
```

```
String[] name = new String[6];

//Taking input in array dynamically

for (int i = 0; i < name.length; i++) {
    System.out.println("Enter name at index "+i);
    name[i] = in.nextLine();
}</pre>
```

## Some Basic Operation on Arrays

#### 1. Searching

Searching an element in an array.

#### 2. Inserting

Inserting an element at a particular index of an array.

## 3. Deleting

Deleting an element at a particular index of an array.

## 4. Sorting

Sorting an array in ascending or descending order.

## 5. Merging

Merging two arrays in one single array.

# **Merging Two Arrays**

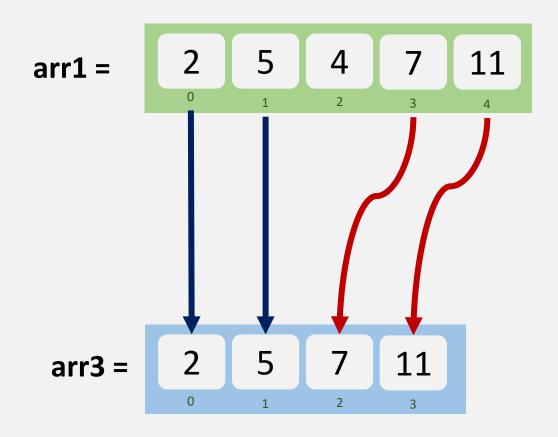
## **Merging Code**



# Deleting a element from an arrays

We want to delete the element at index 2.

Index = 2 Element value = 4 Array name = arr1



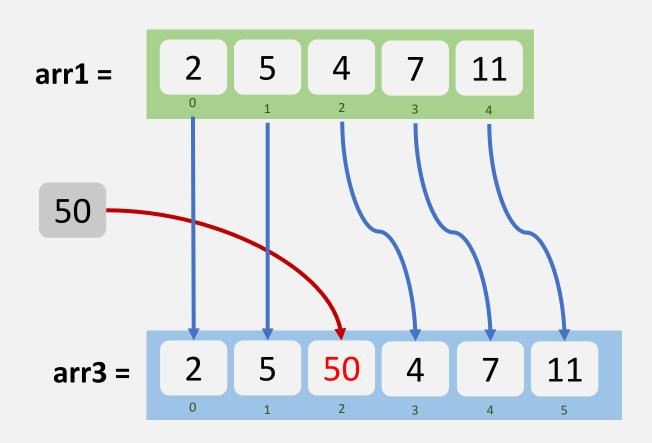
#### **Deleting - Code**

```
public static void main(String[] args) {
           Scanner in = new Scanner(System.in);
           int[] arr1 = {1,2,3,4,5,12};
           int[] arr3 = new int[arr1.length - 1];
           System.out.println("Enter index number : ");
           int index = in.nextInt();
          // ...
申
           for (int \underline{i} = 0; \underline{i} < arr1.length; \underline{i} \leftrightarrow) {
                if(i<index){</pre>
                     arr3[i] = arr1[i];
                } else if (\underline{i}>index) {
                     arr3[\underline{i}-1] = arr1[\underline{i}];
           System.out.println("arr1 "+ Arrays.toString(arr1));
             System.out.println("arr2 "+ Arrays.toString(arr2));
 //
           System.out.println("arr3 "+ Arrays.toString(arr3));
```

## Inserting a element from an arrays

We want to insert an element at index 2.

Index (index) = 2 Element value (element) = 50 Array name = arr1



#### **Inserting - Code**

```
A1 ^ ~
                                                                                                         "C:\Program Files\Eclipse Fou
public class Inserting {
     public static void main(String[] args) {
                                                                                                         Enter index number :
         Scanner in = new Scanner(System.in);
                                                                                                int[] arr1 = {2,5,4,7,11};
                                                                                                         Enter the value :
         int[] arr3 = new int[arr1.length + 1];
         System.out.println("Enter index number : ");
                                                                                                         arr1[2, 5, 4, 7, 11]
                                                                                                 int index = in.nextInt();
                                                                                                         arr3[2, 5, 50, 4, 7, 11]
         System.out.println("Enter the value : ");
         int x = in.nextInt();
                                                                                                         Process finished with exit co
         arr3[index] = x; //Inserting
         //merging rest of array
         for (int i = 0; i < arr1.length; i++) {</pre>
             if(i<index){</pre>
                 arr3[\underline{i}] = arr1[\underline{i}];
             } else if (\underline{i} \ge index) {
                 arr3[\underline{i}+1] = arr1[\underline{i}];
         System.out.println("arr1"+ Arrays.toString(arr1));
         System.out.println("arr3"+ Arrays.toString(arr3));
E-mail: asif.io.edu@gmail.com
```

Core Java with - ASIF.I/O

# 2D-Array

int x[][] = new int[3][4]

It simple means I want matrix of 3 rows and 4 columns

X[0][0]	X[0][1]	X[0][2]	X[0][3]
X[1][0]	X[2][1]	X[1][2]	X[1][3]
X[2][0]	X[2][1]	X[2][2]	X[2][3]

int  $x[][] = {\{10,20,30,40\}, \{50,60,70,80\}, \{90,110,120,130\}\}}$ 

10	20	30	40
50	60	70	80
90	110	120	130

#### 2D - Code

```
public static void main(String[] args) {
             Scanner in = new Scanner(System.in);
             int matrix[][] = new int[3][4];
             //Accepting the value for matrix
             for (int i = 0; i \leq 2; i \leftrightarrow ) {
                  for (j = 0; j \le 3; j++) {
                      System.out.println("element at ["+i+"]["+j+"]");
                      matrix[i][j]= in.nextInt();
             //Printing the matrix
             for (int i = 0; i \le 2; i++) {
                  for (j = 0; j \le 3; j++) {
                      System.out.print(matrix[i][j]+" | ");
                  System.out.println();
E-mail: as io.edu@gmail.com
                                                                        Core Java with - ASIF.I/O
```

