

# Mokhtari (9831143) – Computer Networks 2 - HW 03

**P14** from Chapter 5 of Kurose & Ross's Computer Networking, A Top-Down Approach, 8th edition:

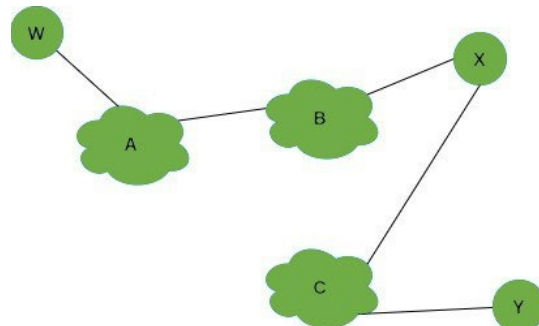
- a) Router 3c learns about x from the eBGP routing protocol.
- b) Router 3a learns about x from the iBGP routing protocol.
- c) Router 1c learns about x from the eBGP routing protocol.
- d) Router 1d learns about x from the iBGP routing protocol.

**P15** from Chapter 5 of Kurose & Ross's Computer Networking, A Top-Down Approach, 8th edition:

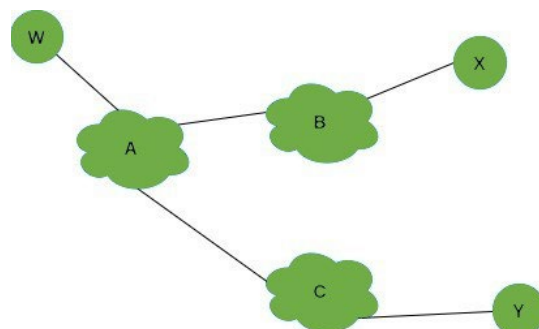
- a) It will be equal to I1 since this interface begins the least expensive path from router 1d to gateway router 1c.
- b) It will be configured similarly to I2. Although both routes (AS2 AS4 and AS3 AS4) have the same AS-PATH length, I2 begins on the path with the closest NEXT-HOP router, which is from 1d to gateway router 1b.
- c) It will be set to I1. Since I1 is the start of the least cost path from router 1d to gateway router 1c, and AS2 AS5 AS4 has a longer AS-PATH length than AS3 AS4, it begins the path that has the shortest AS-PATH so that it will be configured as I1.

**P17** from Chapter 5 of Kurose & Ross's Computer Networking, A Top-Down Approach, 8th edition:

The topological views of X and W are shown below.



Stub network X's view of the topology



Stub network W's view of the topology

In this case, X is unaware of the AC link as it does not receive an advertised route to W or Y that includes the AC link. This means that on the way to a destination, X does not receive any advertisements that include AS A and AS C.

# Mokhtari (9831143) – Computer Networks 2 - HW 03

**P19** from Chapter 5 of Kurose & Ross's Computer Networking, A Top-Down Approach, 8th edition:

- The AS-paths A-W and A-V are two routes that A should advertise to B.
- Only the A-V route should be advertised by A to C.
- The AS paths B-A-W, B-A-V, and A-V are received at C.

**P20** from Chapter 5 of Kurose & Ross's Computer Networking, A Top-Down Approach, 8th edition:

Yes, Z can directly implement this policy using the BGP protocol, and here is why:

Peering has been agreed upon between AS X and AS Y as well as between AS Y and AS Z. The BGP protocol enables AS Z to propagate subnet reachability information to all routers through the handling of BGP route advertisements by each AS. Although there is a link to YZ, AS Y should notify AS X that it does not have a path to Z. AS X never forwards traffic because it is unaware that AS Y has a route to AS Z.

So, I have proved that AS Z can efficiently transport all of Y's traffic!

**P21** from Chapter 5 of Kurose & Ross's Computer Networking, A Top-Down Approach, 8th edition:

(1) Overhead:

Request-response has more overhead because the manager needs to send two messages for each piece of information they receive: the poll and the response.

Trapping, on the other hand, only sends one message to the sender.

(2) Notification Time:

An event with trapping will immediately notify the manager. On the other hand, polling will take half a polling cycle between when the event occurs and when the manager notifies the event has occurred.

(3) Robustness:

Trapping is less reliable because the managed device will not send it again if it goes missing. However, polling can be repeated if necessary.