# Session 14

### Mohamed Emary

April 24, 2024

## 1 Lighthouse

Lighthouse is a tab in chrome dev tools that helps you to test the performance, accessibility, and SEO of your website, then it gives you a score based on these tests.

# 2 Video & Audio Tags

#### 2.1 Video

```
1 <video src="video.mp4" controls></video>
```

Any video is a replaced element just like an image, so you can set its width and height.

Video tag has some attributes:

- controls attribute: adds a play/pause button, volume control, and a progress bar.
- autoplay attribute: plays the video automatically, but some browsers block it.
- muted attribute: mutes the video.
- loop attribute: plays the video in a loop.

#### 2.2 Audio

```
1 <audio src="audio.mp3" controls></audio>
```

Audio tag has the same attributes as the video tag.

## 3 JavaScript

JS story in video and where did its name come from.

### 4 where to write JS code

- Inline
- Internal
- External
- window.alert
- console.log
- document.getElementById
- document.getElementById("demo").innerHTML = "Hello JavaScript";
- console.log(document.getElementById("demo"));
- console.log(document.getElementById("demo").innerHTML); prints the tag
- Comments one line and multi-line
- variable declaration assignment:
  - $\circ$  in the same line or in different lines
  - o since its a variable u can reassign it
  - the name can't start with a number or a special character except for \$ and \_
  - o variable name can't be a reserved word like var, while, function, etc
- Use camelCase for naming
- don't redeclare a variable with the same name
- Data types:
  - Primitive
    - 1. Number
    - 2. String
    - 3. Boolean
    - 4. Null
    - 5. Undefined
  - Non-primitive
- To know the data type of a variable use typeof
- JS is a loosely typed language which means you don't have to put the data type of a variable when declaring it.
  - Languages that force you to declare the data type of a variable are called statically typed languages.
- strings are written inside "string" or 'string' or `String` (backticks)
- typeof null is object which is a bug in JS