



NUMPY CHEAT SHEET



BASICS

```
import numpy as np          # Import NumPy
np.__version__              # Check version
```

ARRAYS

```
arr = np.array([1, 2, 3])   # Create array
np.zeros((2,2))             # 2x2 array of zeros
np.ones((3,3))              # 3x3 array of ones
np.arange(0, 10, 2)         # Array [0,2,4,6,8]
np.linspace(0, 1, 5)       # 5 values from 0 to 1
```

ARRAY INFO

```
arr.shape                  # Get shape
arr.ndim                   # Get dimensions
arr.size                   # Total elements
arr.dtype                  # Data type
```

INDEXING & SLICING

```
arr[0]                    # First element
arr[-1]                   # Last element
arr[1:4]                  # Slice 1 to 3
arr[:, :2]                # All rows, first 2 cols
```



pycode.hubb



🎵 Otmdw • No Risk No Story



python

< SWIPE >
2/6

NUMPY CHEAT SHEET



MATH OPERATIONS

<code>arr + 5</code>	# Add scalar
<code>arr1 + arr2</code>	# Add arrays
<code>np.mean(arr)</code>	# Mean
<code>np.median(arr)</code>	# Median
<code>np.std(arr)</code>	# Standard deviation
<code>np.sum(arr)</code>	# Sum

MATH OPERATIONS

<code>arr + 5</code>	# Add scalar
<code>arr1 + arr2</code>	# Add arrays
<code>np.mean(arr)</code>	# Mean
<code>np.median(arr)</code>	# Median
<code>np.std(arr)</code>	# Standard deviation
<code>np.sum(arr)</code>	# Sum

RESHAPING

<code>arr.reshape(2,3)</code>	# Reshape to 2x3
<code>arr.flatten()</code>	# Flatten to 1D

RANDOM

<code>np.random.rand(3,3)</code>	# Random [0,1]
<code>np.random.randn(3,3)</code>	# Normal dist.
<code>np.random.randint(0,10,(2,2))</code>	# Random ints



NUMPY CHEAT SHEET



LINEAR ALGEBRA

<code>np.dot(a, b)</code>	# Dot product
<code>np.matmul(a, b)</code>	# Matrix multiplication
<code>np.linalg.inv(a)</code>	# Inverse
<code>np.linalg.det(a)</code>	# Determinant
<code>np.linalg.eig(a)</code>	# Eigenvalues & vectors

BROADCASTING

<code>arr + 5</code>	# Add scalar to array
<code>arr + [1,2,3]</code>	# Add vector to each row

STACKING & SPLITTING

<code>np.vstack([a, b])</code>	# Vertical stack
<code>np.hstack([a, b])</code>	# Horizontal stack
<code>np.split(arr, 2)</code>	# Split array into 2

BOOLEAN MASKING

<code>arr[arr > 2]</code>	# Filter values > 2
<code>np.where(arr > 2, 1, 0)</code>	# Conditional replace

SAVING & LOADING

<code>np.save("file.npy", arr)</code>	# Save
<code>np.load("file.npy")</code>	# Load



pycode.hubb



Otmdw • No Risk No Story



python

< SWIPE >
4/6

NUMPY CHEAT SHEET



ADVANCED INDEXING

<code>arr[[0,2,4]]</code>	# Fancy indexing
<code>arr[np.ix_([0,1],[2,3])]</code>	# Cross indexing

NUMPY FUNCTIONS

<code>np.unique(arr)</code>	# Unique values
<code>np.sort(arr)</code>	# Sort
<code>np.argsort(arr)</code>	# Indices of sorted
<code>np.argmin(arr), np.argmax(arr)</code>	# Index of min/max


STATISTICS & PROBABILITY

<code>np.percentile(arr, 50)</code>	# Median
<code>np.histogram(arr, bins=5)</code>	# Histogram
<code>np.corrcoef(arr1, arr2)</code>	# Correlation

ADVANCED RANDOM

<code>np.random.choice(arr, 3)</code>	# Random sample
<code>np.random.shuffle(arr)</code>	# Shuffle in place



pycode.hubb 

🎵 Otmdw • No Risk No Story 



 python

< SWIPE >
5/6

NUMPY CHEAT SHEET



ADVANCED LINEAR ALGEBRA

<code>np.linalg.svd(a)</code>	# Singular Decomposition
<code>np.linalg.norm(a)</code>	# Norm
<code>np.linalg.qr(a)</code>	# QR decomposition

ADVANCED LINEAR ALGEBRA

<code>np.vectorize(func)(arr)</code>	# Vectorized function
<code>arr.astype(np.float32)</code>	# Change dtype
<code>np.copy(arr)</code>	# Copy
<code>np.view(dtype=np.int32)</code>	# View memory differently