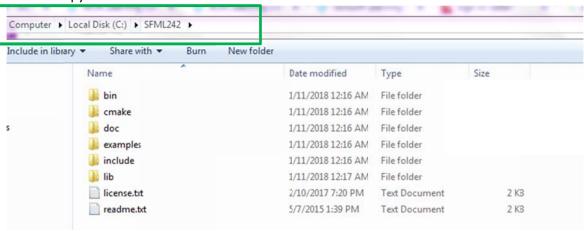
SFML INTEGRATION with CODE BLOCK

By Engr. Sumayyea Salahuddin

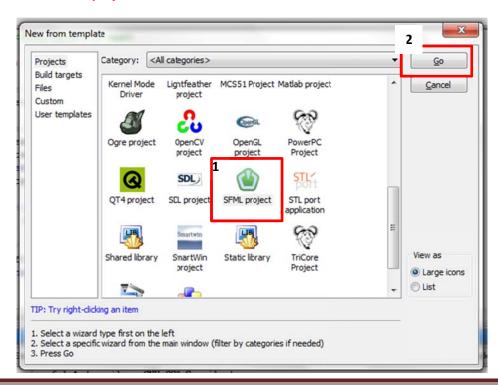
NOTE: Following steps work with all the WINDOW platforms including WIN 7, 8.1, and 10.

Steps:

- 1. Download and install codeblocks-16.01mingw-setup.exe.
- 2. Download SFML-2.4.2-windows-gcc-4.9.2-tdm-32-bit.zip.
- 3. Extract the zip file and rename the folder as SFML242.
- 4. Copy SFML242 into C Drive.



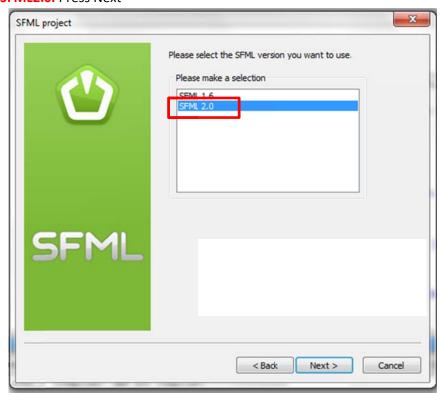
- 5. Open Code::Blocks 16.01. Create new project. File -> New -> Project ...
- 6. Select SFML project. Press Go.



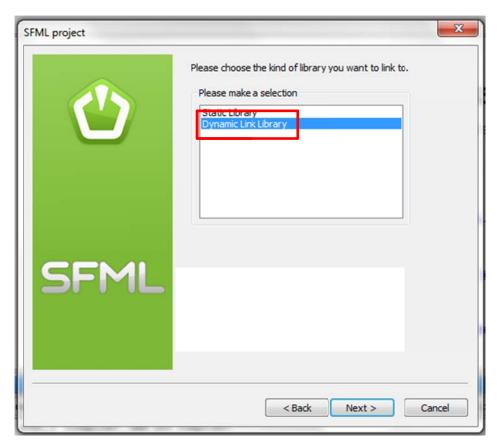
7. Press Next



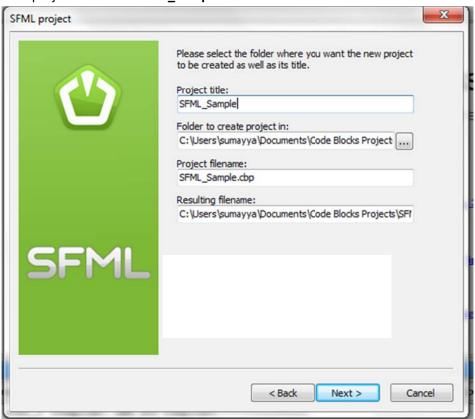
8. Select SFML2.0. Press Next



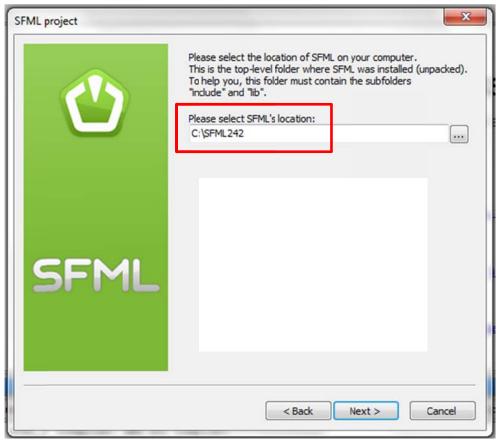
9. Select Dynamic Link Library. Press Next.



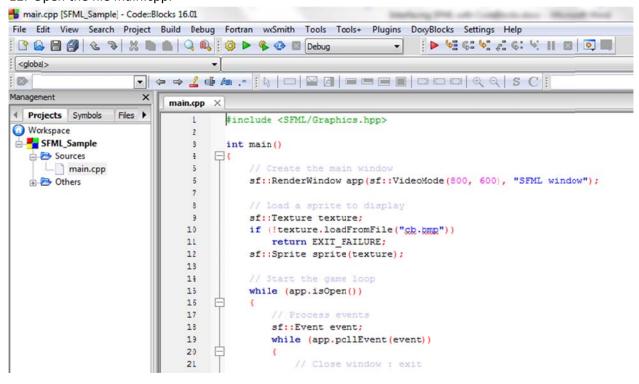
10. Give project title such **SFML_Sample.** Press Next



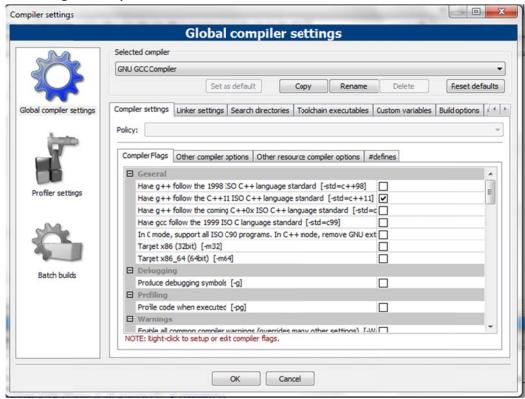
11. Give path of SFML i.e. C:\SFML242. Press Next. Press Finish.



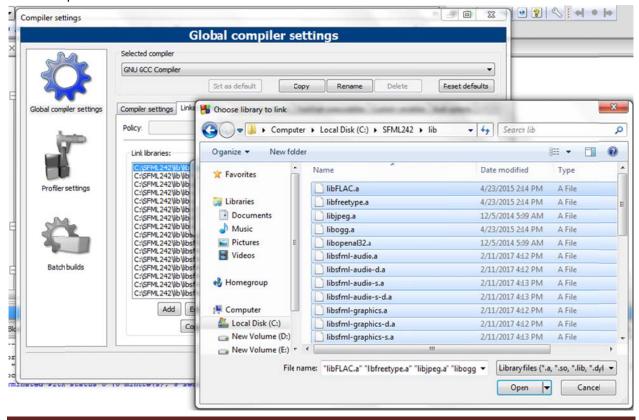
12. Open the file main.cpp.



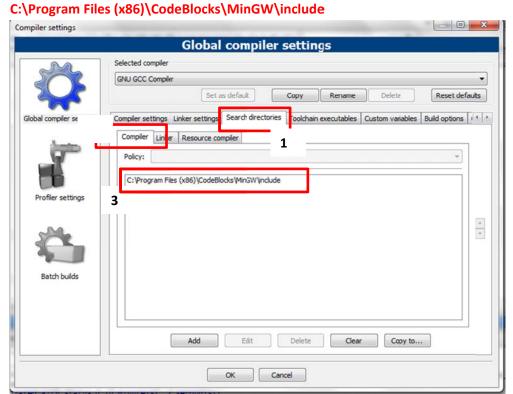
13. Go to Settings -> Compiler...



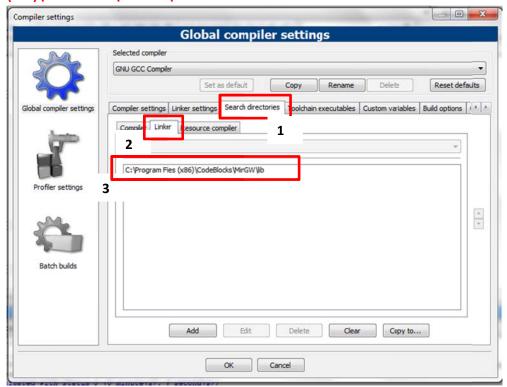
14. Select **Linker settings**. In Link libraries, click Add and select all the files in **C:\SFML242\lib**. Press Open and click Ok.



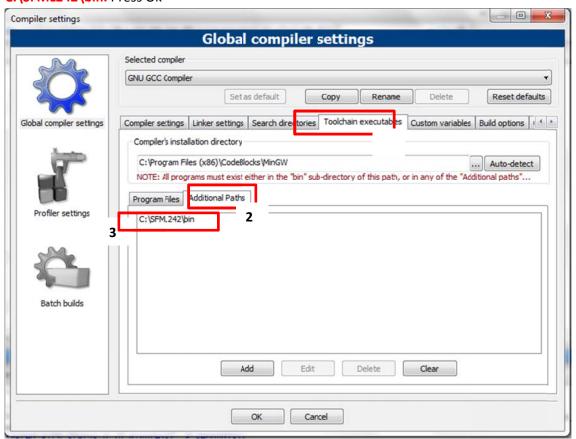
15. Next go to Search directories. Select **Compiler**. Click Add and give the following path:



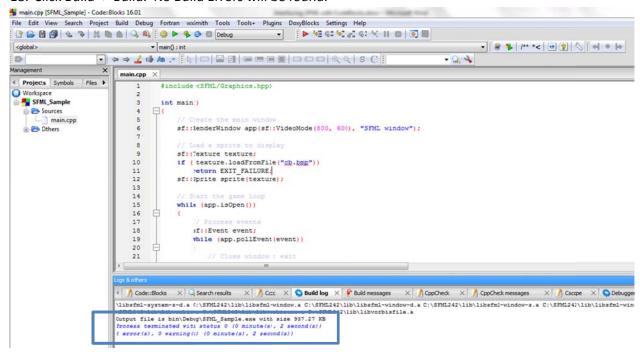
16. Stay on Search directories. Select Linker. Click Add and give the following path: C:\Program Files (x86)\CodeBlocks\MinGW\lib



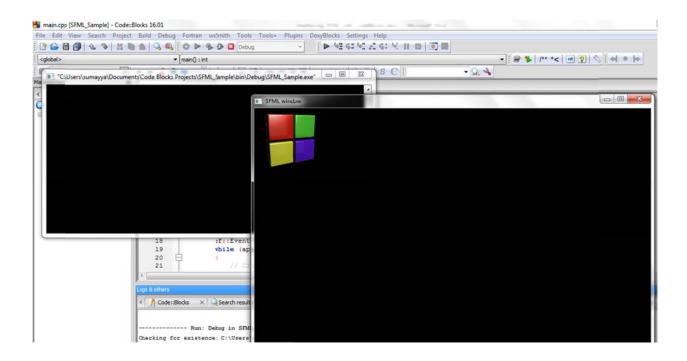
17. Then select Toolchain executables. Additional Paths. Click Add and give the following path: C:\SFML242\bin. Press Ok



18. Click Build -> Build. No Build Errors will be found.



19. Press Run. Program will run successfully.



The End