

# Introduction to



## with Application to Bioinformatics

- Day 4

Start by doing today's quiz

Go to Canvas, Modules -> Day 4 -> Review Day 3

~20 minutes

## In what ways does the type of an object matter?

- Questions 1, 2 and 3

```
In [ ]: row = 'sofa|2000|buy|Uppsala'
        fields = row.split('|')
        price = fields[1]
        if price == 2000:
            print('The price is a number!')
        if price == '2000':
            print('The price is a string!')
```

```
In [36]: print(sorted([ 2000,   30,   100 ]))
```

```
In [ ]: print(sorted(['2000', '30', '100']))
```

## **In what ways does the type of an object matter?**

- Each type store a specific type of information
  - `int` for integers,
  - `float` for floating point values (decimals),
  - `str` for strings,
  - `list` for lists,
  - `dict` for dictionaries.
- Each type supports different operations, functions and methods.

- Each type supports different **operations**

In [ ]: `30 > 2000`

In [ ]: `'30' > '2000'`

In [ ]: `30 > int('2000')`

In [ ]: `'12345'[2]`

In [ ]: `12345[2]`

- Each type supports different **functions**

In [ ]: `max('2000')`

In [ ]: `max(2000)`

In [ ]: `math.cos(3.14)`

In [ ]: `math.cos('3.14')`

- Each type supports different **methods**

```
In [ ]: 'ACTG'.lower()
```

```
In [ ]: [1, 2, 3].lower()
```

```
In [ ]: set([]).add('tiger')
```

```
In [ ]: [].add('tiger')
```

- How to find what methods are available: Python documentation, or `dir()`

```
In [ ]: dir('ACTG') # List all attributes
```

## Convert string to number

- Questions 4, 5 and 6

In [ ]: `float('2000')`

In [ ]: `float('0.5')`

In [ ]: `float('1e9')`

In [ ]: `float('1e-2')`

In [ ]: `int('2000')`

In [ ]: `int('1.5')`

In [ ]: `int('1e9')`



## Convert to boolean: 1, 0, '1', '0', '', {}

- Question 7

In [ ]: `bool(1)`

In [ ]: `bool(0)`

In [ ]: `bool('1')`

In [ ]: `bool('0')`

In [ ]: `bool('')`

In [ ]: `bool({})`

- Python and the truth: true and false values

In [ ]:

```
values = [1, 0, '', '0', '1', [], [0]]  
for x in values:  
    if x:  
        print(repr(x), 'is true!')  
    else:  
        print(repr(x), 'is false!')
```

- `if x` is equivalent to `if bool(x)`

- Is 1 equivalent to True?

In [ ]: `1 == True`

In [ ]: 

```
x = 1
if x is True:
    print(repr(x), 'is true!')
else:
    print(repr(x), 'is false!')
```

In [ ]: 

```
x = 1
if bool(x) is True:
    print(repr(x), 'is true!')
else:
    print(repr(x), 'is false!')
```

- Be careful: `if x is True` is **not** equivalent to `if bool(x) is True`

## Container types, when should you use which? (Question 8)

- **lists**: when order is important
- **dictionaries**: to keep track of the relation between keys and values
- **sets**: to check for membership. No order, no duplicates.

```
In [43]: genre_list = ["comedy", "drama", "drama", "sci-fi"]  
genre_list
```

```
In [44]: genres = set(genre_list)  
genres
```

```
In [45]: 'drama' in genre_list  
'drama' in genres  
# which operation is faster?
```

```
In [46]: genre_counts = {"comedy": 1, "drama": 2, "sci-fi": 1}  
genre_counts
```

```
In [47]: movie = {"rating": 10.0, "title": "Toy Story"}  
movie
```

## Python syntax (Question 9)

```
In [ ]: def echo(message): # starts a new function definition
        # this function echos the message
        print(message) # print state of the variable
        return message # return the value to end the function
```

## Converting between strings and lists

- Question 10

In [ ]: `list("hello")`

In [ ]: `str(['h', 'e', 'l', 'l', 'o'])`

In [ ]: `'_'.join(['h', 'e', 'l', 'l', 'o'])`

## What is a function?

- A named piece of code that performs a specific task
- A relation (mapping) between inputs (arguments) and output (return value)

In [ ]:

```
def increment_by_two(number):  
    number += 2  
    return number  
  
print(increment_by_two(100))
```

# TODAY

- More on functions:
  - scop of variables
  - positional arguments and keyword arguments
  - return statement
- Reusing code:
  - comments and documentation
  - importing modules: using libraries
- Pandas - explore your data!



## More on functions: scope - global vs local variables

- Global variables can be accessed inside the function

In [ ]:

```
HOST = 'global'

def show_host():
    print(f'HOST inside the function = {HOST}')

show_host()
print(f'HOST outside the function = {HOST}')
```

- Change in the function will not change the global variable

In [ ]:

```
HOST = 'global'

def change_host():
    HOST = 'local'
    print(f'HOST inside the function = {HOST}')

print(f'HOST outside the function before change = {HOST}')
change_host()
print(f'HOST outside the function after change = {HOST}')
```

- Pass global variable as argument

In [ ]:

```
HOST = 'global'

def change_host(HOST):
    HOST = 'local'
    print(f'HOST inside the function = {HOST}')

print(f'HOST outside the function before change = {HOST}')
change_host(HOST)
print(f'HOST outside the function after change = {HOST}')
```

# More on functions: scope - global vs local variables cont.

List as global variables

```
In [ ]: MOVIES = ['Toy story', 'Home alone']

def change_movie():
    MOVIES = ['Fargo', 'The Usual Suspects']
    print(f'MOVIES inside the function = {MOVIES}')

print(f'MOVIES outside the function before change = {MOVIES}')
change_movie()
print(f'MOVIES outside the function after change = {MOVIES}')
```

Will the global variable never to changed by function?

```
In [ ]: MOVIES = ['Toy story', 'Home alone']

def change_movie():
    MOVIES.extend(['Fargo', 'The Usual Suspects'])
    print(f'MOVIES inside the function = {MOVIES}')

print(f'MOVIES outside the function before change = {MOVIES}')
change_movie()
print(f'MOVIES outside the function after change = {MOVIES}')
```

Take away: be careful when using global variables. Do not use it unless you know what you are doing.

## More on functions: return statement

A function that counts the number of occurrences of 'C' in the argument string.

```
In [ ]: def cytosine_count(nucleotides):  
        count = 0  
        for x in nucleotides:  
            if x == 'c' or x == 'C':  
                count += 1  
        return count  
  
count1 = cytosine_count('CATATTAC')  
count2 = cytosine_count('tagtag')  
print(count1, count2)
```

Functions that return are easier to repurpose than those that print their result

```
In [ ]: cytosine_count('catattac') + cytosine_count('tactactac')
```

```
In [ ]: def print_cytosine_count(nucleotides):  
        count = 0  
        for x in nucleotides:  
            if x == 'c' or x == 'C':  
                count += 1  
        print(count)  
  
        print_cytosine_count('CATATTAC')  
        print_cytosine_count('tagtag')
```

```
In [ ]: print_cytosine_count('catattac') + print_cytosine_count('tactactac')
```

- Functions without any return statement returns None

In [ ]:

```
def foo():  
    do_nothing = 1  
  
r = foo()  
print(f'Return value of foo() = {r}')
```

- Use return for all values that you might want to use later in your program



# Keyword arguments

- A way to give a name explicitly to a function for clarity

```
In [ ]: sorted('file', reverse=True)
```

```
In [ ]: attribute = 'gene_id "unknown gene"'
attribute.split(sep=' ', maxsplit=1)
```

```
In [ ]: # print(value, ..., sep=' ', end='\n', file=sys.stdout, flush=False)
print('x=', end='')
print('1')
```

## Keyword arguments cont.

- Can be used in both ways, with or without keyword, if there is no ambiguity
- Arguments after \* must be keyword arguments, e.g. sorted()

In [ ]: `open('files/recipes.txt', 'w', encoding='utf-8')`

In [ ]: `open('files/recipes.txt', mode='w', encoding='utf-8')`

- The order of keyword arguments does not matter

```
In [ ]: open('files/recipes.txt', mode='w', encoding='utf-8')
```

```
In [ ]: open('files/recipes.txt', encoding='utf-8', mode='w')
```

- Positional arguments must be in front of keyword arguments

In [ ]: `open('files/recipes.txt', encoding='utf-8', 'w')`

# How to define functions taking keyword arguments

- Just define them as usual:

```
In [ ]: def format_sentence(subject, value, end):  
        return 'The ' + subject + ' is ' + value + end  
  
        print(format_sentence('lecture', 'ongoing', '.'))  
  
        print(format_sentence('lecture', 'ongoing', end='!'))  
  
        print(format_sentence(subject='lecture', value='ongoing', end='...'))
```

# Defining functions with default arguments

```
In [ ]: def format_sentence(subject, value, end='.'):
        return 'The ' + subject + ' is ' + value + end

        print(format_sentence('lecture', 'ongoing'))

        print(format_sentence('lecture', 'ongoing', '...'))
```

# Defining functions with optional arguments

- Convention: use the object None

```
In [ ]: def format_sentence(subject, value, end='.', second_value=None):
        if second_value is None:
            return 'The ' + subject + ' is ' + value + end
        else:
            return 'The ' + subject + ' is ' + value + ' and ' + second_value + end

        print(format_sentence('lecture', 'ongoing'))

        print(format_sentence('lecture', 'ongoing',
                               second_value='self-referential', end='!'))
```

## Small detour: Python's value for missing values: None

- Default value for optional arguments
- Implicit return value of functions without a return
- None is None, not anything else

```
In [ ]: bool(None)
```

```
In [ ]: None == False
```

```
In [ ]: None == 0
```

```
In [ ]: None == ''
```

```
In [ ]: type(None)
```



# Exercise 1

- Notebook Day\_4\_Exercise\_1 (~30 minutes)
- Go to Canvas, Modules -> Day 4 -> Exercise 1 - day 4
- Quiz. Go to Canvas, Modules -> Day 4 -> PyQuiz 4.1
- Lunch break
- Extra reading:
  - <https://realpython.com/python-kwargs-and-args/>  
(<https://realpython.com/python-kwargs-and-args/>).
  - <https://able.bio/rhett/python-functions-and-best-practices--78aclaa>  
(<https://able.bio/rhett/python-functions-and-best-practices--78aclaa>).

## **A short note on code structure**

- functions
- modules (files)
- documentation

## **Why functions?**

- Cleaner code
- Better defined tasks in code
- Re-usability
- Better structure

## **Why modules?**

- Cleaner code
  - Better defined tasks in code
  - Re-usability
  - Better structure
- 
- Collect all related functions in one file
  - Import a module to use its functions
  - Only need to understand what the functions do, not how

## Example of modules

```
In [ ]: import sys  
        sys.argv[1]
```

```
In [ ]: from datetime import datetime  
        print(datetime.now())
```

# Python standard modules

Check out the [module index](https://docs.python.org/3/py-modindex.html) (<https://docs.python.org/3/py-modindex.html>).

How to find the right module?

How to understand it?

How to find the right module?

- Look at the module index (<https://docs.python.org/3/py-modindex.html>).
- Search PyPI (<http://pypi.org>).
- Ask your colleagues
- Search the web!



- Standard modules: no installation needed
- Other libraries: install with `pip install` or `conda install`

## How to understand it?

- E.g. I want to know how to split a string by the separator ,

```
In [ ]: text = 'Programming,is,cool'
```

```
In [ ]: text.split(sep=',')
```

- For slightly more complicated problems, e.g. how to download Python logo from internet with `urllib`
- URL: <https://www.python.org/static/img/python-logo@2x.png>  
(<https://www.python.org/static/img/python-logo@2x.png>).

In [ ]:

```
import urllib  
help(urllib)
```

- Sometimes easier to find the answer by searching the web

```
In [ ]: import urllib
url = 'https://www.python.org/static/img/python-logo@2x.png'
urllib.request.urlretrieve(url, 'files/python-logo.png')
```

# Various ways of importing

```
In [ ]: import math  
math.sqrt(3)
```

```
In [ ]: import math as m  
m.sqrt(3)
```

```
In [ ]: from math import sqrt  
sqrt(3)
```

# Documentation and commenting your code

Remember `help()` ?

In [ ]:

- This works because somebody else has documented their code!

In [ ]:

```
def process_file(filename, chrom, pos):  
    """  
    Read a vcf file, search for lines matching  
    chromosome chrom and position pos.  
  
    Print the genotypes of the matching lines.  
    """  
    for line in open(filename):  
        if not line.startswith('#'):  
            col = line.split('\t')  
            if col[0] == chrom and int(col[1]) == pos:  
                print(col[9:])
```

In [ ]:

```
help(process_file)
```

Your code may have two types of users:

- library users
- maintainers (maybe yourself!)

Write documentation for both of them!

- library users (docstrings):

```
"""  
What does this function do?  
"""
```

- maintainers (comments):

```
# implementation details
```

# Places for documentation:

- At the beginning of the file

```
"""  
This module provides functions for ...  
"""
```

In [ ]: `from files import timeit`

- At every function definition

```
In [ ]: import random  
def make_list(x):  
    """Returns a random list of length x."""  
    li = list(range(x))  
    random.shuffle(li)  
    return li
```



## Comments:

- Wherever the code is hard to understand

```
my_list[5] += other_list[3] # explain why you do this!
```

## Read more:

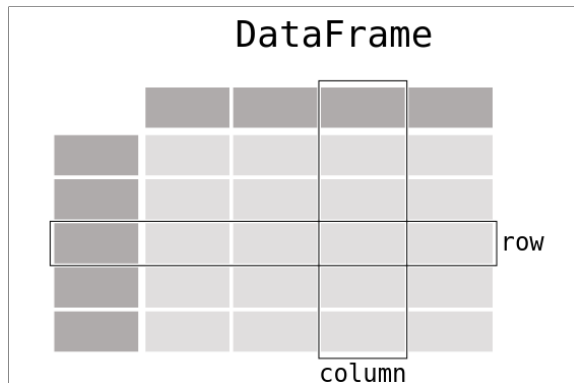
<https://realpython.com/documenting-python-code/> (<https://realpython.com/documenting-python-code/>).

<https://www.python.org/dev/peps/pep-0008/?#comments>  
(<https://www.python.org/dev/peps/pep-0008/?#comments>).

**Pandas!!!**

# Pandas

- Library for working with tabular data
- Data analysis:
  - filter
  - transform
  - aggregate
  - plot
- Main hero: the DataFrame type:



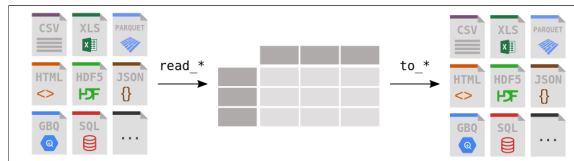
# Creating a small DataFrame

In [ ]:

```
import pandas as pd
df = pd.DataFrame({
    'age': [1,2,3,4],
    'circumference': [2,3,5,10],
    'height': [30, 35, 40, 50]
})
df
```

# Pandas can import data from many formats

- `pd.read_table`: tab separated values .tsv
- `pd.read_csv`: comma separated values .csv
- `pd.read_excel`: Excel spreadsheets .xlsx
- For a data frame `df`: `df.to_table()`, `df.to_csv()`, `df.to_excel()`



## Orange tree data

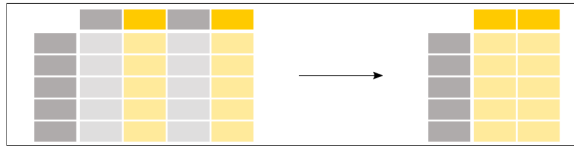
```
In [40]: !cat ../downloads/Orange_1.tsv
```

```
In [ ]: df = pd.read_table('../downloads/Orange_1.tsv')  
df
```

- One implicit index (0, 1, 2, 3)
- Columns: age, circumference, height
- Rows: one per data point, identified by their index

## Selecting columns from a dataframe

```
dataframe.columnname  
dataframe['columnname']
```



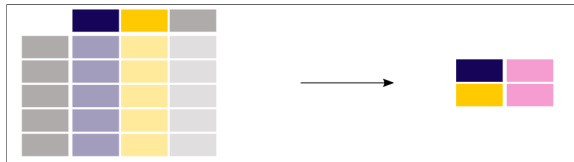
```
In [ ]: df.columns
```

```
In [ ]: df[['height', 'age']]
```

```
In [ ]: df.height
```



## Calculating aggregated summary statistics



```
In [ ]: df[['age', 'circumference']].describe()
```

```
In [ ]: df['age'].std()
```

```
In [ ]: df['age'].max()
```

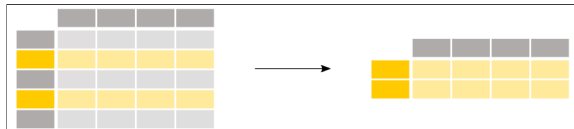
## Creating new column derived from existing column



```
In [ ]: import math
df['radius'] = df['circumference'] / 2.0 / math.pi
df
```

## Selecting rows from a dataframe by index

```
dataframe.iloc[index]  
dataframe.iloc[start:stop]
```



In [41]:

```
df.iloc[1:3]
```

## Slightly bigger data frame of orange trees

```
In [ ]: !head -n 10 ../downloads/Orange.tsv
```

```
In [ ]: df = pd.read_table('../downloads/Orange.tsv')  
df.iloc[0:5] # can also use .head()
```

```
In [ ]: df.Tree.unique()
```

In [ ]:

```
#young = df[df.age < 200]  
#young  
df[df.age < 1000]
```

## Finding the maximal circumference and then filter the data frame by it

```
In [ ]: df.head()
```

```
In [ ]: max_c = df.circumference.max()  
print(max_c)
```

```
In [ ]: df[df.circumference == max_c]
```

## Filter with multiple conditions

In [ ]:

```
df[(df.age > 100) & (df.age <= 250)]
```

# Exercise

Here's a dictionary of students and their grades:

```
students = {'student': ['bob', 'sam', 'joe'], 'grade': [1, 3, 4]}
```

Use Pandas to:

- create a dataframe with this information
- get the mean value of the grades



In [27]:

```
import pandas as pd

students = {'student': ['bob', 'sam', 'joe'], 'grade': [1, 3, 4]}

df = pd.DataFrame(students)

df.grade.mean()
# df['grade'].mean()
```

# Plotting

```
df.columnname.plot()
```

In [ ]:

```
small_df = pd.read_table('../downloads/Orange_1.tsv')  
small_df.plot(x='age', y='height')
```

## Plotting

What if no plot shows up?

```
In [ ]: %pylab inline # jupyter notebooks, run magic commands
```

```
In [ ]: import matplotlib.pyplot as plt  
  
plt.show()
```

## Plotting - bars

- Plot a bar chart

```
In [ ]: df[['circumference', 'age']].plot(kind='bar')
```

```
In [ ]: df[['circumference', 'age']].plot(kind='bar', figsize=(12, 8), fontsize=16)
```

## Scatterplot

```
df.plot(kind="scatter", x="column_name", y="other_column_name")
```

In [ ]:

```
df.plot(kind="scatter", x='age', y='circumference',  
        figsize=(12, 8), fontsize=14)
```

## Line plot

```
dataframe.plot(kind="line", x=..., y=...)
```

```
In [ ]: tree1 = df[df['Tree'] == 1]
tree1.plot(kind="line", x='age', y='circumference',
            fontsize=14, figsize=(12,8))
```

## Multiple graphs - grouping

In [ ]: `df.groupby('Tree')`

In [ ]: `df.groupby('Tree').plot(kind="line", x='age', y='circumference')`

In [ ]: `df.groupby('Tree').groups`



## Exercise 2 (~30 minutes)

- Go to Canvas, Modules -> Day 4 -> Exercise 2 - day 4
- Easy:
  - Explore the `Orange_1.tsv`
- Medium/hard:
  - Use Pandas to read IMDB
  - Explore it by making graphs
- Extra exercises:
  - Read the pandas documentation :)
  - Start exploring your own data

After exercise, do Quiz 4.2 and then take a break

After break, working on the project