

# **NIKOLAS JOUKOWSKI**

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As a game level designer, I aim to seamlessly blend artistic creativity with technical expertise to craft memorable and engaging gaming experiences. With a BSc in Games Programming, my goal is to contribute to innovative projects, leveraging collaborative efforts with game designers, artists, and programmers to elevate the quality of level design. My commitment is to continually enhance my skills, striving for excellence in crafting immersive environments that captivate players.

# **EDUCATION**

10/2019 - 11/2022

BSc (Hons)in Games Programming, Middlesex University, London

#### Thesis:

Implementing Visual cue techniques at objects and comparing them using eye tracking technology.

# **Projects:**

- Glitsa (11/2021 04/2022)
   First-person shooter
   SAE Awards 2022 Athens student Entry BEST GAMES PROGRAMMING
- **Hymettus:** The Hidden Lab (11/2020 03/2021) Multiplayer survival game

Overall Classification of the Qualification: Upper Second Class (2.1)

09/2016-06/2019

HIGH SCHOOL DIPLOMA, HIGH SCHOOL OF VOLOS PROMITHEAS

Majoring in Economic Sciences (Computer science, Mathematics, Economic Theory, Sociology, History)

**CPA: 19,3/10** 

# **WORK EXPERIENCE**

10/2020 - PRESENT LEAD GAME/LEVEL DESIGNER, "AR

LEAD GAME/LEVEL DESIGNER, "ABTOS COVERT" RELEASED ON STEAM *Link* 

- Led Abtos Covert's design for an immersive experience, providing strategic leadership.
- Collaborated across teams, optimizing integration for a polished final product.

- Played a central role in playtesting, refining gameplay for an optimal user experience.
- Acquired end-to-end expertise in video game publishing, showcasing design leadership throughout development.

# **COMPLEMENTARY PROJECTS**

• Participated in Global game Jam 2022

### BAGGATCH

• Participated in Global game Jam 2021

### STRANDED

• PARTICIPATED IN PANDA-MIC GAME JAM

#### PANDORMOU

• PARTICIPATED IN PANDA-MIC GAME JAM

**ATERMON** 

# **LANGUAGES**

• English

Full Professional Proficiency

Greek

Native

Swedish

Basic

# **CERTIFICATES**

• Seminar Attendance

10/2023

Certificate of Attendance, Topic: "Generative AI for Developers and other Hands-On Builders", Date of Seminar: 10/10 of 2023, Place of Seminar: Athens, Greece

• Valid Driving License

07/2020 *Category B* 

SKILLS	INTERESTS
Computer Skills (Pc Building, software, peripherals)	Gaming
Level Design	Music
Game Design	Tech
Architectural Blueprinting	Travelling