



Chapter 6 -  
OpenROAD GUI  
- QUESTIONS

Course authors  
(Git file)

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Recap questions for Chapter 6



# Questions

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- Is the OR-GUI a HDL code editor?
- Is the OR-GUI a full RTL-2-GDS graphic tool?
- What is OR-GUI instead?
- If you have a ready-build project (GDS), what can you do with it in OR-GUI?
- Explain heatmaps
- How to make better chip designs with the analysis in OR-GUI?
- What is the TCL console in the GUI?