Babel::TSOueue < Babel ::OwnedMessage< T > > # mutex # queue Babel::ITCPServer< T > # blocker # waitMutex + start() + TSQueue() + stop() + TSOueue() + messageClient() + ~TSQueue() + messageAllClients() + front() + update() + back() + onClientConnect() + popFront() + onClientDisconnect() + popBack() + onMessage() + pushFront() + pushBack() + ~ITCPServer() + empty() + count() + clear() + waitFor() # messagesIn Babel::AsioTCPServer< T > # connections # ioContext # contextThread # acceptor # idCounter + start() + stop() + messageClient() + messageAllClients() + update() + onClientConnect() + onClientDisconnect() + onMessage() + ~AsioTCPServer() + AsioTCPServer() # waitForClientConnections()