Babel::SoundHandler
- _audio
- _codec
- _socket
- _userlist
- _userlist_mtx
- _blocker
- _shouldExit
- _exit_mtx
- _shouldPlay
- _play_mtx
- _execthread
- _condVarMutex
+ SoundHandler()
+ ~SoundHandler()
+ startCall()
+ stopCall()
+ addClient()
+ removeClient()
+ getLocalPort()