

# CSE 127: Computer Security Symmetric-key Cryptography

Deian Stefan

Some slides adopted from Nadia Heninger, Kirill Levchenko and Dan Boneh

## Cryptography

- |s:
  - A tremendous tool
  - The basis for many security mechanisms
- Is not:
  - The solution to all security problems
  - Reliable unless implemented and used properly
  - Something you should try to invent yourself
  - Another word for blockchain

#### How Does It Work?

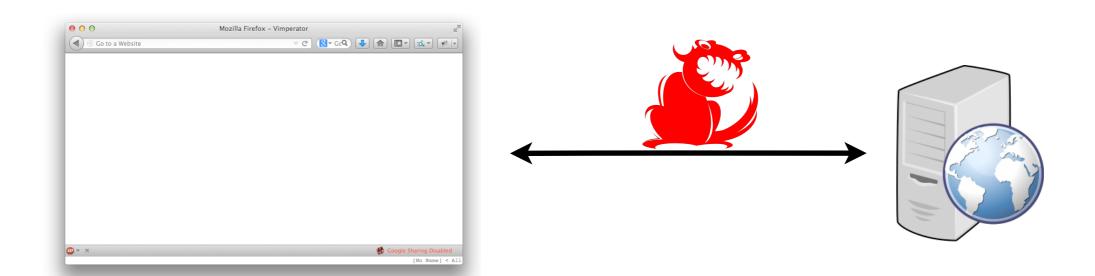
- Goal: learn how to use crypto primitives correctly
  - We will treat them as a black box that mostly does what it says
- To learn what's inside black box take CSE 107

#### How Does It Work?

- Goal: learn how to use crypto primitives correctly
  - We will treat them as a black box that mostly does what it says
- To learn what's inside black box take CSE 107
- Do not roll your own crypto\*

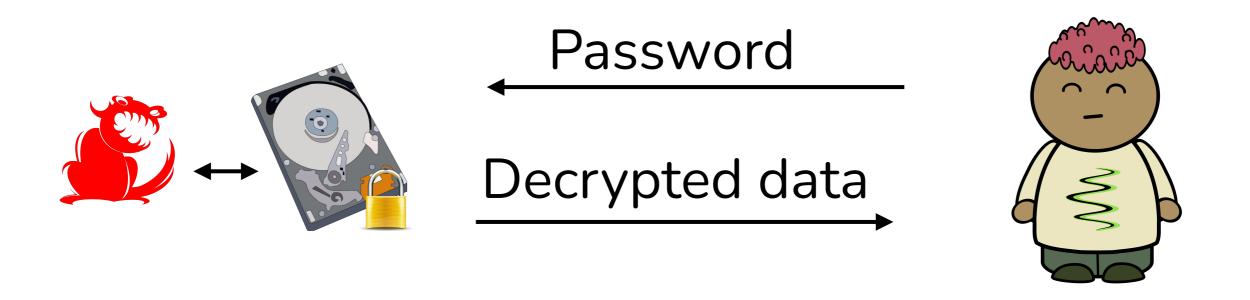
\* Exceptions: You are Daniel J. Bernstein, Joan Daemen, Neal Koblitz, Dan Boneh, or similar, or you have finished your PhD in cryptography under an advisor of that caliber, and your work has been accepted at Crypto, Eurocrypt, Asiacrypt, FSE, or PKC and/or NIST is running another competition, and then wait several years for full standardization and community vetting.

## Real-world crypto: SSL/TLS



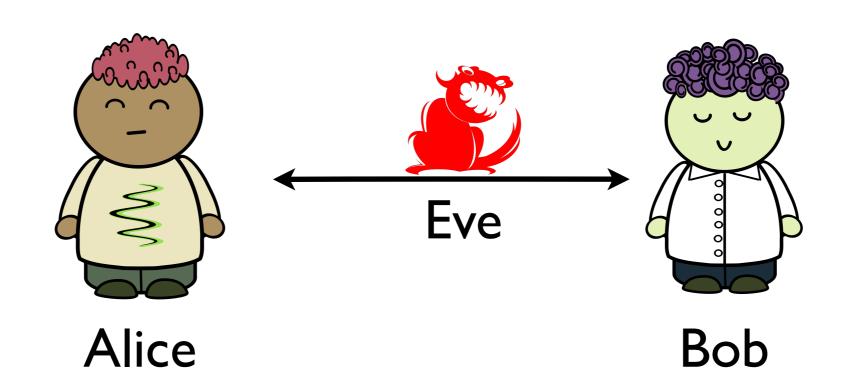
- 1. Browser and web server run "handshake protocol":
  - Establishes shared secret key using public-key cryptography (next lecture)
- 2. Browser and web server use negotiated key to symmetrically encrypt data ("Record layer")

# Real-world crypto: File encryption



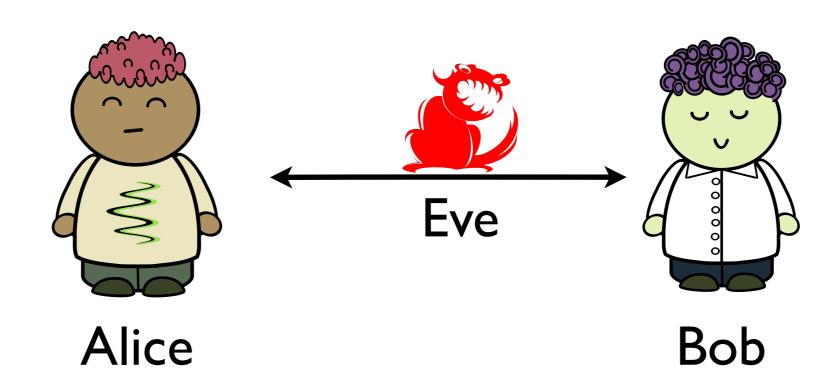
- Files are symmetrically encrypted with a secret key
- The symmetric key is stored encrypted or in tamperproof hardware.
- The password is used to unlock the key so the data can be decrypted.

#### This class: secure communication



- Authenticity: Parties cannot be impersonated
- Secrecy: No one else can read messages
- Integrity: Messages cannot be modified

#### Attacker models



- Passive attacker: Eve only snoops on channel
- Active attacker: Eve can snoop, inject, block, tamper, etc.

#### Outline

- Symmetric-key crypto
  - Encryption
  - Hash functions
  - Message authentication codes
- Next time: asymmetric (public-key) crypto
  - Key exchange
  - Digital signatures

- Encryption: (key, plaintext) → ciphertext
  - $\rightarrow$  E<sub>k</sub>(m) = c
- Decryption: (key, ciphertext) → plaintext
  - $\rightarrow$  D<sub>k</sub>(c) = m
- Functional property: Where  $D_k(E_k(m)) = m$

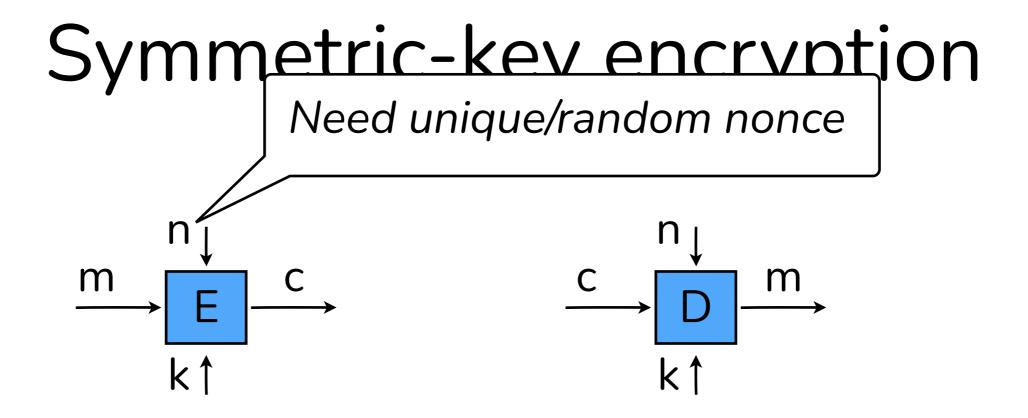


- One-time key: used to encrypt one message
  - E.g., encrypted email, new key generate per email

- One-time key: used to encrypt one message
  - E.g., encrypted email, new key generate per email
- Multi-use key: used to encrypt multiple messages
  - E.g., same key used to encrypt many packets



- One-time key: used to encrypt one message
  - E.g., encrypted email, new key generate per email
- Multi-use key: used to encrypt multiple messages
  - E.g., same key used to encrypt many packets



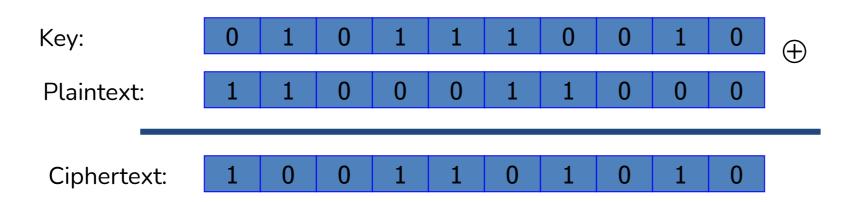
- One-time key: used to encrypt one message
  - E.g., encrypted email, new key generate per email
- Multi-use key: used to encrypt multiple messages
  - E.g., same key used to encrypt many packets

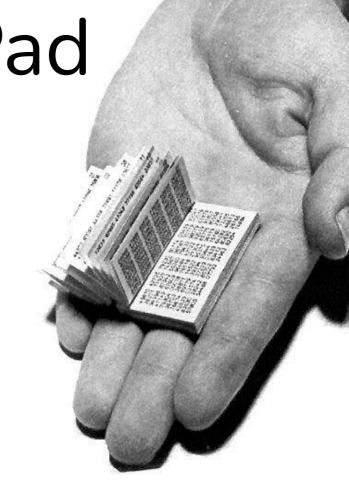
#### Security definition: Passive eavesdropper

- Simplest security definition
  - How do you know an encryption scheme is secure against a passive eavesdropper?
  - Want: "Ciphertext reveals nothing about plaintext"
  - Informal formal definition: Given  $E_k(m_1)$  and  $E_k(m_2)$ , attacker can't distinguish which ciphertext encrypts which plaintext without key

Example: One Time Pad

Vernam (1917)



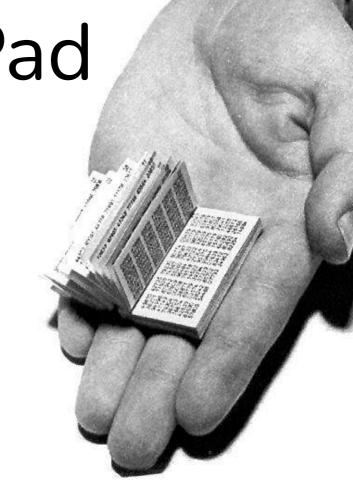


- Encryption:
- Decryption:

# Example: One Time Pad

Vernam (1917)

Key:	0	1	0	1	1	1	0	0	1	0	$\oplus$
Plaintext:	1	1	0	0	0	1	1	0	0	0	
Ciphertext:	1	0	0	1	1	0	1	0	1	0	



- **Encryption:**  $c = E_k(m) = m \oplus k$
- ➤ **Decryption:**  $D_k(c) = c \oplus k = (m \oplus k) \oplus k = m$

## OTP security

- Shannon (1949)
  - Information-theoretic security: without key, ciphertext reveals no "information" about plaintext
- Problems with OTP
  - Can only use key once
  - Key is as long as the message

## Computational cryptography

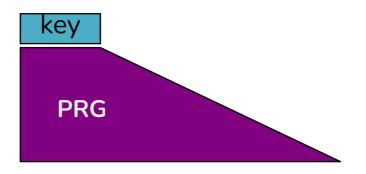
- Want to encrypt with shorter keys
  - Problem: information-theoretic security is impossible if key space is smaller than message space.
- Solution: Use a more practical security notion
  - It should be infeasible for a computationally bounded attacker to violate security
  - In practice: attacks should take at least e.g., 2<sup>128</sup> time

- Problem: OTP key is as long as message
- Solution: Pseudo random generator

- Problem: OTP key is as long as message
- Solution: Pseudo random generator



- Problem: OTP key is as long as message
- Solution: Pseudo random generator



Problem: OTP key is as long as message

Solution: Pseudo random generator Computationally hard to distinguish from random

PRG

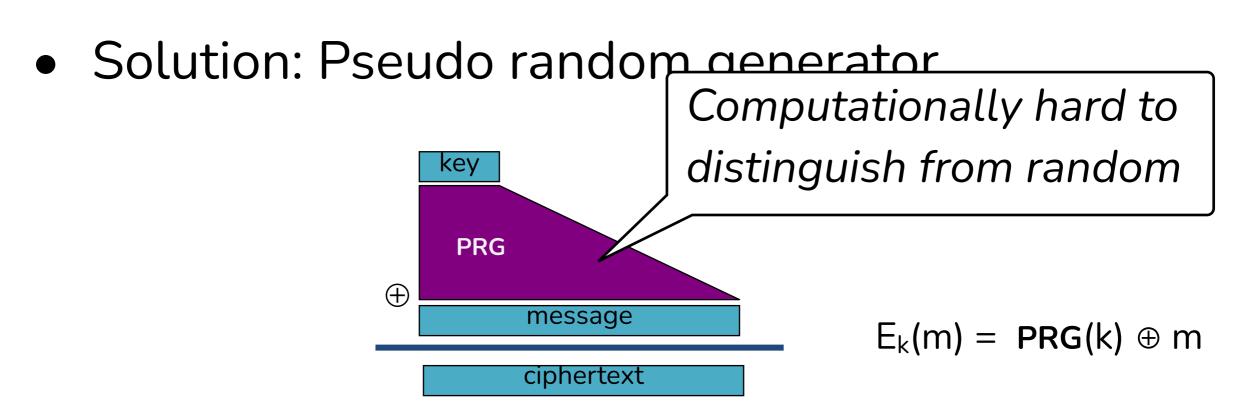
PRG

PRG

Problem: OTP key is as long as message

• Solution: Pseudo random generator Computationally hard to distinguish from random  $\bigoplus_{\text{PRG}} \bigoplus_{\text{Ciphertext}} E_k(m) = \text{PRG}(k) \oplus m$ 

Problem: OTP key is as long as message



Examples: ChaCha, Salsa, etc.

# Dangers in using stream ciphers

- Can we use a key more than once?
  - ► E.g.,  $c_1 \leftarrow m_1 \oplus PRG(k)$  $c_2 \leftarrow m_2 \oplus PRG(k)$
  - Yes? No?

# Dangers in using stream ciphers

- Can we use a key more than once?
  - ► E.g.,  $c_1 \leftarrow m_1 \oplus PRG(k)$  $c_2 \leftarrow m_2 \oplus PRG(k)$
  - Yes? No?
  - ► Eavesdropper does:  $c_1 \oplus c_2 \rightarrow m_1 \oplus m_2$
  - ► Enough redundant information in English that:  $m_1 \oplus m_2 \rightarrow m_1$ ,  $m_2$

## Chosen plaintext attacks

- Attacker can learn encryptions for arbitrary plaintexts
- Historical example:
  - During WWII the US Navy sent messages about Midway Island and watched Japanese ciphertexts to learn codename ("AF")
- More recent (but still a bit old) example:
  - WEP WiFi encryption has poor randomization and can result in the same stream cipher used multiple times

## Block ciphers: crypto work horses



- Block cipher: permutation of fixed-size input block
  - Each input is mapped to one output (depends on key)
- Common examples:
  - Arr E.g., 3DES: |m| = |c| = 64 bits, |k| = 168 bits
  - Arr E.g., AES: |m| = |c| = 128 bits, |k| = 128, 192, 256

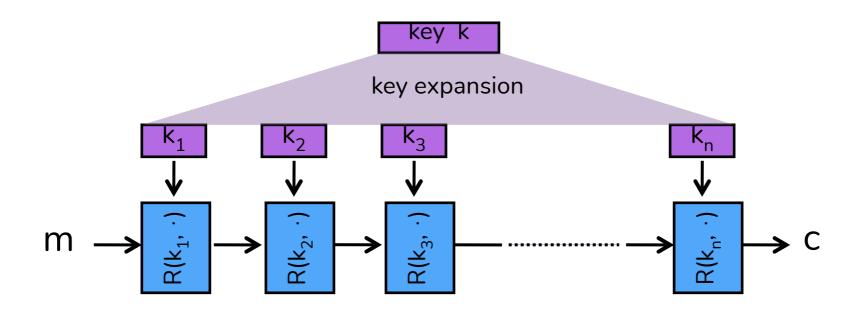
## Block ciphers: crypto work horses



- Block cipher: permutation of fixed-size input block
  - Each input is mapped to one output (depends on key)
- Common examples:
  - Arr E.g., 3DES: |m| = |c| = 64 bits, |k| = 168 bits
  - Arr E.g., AES: |m| = |c| = 128 bits, |k| = 128, 192, 256

Correct block cipher choice: AES

#### What's inside the box?



R(k,m): round function for AES-128 (n=10)

What's inside that?



- Block ciphers operate on single fixed-size block
- How do we encrypt longer messages?

- Block ciphers operate on single fixed-size block
- How do we encrypt longer messages?
  - Several modes of operation for longer messages

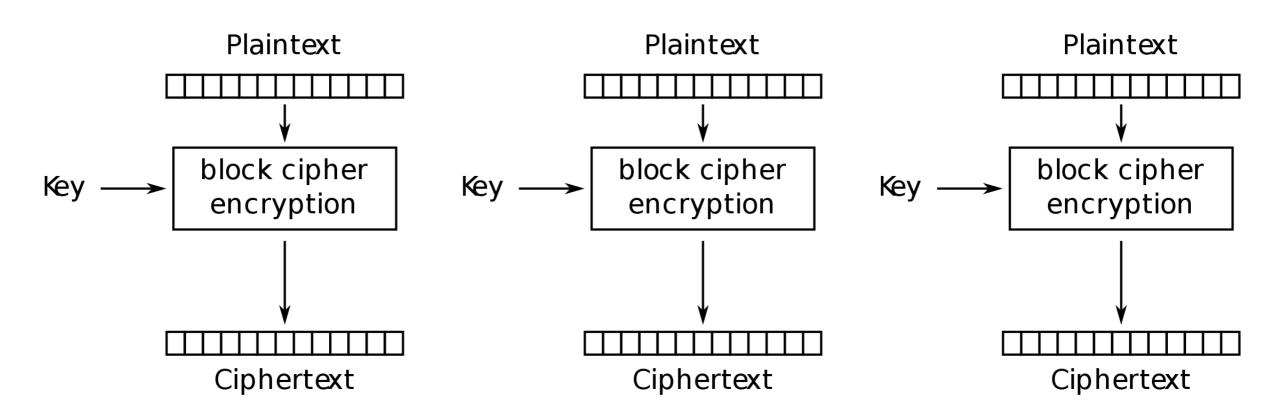
- Block ciphers operate on single fixed-size block
- How do we encrypt longer messages?
  - Several modes of operation for longer messages
- How do we deal with messages that are not block-aligned?

# Challenges with block ciphers

- Block ciphers operate on single fixed-size block
- How do we encrypt longer messages?
  - Several modes of operation for longer messages
- How do we deal with messages that are not block-aligned?
  - Must pad messages in a distinguishable way

# Insecure block cipher usage: ECB mode

# Insecure block cipher usage: ECB mode



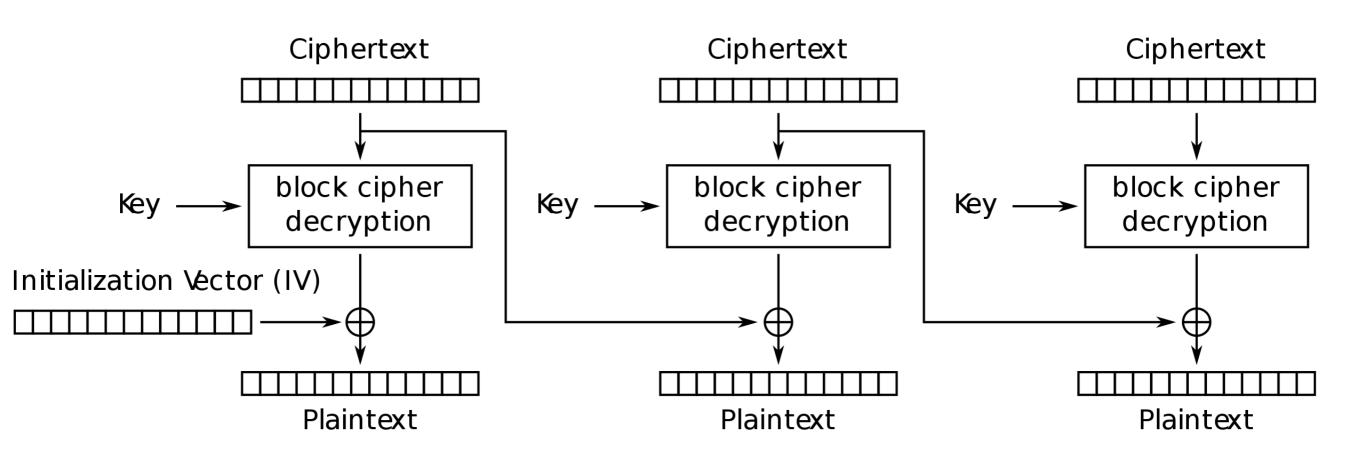
Electronic Codebook (ECB) mode encryption

Source: wikipedia

# Why is ECB so bad?

# Moderately secure usage: CBC mode with random IV

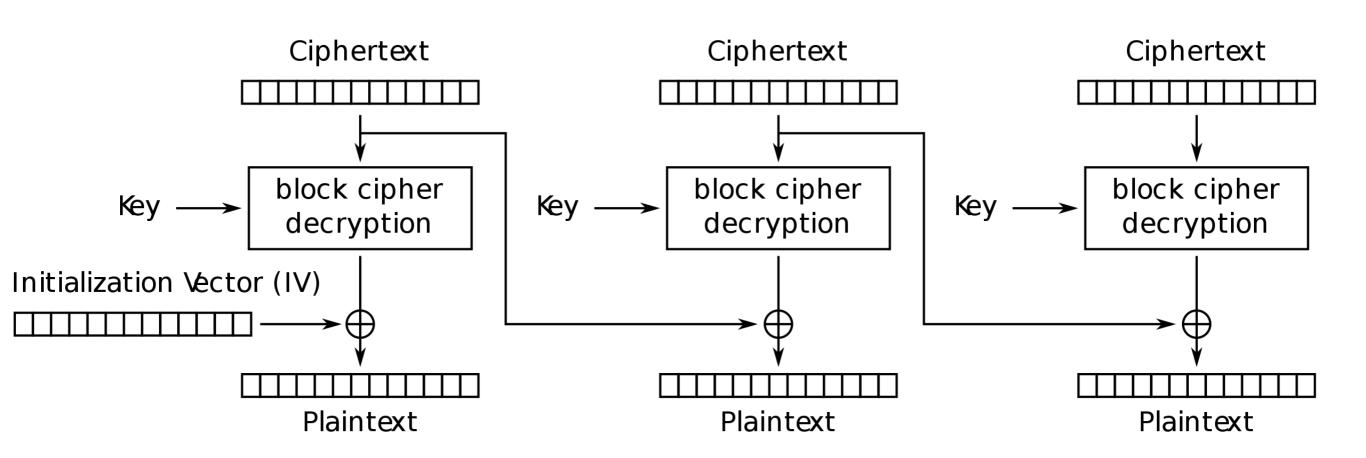
# Moderately secure usage: CBC mode with random IV



Cipher Block Chaining (CBC) mode decryption

Source: wikipedia

# Moderately secure usage: CBC mode with random IV



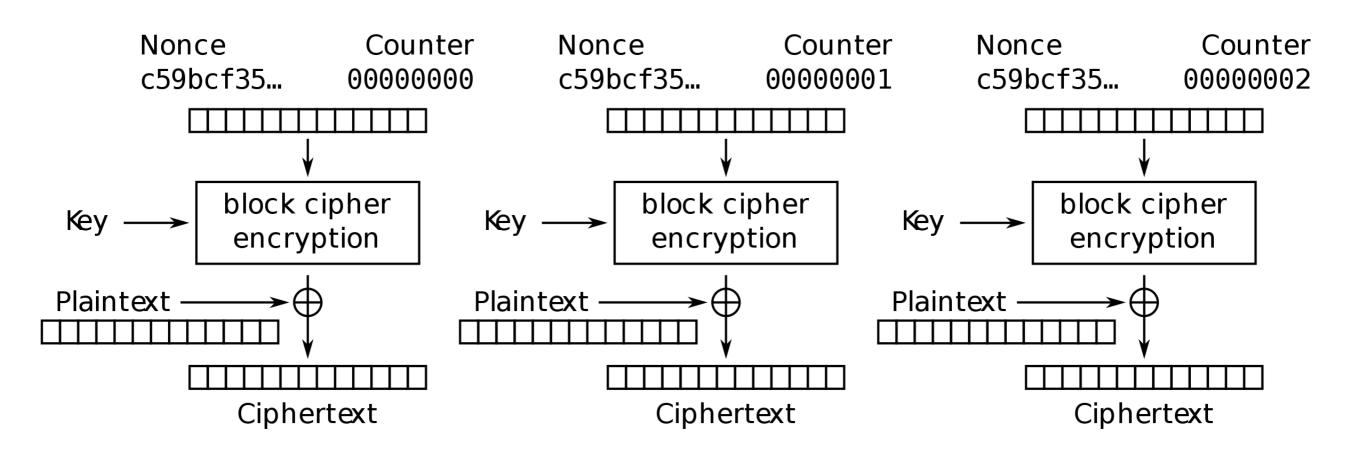
Cipher Block Chaining (CBC) mode decryption

Subtle attacks that abuse padding possible!

Source: wikipedia

# Better block cipher usage: CTR mode with random IV

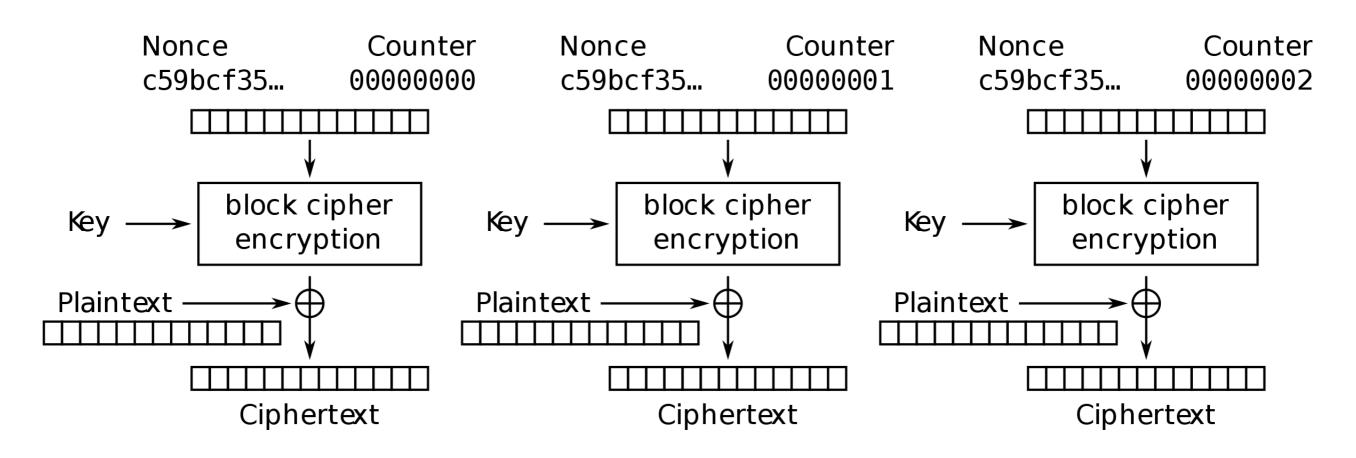
# Better block cipher usage: CTR mode with random IV



Counter (CTR) mode encryption

Source: wikipedia

# Better block cipher usage: CTR mode with random IV



Counter (CTR) mode encryption

Essentially use block cipher as stream cipher!

Source: wikipedia

### What mode should you choose?

If your crypto library is making you choose a block cipher mode of operation, use a different library.

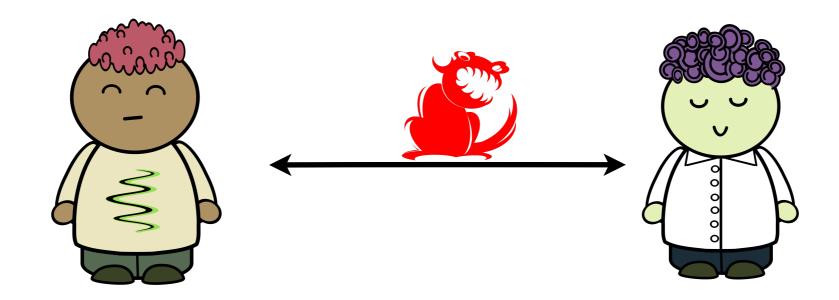
(Right answer: block cipher mode of operation can be built into an AEAD mode (end of lecture).)

# What security do we get?

- All encryption breakable by brute force given enough knowledge about plaintext
  - Try to decrypt ciphertext with every possible key until a valid plaintext is found
- Attack complexity proportional to size of key space
  - ➤ 128-bit key requires 2<sup>128</sup> decryption attempts

## Chosen ciphertext attacks

 What if Eve can alter the ciphertexts sent between Alice and Bob?



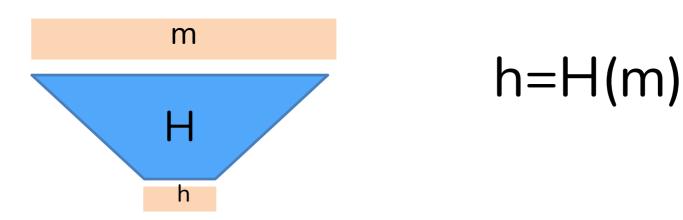
- Symmetric encryption alone is not enough to ensure security.
  - Need to protect integrity of ciphertexts (and thus underlying encrypted messages)

### Outline

- Symmetric-key crypto
  - Encryption
  - Hash functions
  - Message authentication codes
- Asymmetric (public-key) crypto
  - Key exchange
  - Digital signatures

### Hash Functions

 A (cryptographic) hash function maps arbitrary length input into a fixed-size string



- |m| is arbitrarily large
- ➤ |h| is fixed, usually 128-512 bits

# Hash Function Properties

- Finding a preimage is hard
  - Given h, find m such that H(m)=h
- Finding a second preimage is hard
  - ➤ Given  $m_1$ , find  $m_2$  such that  $H(m_1)=H(m_2)$
- Finding a collision is hard
  - Find  $m_1$  and  $m_2$  such that  $H(m_1)=H(m_2)$

# Hash function security

- A 128-bit hash function has 64 bits of security
  - ➤ Birthday bound: find collision in time 2<sup>64</sup>

### Real-world crypto: Hash functions

- Versioning systems (e.g., git)
  - Better than \_1, \_final, \_really\_final
- Sub-resource integrity
  - Integrity of files you include from CDN
- File download integrity
  - Make sure the thing you download is the thing you thought you were downloading
- Blockchain

#### blob: 41732ca416bc88034636778b4a76fa0ea03c4ebc (plain)

```
1
2
    # Maintainer: Deian Stefan
 3
4
5
    pkgname=xwrits
    pkgver=2.26
    pkgrel=1
    pkgdesc="reminds you to take wrist breaks "
   arch=('any')
url="http://www.lcdf.org/xwrits/"
license=('GPLv2')
10
    depends=()
11
    makedepends=()
12
    conflicts=()
    source=("http://www.lcdf.org/xwrits/$pkgname-$pkgver.tar.gz")
13
    sha256sums=('aaca4809b4cd62a627335ca14a231d4ab556fc872458bdb6fdbf6e76b103fed8')
    sha512sums=('c8beeca957e41468d85819a7d6d4475c83a99735ff17d13d724658a421d1d3b9a15191ee8ab903104ab19b869a4832103dbe7d3ec2a9bf89ae95a7899e92f927')
15
16
17
    build() {
      cd "$pkgname-$pkgver"
./configure --prefix=/usr
18
19
20
      make
21
22
   check() {
  cd "$pkgname-$pkgver"
23
24
25
      make -k check
26
    }
27
28
    package() {
      cd "$pkgname-$pkgver"
make DESTDIR="$pkgdir/" install
29
30
31 }
```

# Popular broken hash gunctions

- MD5: Message Digest
  - Designed by Ron Rivest
  - Output: 128 bits
- SHA-1: Secure Hash Algorithm 1
  - Designed by NSA
  - Output: 160 bits

#### Hash functions

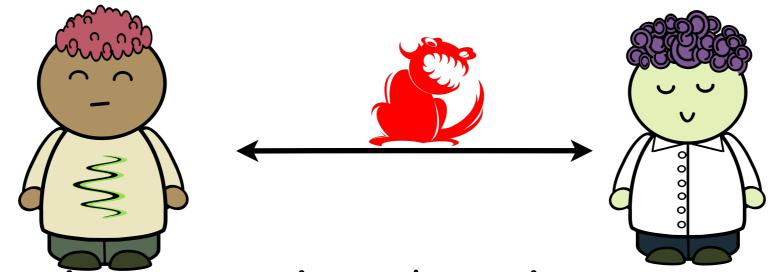
- SHA-2: Secure Hash Algorithm 2
  - Designed by NSA
  - Output: 224, 256, 384, or 512 bits
- SHA-3: Secure Hash Algorithm 3
  - Result of NIST SHA-3 contest
  - Output: arbitrary size
  - Replacement once SHA-2 broken

### Outline

- Symmetric-key crypto
  - Encryption
  - Hash functions
  - Message authentication code
- Next time: asymmetric (public-key) crypto
  - Key exchange
  - Digital signatures

# Chosen ciphertext attacks

 What if Eve can alter the ciphertexts sent between Alice and Bob?



- Symmetric encryption alone is not enough to ensure security.
  - Need to protect integrity of ciphertexts (and thus underlying encrypted messages)

#### MACs

- Validate message integrity based on shared secret
- MAC: Message Authentication Code
  - Keyed function using shared secret
  - Hard to compute function without knowing key

$$a=MAC_k(m)$$

### HMAC construction

HMAC: MAC based on hash function

 $MAC_k(m) = H(k \oplus opad \parallel H(k \oplus ipad \parallel m))$ 

➤ HMAC-SHA256: HMAC construction using SHA-256

#### Other MAC constructions

 In 2009, Flickr required API calls to use authentication token that looked like:

MD5(secret | arg1=val1&arg2=val2&...)

• Is  $MAC_k(m) = H(k || m)$  a secure MAC?

#### Other MAC constructions

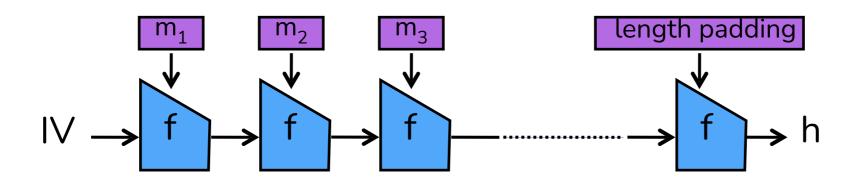
 In 2009, Flickr required API calls to use authentication token that looked like:

MD5(secret | arg1=val1&arg2=val2&...)

- Is  $MAC_k(m) = H(k || m)$  a secure MAC?
  - ➤ No! If H is MD5, SHA1 or SHA2
  - Use HMAC!

# Length extension attack

 Merkle-Damgård construction: hash function from collision-resistant compression function f

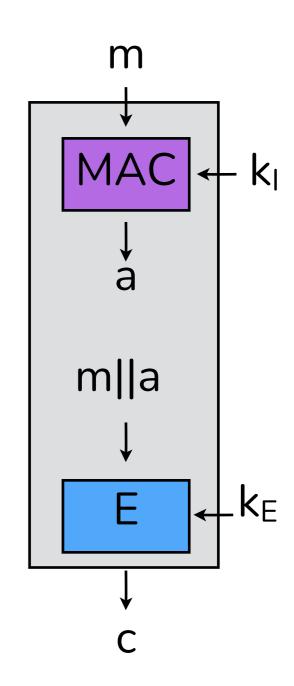


• Attacker that can observe  $MAC_k(m)$  can forge  $MAC_k(m||padding||r)$  for an r of their choice

# Combining MAC with encryption

#### MAC then Encrypt (SSL)

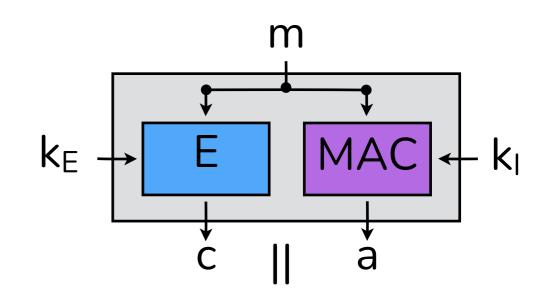
- Integrity for plaintext not ciphertext
- Issue: need to decrypt before you can verify integrity
- Hard to get right!



# Combining MAC with encryption

#### Encrypt and MAC (SSH)

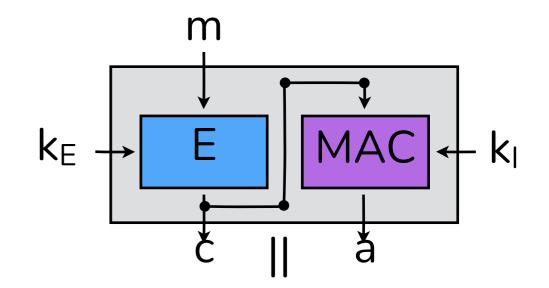
- Integrity for plaintext not ciphertext
- Issue: need to decrypt before you can verify integrity
- Hard to get right!



# Combining MAC with encryption

#### Encrypt then MAC (IPSec)

- Integrity for plaintext and ciphertext
- Almost always right!



#### AEAD construction

- Authenticated Encryption with Associated Data
  - AES-GCM, AES-GCM-SIV
- Always use an authenticated encryption mode
  - Combines mode of operation with integrity protection/MAC in the right way

# Good libraries have good defaults



Libsodium documentation

GitHub repository

Download

Quickstart

Libhydrogen

Q Search...

Introduction

Installation

Quickstart and FAQ

Projects using libsodium

Commercial support

Bindings for other languages

Usage

Helpers

Padding

Secure memory

Generating random data

Secret-key cryptography

#### Authenticated encryption

Encrypted streams and file encryption

Encrypting a set of related messages

#### Authenticated encryption



#### **Example**

```
#define MESSAGE ((const unsigned char *) "test")
#define MESSAGE_LEN 4
#define CIPHERTEXT_LEN (crypto_secretbox_MACBYTES + MESSAGE_LEN)

unsigned char key[crypto_secretbox_KEYBYTES];
unsigned char nonce[crypto_secretbox_NONCEBYTES];
unsigned char ciphertext[CIPHERTEXT_LEN];

crypto_secretbox_keygen(key);
randombytes_buf(nonce, sizeof nonce);
crypto_secretbox_easy(ciphertext, MESSAGE, MESSAGE_LEN, nonce, key);

unsigned char decrypted[MESSAGE_LEN];
if (crypto_secretbox_open_easy(decrypted, ciphertext, CIPHERTEXT_LEN, nonce, key) != 0)
    /* message forged! */
}
```