# CSE 127: Introduction to Security

Public-Key Cryptography

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## Today

- Key Exchange
- ► Public Key Encryption
- Digital Signatures

## Asymmetric cryptography/public-key cryptography

Main insight: Separate keys for different operations.

Keys come in pairs, and are related to each other by the specific algorithm

- Public key: used to encrypt or verify signatures
- Private key: used to decrypt and sign

### Public-key encryption

► Encryption: (public key, plaintext) → ciphertext

$$\mathsf{Enc}_{pk}(m) = c$$

▶ Decryption: (secret key, ciphertext) → plaintext

$$Dec_{sk}(c) = m$$

#### Properties:

Encryption and decryption are inverse operations:

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▶ Decryption: (secret key, ciphertext) → plaintext

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#### Properties:

Encryption and decryption are inverse operations:

$$Dec_{sk}(Enc_{pk}(m)) = m$$

- Secrecy: ciphertext reveals nothing about plaintext
  - Computationally hard to decrypt without secret key
- ► The point:
  - Anybody with your public key can send you a secret message! Solves key distribution problem.

#### Modular Arithmetic Review

Division: Let n, d, q, r be integers.

$$\lfloor n/d \rfloor = q$$

$$n = qd + r \qquad 0 \le r < d$$

$$n \equiv r \bmod d$$

Facts about remainders/modular arithmetic:

Add: 
$$(a \mod d) + (b \mod d) \equiv (a + b) \mod d$$
  
Subtract:  $(a \mod d) - (b \mod d) \equiv (a - b) \mod d$   
Multiply:  $(a \mod d) \cdot (b \mod d) \equiv (a \cdot b) \mod d$ 

### Modular Inverse: "Division" for modular arithmetic

If  $a \cdot b \mod d = c \mod d$  we would like  $c/b \mod d = a \mod d$ .

Let's try this: let a = 3, b = 2, and d = 4

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This doesn't quite work, it says  $3 = 1 \mod 4!$ 

**Fix:** For rationals,  $\frac{a}{b} = a \cdot \frac{1}{b}$   $b \cdot \frac{1}{b} = 1$ .

Define modular inverse:  $\frac{1}{b}$  means  $b^{-1}$  mod d.

- ▶  $b^{-1} \mod d$  is a value such that  $b \cdot b^{-1} \equiv 1 \mod d$ .
- ightharpoonup Example:  $3 \cdot (3^{-1} \mod 5) \equiv$

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- ▶  $b^{-1} \mod d$  is a value such that  $b \cdot b^{-1} \equiv 1 \mod d$ .
- Example:  $3 \cdot (3^{-1} \mod 5) \equiv 3 \cdot 2 \equiv 1 \mod 5$ .
- ▶ If gcd(a, d) = 1 then  $a^{-1}$  is well defined.
- Efficient to compute.

#### Modular exponentiation

- Over the integers,  $g^a = g \cdot g \cdot g \dots g$
- $paragraphs g^a \mod d$  it's the same:  $g^a \mod d = (((g \mod d) \cdot g \mod d) \dots g \mod d) \mod d$
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- No known polynomial-time algorithm to compute this.

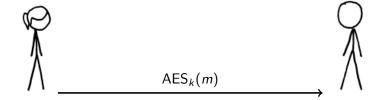


## New Directions in Cryptography

Invited Paper

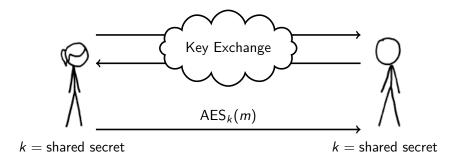
WHITFIELD DIFFIE AND MARTIN E. HELLMAN, MEMBER, IEEE

## Symmetric cryptography



### Public key crypto idea # 1: Key exchange

Solving key distribution without trusted third parties



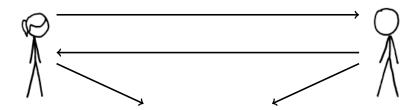
## Textbook Diffie-Hellman Key Exchange

#### **Public Parameters**

p a prime

g an integer mod p

#### **Key Exchange**

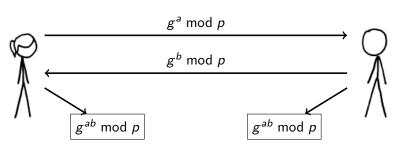


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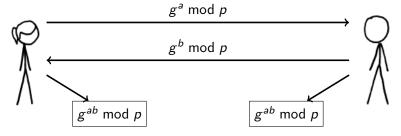
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### Key Exchange



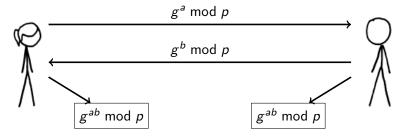
Note:  $(g^a)^b \mod p = g^{ab} \mod p = g^{ba} \mod p(g^b)^a \mod p$ .

## Diffie-Hellman Security



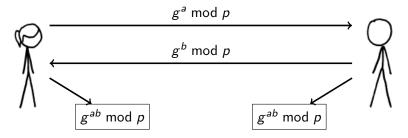
Most efficient algorithm for passive eavesdropper to break: Compute discrete log of public values g<sup>a</sup> mod p or g<sup>b</sup> mod p.

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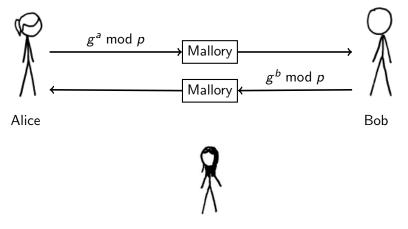
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- ▶ Parameter selection: p should be  $\geq$  2048 bits.

## Diffie-Hellman Security



- Most efficient algorithm for passive eavesdropper to break: Compute discrete log of public values g<sup>a</sup> mod p or g<sup>b</sup> mod p.
- Parameter selection: p should be  $\geq$  2048 bits.
- ▶ Do not implement this yourself ever: discrete log is only hard for certain choices of p and g.
- Best current choice: Use elliptic curve Diffie-Hellman. (Similar idea, more complicated math.)

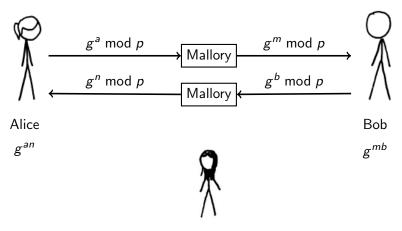
## Diffie-Hellman insecure against man-in-the-middle



Active adversary can modify Diffie-Hellman messages in transit and learn both shared secrets.

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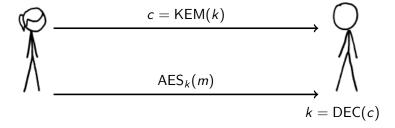
Fix: Need to authenticate messages.

### Computational complexity for integer problems

- Integer multiplication is efficient to compute.
- There is no known polynomial-time algorithm for general-purpose factoring.
- ► Efficient factoring algorithms for many types of integers. Easy to find small factors of random integers.
- Modular exponentiation is efficient to compute.
- Modular inverses are efficient to compute.

## Idea # 2: Key encapsulation/public-key encryption

Solving key distribution without trusted third parties





### A Method for Obtaining Digital Signatures and Public-Key Cryptosystems

R.L. Rivest, A. Shamir, and L. Adleman\*

### Textbook RSA Encryption

[Rivest Shamir Adleman 1977]

#### Public Key *pk*

N = pq modulus

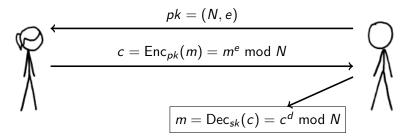
*e* encryption exponent

#### Secret Key sk

p, q primes

d decryption exponent

$$(d = e^{-1} \mod (p-1)(q-1) = e^{-1} \mod \phi(N))$$



 $\operatorname{Dec}(\operatorname{Enc}(m)) = m^{ed} \mod N \equiv m^{1+k\phi(N)} \equiv m \mod N$  by Euler's theorem  $(m^{\phi(N)} \equiv 1 \mod N)$ .

### **RSA Security**

- ▶ Best algorithm to break RSA: Factor *N* and compute *d*.
- Factoring is not efficient in general.
- ightharpoonup Current key size recommendations: N should be  $\geq 2048$  bits.
- Do <u>not</u> ever implement this yourself. Factoring is only hard for some integers, and textbook RSA is insecure.

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### Attack: Malleability

Given a ciphertext  $c = \text{Enc}(m) = m^e \mod N$ , attacker can forge ciphertext  $\text{Enc}(ma) = ca^e \mod N$  for any a.

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#### Attack: Chosen ciphertext attack

Given a ciphertext c = Enc(m) for unknown m, attacker asks for  $\text{Dec}(ca^e \mod N) = d$  and computes  $m = da^{-1} \mod N$ .

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Fix: always use padding on messages.

## RSA PKCS #1 v1.5 padding

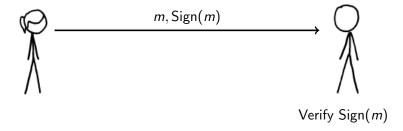
Most common implementation choice even though it is insecure

```
pad(m) = 00 02 [random padding string] 00 [m]
```

- Encrypter pads message, then encrypts padded message using RSA public key:  $\operatorname{Enc}_{pk}(m) = \operatorname{pad}(m)^e \mod N$
- ▶ Decrypter decrypts using RSA private key, strips off padding to recover original data:  $Dec_{sk}(c) = c^d \mod N = pad(m)$

PKCS#1v1.5 padding is vulnerable to a number of padding attacks. It is still commonly used in practice.

## Idea #3: Digital Signatures



Bob wants to verify Alice's signature using only a public key.

- Signature verifies that Alice was the only one who could have sent this message.
- Signature also verifies that the message hasn't been modified in transit.

### Digital Signatures

▶ Signing: (secret key, message) → signature

$$\mathsf{Sign}_{sk}(m) = s$$

ightharpoonup Verification: (public key, message, signature) ightarrow bool

$$Verify_{pk}(m, s) = true \mid false$$

#### Signature properties:

Verification of signed message succeeds:

### Digital Signatures

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$$Verify_{pk}(m, s) = true \mid false$$

#### Signature properties:

- Verification of signed message succeeds:
  - Verify<sub>pk</sub> $(m, Sign_{sk}(m)) = true$
- ▶ Unforgeability: Can't compute signature for message *m* that verifies with public key without corresponding secret key.
- ► The point:
  - Anybody with your public key can verify that you signed something!

### Textbook RSA Signatures

[Rivest Shamir Adleman 1977]

#### Public Key pk

N = pq modulus

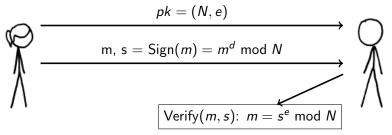
e public exponent

### Secret Key sk

p, q primes

d private exponent

$$(d = e^{-1} \mod (p-1)(q-1))$$



Works for the same reason RSA encryption does.

## Textbook RSA signatures are super insecure

### Attack: Signature forgery

- 1. Attacker wants Sign(x).
- 2. Attacker computes  $z = xy^e \mod N$  for some y.
- 3. Attacker asks signer for  $s = \text{Sign}(z) = z^d \mod N$ .
- 4. Attacker computes  $Sign(x) = sy^{-1} \mod N$ .

#### Countermeasures:

- Always use padding with RSA.
- **Sign hash of** m and not raw message m.

#### Positive viewpoint:

Blind signatures: Lots of neat crypto applications.

## RSA PKCS #1 v1.5 signature padding

Most widely used padding scheme in practice

```
pad(m) = 00 01 [FF FF FF ... FF FF] 00 [data H(m)]
```

- Signer hashes and pads message, then signs padded message using RSA private key.
- Verifier verifies using RSA public key, strips off padding to recover hash of message.

**Q:** What happens if a decrypter doesn't correctly check padding length?

A: Bleichenbacher low exponent signature forgery attack.

## Bleichenbacher RSA Signature Forgery

pad(m) = 00 01 [FF FF FF ... FF FF] 00 [data H(m)] If victim shortcuts padding check: just looks for padding format but doesn't check length, and signature uses e=3:

1. Construct a perfect cube over the integers, ignoring N, such that

$$x = 0001FF...FF00[hash of forged message][garbage]$$

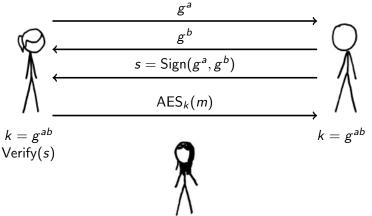
- 2. Compute s such that  $s^3=x$ . (Easy way: set garbage to zero and take cube root, i.e.,  $s=\lceil x\rceil^{1/3}$ .)
- 3. Lazy implementation validates bad signature!

## Security for RSA signatures

- ► Same as RSA encryption.
- ▶ Recommendation: Use ECDSA or ed25519 instead.

### Putting it all together

How public-key cryptography is used in practice



- Diffie-Hellman used to negotiate shared session key.
- ► Alice verifies Bob's signature to ensure that key exchange was not man-in-the-middled.
- Shared secret used to symmetrically encrypt data.

## Public-key cryptography and quantum computers

Right now, <u>all</u> public-key cryptography used in the real world involves three "hard" problems:

- Factoring
- Discrete log mod primes
- ► Elliptic curve discrete log

All of these problems can be solved efficiently by a general-purpose quantum computer.

Big standardization effort now to develop replacements:

- ► Lattice-based cryptography
- Multivariate cryptography
- ► Hash-based signatures
- ► Supersingular isogeny Diffie-Hellman

These will likely be used more in the real world in the next few years.