pystroke

API Documentation

January 9, 2013

Contents

C	ontents	1
1	Package pystroke 1.1 Modules	3 3
2	Module pystroke.behaviour 2.1 Variables 2.2 Class Behaviour 2.2.1 Methods	4 4 4
3	Module pystroke.behaviour_engine 3.1 Variables	5 5 5
4	Module pystroke.draw_engine 4.1 Variables	
5	Module pystroke.event_engine 5.1 Variables 5.2 Class EventEngine 5.2.1 Methods	17
6	6.1 Functions 6.2 Variables 6.3 Class Game	18 18 18 18
7	Fy <u>-</u> 8	19 19 24 24
8	Module pystroke.hud	26

CONTENTS

	8.1	Variables	26
	8.2	Class HUDElement	31
		8.2.1 Methods	31
	8.3	Class HUDText	32
		8.3.1 Methods	32
		8.3.2 Class Variables	32
	8.4	Class HUDLine	33
		8.4.1 Methods	33
	8.5	Class HUDPolygon	33
		8.5.1 Methods	34
	8.6	Class HUD	34
		8.6.1 Methods	34
9	Mod	dule pystroke.input_engine	36
	9.1	Variables	36
	9.2	Class InputEngine	41
		9.2.1 Methods	41
10	Mod	dule pystroke.vector2	43
10		Variables	
		Class Vector2	43
	10.2	10.2.1 Methods	43
		10.2.1 Methods	40
11	Mod	dule pystroke.vex	48
		Variables	48
		Class Vex	53
		11.2.1 Methods	53
		11.2.2 Class Variables	57
_			
In	dex		58

Variables Package pystroke

1 Package pystroke

1.1 Modules

- behaviour (Section 2, p. 4)
- behaviour_engine (Section 3, p. 5)
- draw_engine (Section 4, p. 6)
- event_engine (Section 5, p. 12)
- game (Section 6, p. 18)
- game_engine (Section 7, p. 19)
- hud (Section 8, p. 26)
- input_engine (Section 9, p. 36)
- vector2 (Section 10, p. 43)
- vex (Section 11, p. 48)

1.2 Variables

Name	Description
package	Value: None

2 Module pystroke.behaviour

2.1 Variables

Name	Description
package	Value: 'pystroke'

2.2 Class Behaviour

Stores a modular behaviour that can be added to a game entity

 ${\bf Author:}\ {\rm James}\ {\rm Heslin}\ ({\rm PROGRAM_IX})$

2.2.1 Methods

_init___(self, name)

Creates a new Behaviour

Parameters

name: The name of the Behaviour

(type = string)

Author: James Heslin (PROGRAM_IX)

process(self, entity)

Performs the operations making up the Behaviour on the game entity

Parameters

entity: The game entity affected by the Behaviour

(type = Vex)

3 Module pystroke.behaviour_engine

3.1 Variables

Name	Description
package	Value: 'pystroke'

3.2 Class BehaviourEngine

Processes all behaviours in beh_dict when update() is called

Author: James Heslin (PROGRAM_IX)

3.2.1 Methods

__init____(self, beh__dict={})

Construct a new Behaviour Engine with a list of Behaviours

Parameters

beh_dict: The list of Behaviours this BehaviourEngine will use

 $(type=dict\ (Behaviour))$

Author: James Heslin (PROGRAM_IX)

 $\mathbf{update}(\mathit{self})$

Process all behaviours in beh_dict

4 Module pystroke.draw_engine

4.1 Variables

Name	Description
ACTIVEEVENT	Value: 1
ANYFORMAT	Value: 268435456
ASYNCBLIT	Value: 4
AUDIO S16	Value: 32784
AUDIO S16LSB	Value: 32784
AUDIO S16MSB	Value: 36880
AUDIO S16SYS	Value: 32784
AUDIO S8	Value: 32776
AUDIO U16	Value: 16
AUDIO U16LSB	Value: 16
AUDIO U16MSB	Value: 4112
AUDIO U16SYS	Value: 16
AUDIO_U8	Value: 8
BIG_ENDIAN	Value: 4321
BLEND_ADD	Value: 1
BLEND_MAX	Value: 5
BLEND_MIN	Value: 4
BLEND MULT	Value: 3
BLEND_RGBA_ADD	Value: 6
BLEND_RGBA_MAX	Value: 16
BLEND_RGBA_MIN	Value: 9
BLEND_RGBA_MULT	Value: 8
BLEND_RGBA_SUB	Value: 7
BLEND_RGB_ADD	Value: 1
BLEND_RGB_MAX	Value: 5
BLEND_RGB_MIN	Value: 4
BLEND_RGB_MULT	Value: 3
BLEND_RGB_SUB	Value: 2
BLEND_SUB	Value: 2
BUTTON_X1	Value: 6
BUTTON_X2	Value: 7
DOUBLEBUF	Value: 1073741824
FULLSCREEN	Value: -2147483648
GL_ACCELERATED_VISU-	Value: 15
AL	
GL_ACCUM_ALPHA_SIZE	Value: 11
GL_ACCUM_BLUE_SIZE	Value: 10
GL_ACCUM_GREEN_SIZE	Value: 9
GL_ACCUM_RED_SIZE	Value: 8
GL_ALPHA_SIZE	Value: 3
GL_BLUE_SIZE	Value: 2
GL_BUFFER_SIZE	Value: 4
GL_DEPTH_SIZE	Value: 6
GL_DOUBLEBUFFER	Value: 5
GL_GREEN_SIZE	Value: 1

Name	Description
GL MULTISAMPLEBUFFE-	Value: 13
RS	
GL MULTISAMPLESAMPL-	Value: 14
ES	
GL RED SIZE	Value: 0
GL STENCIL SIZE	Value: 7
GL STEREO	Value: 12
GL SWAP CONTROL	Value: 16
HAT CENTERED	Value: 0
HAT DOWN	Value: 4
HAT_LEFT	Value: 8
HAT LEFTDOWN	Value: 12
HAT_LEFTUP	Value: 9
HAT_RIGHT	Value: 2
HAT RIGHTDOWN	Value: 6
HAT_RIGHTUP	Value: 3
HAT UP	Value: 1
HWACCEL	Value: 256
HWPALETTE	Value: 536870912
HWSURFACE	Value: 1
IYUV OVERLAY	Value: 1448433993
JOYAXISMOTION	Value: 7
JOYBALLMOTION	Value: 8
JOYBUTTONDOWN	Value: 10
JOYBUTTONUP	Value: 11
JOYHATMOTION	Value: 9
KEYDOWN	Value: 2
KEYUP	Value: 3
KMOD ALT	Value: 768
KMOD CAPS	Value: 8192
KMOD_CTRL	Value: 192
KMOD_CITEL KMOD_LALT	Value: 256
KMOD_LALI KMOD LCTRL	Value: 64
KMOD_LCTILE KMOD_LMETA	Value: 1024
KMOD_LMETA KMOD_LSHIFT	Value: 1
KMOD_LSHIF1 KMOD_META	Value: 3072
KMOD_META KMOD MODE	Value: 16384
KMOD_MODE KMOD NONE	Value: 0
KMOD_NONE KMOD_NUM	Value: 4096
KMOD_NOM KMOD_RALT	Value: 512
KMOD_RAL1 KMOD_RCTRL	Value: 128
KMOD_RCTRL KMOD_RMETA	Value: 2048
KMOD_RMETA KMOD_RSHIFT	Value: 2
KMOD_RSHIFT KMOD_SHIFT	Value: 3
KMOD_SHIFT	Value: 48
K_0 K 1	Value: 49
K_1 K 2	Value: 50
K_2 K 3	Value: 51
K 4	Value: 52
K_5	Value: 53

Name	Description
K_6	Value: 54
K 7	Value: 55
 K 8	Value: 56
 K 9	Value: 57
K AMPERSAND	Value: 38
K ASTERISK	Value: 42
K AT	Value: 64
K BACKQUOTE	Value: 96
K BACKSLASH	Value: 92
K BACKSPACE	Value: 8
K BREAK	Value: 318
K CAPSLOCK	Value: 301
K CARET	Value: 94
K CLEAR	Value: 12
K COLON	Value: 58
K COMMA	Value: 44
K DELETE	Value: 127
K DOLLAR	Value: 36
K DOWN	Value: 274
K END	Value: 279
K EQUALS	Value: 61
K ESCAPE	Value: 27
K EURO	Value: 321
K EXCLAIM	Value: 33
K F1	Value: 282
K_F1 K F10	Value: 202 Value: 291
K_F10 K F11	Value: 291 Value: 292
K_F11 K F12	Value: 292 Value: 293
K_F12 K F13	Value: 294
K_F13 K F14	Value: 294 Value: 295
K_F14 K F15	Value: 296
K_F15 K F2	Value: 283
K_F2 K F3	Value: 283
K_F3 K F4	Value: 285
K_F4 K F5	
K_F6	Value: 286 Value: 287
_	
K_F7 K F8	Value: 288
K_F8 K F9	Value: 289 Value: 290
K_F9 K FIRST	
_	Value: 0
K_GREATER	Value: 62
K_HASH	Value: 35
K_HELP	Value: 315
K_HOME	Value: 278
K_INSERT	Value: 277
K_KP0	Value: 256
K_KP1	Value: 257
K_KP2	Value: 258
K_KP3	Value: 259
K_KP4	Value: 260

Name	Description
K_KP5	Value: 261
K KP6	Value: 262
K KP7	Value: 263
K KP8	Value: 264
K KP9	Value: 265
K KP DIVIDE	Value: 267
K KP ENTER	Value: 271
K_KP_EQUALS	Value: 272
K_KP_MINUS	Value: 269
K_KP_MULTIPLY	Value: 268
K_KP_PERIOD	Value: 266
K KP PLUS	Value: 270
K LALT	Value: 308
K LAST	Value: 323
K LCTRL	Value: 306
K LEFT	Value: 276
K LEFTBRACKET	Value: 91
K LEFTPAREN	Value: 40
K LESS	Value: 60
K LMETA	Value: 310
K LSHIFT	Value: 304
K LSUPER	Value: 311
K MENU	Value: 319
K MINUS	Value: 45
K MODE	Value: 313
K NUMLOCK	Value: 300
K PAGEDOWN	Value: 281
K PAGEUP	Value: 280
K PAUSE	Value: 19
K PERIOD	Value: 46
K PLUS	Value: 43
K POWER	Value: 320
K PRINT	Value: 316
K QUESTION	Value: 63
K QUOTE	Value: 39
K QUOTEDBL	Value: 34
K RALT	Value: 307
K RCTRL	Value: 307
K RETURN	Value: 13
K RIGHT	Value: 275
K RIGHTBRACKET	Value: 93
K RIGHTPAREN	Value: 41
K RMETA	Value: 309
K RSHIFT	Value: 303
K_RSHIF1 K RSUPER	Value: 312
K SCROLLOCK	Value: 302
K_SCROLLOCK K SEMICOLON	Value: 502
K_SEMICOLON K SLASH	Value: 47
K_SPACE	Value: 47 Value: 32
K_SPACE K SYSREQ	
N_SISUE(Value: 317

Name	Description
K_TAB	Value: 9
K_UNDERSCORE	Value: 95
K_UNKNOWN	Value: 0
K_UP	Value: 273
K_a	Value: 97
K_b	Value: 98
K_c	Value: 99
K_d	Value: 100
K_e	Value: 101
K_f	Value: 102
K_g	Value: 103
K_h	Value: 104
K_i	Value: 105
K_j	Value: 106
K_k	Value: 107
K_l	Value: 108
K_m	Value: 109
K_n	Value: 110
K_o	Value: 111
K_p	Value: 112
K_q	Value: 113
K_r	Value: 114
K_s	Value: 115
K_t	Value: 116
K_u	Value: 117
K_v	Value: 118
K_w	Value: 119
K_x	Value: 120
K_y	Value: 121
K_z	Value: 122
LIL_ENDIAN	Value: 1234
MOUSEBUTTONDOWN	Value: 5
MOUSEBUTTONUP	Value: 6
MOUSEMOTION	Value: 4
NOEVENT	Value: 0
NOFRAME	Value: 32
NUMEVENTS	Value: 32
OPENGL	Value: 2
OPENGLBLIT	Value: 10
PREALLOC	Value: 16777216
QUIT RESIZABLE	Value: 12
	Value: 16
RLEACCEL RLEACCELOK	Value: 16384 Value: 8192
SCRAP BMP	Value: %192 Value: 'image/bmp'
SCRAP_DMP SCRAP CLIPBOARD	Value: 0
SCRAP PBM	Value: 'image/pbm'
SCRAP_PDM SCRAP_PPM	Value: 'image/ppm'
SCRAP_FFM SCRAP SELECTION	Value: 1 Value: 1
SCRAP_SELECTION SCRAP TEXT	Value: 'text/plain'
DOMAI _ I EAI	value: 'text/plain'

Name	Description
SRCALPHA	Value: 65536
SRCCOLORKEY	Value: 4096
SWSURFACE	Value: 0
SYSWMEVENT	Value: 13
TIMER_RESOLUTION	Value: 10
USEREVENT	Value: 24
UYVY_OVERLAY	Value: 1498831189
VIDEOEXPOSE	Value: 17
VIDEORESIZE	Value: 16
YUY2_OVERLAY	Value: 844715353
YV12_OVERLAY	Value: 842094169
YVYU_OVERLAY	Value: 1431918169
package	Value: 'pystroke'

4.2 Class DrawEngine

Abstracts the calls to Vex.draw() and other drawing methods

Author: James Heslin (PROGRAM_IX)

4.2.1 Methods

__init___(self, screen)

draw(self, drawables)

Presumes everything in the drawables list has a draw() method, and draws all of them to screen.

Parameters

drawables: The list of objects to draw (all must have a draw() method)

(type=list)

Author: James Heslin (PROGRAM_IX)

$\mathbf{begin_draw}(\mathit{self}, \mathit{colour})$

Clears the screen to prepare for drawing

Parameters

colour: The colour to fill the screen with

(type=pygame.Color)

Author: James Heslin (PROGRAM_IX)

$end_draw(self)$

Updates the screen after draws have finished

${\bf 5}\quad {\bf Module\ pystroke.event_engine}$

5.1 Variables

Name	Description
ACTIVEEVENT	Value: 1
ANYFORMAT	Value: 268435456
ASYNCBLIT	Value: 4
AUDIO_S16	Value: 32784
AUDIO_S16LSB	Value: 32784
AUDIO_S16MSB	Value: 36880
AUDIO_S16SYS	Value: 32784
AUDIO_S8	Value: 32776
AUDIO_U16	Value: 16
AUDIO_U16LSB	Value: 16
AUDIO_U16MSB	Value: 4112
AUDIO_U16SYS	Value: 16
AUDIO_U8	Value: 8
BIG_ENDIAN	Value: 4321
BLEND_ADD	Value: 1
BLEND_MAX	Value: 5
BLEND_MIN	Value: 4
BLEND_MULT	Value: 3
BLEND_RGBA_ADD	Value: 6
BLEND_RGBA_MAX	Value: 16
BLEND_RGBA_MIN	Value: 9
BLEND_RGBA_MULT	Value: 8
BLEND_RGBA_SUB	Value: 7
BLEND_RGB_ADD	Value: 1
BLEND_RGB_MAX	Value: 5
BLEND_RGB_MIN	Value: 4
BLEND_RGB_MULT	Value: 3
BLEND_RGB_SUB	Value: 2
BLEND_SUB	Value: 2
BUTTON_X1	Value: 6
BUTTON_X2	Value: 7
DOUBLEBUF	Value: 1073741824
FULLSCREEN	Value: -2147483648
GL_ACCELERATED_VISU-	Value: 15
GL ACCUM ALPHA SIZE	Value: 11
GL_ACCUM_BLUE_SIZE	Value: 10
GL_ACCUM_BLUE_SIZE GL ACCUM GREEN SIZE	Value: 9
GL_ACCUM_GREEN_SIZE GL ACCUM RED SIZE	Value: 8
GL_ACCOM_RED_SIZE GL ALPHA SIZE	Value: 3
GL BLUE SIZE	Value: 2
GL BUFFER SIZE	Value: 4
GL DEPTH SIZE	Value: 6
GL DOUBLEBUFFER	Value: 5
GL GREEN SIZE	Value: 1

Name	Description
GL MULTISAMPLEBUFFE-	Value: 13
RS T	
GL MULTISAMPLESAMPL-	Value: 14
ES	
GL RED SIZE	Value: 0
GL STENCIL SIZE	Value: 7
GL STEREO	Value: 12
GL SWAP CONTROL	Value: 16
HAT CENTERED	Value: 0
HAT DOWN	Value: 4
HAT LEFT	Value: 8
HAT LEFTDOWN	Value: 12
HAT LEFTUP	Value: 9
HAT RIGHT	Value: 2
HAT RIGHTDOWN	Value: 6
HAT RIGHTUP	Value: 3
HAT UP	Value: 1
HWACCEL	Value: 256
HWPALETTE	Value: 536870912
HWSURFACE	Value: 1
IYUV OVERLAY	Value: 1448433993
JOYAXISMOTION	Value: 7
JOYBALLMOTION	Value: 8
JOYBUTTONDOWN	Value: 10
JOYBUTTONUP	Value: 11
JOYHATMOTION	Value: 9
KEYDOWN	Value: 2
KEYUP	Value: 3
KMOD ALT	Value: 768
KMOD CAPS	Value: 8192
KMOD CTRL	Value: 192
KMOD LALT	Value: 256
KMOD LCTRL	Value: 64
KMOD LMETA	Value: 1024
KMOD_LMETA KMOD_LSHIFT	Value: 1
KMOD META	Value: 3072
KMOD MODE	Value: 16384
KMOD NONE	Value: 0
KMOD NUM	Value: 4096
KMOD RALT	Value: 512
KMOD RCTRL	Value: 128
KMOD RMETA	Value: 2048
KMOD RSHIFT	Value: 2
KMOD_RISHIFT	Value: 3
K 0	Value: 48
K 1	Value: 49
K 2	Value: 50
K 3	Value: 51
K 4	Value: 52
K 5	Value: 53
17_0	varue. JJ

Name	Description
K_6	Value: 54
K 7	Value: 55
 K 8	Value: 56
 K 9	Value: 57
K AMPERSAND	Value: 38
K ASTERISK	Value: 42
K AT	Value: 64
K BACKQUOTE	Value: 96
K BACKSLASH	Value: 92
K BACKSPACE	Value: 8
K BREAK	Value: 318
K CAPSLOCK	Value: 301
K CARET	Value: 94
K CLEAR	Value: 12
K COLON	Value: 58
K COMMA	Value: 44
K DELETE	Value: 127
K DOLLAR	Value: 36
K DOWN	Value: 274
K END	Value: 279
K EQUALS	Value: 61
K ESCAPE	Value: 27
K EURO	Value: 321
K EXCLAIM	Value: 33
K F1	Value: 282
K_F1 K F10	Value: 202 Value: 291
K_F10 K F11	Value: 291 Value: 292
K_F11 K F12	Value: 292 Value: 293
K_F12 K F13	Value: 294
K_F13 K F14	Value: 294 Value: 295
K_F14 K F15	Value: 296
K_F15 K F2	Value: 283
K_F2 K F3	Value: 283
K_F3 K F4	Value: 285
K_F4 K F5	
K_F6	Value: 286 Value: 287
_	
K_F7 K F8	Value: 288
K_F8 K F9	Value: 289 Value: 290
K_F9 K FIRST	
_	Value: 0
K_GREATER	Value: 62
K_HASH	Value: 35
K_HELP	Value: 315
K_HOME	Value: 278
K_INSERT	Value: 277
K_KP0	Value: 256
K_KP1	Value: 257
K_KP2	Value: 258
K_KP3	Value: 259
K_KP4	Value: 260

Name Description K_KP5 Value: 261 K_KP6 Value: 262	
_	
K KP7 Value: 263	
K KP8 Value: 264	
K KP9 Value: 265	
K KP DIVIDE Value: 267	
K KP ENTER Value: 271	
K KP EQUALS Value: 272	
K KP MINUS Value: 269	
K KP MULTIPLY Value: 268	
K KP PERIOD Value: 266	
K KP PLUS Value: 270	
K LALT Value: 308	
K LAST Value: 323	
K LCTRL Value: 306	
K LEFT Value: 276	
K LEFTBRACKET Value: 91	
K LEFTPAREN Value: 40	
K LESS Value: 40 Value: 60	
K LMETA Value: 310	
K LSHIFT Value: 304	
K LSUPER Value: 311	
K MENU Value: 319	
K MINUS Value: 319 Value: 45	
_	
K_NUMLOCK Value: 300	
K_PAGEDOWN Value: 281 K_PAGEUP Value: 280	
_	
K_PAUSE Value: 19	
K_PERIOD Value: 46	
K_PLUS Value: 43	
K_POWER Value: 320	
K_PRINT Value: 316	
K_QUESTION Value: 63	
K_QUOTE Value: 39	
K_QUOTEDBL Value: 34	
K_RALT Value: 307	
K_RCTRL Value: 305	
K_RETURN Value: 13	
K_RIGHT Value: 275	
K_RIGHTBRACKET Value: 93	
K_RIGHTPAREN Value: 41	
K_RMETA Value: 309	
K_RSHIFT Value: 303	
K_RSUPER Value: 312	
K_SCROLLOCK Value: 302	
K_SEMICOLON Value: 59	
K_SLASH Value: 47	
K_SPACE Value: 32	
K_SYSREQ Value: 317	

Name	Description
K TAB	Value: 9
K UNDERSCORE	Value: 95
K UNKNOWN	Value: 0
K UP	Value: 273
K a	Value: 97
K b	Value: 98
K c	Value: 99
K d	Value: 100
K e	Value: 101
K f	Value: 102
K_g	Value: 103
K h	Value: 104
K i	Value: 105
K j	Value: 106
K k	Value: 107
K l	Value: 108
K m	Value: 100
K_m	Value: 110
K_n K o	Value: 110
K_p	Value: 112
K_p K_q	Value: 113
K_q K r	Value: 113
K_r K s	Value: 114 Value: 115
K_S K t	Value: 116
K u	Value: 116 Value: 117
_	
K_v	Value: 118
K_w K x	Value: 119 Value: 120
_	Value: 120 Value: 121
K_y	Value: 121 Value: 122
K_z LIL ENDIAN	Value: 122 Value: 1234
_	
MOUSEBUTTONDOWN	Value: 5
MOUSEBUTTONUP	Value: 6
MOUSEMOTION	Value: 4
NOEVENT	Value: 0
NOFRAME	Value: 32
NUMEVENTS	Value: 32
OPENGL DLUT	Value: 2
OPENGLBLIT	Value: 10
PREALLOC	Value: 16777216
QUIT	Value: 12
RESIZABLE	Value: 16
RLEACCEL	Value: 16384
RLEACCELOK	Value: 8192
SCRAP_BMP	Value: 'image/bmp'
SCRAP_CLIPBOARD	Value: 0
SCRAP_PBM	Value: 'image/pbm'
SCRAP_PPM	Value: 'image/ppm'
SCRAP_SELECTION	Value: 1
SCRAP_TEXT	Value: 'text/plain'

Name	Description
SRCALPHA	Value: 65536
SRCCOLORKEY	Value: 4096
SWSURFACE	Value: 0
SYSWMEVENT	Value: 13
TIMER_RESOLUTION	Value: 10
USEREVENT	Value: 24
UYVY_OVERLAY	Value: 1498831189
VIDEOEXPOSE	Value: 17
VIDEORESIZE	Value: 16
YUY2_OVERLAY	Value: 844715353
YV12_OVERLAY	Value: 842094169
YVYU_OVERLAY	Value: 1431918169
package	Value: 'pystroke'

5.2 Class EventEngine

Reads the event queue and passes events to other engines

Author: James Heslin (PROGRAM_IX)

5.2.1 Methods

__init____(self, i__e)

Takes an InputEngine and passes all relevant events to it

Parameters

i_e: InputEngine to which input events should be passed

(type=InputEngine)

Author: James Heslin (PROGRAM_IX)

 $\mathbf{update}(self)$

Pulls all relevant events from the event queue and passes them to the appropriate engines

Author: James Heslin (PROGRAM_IX)

 $print_input_states(self)$

Prints the states of the InputEngine

6 Module pystroke.game

6.1 Functions

main()
Default running parameters for Game
Author: James Heslin (PROGRAM_IX)

6.2 Variables

Name	Description
package	Value: 'pystroke'

6.3 Class Game

Container and manager for GameEngine instances

Author: James Heslin (PROGRAM_IX)

6.3.1 Methods

___init___(self, width, height)

Constructs a new Game, whose screen has the specified width and height

Parameters

width: Width of the screen

(type=int)

height: Height of the screen

(type=int)

Author: James Heslin (PROGRAM_IX)

 $\mathbf{start}(self)$

Set up the GameEngine and run the game

Author: James Heslin (PROGRAM_IX)

 $\mathbf{run}(self)$

Runs the GameEngine, switches to another GameEngine, or quits, based on returned flags

from GameEngine

7 Module pystroke.game_engine

7.1 Variables

Name	Description
ACTIVEEVENT	Value: 1
ANYFORMAT	Value: 268435456
ASYNCBLIT	Value: 4
AUDIO S16	Value: 32784
AUDIO S16LSB	Value: 32784
AUDIO S16MSB	Value: 36880
AUDIO S16SYS	Value: 32784
AUDIO S8	Value: 32776
AUDIO U16	Value: 16
AUDIO U16LSB	Value: 16
AUDIO U16MSB	Value: 4112
AUDIO U16SYS	Value: 16
AUDIO_U8	Value: 8
BIG_ENDIAN	Value: 4321
BLEND_ADD	Value: 1
BLEND_MAX	Value: 5
BLEND_MIN	Value: 4
BLEND MULT	Value: 3
BLEND_RGBA_ADD	Value: 6
BLEND_RGBA_MAX	Value: 16
BLEND_RGBA_MIN	Value: 9
BLEND_RGBA_MULT	Value: 8
BLEND_RGBA_SUB	Value: 7
BLEND_RGB_ADD	Value: 1
BLEND_RGB_MAX	Value: 5
BLEND_RGB_MIN	Value: 4
BLEND_RGB_MULT	Value: 3
BLEND_RGB_SUB	Value: 2
BLEND_SUB	Value: 2
BUTTON_X1	Value: 6
BUTTON_X2	Value: 7
DOUBLEBUF	Value: 1073741824
FULLSCREEN	Value: -2147483648
GL_ACCELERATED_VISU-	Value: 15
AL	
GL_ACCUM_ALPHA_SIZE	Value: 11
GL_ACCUM_BLUE_SIZE	Value: 10
GL_ACCUM_GREEN_SIZE	Value: 9
GL_ACCUM_RED_SIZE	Value: 8
GL_ALPHA_SIZE	Value: 3
GL_BLUE_SIZE	Value: 2
GL_BUFFER_SIZE	Value: 4
GL_DEPTH_SIZE	Value: 6
GL_DOUBLEBUFFER	Value: 5
GL_GREEN_SIZE	Value: 1

Name	Description
GL MULTISAMPLEBUFFE-	Value: 13
RS T	
GL MULTISAMPLESAMPL-	Value: 14
ES	
GL RED SIZE	Value: 0
GL STENCIL SIZE	Value: 7
GL STEREO	Value: 12
GL SWAP CONTROL	Value: 16
HAT CENTERED	Value: 0
HAT DOWN	Value: 4
HAT LEFT	Value: 8
HAT LEFTDOWN	Value: 12
HAT LEFTUP	Value: 9
HAT RIGHT	Value: 2
HAT RIGHTDOWN	Value: 6
HAT RIGHTUP	Value: 3
HAT UP	Value: 1
HWACCEL	Value: 256
HWPALETTE	Value: 536870912
HWSURFACE	Value: 1
IYUV OVERLAY	Value: 1448433993
JOYAXISMOTION	Value: 7
JOYBALLMOTION	Value: 8
JOYBUTTONDOWN	Value: 10
JOYBUTTONUP	Value: 11
JOYHATMOTION	Value: 9
KEYDOWN	Value: 2
KEYUP	Value: 3
KMOD ALT	Value: 768
KMOD CAPS	Value: 8192
KMOD CTRL	Value: 192
KMOD LALT	Value: 256
KMOD LCTRL	Value: 64
KMOD LMETA	Value: 1024
KMOD_LMETA KMOD_LSHIFT	Value: 1
KMOD META	Value: 3072
KMOD MODE	Value: 16384
KMOD NONE	Value: 0
KMOD NUM	Value: 4096
KMOD RALT	Value: 512
KMOD RCTRL	Value: 128
KMOD RMETA	Value: 2048
KMOD RSHIFT	Value: 2
KMOD_RISHIFT	Value: 3
K 0	Value: 48
K 1	Value: 49
K 2	Value: 50
K 3	Value: 51
K 4	Value: 52
K 5	Value: 53
17_0	varue. JJ

Name	Description
K 6	Value: 54
	Value: 55
 K 8	Value: 56
 K 9	Value: 57
K AMPERSAND	Value: 38
K ASTERISK	Value: 42
KAT	Value: 64
K_BACKQUOTE	Value: 96
K BACKSLASH	Value: 92
K BACKSPACE	Value: 8
K BREAK	Value: 318
K CAPSLOCK	Value: 301
K CARET	Value: 94
K CLEAR	Value: 12
K COLON	Value: 58
K COMMA	Value: 44
K DELETE	Value: 127
K DOLLAR	Value: 36
K DOWN	Value: 274
K END	Value: 279
K_EQUALS	Value: 61
K ESCAPE	Value: 27
K EURO	Value: 321
K EXCLAIM	Value: 33
K F1	Value: 282
K F10	Value: 291
K F11	Value: 292
K F12	Value: 293
K F13	Value: 294
K F14	Value: 295
K F15	Value: 296
K F2	Value: 283
K F3	Value: 284
K F4	Value: 285
K F5	Value: 286
K F6	Value: 287
K F7	Value: 288
K F8	Value: 289
K F9	Value: 290
K FIRST	Value: 0
K GREATER	Value: 62
K HASH	Value: 35
K HELP	Value: 315
K HOME	Value: 278
K INSERT	Value: 277
K KP0	Value: 256
K KP1	Value: 257
K KP2	Value: 258
K KP3	Value: 259
K KP4	Value: 260
	continued on next nee

Name	Description
K_KP5	Value: 261
K KP6	Value: 262
K KP7	Value: 263
K KP8	Value: 264
K KP9	Value: 265
K KP DIVIDE	Value: 267
K KP ENTER	Value: 271
K_KP_EQUALS	Value: 272
K_KP_MINUS	Value: 269
K_KP_MULTIPLY	Value: 268
K_KP_PERIOD	Value: 266
K KP PLUS	Value: 270
K LALT	Value: 308
K LAST	Value: 323
K LCTRL	Value: 306
K LEFT	Value: 276
K LEFTBRACKET	Value: 91
K LEFTPAREN	Value: 40
K LESS	Value: 60
K LMETA	Value: 310
K LSHIFT	Value: 304
K LSUPER	Value: 311
K MENU	Value: 319
K MINUS	Value: 45
K MODE	Value: 313
K NUMLOCK	Value: 300
K PAGEDOWN	Value: 281
K PAGEUP	Value: 280
K PAUSE	Value: 19
K PERIOD	Value: 46
K PLUS	Value: 43
K POWER	Value: 320
K PRINT	Value: 316
K QUESTION	Value: 63
K QUOTE	Value: 39
K QUOTEDBL	Value: 34
K RALT	Value: 307
K RCTRL	Value: 307
K RETURN	Value: 13
K RIGHT	Value: 275
K RIGHTBRACKET	Value: 93
K RIGHTPAREN	Value: 41
K RMETA	Value: 309
K RSHIFT	Value: 303
K_RSHIF1 K RSUPER	Value: 312
K SCROLLOCK	Value: 302
K_SCROLLOCK K SEMICOLON	Value: 502
K_SEMICOLON K SLASH	Value: 47
K_SPACE	Value: 47 Value: 32
K_SPACE K SYSREQ	
N_SISUE(Value: 317

Name	Description
K_TAB	Value: 9
K UNDERSCORE	Value: 95
K UNKNOWN	Value: 0
K UP	Value: 273
K a	Value: 97
 K b	Value: 98
Kc	Value: 99
Kd	Value: 100
K e	Value: 101
K f	Value: 102
 K_g	Value: 103
K h	Value: 104
K i	Value: 105
K_j	Value: 106
K k	Value: 107
K l	Value: 108
K m	Value: 109
K n	Value: 110
K o	Value: 111
K_p	Value: 112
K_q	Value: 113
K r	Value: 114
K s	Value: 115
K t	Value: 116
K u	Value: 117
K_v	Value: 117
K_W	Value: 119
K x	Value: 113
K_y	Value: 121
K z	Value: 121 Value: 122
LIL ENDIAN	Value: 1234
MOUSEBUTTONDOWN	Value: 5
MOUSEBUTTONUP	Value: 6
MOUSEMOTION	Value: 4
NOEVENT	Value: 0
NOFRAME	Value: 32
NUMEVENTS	Value: 32
OPENGL	Value: 2
OPENGLBLIT	Value: 10
PREALLOC	Value: 10 Value: 16777216
QUIT	Value: 10///216
RESIZABLE	Value: 12 Value: 16
RLEACCEL	Value: 16 Value: 16384
RLEACCELOK	Value: 16384 Value: 8192
SCRAP_BMP	Value: 'image/bmp'
SCRAP_CLIPBOARD	Value: 0
SCRAP_PBM	Value: 'image/pbm'
SCRAP_PPM	Value: 'image/ppm'
SCRAP_SELECTION	Value: 1
SCRAP_TEXT	Value: 'text/plain'

Name	Description
SRCALPHA	Value: 65536
SRCCOLORKEY	Value: 4096
SWSURFACE	Value: 0
SYSWMEVENT	Value: 13
TIMER_RESOLUTION	Value: 10
USEREVENT	Value: 24
UYVY_OVERLAY	Value: 1498831189
VIDEOEXPOSE	Value: 17
VIDEORESIZE	Value: 16
YUY2_OVERLAY	Value: 844715353
YV12_OVERLAY	Value: 842094169
YVYU_OVERLAY	Value: 1431918169
package	Value: 'pystroke'

7.2 Class GameEngine

Generic class to contain all logic for the basic running of the game

Author: James Heslin (PROGRAM_IX)

7.2.1 Methods

___init___(self, screen, event_e=EventEngine(InputEngine()))

Constructs a GameEngine

Parameters

screen: The screen on which the game will be rendered - this will be passed

around to other classes (type=pygame.Surface)

Author: James Heslin (PROGRAM_IX)

 $\mathbf{update}(self)$

Performs per-frame logic

Return Value

Flag to tell Game what to do

(type=int)

Author: James Heslin (PROGRAM_IX)

 $\mathbf{draw}(\mathit{self})$

Draws all necessary elements using the DrawEngine

 $\mathbf{run}(self)$

The main loop of the game

Return Value

Flag to tell Game what to do

(type=int)

8 Module pystroke.hud

8.1 Variables

Name	Description
ACTIVEEVENT	Value: 1
ANYFORMAT	Value: 268435456
ASYNCBLIT	Value: 4
AUDIO S16	Value: 32784
AUDIO S16LSB	Value: 32784
AUDIO S16MSB	Value: 36880
AUDIO S16SYS	Value: 32784
AUDIO S8	Value: 32776
AUDIO U16	Value: 16
AUDIO U16LSB	Value: 16
AUDIO U16MSB	Value: 4112
AUDIO U16SYS	Value: 16
AUDIO_U8	Value: 8
BIG_ENDIAN	Value: 4321
BLEND_ADD	Value: 1
BLEND_MAX	Value: 5
BLEND_MIN	Value: 4
BLEND MULT	Value: 3
BLEND_RGBA_ADD	Value: 6
BLEND_RGBA_MAX	Value: 16
BLEND_RGBA_MIN	Value: 9
BLEND_RGBA_MULT	Value: 8
BLEND_RGBA_SUB	Value: 7
BLEND_RGB_ADD	Value: 1
BLEND_RGB_MAX	Value: 5
BLEND_RGB_MIN	Value: 4
BLEND_RGB_MULT	Value: 3
BLEND_RGB_SUB	Value: 2
BLEND_SUB	Value: 2
BUTTON_X1	Value: 6
BUTTON_X2	Value: 7
DOUBLEBUF	Value: 1073741824
FULLSCREEN	Value: -2147483648
GL_ACCELERATED_VISU-	Value: 15
AL	
GL_ACCUM_ALPHA_SIZE	Value: 11
GL_ACCUM_BLUE_SIZE	Value: 10
GL_ACCUM_GREEN_SIZE	Value: 9
GL_ACCUM_RED_SIZE	Value: 8
GL_ALPHA_SIZE	Value: 3
GL_BLUE_SIZE	Value: 2
GL_BUFFER_SIZE	Value: 4
GL_DEPTH_SIZE	Value: 6
GL_DOUBLEBUFFER	Value: 5
GL_GREEN_SIZE	Value: 1

Name	Description
GL MULTISAMPLEBUFFE-	Value: 13
RS	
GL MULTISAMPLESAMPL-	Value: 14
ES	
GL RED SIZE	Value: 0
GL STENCIL SIZE	Value: 7
GL STEREO	Value: 12
GL SWAP CONTROL	Value: 16
HAT CENTERED	Value: 0
HAT DOWN	Value: 4
HAT LEFT	Value: 8
HAT LEFTDOWN	Value: 12
HAT LEFTUP	Value: 9
HAT RIGHT	Value: 2
HAT RIGHTDOWN	Value: 6
HAT RIGHTUP	Value: 3
HAT UP	Value: 1
HWACCEL	Value: 256
HWPALETTE	Value: 536870912
HWSURFACE	Value: 1
IYUV OVERLAY	Value: 1448433993
JOYAXISMOTION	Value: 7
JOYBALLMOTION	Value: 8
JOYBUTTONDOWN	Value: 10
JOYBUTTONUP	Value: 11
JOYHATMOTION	Value: 9
KEYDOWN	Value: 2
KEYUP	Value: 3
KMOD ALT	Value: 768
KMOD CAPS	Value: 8192
KMOD CTRL	Value: 192
KMOD LALT	Value: 256
KMOD LCTRL	Value: 64
KMOD LMETA	Value: 1024
KMOD LSHIFT	Value: 1
KMOD META	Value: 3072
KMOD MODE	Value: 16384
KMOD NONE	Value: 0
KMOD NUM	Value: 4096
KMOD RALT	Value: 512
KMOD RCTRL	Value: 128
KMOD RMETA	Value: 2048
KMOD RSHIFT	Value: 2
KMOD SHIFT	Value: 3
K 0	Value: 48
K 1	Value: 49
K 2	Value: 50
K 3	Value: 51
K 4	Value: 52
K 5	Value: 53
	continued on next naa

Name	Description
K 6	Value: 54
	Value: 55
K 8	Value: 56
 K 9	Value: 57
K AMPERSAND	Value: 38
K ASTERISK	Value: 42
KAT	Value: 64
K BACKQUOTE	Value: 96
K BACKSLASH	Value: 92
K BACKSPACE	Value: 8
K BREAK	Value: 318
K CAPSLOCK	Value: 301
K CARET	Value: 94
K CLEAR	Value: 12
K COLON	Value: 58
K COMMA	Value: 44
K DELETE	Value: 127
K DOLLAR	Value: 36
K DOWN	Value: 274
K END	Value: 279
K EQUALS	Value: 61
K ESCAPE	Value: 27
K EURO	Value: 321
K EXCLAIM	Value: 33
K F1	Value: 282
K F10	Value: 291
K F11	Value: 292
K F12	Value: 293
K F13	Value: 294
K F14	Value: 295
K F15	Value: 296
K F2	Value: 283
K F3	Value: 284
K F4	Value: 285
K F5	Value: 286
K F6	Value: 287
K F7	Value: 288
K F8	Value: 289
K F9	Value: 290
K FIRST	Value: 0
K GREATER	Value: 62
K HASH	Value: 35
K HELP	Value: 315
K HOME	Value: 278
K INSERT	Value: 277
K KP0	Value: 256
K KP1	Value: 257
K KP2	Value: 258
K_KP3	Value: 259
K KP4	Value: 260
	continued on next nad

K KP5	Name	Description
K KP6		
K_KP7 Value: 263 K_KP8 Value: 264 K_KP9 Value: 265 K_KP_DIVIDE Value: 267 K_KP_ENTER Value: 271 K_KP_EQUALS Value: 272 K_KP_MINUS Value: 269 K_KP_MINUS Value: 266 K_KP_PLUS Value: 266 K_KP_PLUS Value: 270 K_LALT Value: 303 K_LAST Value: 303 K_LOTRL Value: 303 K_LET Value: 304 K_LEFTBRACKET Value: 91 K_LEFTBRACKET Value: 40 K_LESS Value: 40 K_LESS Value: 310 K_LSUPER Value: 310 K_LSUPER Value: 314 K_MENU Value: 315 K_MINUS Value: 45 K_MODE Value: 313 K_NUMLOCK Value: 314 K_PAGEDOWN Value: 281 K_PAGEDOWN Value: 321 K_PAGEUP Value: 34 K_PAUS Value: 34 <	_	
K KP8	_	
K KP9 Value: 265 K KP DIVIDE Value: 267 K KP ENTER Value: 271 K KP PEQUALS Value: 272 K KP MINUS Value: 269 K KP MULTIPLY Value: 266 K KP PERIOD Value: 266 K KP PUS Value: 276 K LALT Value: 303 K LAST Value: 306 K LEFT Value: 319 K LEFTBRACKET Value: 91 K LEFTBRACKET Value: 310 K LESS Value: 40 K LESS Value: 310 K LESS Value: 310 K LESS Value: 310 K LESHFT Value: 311 K MENU	_	
K_KP_DIVIDE		
K KP_ENTER Value: 271 K KP_EQUALS Value: 272 K KP_MINUS Value: 269 K KP_MULTIPLY Value: 268 K KP_PERIOD Value: 266 K KP_PLUS Value: 308 K LAT Value: 308 K LAST Value: 323 K_LOTEL Value: 306 Value: 323 K_LOTEL Value: 306 Value: 276 K_LEFT Value: 306 Value: 276 K_LEFT Value: 276 Value: 31 K_LEFT Value: 31 Value: 40 K_LEFT Value: 40 Value: 40 K_LEFT Value: 40 Value: 40 K_LEFT Value: 310 Value: 310 K_LEFT Value: 310 Value: 314 K_LEFT Value: 310 Value: 311 K_LEFT Value: 319 Value: 319 K_LEFT Value: 319 Value: 319 K_MINUS Value: 319 Value: 318 K_NODE <td>_</td> <td></td>	_	
K KP EQUALS Value: 272 K KP MINUS Value: 269 K KP PERIOD Value: 268 K KP PERIOD Value: 266 K KP PERIOD Value: 270 K LAT Value: 303 Value: 303 K LAST Value: 323 Value: 304 K LEFT Value: 306 Value: 276 K LEFTBRACKET Value: 276 Value: 276 K LEFTPAREN Value: 91 Value: 40 K LEFTPAREN Value: 91 Value: 40 K LEFTPAREN Value: 90 Value: 310 K LEFTPAREN Value: 300 Value: 310 K LEFTPAREN Value: 304 Value: 319 K LEFTPAREN Value: 319 Value: 319 K LEFTPAREN Value: 319 Value: 319 K LESS Value: 319 Value: 320 K MODE Value		
K_KP_MINUS Value: 269 K_KP_MULTIPLY Value: 268 K_KP_PERIOD Value: 266 K_KP_PLUS Value: 270 K_LALT Value: 308 K_LAST Value: 323 K_LCTRL Value: 306 K_LEFT Value: 306 K_LEFT Value: 91 K_LEFTBRACKET Value: 91 K_LEFTPAREN Value: 40 K_LESS Value: 60 K_LMETA Value: 310 K_LSHIFT Value: 304 K_LSHIFT Value: 304 K_LSUPER Value: 311 K_MENU Value: 319 K_MINUS Value: 319 K_MINUS Value: 313 K_NUMLOCK Value: 300 K_PAGEDOWN Value: 281 K_NUMLOCK Value: 300 K_PAGEUP Value: 280 K_PAGEUP Value: 281 K_PAGEUP Value: 48 K_PAUSE Value: 49 K_PERIOD Value: 48 K_PUUS Value: 300		
K KP_MULTIPLY Value: 268 K KP_PERIOD Value: 266 K KP_PLUS Value: 308 K LAIT Value: 308 K LAST Value: 333 K LCTRL Value: 306 K LEFT Value: 276 K LEFTBRACKET Value: 91 K LEFTBRACKET Value: 40 K LEFTPAREN Value: 40 K LESS Value: 40 K LESS Value: 310 K LESS Value: 310 K LESS Value: 314 K LESHIFT Value: 314 K LESHIFT Value: 314 K LESHIFT Value: 314 K LESUPER Value: 315 K MENU Value: 311 K MENU Value: 312 K MINUS Value: 313 K MODE Value: 313 K MOMIOCK <td< td=""><td></td><td></td></td<>		
K KP PERIOD Value: 266 K KP PLUS Value: 270 K LATT Value: 308 Value: 308 K LAST Value: 323 K LAST Value: 306 K LEFT Value: 276 K LEFTBRACKET Value: 304 K LEFTPAREN Value: 40 K LESS Value: 310 K LESS Value: 310 K LEST Value: 311 K LEST Value: 312 K LSUPER Value: 313 K MINUS Value: 330 K MINUS Value: 330 K MODE Value: 333 K MODE Value: 348 K NAUMLOCK Value: 428 K<		
K KP_PLUS Value: 308 K LALT Value: 308 K_LAST Value: 306 K_LEFT Value: 306 K_LEFT Value: 91 K_LEFTBRACKET Value: 40 K_LEFTPAREN Value: 40 K_LESS Value: 310 K_LESHIFT Value: 310 K_LSHIFT Value: 304 K_LSUPER Value: 311 K_MENU Value: 319 K_MINUS Value: 45 K_MODE Value: 313 K_NUMLOCK Value: 300 K_PAGEDOWN Value: 281 K_PAGEUP Value: 280 K_PAUSE Value: 280 K_PAUSE Value: 46 K_PLUS Value: 320 K_PRINT Value: 320 K_PRINT Value: 316 K_QUOTED Value: 39 K_QUOTED Value: 307 K_ROTAL Value: 305 K_RETURN Value: 305 K_RETURN Value: 305 K_RIGHTBRACKET V		
K_LAIT Value: 308 K_LAST Value: 323 K_LCTRL Value: 306 K_LEFT Value: 276 K_LEFTBRACKET Value: 40 K_LESS Value: 40 K_LESS Value: 310 K_LSHIFT Value: 314 K_LSUPER Value: 311 K_MENU Value: 319 K_MINUS Value: 45 K_MODE Value: 313 K_NUMLOCK Value: 300 K_PAGEDOWN Value: 281 K_PAGEUP Value: 281 K_PAGEUP Value: 19 K_PERIOD Value: 46 K_PLUS Value: 43 K_POWER Value: 320 K_PRINT Value: 316 K_QUESTION Value: 33 K_QUOTE Value: 39 K_QUOTEDBL Value: 307 K_RCTRL Value: 305 K_RIGHT Value: 93 K_RIGHTBRACKET Value: 30 K_RIGHTPAREN Value: 309 K_RSUPER Value: 312		
K_LAST Value: 323 K_LCTRL Value: 306 K_LEFT Value: 276 K_LEFTBRACKET Value: 91 K_LEFTPAREN Value: 40 K_LESS Value: 40 K_LESS Value: 310 K_LSHIFT Value: 310 K_LSHIFT Value: 311 K_MENU Value: 311 K_MENU Value: 319 K_MINUS Value: 45 K_MODE Value: 313 K_NUMLOCK Value: 300 K_PAGEDOWN Value: 281 K_PAGEUP Value: 280 K_PAUSE Value: 19 K_PERIOD Value: 46 K_PERIOD Value: 320 K_POWER Value: 316 K_QUESTION Value: 336 K_QUOTE Value: 39 K_QUOTEDBL Value: 307 K_RALT Value: 305 K_RETURN Value: 305 K_RETURN Value: 31 K_RIGHT Value: 393 K_RIGHTPAREN Value: 309		
K_LCTRL Value: 306 K_LEFT Value: 276 K_LETBRACKET Value: 91 K_LEFTPAREN Value: 40 K_LESS Value: 60 K_LMETA Value: 310 K_LSHIFT Value: 304 K_LSUPER Value: 311 K_MENU Value: 319 K_MINUS Value: 45 K_MODE Value: 313 K_NUMLOCK Value: 300 K_PAGEDOWN Value: 281 K_PAGEUP Value: 280 K_PAUSE Value: 19 K_PERIOD Value: 46 K_PLUS Value: 43 K_POWER Value: 320 K_PRINT Value: 316 K_QUOTE Value: 39 K_QUOTE Value: 39 K_QUOTEDBL Value: 307 K_RCTRL Value: 305 K_RETURN Value: 13 K_RIGHT Value: 275 K_RIGHTBRACKET Value: 309 K_RSHIFT Value: 309 K_RSUPER Value: 312		
K_LEFT Value: 276 K_LEFTBRACKET Value: 91 K_LEFTPAREN Value: 40 K_LESS Value: 60 K_LMETA Value: 310 K_LSHIFT Value: 304 K_LSUPER Value: 311 K_MENU Value: 319 K_MINUS Value: 45 K_MODE Value: 313 K_NUMLOCK Value: 300 K_PAGEDOWN Value: 281 K_PAGEUP Value: 280 K_PAUSE Value: 19 K_PERIOD Value: 46 K_PLUS Value: 320 K_PRINT Value: 316 K_QUOSER Value: 39 K_QUOTE Value: 39 K_QUOTEDBL Value: 307 K_RALT Value: 305 K_RETURN Value: 13 K_RIGHT Value: 275 K_RIGHTBRACKET Value: 309 K_RIGHTPAREN Value: 303 K_RSHIFT Value: 303 K_RSUPER Value: 302		
K_LEFTBRACKET Value: 91 K_LEFTPAREN Value: 40 K_LESS Value: 60 K_LMETA Value: 310 K_LSHIFT Value: 310 K_LSHIFT Value: 311 K_MENU Value: 319 K_MINUS Value: 45 K_MODE Value: 313 K_NUMLOCK Value: 300 K_PAGEDOWN Value: 281 K_PAGEUP Value: 280 K_PAUSE Value: 19 K_PERIOD Value: 46 K_PUS Value: 43 K_POWER Value: 316 K_QUESTION Value: 63 K_QUOTE Value: 39 K_QUOTEDBL Value: 34 K_RALT Value: 305 K_RCTRL Value: 305 K_RCTRL Value: 39 K_RIGHT Value: 275 K_RIGHTBRACKET Value: 93 K_RIGHTPAREN Value: 309 K_RSHIFT Value: 303 K_RSHIFT Value: 302		
K_LESTPAREN Value: 40 K_LESS Value: 60 K_LMETA Value: 310 K_LSHIFT Value: 304 K_LSHIFT Value: 311 K_MENU Value: 319 K_MINUS Value: 45 K_MODE Value: 313 K_NUMLOCK Value: 300 K_PAGEDOWN Value: 281 K_PAGEUP Value: 280 K_PAUSE Value: 19 K_PERIOD Value: 46 K_PLUS Value: 320 K_POWER Value: 316 K_QUESTION Value: 63 K_QUOTE Value: 39 K_QUOTEDBL Value: 34 K_RALT Value: 307 K_RCTRL Value: 305 K_RETURN Value: 13 K_RIGHT Value: 275 K_RIGHTPAREN Value: 309 K_RSHIFT Value: 303 K_RSHIFT Value: 303 K_SCROLLOCK Value: 302	<u> </u>	
K_LESS Value: 60 K_LMETA Value: 310 K_LSHIFT Value: 304 K_LSUPER Value: 311 K_MENU Value: 319 K_MINUS Value: 319 K_MINUS Value: 313 K_MODE Value: 313 K_NUMLOCK Value: 300 K_PAGEDOWN Value: 281 K_PAGEUP Value: 280 K_PAGEUP Value: 19 K_PAUSE Value: 19 K_PERIOD Value: 43 K_POWER Value: 320 K_PRINT Value: 316 K_QUESTION Value: 316 K_QUOTE Value: 39 K_QUOTEDBL Value: 34 K_RALT Value: 307 K_RCTRL Value: 305 K_RCTRL Value: 305 K_RETURN Value: 13 K_RIGHT Value: 275 K_RIGHTPAREN Value: 309 K_RSHIFT Value: 303 K_RSUPER Value: 302		
K_LMETA Value: 310 K_LSHIFT Value: 304 K_LSUPER Value: 311 K_MENU Value: 319 K_MINUS Value: 45 K_MODE Value: 313 K_NUMLOCK Value: 300 K_PAGEDOWN Value: 281 K_PAGEUP Value: 280 K_PAUSE Value: 19 K_PERIOD Value: 46 K_PLUS Value: 320 K_PRINT Value: 316 K_QUESTION Value: 63 K_QUOTE Value: 39 K_QUOTEDBL Value: 34 K_RALT Value: 307 K_RCTRL Value: 305 K_RIGHT Value: 275 K_RIGHTBRACKET Value: 41 K_RMETA Value: 309 K_RSHIFT Value: 303 K_RSUPER Value: 312 K_SCROLLOCK Value: 302	_	
K_LSHIFT Value: 304 K_LSUPER Value: 311 K_MENU Value: 319 K_MINUS Value: 45 K_MODE Value: 313 K_NUMLOCK Value: 300 K_PAGEDOWN Value: 281 K_PAGEUP Value: 280 K_PAUSE Value: 19 K_PERIOD Value: 46 K_PLUS Value: 320 K_PRINT Value: 316 K_QUESTION Value: 63 K_QUOTE Value: 39 K_QUOTEDBL Value: 34 K_RALT Value: 307 K_RCTRL Value: 305 K_RCTRL Value: 13 K_RIGHT Value: 275 K_RIGHTPAREN Value: 41 K_RMETA Value: 309 K_RSHIFT Value: 303 K_RSUPER Value: 312 K_SCROLLOCK Value: 302	_	
K_LSUPER Value: 311 K_MENU Value: 319 K_MINUS Value: 45 K_MODE Value: 313 K_NUMLOCK Value: 300 K_PAGEDOWN Value: 281 K_PAGEUP Value: 280 K_PAUSE Value: 19 K_PAUSE Value: 46 K_PERIOD Value: 43 K_POWER Value: 320 K_PRINT Value: 316 K_QUESTION Value: 63 K_QUOTE Value: 39 K_QUOTEDBL Value: 307 K_RALT Value: 305 K_RCTRL Value: 305 K_RETURN Value: 13 K_RIGHT Value: 275 K_RIGHTPAREN Value: 309 K_RIGHTPAREN Value: 309 K_RSHIFT Value: 303 K_RSUPER Value: 312 K_SCROLLOCK Value: 302	_	
K_MENU Value: 319 K_MINUS Value: 45 K_MODE Value: 313 K_NUMLOCK Value: 300 K_PAGEDOWN Value: 281 K_PAGEUP Value: 280 K_PAUSE Value: 19 K_PAUSE Value: 46 K_PERIOD Value: 43 K_POWER Value: 320 K_PRINT Value: 316 K_QUESTION Value: 63 K_QUOTE Value: 39 K_QUOTEDBL Value: 307 K_RALT Value: 305 K_RCTRL Value: 305 K_RETURN Value: 13 K_RIGHT Value: 275 K_RIGHTPAREN Value: 30 K_RIGHTPAREN Value: 309 K_RSHIFT Value: 303 K_RSUPER Value: 312 K_SCROLLOCK Value: 302	_ "	
K_MINUS Value: 45 K_MODE Value: 313 K_NUMLOCK Value: 300 K_PAGEDOWN Value: 281 K_PAGEUP Value: 280 K_PAUSE Value: 19 K_PERIOD Value: 46 K_PLUS Value: 43 K_POWER Value: 320 K_PRINT Value: 316 K_QUESTION Value: 63 K_QUOTE Value: 39 K_QUOTEDBL Value: 307 K_RALT Value: 305 K_RCTRL Value: 305 K_RETURN Value: 13 K_RIGHT Value: 93 K_RIGHTPAREN Value: 93 K_RIGHTPAREN Value: 309 K_RSHIFT Value: 303 K_RSUPER Value: 312 K_SCROLLOCK Value: 302		
K_MODE Value: 313 K_NUMLOCK Value: 300 K_PAGEDOWN Value: 281 K_PAGEUP Value: 280 K_PAUSE Value: 19 K_PERIOD Value: 46 K_PLUS Value: 43 K_POWER Value: 320 K_PRINT Value: 316 K_QUESTION Value: 63 K_QUOTE Value: 39 K_QUOTEDBL Value: 307 K_RALT Value: 305 K_RCTRL Value: 305 K_RETURN Value: 13 K_RIGHT Value: 275 K_RIGHTBRACKET Value: 93 K_RIGHTPAREN Value: 309 K_RSHIFT Value: 303 K_RSUPER Value: 312 K_SCROLLOCK Value: 302	_	
K_NUMLOCK Value: 300 K_PAGEDOWN Value: 281 K_PAGEUP Value: 280 K_PAUSE Value: 19 K_PERIOD Value: 46 K_PLUS Value: 320 K_POWER Value: 316 K_QUESTION Value: 63 K_QUOTE Value: 39 K_QUOTEDBL Value: 307 K_RALT Value: 305 K_RCTRL Value: 305 K_RETURN Value: 13 K_RIGHT Value: 275 K_RIGHTBRACKET Value: 93 K_RIGHTPAREN Value: 309 K_RSHIFT Value: 303 K_RSUPER Value: 312 K_SCROLLOCK Value: 302	_	
K_PAGEDOWN Value: 281 K_PAGEUP Value: 280 K_PAUSE Value: 19 K_PERIOD Value: 46 K_PLUS Value: 320 K_POWER Value: 316 K_QUESTION Value: 63 K_QUOTE Value: 39 K_QUOTEDBL Value: 307 K_RALT Value: 307 K_RCTRL Value: 305 K_RETURN Value: 13 K_RIGHT Value: 275 K_RIGHTBRACKET Value: 93 K_RIGHTPAREN Value: 41 K_RMETA Value: 309 K_RSHIFT Value: 303 K_RSUPER Value: 312 K_SCROLLOCK Value: 302	_	
K_PAGEUP Value: 280 K_PAUSE Value: 19 K_PERIOD Value: 46 K_PLUS Value: 320 K_POWER Value: 320 K_PRINT Value: 316 K_QUESTION Value: 63 K_QUOTE Value: 39 K_QUOTEDBL Value: 34 K_RALT Value: 307 K_RCTRL Value: 305 K_RCTRL Value: 13 K_RIGHT Value: 275 K_RIGHTBRACKET Value: 93 K_RIGHTPAREN Value: 41 K_RMETA Value: 309 K_RSHIFT Value: 303 K_RSUPER Value: 312 K_SCROLLOCK Value: 302	_	
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K_PRINT Value: 316 K_QUESTION Value: 63 K_QUOTE Value: 39 K_QUOTEDBL Value: 34 K_RALT Value: 307 K_RCTRL Value: 305 K_RETURN Value: 13 K_RIGHT Value: 275 K_RIGHTBRACKET Value: 93 K_RIGHTPAREN Value: 41 K_RMETA Value: 309 K_RSHIFT Value: 303 K_RSUPER Value: 312 K_SCROLLOCK Value: 302	_	
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K_RSHIFT Value: 303 K_RSUPER Value: 312 K_SCROLLOCK Value: 302		
K_RSUPER Value: 312 K_SCROLLOCK Value: 302		
K_SCROLLOCK Value: 302	_	
LK SHAVILICIALAN L Value 50		
_	K_SEMICOLON	Value: 59
K_SLASH Value: 47		
K_SPACE Value: 32		
K_SYSREQ Value: 317	K_SYSREQ	Value: 317 continued on next non

Name	Description
K_TAB	Value: 9
K_UNDERSCORE	Value: 95
K_UNKNOWN	Value: 0
K_UP	Value: 273
K_a	Value: 97
K_b	Value: 98
Кс	Value: 99
K_d	Value: 100
Ке	Value: 101
Kf	Value: 102
K_g	Value: 103
Kh	Value: 104
K i	Value: 105
K j	Value: 106
Kk	Value: 107
 K 1	Value: 108
K m	Value: 109
K n	Value: 110
K o	Value: 111
 K_p	Value: 112
K_q	Value: 113
Kr	Value: 114
Ks	Value: 115
Kt	Value: 116
K u	Value: 117
Kv	Value: 118
K w	Value: 119
Kx	Value: 120
 Ky	Value: 121
Kz	Value: 122
LIL ENDIAN	Value: 1234
MOUSEBUTTONDOWN	Value: 5
MOUSEBUTTONUP	Value: 6
MOUSEMOTION	Value: 4
NOEVENT	Value: 0
NOFRAME	Value: 32
NUMEVENTS	Value: 32
OPENGL	Value: 2
OPENGLBLIT	Value: 10
PREALLOC	Value: 16777216
QUIT	Value: 12
RESIZABLE	Value: 16
RLEACCEL	Value: 16384
RLEACCELOK	Value: 8192
SCRAP BMP	Value: 'image/bmp'
SCRAP CLIPBOARD	Value: 0
SCRAP PBM	Value: 'image/pbm'
SCRAP PPM	Value: 'image/ppm'
SCRAP SELECTION	Value: 1
SCRAP TEXT	Value: 'text/plain'
	continued on next nad

Name	Description
SRCALPHA	Value: 65536
SRCCOLORKEY	Value: 4096
SWSURFACE	Value: 0
SYSWMEVENT	Value: 13
TIMER_RESOLUTION	Value: 10
USEREVENT	Value: 24
UYVY_OVERLAY	Value: 1498831189
VIDEOEXPOSE	Value: 17
VIDEORESIZE	Value: 16
YUY2_OVERLAY	Value: 844715353
YV12_OVERLAY	Value: 842094169
YVYU_OVERLAY	Value: 1431918169
package	Value: 'pystroke'

8.2 Class HUDElement

Known Subclasses: pystroke.hud.HUDLine, pystroke.hud.HUDPolygon, pystroke.hud.HUDText

Generic part of a heads-up display

Author: James Heslin (PROGRAM_IX)

8.2.1 Methods

$_{-\!-\!-}$ init $_{-\!-\!-}$	(self,	label,	colour)	
--------------------------------	--------	--------	--------	---	--

Constructs a new HUDElement

Parameters

label: Identifier of the element

(type=string)

colour: Colour of the element

(type=pygame.Colour)

Author: James Heslin (PROGRAM_IX)

draw(self, screen)

Draw the element to the screen

Parameters

screen: The surface onto which the game will be rendered

(type=pygame.Surface)

Class HUDText Module pystroke.hud

8.3 Class HUDText

 $\begin{array}{c} \text{pystroke.hud.HUDElement} & ---\\ & \text{pystroke.hud.HUDText} \end{array}$

An element of a heads-up display consisting of text

Author: James Heslin (PROGRAM_IX)

8.3.1 Methods

 $\underline{\hspace{0.5cm}}\textbf{init}\underline{\hspace{0.5cm}}(sel\!f\!,\;label\!,\;colour\!,\;text\!,\;pos,\;size,\;width)$

Constructs a new HUDElement

Parameters

label: Identifier of the text

(type=string)

colour: Colour of the text

(type=pygame.Color)

text: Text to display

(type=string)

pos: Coordinates of text start point

(type=list/tuple containing two ints)

Overrides: pystroke.hud.HUDElement.___init___

Author: James Heslin (PROGRAM_IX)

draw(self, screen)

Render the text to the screen

Parameters

screen: The screen onto which the text should be rendered

(type=pygame.Surface)

Overrides: pystroke.hud.HUDElement.draw

Author: James Heslin (PROGRAM_IX)

8.3.2 Class Variables

Name	Description
letters	Value: {'0': ((5, 15), (-5, -10), (-5, 15),
	(5, 15), (5, -10), (

Class HUDLine Module pystroke.hud

8.4 Class HUDLine

 $\begin{array}{c} \textbf{pystroke.hud.HUDElement} & \textcolor{red}{\frown} \\ \textbf{pystroke.hud.HUDLine} \end{array}$

An element of a heads-up display consisting of a line

Author: James Heslin (PROGRAM_IX)

8.4.1 Methods

___init____(self, label, colour, line)

Constructs a new HUDLine

Parameters

label: Identifier of the line

(type=string)

colour: Colour of the line

(type=pygame.Color)

line: Line arguments

(type=list/tuple containing start position tuple (int, int), end position

tuple (int, int), and width (int))

Overrides: pystroke.hud.HUDElement.___init___

Author: James Heslin (PROGRAM IX)

draw(self, screen)

Render the line to the screen

Parameters

screen: The screen onto which the line should be rendered

(type=pygame.Surface)

Overrides: pystroke.hud.HUDElement.draw **Author:** James Heslin (PROGRAM_IX)

8.5 Class HUDPolygon

pystroke.hud.HUDElement — pystroke.hud.HUDPolygon

An element of a heads-up display consisting of a polygon

Class HUD Module pystroke.hud

8.5.1 Methods

__init____(self, label, colour, lines)

Constructs a new HUDElement

Parameters

label: Identifier of the polygon

(type=string)

colour: Colour of the polygon

(type=pygame.Colour)

lines: Lines portion of the element

(type=list/tuple containing a tuple of points (each (int, int)) and an

int)

Overrides: pystroke.hud.HUDElement.___init___

Author: James Heslin (PROGRAM_IX)

draw(self, screen)

Render the polygon to the screen

Parameters

screen: The screen onto which the polygon is to be rendered

(type=pygame.Surface)

Overrides: pystroke.hud.HUDElement.draw

Author: James Heslin (PROGRAM IX)

8.6 Class HUD

A heads-up display, which comprises various visual elements displayed on a screen to give information to a player

Author: James Heslin (PROGRAM_IX)

8.6.1 Methods

init (self)

Constructs a new HUD

Author: James Heslin (PROGRAM_IX)

 $add(self, hud_el)$

Add a new element to the HUD

Class HUD Module pystroke.hud

draw(self, screen)

Renders all elements of the HUD to the screen

Parameters

screen: The screen onto which the HUD is to be rendered

(type=pygame.Surface)

Author: James Heslin (PROGRAM_IX)

get(self, label)

Returns a HUDElement with matching label from elements, otherwise returns None

Parameters

label: The label of the HUDElement to retrieve

(type=string)

Return Value

The HUDElement with the specified label

(type=HUDElement or None)

$9\quad Module\ pystroke.input_engine$

9.1 Variables

Name	Description
ACTIVEEVENT	Value: 1
ANYFORMAT	Value: 268435456
ASYNCBLIT	Value: 4
AUDIO S16	Value: 32784
AUDIO S16LSB	Value: 32784
AUDIO S16MSB	Value: 36880
AUDIO S16SYS	Value: 32784
AUDIO S8	Value: 32776
AUDIO U16	Value: 16
AUDIO U16LSB	Value: 16
AUDIO U16MSB	Value: 4112
AUDIO U16SYS	Value: 16
AUDIO_U8	Value: 8
BIG_ENDIAN	Value: 4321
BLEND_ADD	Value: 1
BLEND_MAX	Value: 5
BLEND_MIN	Value: 4
BLEND MULT	Value: 3
BLEND_RGBA_ADD	Value: 6
BLEND_RGBA_MAX	Value: 16
BLEND_RGBA_MIN	Value: 9
BLEND_RGBA_MULT	Value: 8
BLEND_RGBA_SUB	Value: 7
BLEND_RGB_ADD	Value: 1
BLEND_RGB_MAX	Value: 5
BLEND_RGB_MIN	Value: 4
BLEND_RGB_MULT	Value: 3
BLEND_RGB_SUB	Value: 2
BLEND_SUB	Value: 2
BUTTON_X1	Value: 6
BUTTON_X2	Value: 7
DOUBLEBUF	Value: 1073741824
FULLSCREEN	Value: -2147483648
GL_ACCELERATED_VISU-	Value: 15
AL	
GL_ACCUM_ALPHA_SIZE	Value: 11
GL_ACCUM_BLUE_SIZE	Value: 10
GL_ACCUM_GREEN_SIZE	Value: 9
GL_ACCUM_RED_SIZE	Value: 8
GL_ALPHA_SIZE	Value: 3
GL_BLUE_SIZE	Value: 2
GL_BUFFER_SIZE	Value: 4
GL_DEPTH_SIZE	Value: 6
GL_DOUBLEBUFFER	Value: 5
GL_GREEN_SIZE	Value: 1

Name	Description
GL MULTISAMPLEBUFFE-	Value: 13
RS	
GL MULTISAMPLESAMPL-	Value: 14
ES	
GL RED SIZE	Value: 0
GL STENCIL SIZE	Value: 7
GL STEREO	Value: 12
GL SWAP CONTROL	Value: 16
HAT CENTERED	Value: 0
HAT DOWN	Value: 4
HAT_LEFT	Value: 8
HAT LEFTDOWN	Value: 12
HAT_LEFTUP	Value: 9
HAT_RIGHT	Value: 2
HAT_RIGHTDOWN	Value: 6
HAT_RIGHTUP	Value: 3
HAT_UP	Value: 1
HWACCEL	Value: 256
HWPALETTE	Value: 536870912
HWSURFACE	Value: 1
IYUV_OVERLAY	Value: 1448433993
JOYAXISMOTION	Value: 7
JOYBALLMOTION	Value: 8
JOYBUTTONDOWN	Value: 10
JOYBUTTONUP	Value: 11
JOYHATMOTION	Value: 9
KEYDOWN	Value: 2
KEYUP	Value: 3
KMOD_ALT	Value: 768
KMOD_CAPS	Value: 8192
KMOD_CTRL	Value: 192
KMOD_LALT	Value: 256
KMOD_LCTRL	Value: 64
KMOD_LMETA	Value: 1024
KMOD_LSHIFT	Value: 1
KMOD_META	Value: 3072
KMOD_MODE	Value: 16384
KMOD_NONE	Value: 0
KMOD_NUM	Value: 4096
KMOD_RALT	Value: 512
KMOD_RCTRL	Value: 128
KMOD_RMETA	Value: 2048
KMOD_RSHIFT	Value: 2
KMOD_SHIFT	Value: 3
K_0	Value: 48
K_1	Value: 49
K_2	Value: 50
K_3	Value: 51
K_4	Value: 52
K_5	Value: 53

Name	Description
K 6	Value: 54
	Value: 55
 K_8	Value: 56
 K 9	Value: 57
K AMPERSAND	Value: 38
K ASTERISK	Value: 42
K AT	Value: 64
K_BACKQUOTE	Value: 96
K BACKSLASH	Value: 92
K BACKSPACE	Value: 8
K BREAK	Value: 318
K CAPSLOCK	Value: 301
K CARET	Value: 94
K CLEAR	Value: 12
K COLON	Value: 58
K COMMA	Value: 44
K DELETE	Value: 127
K DOLLAR	Value: 36
K_DOLLAR K DOWN	Value: 274
K END	Value: 279
K_END K_EQUALS	Value: 61
K ESCAPE	Value: 27
K_ESCAPE K EURO	Value: 321
K EXCLAIM	Value: 321 Value: 33
K_EXCLAIM K F1	Value: 33 Value: 282
K_F1 K F10	
K_F10 K F11	Value: 291
K_F11 K_F12	Value: 292
K_F12 K_F13	Value: 293
	Value: 294
K_F14	Value: 295
K_F15	Value: 296
K_F2	Value: 283
K_F3	Value: 284
K_F4	Value: 285
K_F5	Value: 286
K_F6	Value: 287
K_F7	Value: 288
K_F8	Value: 289
K_F9	Value: 290
K_FIRST	Value: 0
K_GREATER	Value: 62
K_HASH	Value: 35
K_HELP	Value: 315
K_HOME	Value: 278
K_INSERT	Value: 277
K_KP0	Value: 256
K_KP1	Value: 257
K_KP2	Value: 258
K_KP3	Value: 259
K_KP4	Value: 260

Name Description K_KP5 Value: 261 K_KP6 Value: 262	
_	
K KP7 Value: 263	
K KP8 Value: 264	
K KP9 Value: 265	
K KP DIVIDE Value: 267	
K KP ENTER Value: 271	
K KP EQUALS Value: 272	
K KP MINUS Value: 269	
K KP MULTIPLY Value: 268	
K KP PERIOD Value: 266	
K KP PLUS Value: 270	
K LALT Value: 308	
K LAST Value: 323	
K LCTRL Value: 306	
K LEFT Value: 276	
K LEFTBRACKET Value: 91	
K LEFTPAREN Value: 40	
K LESS Value: 40 Value: 60	
K LMETA Value: 310	
K LSHIFT Value: 304	
K LSUPER Value: 311	
K MENU Value: 319	
K MINUS Value: 319 Value: 45	
_	
K_NUMLOCK Value: 300	
K_PAGEDOWN Value: 281 K_PAGEUP Value: 280	
_	
K_PAUSE Value: 19	
K_PERIOD Value: 46	
K_PLUS Value: 43	
K_POWER Value: 320	
K_PRINT Value: 316	
K_QUESTION Value: 63	
K_QUOTE Value: 39	
K_QUOTEDBL Value: 34	
K_RALT Value: 307	
K_RCTRL Value: 305	
K_RETURN Value: 13	
K_RIGHT Value: 275	
K_RIGHTBRACKET Value: 93	
K_RIGHTPAREN Value: 41	
K_RMETA Value: 309	
K_RSHIFT Value: 303	
K_RSUPER Value: 312	
K_SCROLLOCK Value: 302	
K_SEMICOLON Value: 59	
K_SLASH Value: 47	
K_SPACE Value: 32	
K_SYSREQ Value: 317	

Name	Description
K_TAB	Value: 9
K_UNDERSCORE	Value: 95
K_UNKNOWN	Value: 0
K_UP	Value: 273
Ка	Value: 97
K b	Value: 98
Kc	Value: 99
Kd	Value: 100
K e	Value: 101
Kf	Value: 102
	Value: 103
K h	Value: 104
Ki	Value: 105
K j	Value: 106
Kk	Value: 107
 K 1	Value: 108
Km	Value: 109
Kn	Value: 110
K o	Value: 111
 K_p	Value: 112
 K_q	Value: 113
Kr	Value: 114
Ks	Value: 115
Kt	Value: 116
K u	Value: 117
K v	Value: 118
Kw	Value: 119
 K_x	Value: 120
K_y	Value: 121
K_z	Value: 122
LIL_ENDIAN	Value: 1234
MOUSEBUTTONDOWN	Value: 5
MOUSEBUTTONUP	Value: 6
MOUSEMOTION	Value: 4
NOEVENT	Value: 0
NOFRAME	Value: 32
NUMEVENTS	Value: 32
OPENGL	Value: 2
OPENGLBLIT	Value: 10
PREALLOC	Value: 16777216
QUIT	Value: 12
RESIZABLE	Value: 16
RLEACCEL	Value: 16384
RLEACCELOK	Value: 8192
SCRAP_BMP	Value: 'image/bmp'
SCRAP_CLIPBOARD	Value: 0
SCRAP_PBM	Value: 'image/pbm'
SCRAP_PPM	Value: 'image/ppm'
SCRAP_SELECTION	Value: 1
SCRAP_TEXT	Value: 'text/plain'

Name	Description
SRCALPHA	Value: 65536
SRCCOLORKEY	Value: 4096
SWSURFACE	Value: 0
SYSWMEVENT	Value: 13
TIMER_RESOLUTION	Value: 10
USEREVENT	Value: 24
UYVY_OVERLAY	Value: 1498831189
VIDEOEXPOSE	Value: 17
VIDEORESIZE	Value: 16
YUY2_OVERLAY	Value: 844715353
YV12_OVERLAY	Value: 842094169
YVYU_OVERLAY	Value: 1431918169
package	Value: 'pystroke'

9.2 Class InputEngine

 ${\it Receives input events from an EventEngine and uses them to maintain an up-to-date keyboard/mouse state}$

Author: James Heslin (PROGRAM_IX)

9.2.1 Methods

init(self)
Constructs a new InputEngine
Author: James Heslin (PROGRAM_IX)

mouse_motion(self, event)

Processes MOUSEMOTION events

Parameters

event: A MOUSEMOTION event

(type=pygame.Event)

Author: James Heslin (PROGRAM_IX)

mouse_b_down(self, event)

Processes MOUSEBUTTONDOWN events

Parameters

event: A MOUSEBUTTONDOWN event

(type=pygame.Event)

mouse_b_up(self, event)

Processes MOUSEBUTTONUP events

Parameters

event: A MOUSEBUTTONUP event

(type=pygame.Event)

Author: James Heslin (PROGRAM_IX)

 $\mathbf{key_down}(\mathit{self}, \mathit{event})$

Processes KEYDOWN events

Parameters

event: A KEYDOWN event

(type=pygame.Event)

Author: James Heslin (PROGRAM_IX)

key_up(self, event)

Processes KEYUP events

Parameters

event: A KEYUP event

(type=pygame.Event)

Author: James Heslin (PROGRAM_IX)

print_all_states(self)

Print the states of all tracked inputs

10 Module pystroke.vector2

10.1 Variables

Name	Description
package	Value: 'pystroke'

10.2 Class Vector2

A two-dimensional vector

 ${\bf Author:}\ {\rm James}\ {\rm Heslin}\ ({\rm PROGRAM_IX})$

10.2.1 Methods

 $_{\text{init}}_{\text{(self, }} x=0.0, y=0.0)$

Constructs a new Vector2

Parameters

 $\mathtt{x}\colon \ \mathbf{X}$ (horizontal) co-ordinate of vector

(type=double)

y: Y (vertical) co-ordinate of vector

(type=double)

Author: James Heslin (PROGRAM_IX)

___str___(self)

Returns a string with the vector's co-ordinates

Return Value

A string containing the vector's co-ordinates

(type=string)

 ${\bf Author:}\ {\rm James}\ {\rm Heslin}\ ({\rm PROGRAM_IX})$

$from_points(a, b)$

Returns a new Vector2 with the co-ordinates of the difference between the two points

Parameters

a: The first point to use in constructing the new Vector2

(type=tuple/list of two ints)

b: The second point to use in constructing the new Vector2

(type=tuple/list of two ints)

Return Value

A new Vector2 constructed from the inputted points

(type=Vector2)

Author: James Heslin (PROGRAM_IX)

$\mathbf{get}\underline{}(\mathit{self})$

Returns the magnitude of the vector

Return Value

The magnitude of the vector

(type=double)

Author: James Heslin (PROGRAM_IX)

normalised(self)

Returns a normalised copy of the vector

Return Value

Normalised copy of the vector

(type = Vector2)

Author: James Heslin (PROGRAM_IX)

dot_product(self, other)

Returns the dot product of the vector and the input vector

Parameters

other: The vector to dot product against

(type=Vector2)

Return Value

The dot product of the vector and the input vector

(type=double)

cross_product(self, other)

Returns the cross product of the vector and the input vector

Parameters

other: The vector to cross product against

(type=Vector2)

Return Value

The cross product of the vector and the input vector

(type=double)

Author: James Heslin (PROGRAM_IX)

$\mathbf{clamp}(x, a, b)$

'Clamp' the value of x between a and b, i.e., return x if it is between a and b, a if x is lower than a, and b if x is larger than b

Parameters

x: The number to clamp

(type=double)

a: The lower bound of x's clamp

(type = double)

b: The upper bound of x's clamp

(type=double)

Return Value

The clamped value of x

(type=double)

Author: James Heslin (PROGRAM_IX)

radians_between(self, other)

Return the radians between the vector and the input vector

Parameters

other: The other vector making the angle

(type=Vector2)

Return Value

The number of radians between the vector and the input vector

TODO: Determine if this actually works, it's not being used

(type=double)

 $get_angle(self)$

Returns the angle this vector is pointing to

Return Value

The angle this vector points to (in radians)

(type=double)

Author: James Heslin (PROGRAM_IX)

 $_$ add $__$ (self, other)

Add the vector to other and return the result

Parameters

other: The vector to add
 (type=Vector2)

Return Value

The result of the vector being added to other

(type=Vector2)

Author: James Heslin (PROGRAM_IX)

 $_$ sub $__$ (self, other)

Subtract other from the vector and return the result

Parameters

other: The vector to subtract

(type=Vector2)

Return Value

The result of other being subtracted from the vector

(type=Vector2)

Author: James Heslin (PROGRAM_IX)

 $_{\mathbf{neg}}(self)$

Negate the vector and return the result

Return Value

The negated vector

(type=Vector2)

__mul___(self, sca)

Multiply the vector by other and return the result

Parameters

sca: The scalar to multiply by

(type=double)

Return Value

The result of the vector being multiplied by sca

(type = Vector 2)

Author: James Heslin (PROGRAM_IX)

 $_$ div $__(self, sca)$

Divide the vector by sca and return the result

Parameters

sca: The scalar to divide by

(type=double)

Return Value

The result of the vector being divided by sca

(type=Vector2)

11 Module pystroke.vex

11.1 Variables

Name	Description
ACTIVEEVENT	Value: 1
ANYFORMAT	Value: 268435456
ASYNCBLIT	Value: 4
AUDIO S16	Value: 32784
AUDIO S16LSB	Value: 32784
AUDIO S16MSB	Value: 36880
AUDIO S16SYS	Value: 32784
AUDIO S8	Value: 32776
AUDIO U16	Value: 16
AUDIO U16LSB	Value: 16
AUDIO U16MSB	Value: 4112
AUDIO U16SYS	Value: 16
AUDIO_U8	Value: 8
BIG_ENDIAN	Value: 4321
BLEND_ADD	Value: 1
BLEND_MAX	Value: 5
BLEND_MIN	Value: 4
BLEND MULT	Value: 3
BLEND_RGBA_ADD	Value: 6
BLEND_RGBA_MAX	Value: 16
BLEND_RGBA_MIN	Value: 9
BLEND_RGBA_MULT	Value: 8
BLEND_RGBA_SUB	Value: 7
BLEND_RGB_ADD	Value: 1
BLEND_RGB_MAX	Value: 5
BLEND_RGB_MIN	Value: 4
BLEND_RGB_MULT	Value: 3
BLEND_RGB_SUB	Value: 2
BLEND_SUB	Value: 2
BUTTON_X1	Value: 6
BUTTON_X2	Value: 7
DOUBLEBUF	Value: 1073741824
FULLSCREEN	Value: -2147483648
GL_ACCELERATED_VISU-	Value: 15
AL	
GL_ACCUM_ALPHA_SIZE	Value: 11
GL_ACCUM_BLUE_SIZE	Value: 10
GL_ACCUM_GREEN_SIZE	Value: 9
GL_ACCUM_RED_SIZE	Value: 8
GL_ALPHA_SIZE	Value: 3
GL_BLUE_SIZE	Value: 2
GL_BUFFER_SIZE	Value: 4
GL_DEPTH_SIZE	Value: 6
GL_DOUBLEBUFFER	Value: 5
GL_GREEN_SIZE	Value: 1

Name	Description
GL MULTISAMPLEBUFFE-	Value: 13
RS	
GL MULTISAMPLESAMPL-	Value: 14
ES	
GL RED SIZE	Value: 0
GL STENCIL SIZE	Value: 7
GL STEREO	Value: 12
GL SWAP CONTROL	Value: 16
HAT_CENTERED	Value: 0
HAT DOWN	Value: 4
HAT LEFT	Value: 8
HAT LEFTDOWN	Value: 12
HAT LEFTUP	Value: 9
HAT RIGHT	Value: 2
HAT_RIGHTDOWN	Value: 6
HAT_RIGHTUP	Value: 3
HAT_UP	Value: 1
HWACCEL	Value: 256
HWPALETTE	Value: 536870912
HWSURFACE	Value: 1
IYUV_OVERLAY	Value: 1448433993
JOYAXISMOTION	Value: 7
JOYBALLMOTION	Value: 8
JOYBUTTONDOWN	Value: 10
JOYBUTTONUP	Value: 11
JOYHATMOTION	Value: 9
KEYDOWN	Value: 2
KEYUP	Value: 3
KMOD_ALT	Value: 768
KMOD_CAPS	Value: 8192
KMOD_CTRL	Value: 192
KMOD_LALT	Value: 256
KMOD_LCTRL	Value: 64
KMOD_LMETA	Value: 1024
KMOD_LSHIFT	Value: 1
KMOD_META	Value: 3072
KMOD_MODE	Value: 16384
KMOD_NONE	Value: 0
KMOD_NUM	Value: 4096
KMOD_RALT	Value: 512
KMOD_RCTRL	Value: 128
KMOD_RMETA	Value: 2048
KMOD_RSHIFT	Value: 2
KMOD_SHIFT	Value: 3
K_0	Value: 48
K_1	Value: 49
K_2	Value: 50
K_3	Value: 51
K_4	Value: 52
K_5	Value: 53
	continued on next pag

Name	Description
K 6	Value: 54
	Value: 55
K 8	Value: 56
 K 9	Value: 57
K AMPERSAND	Value: 38
K ASTERISK	Value: 42
KAT	Value: 64
K BACKQUOTE	Value: 96
K BACKSLASH	Value: 92
K BACKSPACE	Value: 8
K BREAK	Value: 318
K CAPSLOCK	Value: 301
K CARET	Value: 94
K CLEAR	Value: 12
K COLON	Value: 58
K COMMA	Value: 44
K DELETE	Value: 127
K DOLLAR	Value: 36
K DOWN	Value: 274
K END	Value: 279
K EQUALS	Value: 61
K ESCAPE	Value: 27
K EURO	Value: 321
K EXCLAIM	Value: 33
K F1	Value: 282
K F10	Value: 291
K F11	Value: 292
K F12	Value: 293
K F13	Value: 294
K F14	Value: 295
K F15	Value: 296
K F2	Value: 283
K F3	Value: 284
K F4	Value: 285
K F5	Value: 286
K F6	Value: 287
K F7	Value: 288
K F8	Value: 289
K F9	Value: 290
K FIRST	Value: 0
K GREATER	Value: 62
K HASH	Value: 35
K HELP	Value: 315
K HOME	Value: 278
K INSERT	Value: 277
K KP0	Value: 256
K KP1	Value: 257
K KP2	Value: 258
K_KP3	Value: 259
K KP4	Value: 260
17_171 1	continued on next nad

Name	Description
K KP5	Value: 261
K KP6	Value: 262
K_KP7	Value: 263
K_KP8	Value: 264
K KP9	Value: 265
K KP DIVIDE	Value: 267
K KP ENTER	Value: 271
K KP EQUALS	Value: 272
K KP MINUS	Value: 269
K KP MULTIPLY	Value: 268
K_KP_PERIOD	Value: 266
K KP PLUS	Value: 270
K LALT	Value: 308
K LAST	Value: 323
K LCTRL	Value: 306
K LEFT	Value: 276
K LEFTBRACKET	Value: 91
K LEFTPAREN	Value: 40
K LESS	Value: 60
K LMETA	Value: 310
K LSHIFT	Value: 304
K LSUPER	Value: 311
K MENU	Value: 319
K MINUS	Value: 45
K MODE	Value: 313
K NUMLOCK	Value: 300
K PAGEDOWN	Value: 281
K PAGEUP	Value: 280
K PAUSE	Value: 19
K PERIOD	Value: 46
K PLUS	Value: 43
K POWER	Value: 320
K PRINT	Value: 316
K_ITHIVI K QUESTION	Value: 63
K QUOTE	Value: 39
K QUOTEDBL	Value: 34
K RALT	Value: 307
K RCTRL	Value: 305
K RETURN	Value: 13
K RIGHT	Value: 275
K_RIGHTBRACKET	Value: 93
K_RIGHTBRACKET K RIGHTPAREN	Value: 41
K RMETA	Value: 309
K_RMETA K RSHIFT	Value: 303
K_RSUPER	Value: 312
K_RSUPER K_SCROLLOCK	Value: 302
K_SCROLLOCK K SEMICOLON	Value: 59
K_SEMICOLON K SLASH	Value: 47
K_SLASH K SPACE	
	Value: 32
K SYSREQ	Value: 317

Name	Description
K_TAB	Value: 9
K UNDERSCORE	Value: 95
K_UNKNOWN	Value: 0
K_UP	Value: 273
Ка	Value: 97
K b	Value: 98
Kc	Value: 99
Kd	Value: 100
K e	Value: 101
K f	Value: 102
 	Value: 103
K h	Value: 104
K i	Value: 105
 K_j	Value: 106
K k	Value: 107
K l	Value: 108
Km	Value: 109
K n	Value: 110
K o	Value: 111
K_p	Value: 112
K_q	Value: 113
Kr	Value: 114
Ks	Value: 115
K t	Value: 116
K u	Value: 117
K_v	Value: 118
K_w	Value: 119
Kx	Value: 120
K_y	Value: 121
Kz	Value: 122
LIL ENDIAN	Value: 1234
MOUSEBUTTONDOWN	Value: 5
MOUSEBUTTONUP	Value: 6
MOUSEMOTION	Value: 4
NOEVENT	Value: 0
NOFRAME	Value: 32
NUMEVENTS	Value: 32
OPENGL	Value: 2
OPENGLBLIT	Value: 10
PREALLOC	Value: 16777216
QUIT	Value: 12
RESIZABLE	Value: 16
RLEACCEL	Value: 16384
RLEACCELOK	Value: 8192
SCRAP BMP	Value: 'image/bmp'
SCRAP CLIPBOARD	Value: 0
SCRAP PBM	Value: 'image/pbm'
SCRAP PPM	Value: 'image/ppm'
SCRAP SELECTION	Value: 1
SCRAP_TEXT	Value: 'text/plain'
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Name	Description
SRCALPHA	Value: 65536
SRCCOLORKEY	Value: 4096
SWSURFACE	Value: 0
SYSWMEVENT	Value: 13
TIMER_RESOLUTION	Value: 10
USEREVENT	Value: 24
UYVY_OVERLAY	Value: 1498831189
VIDEOEXPOSE	Value: 17
VIDEORESIZE	Value: 16
YUY2_OVERLAY	Value: 844715353
YV12_OVERLAY	Value: 842094169
YVYU_OVERLAY	Value: 1431918169
package	Value: 'pystroke'

11.2 Class Vex

Vector sprite class (consider renaming) - consists of a list of points which are rendered relative to an \mathbf{x} and \mathbf{y} at draw time

 ${\bf Author:}\ {\rm James}\ {\rm Heslin}\ ({\rm PROGRAM_IX})$

11.2.1 Methods

 $__{\mathbf{str}}_{-}(self)$

Returns a string containing the x and y of the vector sprite

Return Value

A string containing the x and y of the vector sprite

(type=string)

 $_{init}_{__}(self, x, y, colour, points, width)$

Constructs a new Vex

Parameters

x: The X (horizontal) co-ordinate of the vector sprite

(type=int)

y: The Y (vertical) co-ordinate of the vector sprite

(type=int)

colour: The colour of the vector sprite

 $(type {=} pygame.Color)$

points: The points that make up the vector sprite

(type=list/tuple of tuples (int, int))

width: The width of the vector sprite's lines

(type=int)

Author: James Heslin (PROGRAM IX)

$\operatorname{dir}_{\operatorname{\underline{\hspace{1cm}}}}\operatorname{vec}(\operatorname{self})$

Return a copy of the vector sprite's direction vector (the first vector in its list of points), adjusted to have absolute co-ordinates

Return Value

A copy of the vector sprites's direction vector, with absolute co-ordinates

(type = Vector2)

Author: James Heslin (PROGRAM_IX)

draw(self, surface)

Renders the vector sprite to the surface specified

Parameters

surface: The surface onto which the vector sprite is to be rendered

(type=pygame.Surface)

Author: James Heslin (PROGRAM IX)

update(self, surface)

Updates the vector sprite with respect to the specified surface

Parameters

surface: The surface to update the vector sprite against

(type=pygame.Surface)

$distance_to(self, p)$

Returns the distance between the centre of the vector sprite and the specified point

Parameters

p: The point to compare to the vector sprite

(type=Vector2)

Return Value

The distance between the centre of the vector sprite and the specified point

(type=double)

Author: James Heslin (PROGRAM_IX)

$vector_between(self, p)$

Returns the vector between the vector sprite and the specified point

Parameters

p: The point to compare to the vector sprite

(type=Vector2)

Return Value

The vector between the vector sprite and the specified point

(type=Vector2)

Author: James Heslin (PROGRAM_IX)

$angle_to_face_point(self, p)$

Return the rotation angle (in radians) required for the vector sprite to face a specified point (face: the vector sprite's direction vector is pointing towards the point)

Parameters

p: The point to face

(type=Vector2)

Return Value

The rotation angle (in radians) required for the vector sprite to face p

(type=double)

Author: James Heslin (PROGRAM_IX)

rotate_to_face_point(self, p)

Rotate the vex to face a specified point

Parameters

p: The point to face

(type=Vector2)

rotate_by_radians(self, a)

Rotate the shape by a given number of radians

Parameters

a: The number of radians to rotate the vector sprite by

(type=double)

Author: James Heslin (PROGRAM IX)

move(self, x, y, surface)

Move the vector sprite in the X/Y plane without leaving the bounds of the specified surface

Parameters

x: The X (horizontal) movement amount

(type=double)

y: The Y (vertical) movement amount

(type=double)

surface: The surface to use to restrict the movement of the vector sprite

(type=pygame.Surface)

Author: James Heslin (PROGRAM_IX)

get_relative_points_tuple(self)

Returns a list of 2D points as tuples, relative to vector sprite position

Return Value

A list of tuples representing the points in the vector sprite, with co-ordinates relative to the vector sprite's position

(type=list of tuples (int, int))

Author: James Heslin (PROGRAM_IX)

$get_absolute_points_tuple(self)$

Returns a list of 2D points as tuples, relative to origin

Return Value

A list of tuples representing the points in the vector sprite, with co-ordinates relative to the origin

(type=list of tuples (int, int))

get_relative_points_vector2(self)

Returns a list of Vector2 objects representing 2D points, relative to vector sprite position

Return Value

A list of Vector2 objects representing the points in the vector sprite, with co-ordinates relative to the vector sprite's position

(type=list of Vector2 objects)

Author: James Heslin (PROGRAM_IX)

get_absolute_points_vector2(self)

Returns a list of Vector2 objects representing 2D points, relative to origin

Return Value

A list of Vector2 objects representing the points in the vector sprite, with co-ordinates relative to the origin

(type=list of Vector2 objects)

Author: James Heslin (PROGRAM_IX)

$\mathbf{point}_{\mathbf{minide}}(\mathit{self}, v)$

Determines roughly if a given point is inside the vector sprite, can be used for crude collision detection

Parameters

v: The point to check

(type=Vector2)

Return Value

True if the point is inside the vector sprite, False otherwise

(type=boolean)

Author: James Heslin (PROGRAM_IX)

11.2.2 Class Variables

Name	Description
radius	Value: 20

Index

```
pystroke (package), 3
    pystroke.behaviour (module), 4
      pystroke.behaviour.Behaviour (class), 4
    pystroke.behaviour engine (module), 5
      pystroke.behaviour_engine.BehaviourEngine (class),
        5
    pystroke.draw_engine (module), 6-11
      pystroke.draw_engine.DrawEngine (class), 11
    pystroke.event engine (module), 12–17
      pystroke.event engine.EventEngine (class), 17
    pystroke.game (module), 18
      pystroke.game.Game (class), 18
      pystroke.game.main (function), 18
    pystroke.game_engine (module), 19–25
      pystroke.game engine.GameEngine (class), 24-
        25
    pystroke.hud (module), 26-35
      pystroke.hud.HUD (class), 34–35
      pystroke.hud.HUDElement (class), 31
      pystroke.hud.HUDLine (class), 32–33
      pystroke.hud.HUDPolygon (class), 33–34
      pystroke.hud.HUDText (class), 31–32
    pystroke.input_engine (module), 36–42
      pystroke.input_engine.InputEngine (class), 41-
        42
    pystroke.vector2 (module), 43–47
      pystroke.vector2.Vector2 (class), 43-47
    pystroke.vex (module), 48–57
      pystroke.vex.Vex (class), 53–57
```