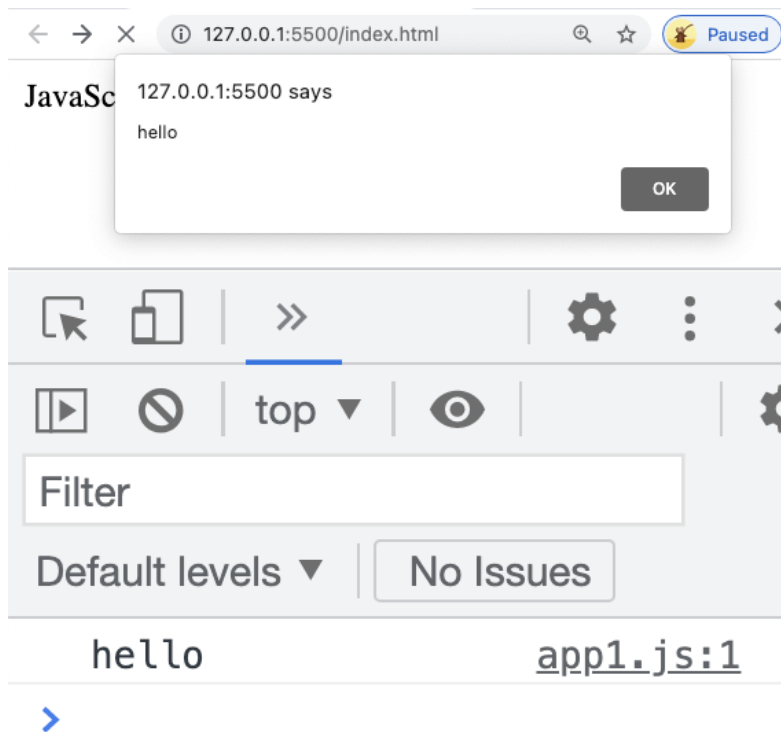


Getting Started with JavaScript

- JavaScript Introduction alert prompt



```
<!doctype html>
<html>
<head>
  <title>JavaScript</title>
</head>
<body>
  <div class="output" onclick="alert('hello')">JavaScript</div>
  <script src="app1.js"></script>
</body>
</html>
```

```
console.log('hello');
alert('hello');
```

```
alert('world');  
console.log('world');
```

JavaScript Variables

- Variables Let and Const

```
console.log('ready');  
// No space in the variable name  
// $_0-9a-zA-Z  
// Case sensitive  
// Can't begin with 0-9  
// can't use reserved JavaScript Keyword  
/// var used prior to let and const introduction  
let myName = 'Laurence Svekis';  
console.log(myName);  
myName = 'Laurence Smith';  
console.log(myName);  
const myName1 = 'Laurence 1';  
///myName1 = 'Linda';  
console.log(myName1);  
  
if(true){  
    const myName1 = 'Laurence 2';  
    console.log(myName1);  
    console.log(myName);  
}
```

JavaScript reserved keywords

https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Lexical_grammar

JavaScript DataTypes

- Data Types

```
const myName = 'Laurence\'s Svekis'; //String
let val = "String's";
val = 100;
val = "100" + 100 + 100 + "100";
val = undefined;

let val1;
val = null;

let a,b,c,d;
b =100; // Number
val = true; //boolean
val = false; //boolean

console.log(myName);
console.log(val);
console.log(typeof(b));
```

JavaScript Objects and Arrays

- Arrays and Objects

```
const myArr = ['string',100,true];
//console.log(myArr);
```

```
//console.log(myArr[0]);

myArr[0] = 'New Value';

//console.log(typeof myArr);

const myObj = {
  first:'string',
  val : 100,
  boo : true
};

//console.log(myObj);
//console.log(typeof myObj);

//console.log(myObj['boo']);
myObj['boo'] = 'New Value';

//console.log(myObj.boo);

const myName = {
  first : 'Laurence',
  last : 'Svekis',
  arr : [1,2,3,4],
  myObj : {
    one : 'one',
    two : 'two'
  }
}

console.log(myName.myObj.one);
console.log(myName['myObj']['one']);
```

```
const myArr2 = myArr;
myArr2[2] = 'wow';
console.log(myArr);
console.log(myArr2);

const myObj2 = myObj;
myObj.first = 'Laurence';
console.log(myObj2);
```

JavaScript Operators

- Operators

```
let val = 1;
val = val * 5;
val = val - 3;
val = val / 2;
val = val + 10 + 10 + 30;
val = 51 % 10;
val++;
val--;

val -= 3;
val += 10;
val *= 5;

let val1 = "Laurence";
let val2 = "Svekis";
```

```

val = val1 + " " + val2;
val += " Course Instructor";
//console.log(val);

let val3 = 10 + 10 + "10";
//console.log(val3);

let output = (10 == 10);
output = (10 != 10);
output = (10 !== "10");
output = (5 <= 10);
console.log(output);

```

JavaScript Functions

- Functions
- function expressions vs function declarations

function declarations

- global scope and make it available throughout your code

function expression

- function expression can be used as an IIFE

```

//console.log(myFun2());
//myFun2();
///myFun2();
const val2 = myFun2();
//console.log(val);

const myFun1 = function() {
    //console.log('Fun 1');
    return '1';
}

```

```

}

const val1 = myFun1();
//console.log(val1);
//myFun1();
//myFun1();

const myFun3 = function(){
    //console.log('Fun 3');
    return '3';
}();
//console.log(myFun3);

function myFun2(){
    //console.log('Fun 2');
    return '2';
}

let val = 100;
val = adder(5,10);
console.log(val);
console.log(adder(7,80));
console.log(adder(117,80));

let a = 50;
let b = 94;
let test = a + ' + ' + b + ' = ' + adder(a,b);
console.log(test);
console.log(a + ' + ' + b + ' = ' + adder(a,b));

function adder(a,b){
    //let val = a + b;

```

```
    console.log(val);  
    return a + b * 1;  
    console.log('message');  
}
```

JavaScript Conditions

- Conditions
- if, else if, and else

```
let boo = true; //null 0 undefined  
if (boo ) {  
    console.log('boo is true');  
} else if(boo == false) {  
    console.log('boo is false');  
} else {  
    console.log('boo is something else');  
}
```

```
let a = 40;  
let b = 10;  
checker(50,100);  
checker(70,10);  
checker(80,100);
```

```
function checker(a,b){  
    let res;  
    if ( a > b) {  
        res = (a + ' is bigger than ' + b);  
    }  
}
```



```
    } else {  
        res = (a + ' was not bigger than ' + b);  
    }  
    console.log(res);  
}
```

JavaScript Loops

- Loops Do While, For, While, for each

```
for (let x=0;x<10;x++) {  
    //console.log(x);  
}  
let x = 100;  
while ( x < 10) {  
    console.log(x);  
    x++;  
}  
do {  
    //console.log(x);  
    x++;  
}  
while( x < 10 )  
//console.log(x);  
  
const test = [10,34,54,32,32234,3234];  
  
//console.log(test.length);  
for(let x=0 ; x < test.length ; x++){  
    //console.log(test[x]);  
}
```

```
}

for(let item of test){
    //console.log(item);
}

for (let x in test) {
    //console.log(x + " = " + test[x]);
}

test.forEach(function(val,index,array) {
    console.log(val + ' ' + index);
});

const myObj = {
    first : 'Laurence',
    last : 'Svekis',
    one : 1,
    two : 2,
    three : 3
}

for (let x in myObj){
    //console.log(x + ':' + myObj[x]);
}
```