

# Define Variables



## Group Variables



# Postman Environments

## Introduction

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**Overview of Variables**

**Overview of Environments**

**Creating an Environment**

**Environment Variables**

**Global Variables**

**Managing Environments**

Let's get started!

# Overview of Variables

Variables allow you to store and reuse values in your requests & scripts.



# Variables in Postman

Key-value pairs

Dynamically change  
request values

# Uses of Variables

Reuse values

Avoid human errors

Avoid hardcoding values

Dynamic values in scripts

# Common Types of Variables

Local Variables

Environment Variables

Global Variables

# Overview of Environments

You use environments to group related sets of values together.

# Need for Environments

Different values for  
different environments

Control access to variable  
values

Keep track of variables

# Creating an Environment

# Environment Variables



# Managing Environments

# Postman Environments

## Summary

Variables allow you to store and reuse values in your requests & scripts.

# Variables in Postman

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Dynamically change  
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# Common Types of Variables

Local Variables

Environment Variables

Global Variables

You use environments to group related sets of values together.

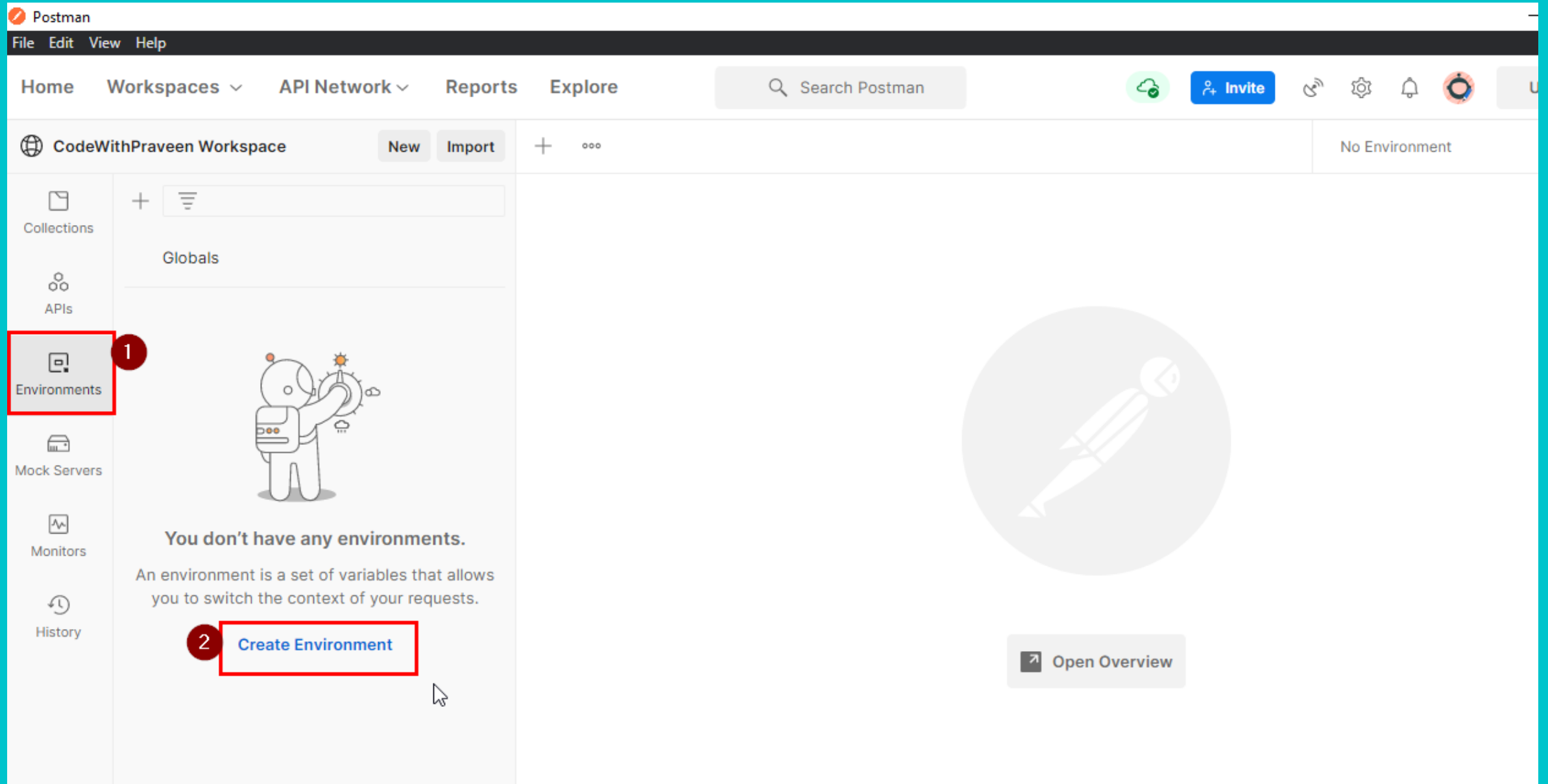
# Need for Environments

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different environments

Control access to variable  
values

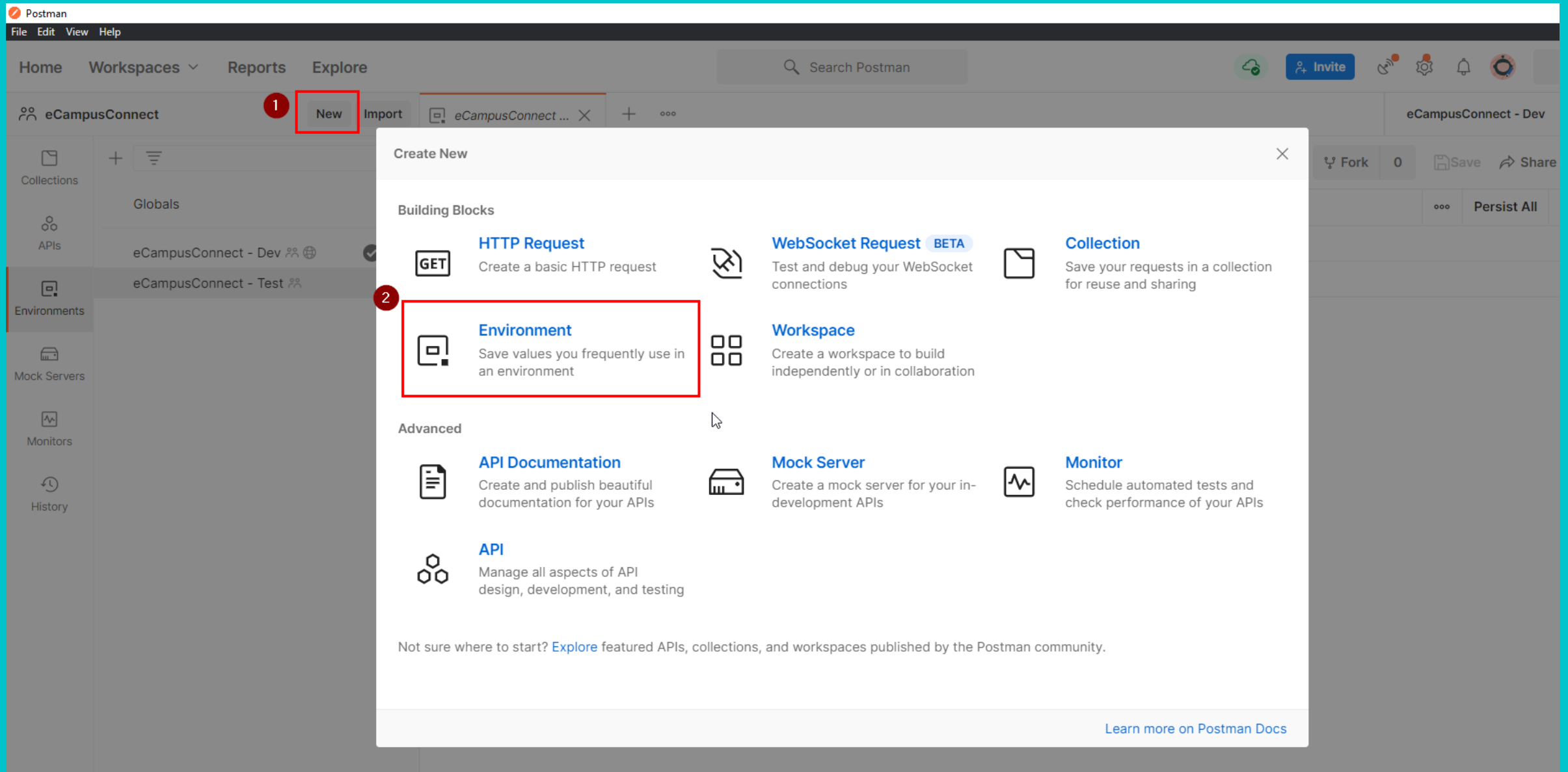
Keep track of variables

# Creating an Environment





# Creating an Environment



# Environment Variables

Postman

File Edit View Help

Home Workspaces Reports Explore

Search Postman

Invite

eCampusConnect

New Import

eCampusConnect ...

eCampusConnect - Dev

3 Save Share

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	VARIABLE	INITIAL VALUE ⓘ	CURRENT VALUE ⓘ		Persist All
<input checked="" type="checkbox"/>	port	14333	14333		
<input checked="" type="checkbox"/>	baseUrl	http://localhost	http://localhost		
	Add a new variable				

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Environments

eCampusConnect - Dev

eCampusConnect - Test

Mock Servers

Monitors

History

# Managing the Environment

