In this section, we will cover the following:

- Variables (string, numeric, Boolean, arrays, and data tables)

At the end of this section, you will have the necessary understanding of variables to start building robots in UiPath.

TIP: Try doing whatever Truls is doing in UiPath on your own computer to get even more familiar with variables and the UiPath Studio software. This will enhance your learning and improve your chances of successfully building the robots in later sections!