# Automatic Noise Detection and Removal Pipeline

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#### 1 Introduction

This pipeline takes in an image in grayscale. Then the watermark is removed, followed by checking for the type of noise. Based on if the noise is Gaussian or Impulse (salt and pepper) or none a flag is set up, in the next step the corresponding filter is applied and finally Otsu thresholding is applied.

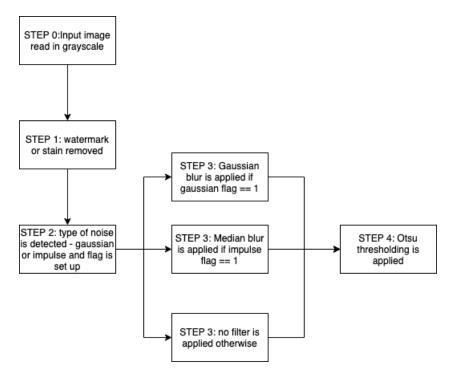


Figure 1: Pipeline Flowchart

### 2 Watermark Removal

### 2.1 Approach

I used a median blur with a larger kernel size, when this is applied to the image, it will output an image with only the watermark or stain, this is then subtracted from the original image, this gives us an image without the stain or watermark with flipped pixel values. The pixels are then flipped back with a bitwise not operation.

#### 2.2 Class $\Rightarrow watermark\_removal$

```
Input: Any image file that can be read by cv2.imread()
Output: Image file without watermark/stain
import cv2
from preprocessing.watermark_removal import watermark_removal
input_image = 'image.jpg'
output_image = watermark_removal(input_image=input_image).output()
cv2.imwrite('Output.jpg', output_image)
```

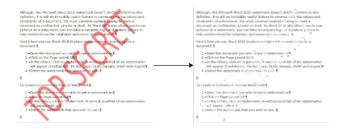


Figure 2: Watermark Removal Example

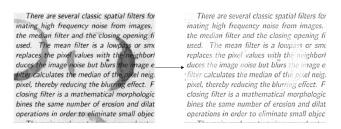


Figure 3: Stain Removal Example

## 3 Noise Type Detection

#### 3.1 Approach

I implemented the Spike Detection Algorithm described in [1].

A lower bound and upper bound values are calculated for Gaussian type noise and Impulse type noise. A new image is then run through the SDT algorithm, if it falls inside any of these ranges then the Gaussian Flag or the Impulse Flag is set, otherwise no flag is set.

## 3.2 Spike Detection Algorithm

 $\bullet$  This histogram of the grayscale image is calculated. We get 256 values, frequency of each intensity value from 0 - 255

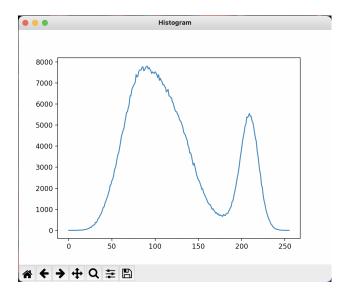


Figure 4: Histogram of Grayscale Image

• A vector D is calculated which is the difference of neighbouring intensity values.  $D_i = H_{(i+1)} + H_i$  for all i=0...255

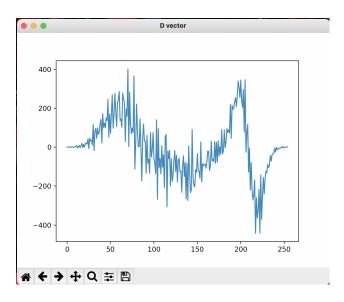


Figure 5: Vector D

- Minima NL1 and Maxima NL2 are calculated from vector D.
- Distance is calculated. distance = NL2 NL1
- Finally the distance is normalized by diving it with the image size and multiplying with an arbitrary number, i chose 100000

#### 3.3 Getting Range of Values for Gaussian and Impulse Noise using SDT Algorithm

 $I \ used \ the \ following \ dataset \ - \ https://www.kaggle.com/veersingh230799/grayscale-images-with-gaussian-or-impulse-noise$ 

This dataset contains 1200 images with Gaussian noise in training set, 1200 images with Impulse noise in training and 200 images with Gaussian noise in test set and 200 images with Impulse noise.

The distance value range for each type of noise was calculated in the following way:

- SDT algorithm was applied to all 1200 images for each type of noise.
- $\bullet$  This gave 1200 distance values. The mean and standard deviation were calculated.
- lower bound = mean 2 \* standard deviation
- upper bound = mean + 2 \* standard deviation

#### 3.4 Testing the Accuracy

I used the 200 images each in the test set to test the accuracy. The test images would run the SDT algorithm and their distance would be calculated. If this distance value was inside the range calculated previously then it was flagged as having that type of noise. Since all 200 images of a particular set had the noise, if 200 images were flagge then the accuracy would be 100%.

#### Output:

```
----Gaussian Noise----
lower bound = 96.04917198684099
upper bound = 326.5743861507359
Total test images = 200
Total flagged images = 144
Accuracy = 72.0%
-----Impulse Noise-----
lower bound = 4039.43981828374
upper bound = 8989.931753143906
Total test images = 200
Total flagged images = 191
```

flag is set, Median Blur is applied if Impulse flag is set, otherwise no filter is applied. Then Otsu Thresholding is applied

#### 4.2 $Class \Rightarrow noise\_reduction\_apply$

Input: cv2.imread(img, cv2.IMREAD\_GRAYSCALE)

```
Output: Image file with corresponding filter + thresholding applied
import cv2
from preprocessing.noise_type_detector import noise_type_detector
from preprocessing.noise_reduction_apply import noise_reduction_apply
image = '/Users/veersingh/Desktop/Internship/data-extraction/assets/impulse.jpg'
img = cv2.imread(image, cv2.IMREAD_GRAYSCALE)
```

```
# Check for gaussian noise or impulse noise
gaussian_flag, impulse_flag = noise_type_detector(img).flag()
# Apply filter depending on the flag
if gaussian_flag == 1:
    third = noise_reduction_apply(img).gaussian_blur()
    print('Gaussian Noise Detected')
elif impulse_flag == 1:
    third = noise_reduction_apply(img).median_blur()
    print('Impulse Noise Detected')
else:
    third = img
    print('None')
# Apply thresholding
output = noise_reduction_apply(third).thresholding()
cv2.imwrite('1.jpg', cv2.imread(image))
cv2.imwrite('2.jpg', third)
cv2.imwrite('3.jpg', output)
```



Figure 6: Testing image with Gaussian Noise



Figure 7: Testing image with Impulse Noise

# 5 Complete Pipeline

Implementing the complete pipeline.

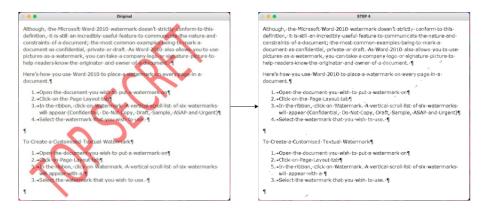


Figure 8: Complete Pipeline Example 1

There are several classic spatial filters for inating high frequency noise from images, the median filter and the closing opening fi used. The mean filter is a lowpass or smoreplaces the pixel values with the neighborh duces the image noise but blurs the image efficter calculates the median of the pixel neighborh, thereby reducing the blurning effect. For closing filter is a mathematical morphologic bines the same number of erosion and dilat operations in order to eliminate small object.

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Figure 9: Complete Pipeline Example 2

## References

[1] S. Indu and Chaveli Ramesh. A noise fading technique for images highly corrupted with impulse noise. In 2007 International Conference on Computing: Theory and Applications (ICCTA'07), pages 627–632, 2007.