

# Building AI Agents That Work

Lessons Learnt

Google  
Cloud  
Next 25



Proprietary







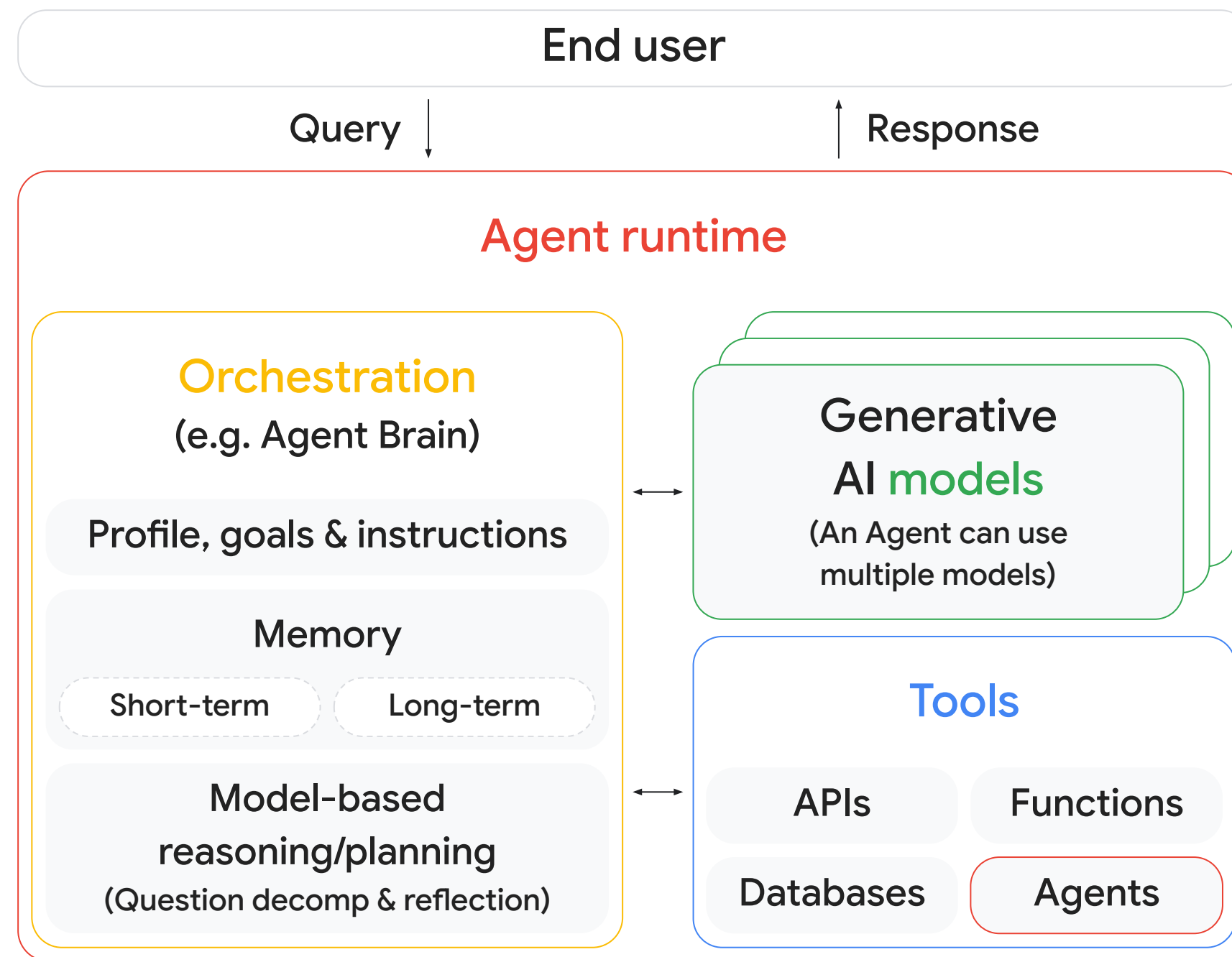
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01 Agents

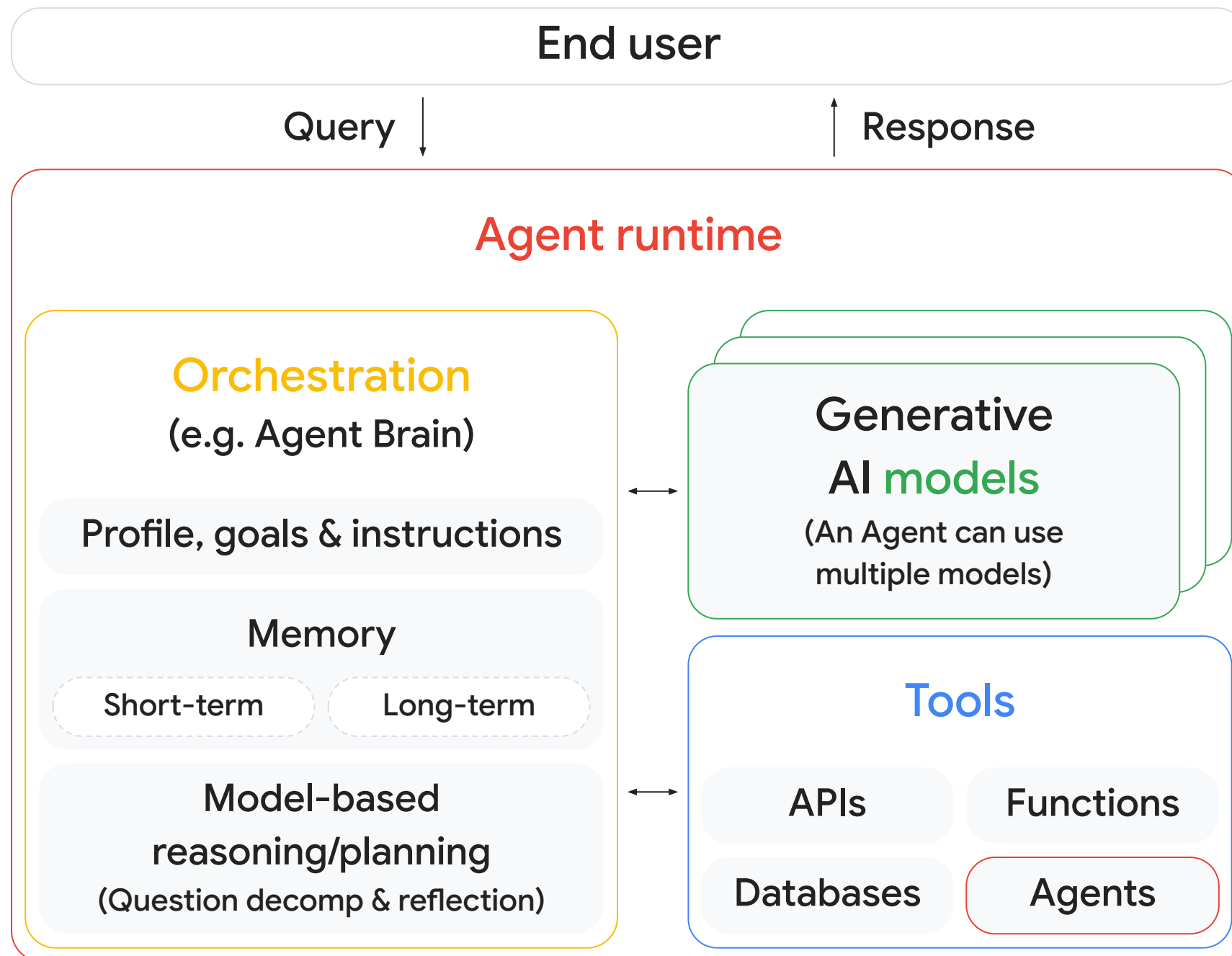
02 Case Study

03 Lessons Learnt

# What is an Agent?



# What is an Agent?



An agent is an AI-driven application that uses a **model or LLM**, guided by **instructions** that shape its behavior. It also has access to additional **tools** that enhance its capabilities, all running within a dynamic **runtime** environment.

# Lessons

01 Don't use Agents!

02

03

04



# Ask yourself...



Predictability

How predictable is your task structure?



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Control

How critical is consistency and control in your application?



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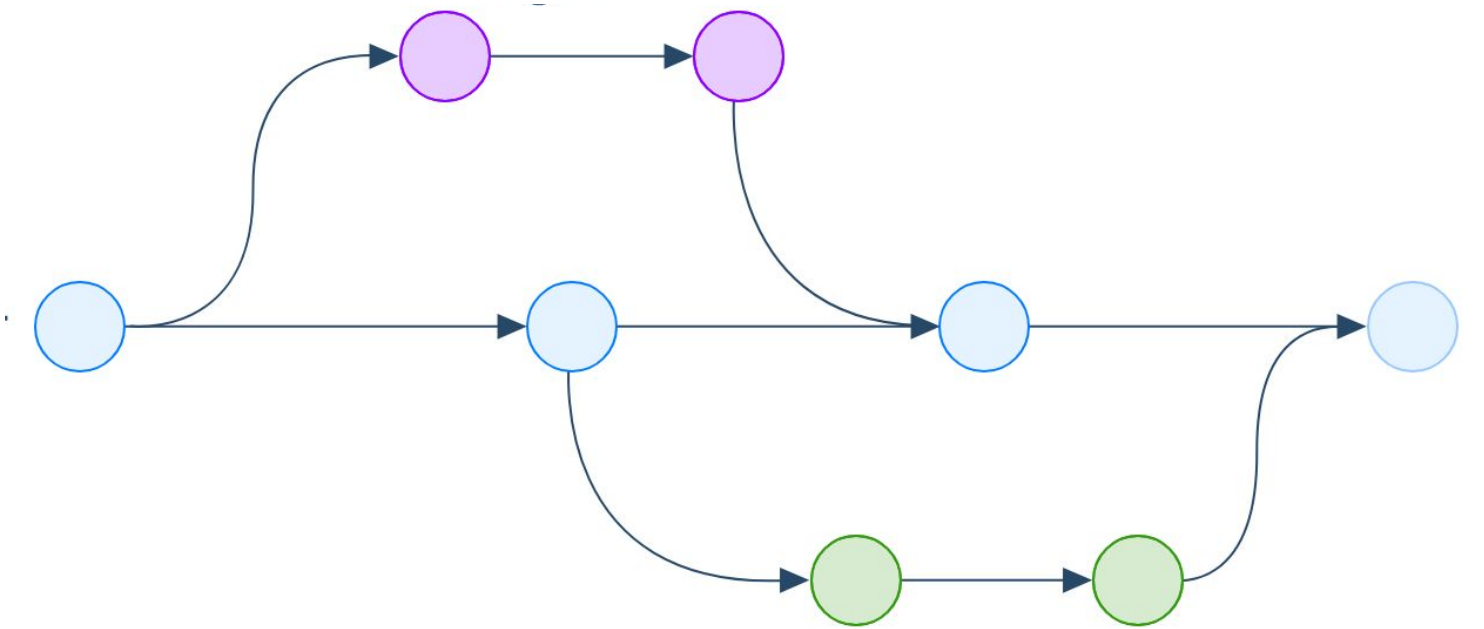
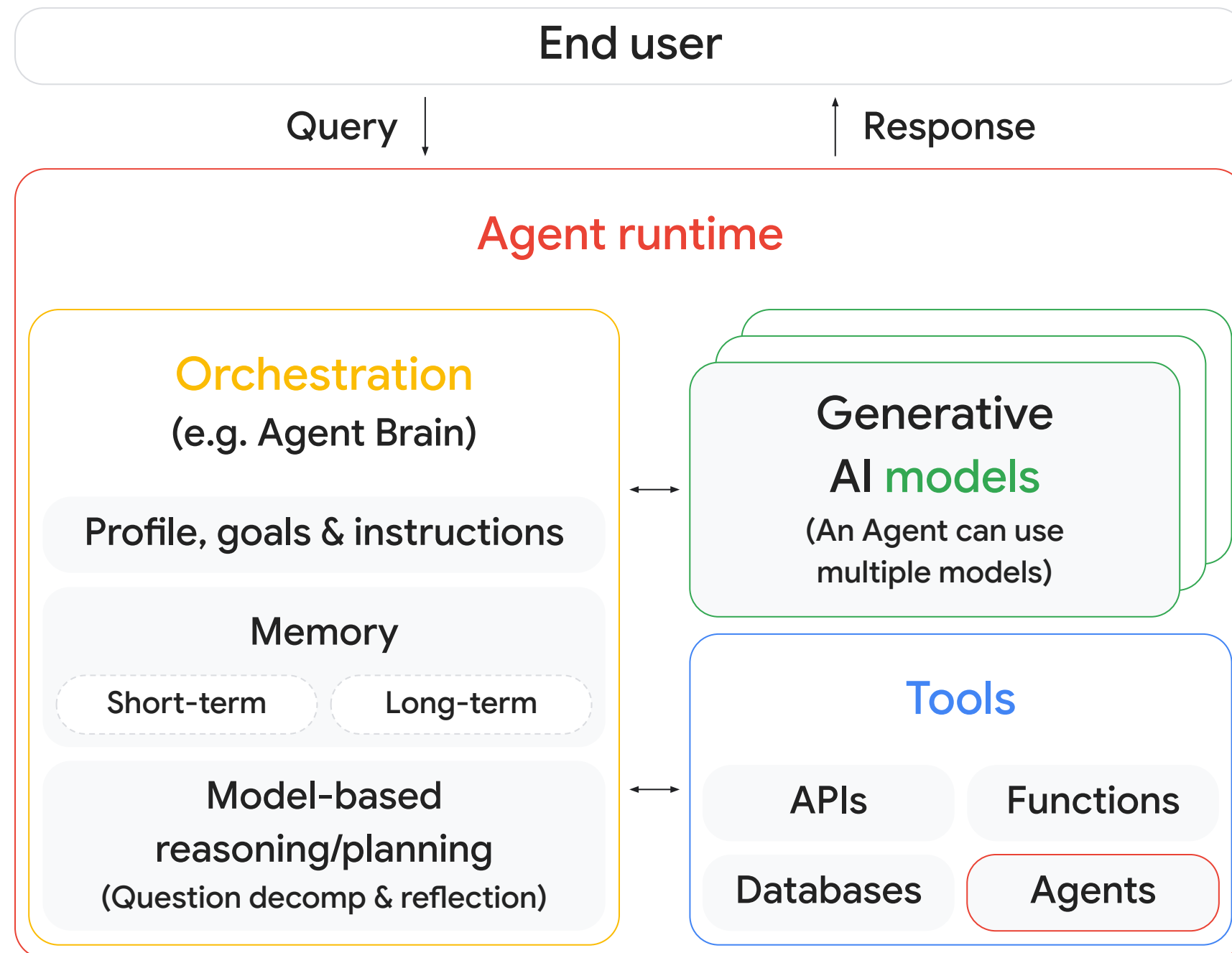
Boundaries & Complexity

How clearly defined are your boundaries?

Latency & cost

What's your tolerance for latency and cost?

# Agents vs. Workflows



**LLM + Instructions + Tools**



# Lessons



01 Don't use Agents!

02 Frameworks

03

04

# Frameworks & Abstractions

## Quick PoC

They enable rapid prototyping, a great start but only for the proof of concept

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Frameworks force design choices before you have identified your specific limitations and goals of system.

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## Suboptimal Systems

May lead to sub-optimal performance

# Lessons



01 Don't use Agents!

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03 Start Simple!

04



# Start Simple!

Single  
Agent first

Build a focused agent for one specific task

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Prefer  
functionality

Functionality over complexity. Develop a working system, prioritize usefulness, not over-engineering



# Lessons



- 01 Don't use Agents!
- 02 Frameworks
- 03 Start Simple!
- 04 Prompting

# Prompts...

## Clarity in Prompts

Prioritize clarity in prompts that the model can understand.

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## Clarity in Prompts

Prioritize clarity in prompts that the model can understand.

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Writing a good tool description impacts the overall performance of the agent.

## Iterative Refinement

Just as in software development, testing and feedback are crucial.

# Lessons



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# Thank you!



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