# Report

### March 1, 2024

# 1 Sonic Saviors: Autoencoders for Audio Noise Reduction -Project Report

link to the repository: Sonic Saviors

#### 1.1 1. Introduction

Welcome to the thrilling world of audio noise reduction with autoencoders! This project, named "Sonic Saviors," delves into two innovative approaches to cleanse audio signals from unwanted noise:

- Feature-Level Denoising: This method extracts intricate features like Mel-Frequency Cepstral Coefficients (MFCC) and Mel Spectrogram from pristine audio. We then introduce noise, train an autoencoder to reconstruct the original features, effectively removing the noise from the signal.
- Audio-Level Denoising: In this approach, we directly manipulate the raw audio waveform by adding noise and subsequently extracting MFCC and Mel Spectrogram features. The autoencoder then works its magic to restore the clean audio waveform, employing these features.

#### 1.2 2. Project Structure

- **README.md:** Your trusty guide through this auditory adventure.
- data/: Dive into this directory to uncover the audio data used for our experiments.
- flickr\_audio\_eda.ipynb (Optional): Embark on an auditory journey with this Jupyter Notebook containing exploratory data analysis (EDA) for audio data (if applicable).
- noise\_audio/: This directory houses the arsenal of scripts dedicated to audio-level denoising:
  - create\_hybrid\_file.py: Craft hybrid files melding clean and noisy audio representations.
  - denoisening\_dae\_audio.ipynb: Unravel the mysteries of audio-level denoising with this Jupyter Notebook.
  - processing\_data.py (Optional): Script to preprocess audio data for audio-level denoising (if needed).
- noise\_features/: This directory houses scripts related to feature-level denoising:
  - create\_hybrid\_file.py: Generates hybrid files combining clean and noisy feature representations.

- denoisening\_dae\_features.ipynb: Explore feature-level denoising techniques with this Jupyter Notebook.
- **processing\_data.py** (**Optional**): Script to preprocess audio data for feature-level denoising (if needed).
- **prediction.ipynb:** Witness the prowess of our trained autoencoder models in action through this Jupyter Notebook.

### 1.3 3. Autoencoder Architecture

Behold the architecture defined within the create\_autoencoder function, serving as the backbone for both models.

```
[]: def create_autoencoder(input_shape):
         input_layer = Input(shape=input_shape) # (148, 109, 1)
         # Encoder
         x = Conv2D(32, (3, 3), activation='relu', padding='same')(input_layer)
         x = MaxPooling2D((2, 2), padding='same')(x)
         x = Conv2D(64, (3, 3), activation='relu', padding='same')(x)
         x = MaxPooling2D((2, 2), padding='same')(x)
         x = Flatten()(x)
         # Latent space
         latent_space = Dense(128, activation='relu')(x)
         # Decoder
         x = Dense(37 * 28 * 64, activation='relu')(latent_space)
         x = Reshape((37, 28, 64))(x)
         x = Conv2DTranspose(64, (3, 3), activation='relu', padding='same')(x)
         x = UpSampling2D((2, 2))(x)
         x = Cropping2D(cropping=((0, 0), (0, 1)))(x)
         x = Conv2DTranspose(32, (3, 3), activation='relu', padding='same')(x)
         x = UpSampling2D((2, 2))(x)
         # Correction: Pad 'SAME' to avoid information loss during upsampling
         x = Cropping2D(cropping=((0, 0), (1, 0)))(x)
         output_layer = Conv2DTranspose(1, (3, 3), activation='sigmoid',__
      →padding='same')(x)
         autoencoder = Model(inputs=input_layer, outputs=output_layer)
         autoencoder.compile(optimizer='adam', loss='mean_squared_error')
         return autoencoder
```

## 1.4 4. Preprocessing Parameters

- Sampling rate (sr): 22050 Hz
- Fast Fourier Transform (FFT) window size (n\_fft): 2048
- Hop length (hop\_length): 512

- Number of Mel-frequency cepstral coefficients (n\_mels): 128
- Number of MFCC coefficients (n\_mfcc): 20
- Fixed length for feature vectors (fixed\_length): 55296

## 1.5 5. Noise Preprocessing Code (Audio-Level)

```
[ ]: class AudioProcessor:
         Class to process audio files and compute Mel spectrogram and MFCC features.
         def init (self, sr=22050, n fft=2048, hop length=512, n mels=128,
      on_mfcc=20, fixed_length=55296):
             self.sr = sr
             self.n_fft = n_fft
             self.hop length = hop length
             self.n mels = n mels
             self.n_mfcc = n_mfcc
             self.fixed_length = fixed_length
             self.scal = StandardScaler()
         def compute_mel_mfcc(self, audio_path: str or np.array) -> Tuple[np.
      →ndarray, np.ndarray]:
             11 11 11
             Compute Mel spectrogram and MFCC features for a given audio file.
             Parameters:
                 audio\_path (str): Path to the audio file or raw audio data as a_{\sqcup}
      →NumPy array.
             Returns:
                 Tuple[np.ndarray, np.ndarray]: Tuple containing Mel spectrogram and ⊔
      \hookrightarrow MFCC features.
             11 11 11
             if isinstance(audio_path, str):
                 y, _ = librosa.load(audio_path, sr=self.sr)
                 y = librosa.util.fix_length(y, size=self.fixed_length)
             else:
                 y = audio_path
             mel = librosa.feature.melspectrogram(y=y, sr=self.sr, n_fft=self.n_fft,_u
      ⇔hop_length=self.hop_length,
                                                    n mels=self.n mels)
             mfcc = librosa.feature.mfcc(S=librosa.power to db(mel), n mfcc=self.
      \rightarrown_mfcc)
             mfcc = self.scal.fit_transform(mfcc)
```

```
return mel, mfcc, y
    Ostaticmethod
    def add noise(audio: np.ndarray, mean=0, std=0.009) -> np.ndarray:
        Add Gaussian noise to audio data.
        Parameters:
            audio (np.ndarray): Input audio data.
            mean (float): Mean of the Gaussian noise. Default is 0.1.
            std (float): Standard deviation of the Gaussian noise. Default is 0.
 →07.
        Returns:
            np.ndarray: Noisy audio data.
        audio_noisy = audio + np.random.normal(mean, std, audio.shape)
        return audio_noisy
class RepresentationSaver:
    Class to save hybrid representations to files.
    11 11 11
    def __init__(self):
        pass
    Ostaticmethod
    def save_hybrid_representations(audio_paths: list, clean_save_dir: str, u
 →noisy_save_dir: str,
                                    processor: AudioProcessor):
        Save hybrid representations (clean and noisy) to files.
        Parameters:
            audio_paths (list): List of paths to audio files.
            clean_save_dir (str): Directory to save clean representations.
            noisy_save_dir (str): Directory to save noisy representations.
            processor (AudioProcessor): Instance of AudioProcessor class.
        for audio_path in tqdm(audio_paths, desc='Processing audio files'):
            mel_clean, mfcc_clean, y = processor.compute_mel_mfcc(audio_path)
            audio_noisy = processor.add_noise(y)
            mel_noisy, mfcc_noisy, _ = processor.compute_mel_mfcc(audio_noisy)
```

```
filename = os.path.splitext(os.path.basename(audio_path))[0]
            np.save(os.path.join(clean_save_dir,__

¬f'{filename}_hybrid_representation_clean.npy'),
                    np.concatenate((mel_clean, mfcc_clean), axis=0))
            np.save(os.path.join(noisy_save_dir,_

→f'{filename} hybrid representation noisy.npy'),
                    np.concatenate((mel_noisy, mfcc_noisy), axis=0))
def main():
   # Paths
   audio_dir = '/mnt/c/Users/rafaj/Documents/datasets/
 →audio-denoising-auto-encoder/data/flickr_audio/wavs'
    train_clean_representations_dir = '/mnt/c/Users/rafaj/Documents/datasets/
 -audio-denoising-auto-encoder/data/processed_data/noisy_audio/train/
 ⇔clean_hybrid_representations'
   train_noisy_representations_dir = '/mnt/c/Users/rafaj/Documents/datasets/
 -audio-denoising-auto-encoder/data/processed_data/noisy_audio/train/
 ⇔noisy_hybrid_representations'
   test_audio_dir = '/mnt/c/Users/rafaj/Documents/datasets/
 →audio-denoising-auto-encoder/data/processed_data/noisy_audio/test'
    # Create directories if they don't exist
   os.makedirs(train_clean_representations_dir, exist_ok=True)
   os.makedirs(train_noisy_representations_dir, exist_ok=True)
   os.makedirs(test_audio_dir, exist_ok=True)
   processor = AudioProcessor()
    saver = RepresentationSaver()
   # Split audio files into train and test sets
   audio_paths = [os.path.join(audio_dir, file) for file in os.
 →listdir(audio_dir) if file.endswith('.wav')]
   np.random.shuffle(audio paths) # Shuffle the list of audio paths
   num_train = int(len(audio_paths) * 0.9) # 90% for training, 10% for testing
   train_paths = audio_paths[:num_train]
   test_paths = audio_paths[num_train:]
    # Process and save hybrid representations for training set
    saver.save_hybrid_representations(train_paths,__
 strain_clean_representations_dir, train_noisy_representations_dir,
                                      processor)
   print('Hybrid representations for training set saved successfully!')
```

## 1.6 6. Noise Preprocessing Code (Feature-Level)

```
[]: class AudioProcessor:
         Class to process audio files and compute Mel spectrogram and MFCC features.
         def __init__(self, sr=22050, n_fft=2048, hop_length=512, n_mels=128,_
      on_mfcc=20, fixed_length=55296):
             self.sr = sr
             self.n_fft = n_fft
             self.hop_length = hop_length
             self.n_mels = n_mels
             self.n_mfcc = n_mfcc
             self.fixed_length = fixed_length
             self.scal = StandardScaler()
         def compute_mel_mfcc(self, audio_path: str) -> Tuple[np.ndarray, np.
      →ndarray]:
             Compute Mel spectrogram and MFCC features for a given audio file.
             Parameters:
                 audio_path (str): Path to the audio file.
                 Tuple[np.ndarray, np.ndarray]: Tuple containing Mel spectrogram and
      \hookrightarrow MFCC features.
```

```
y, _ = librosa.load(audio_path, sr=self.sr)
        y = librosa.util.fix_length(y, size=self.fixed_length)
        mel = librosa.feature.melspectrogram(y=y, sr=self.sr, n_fft=self.n_fft,_
 →hop_length=self.hop_length,
                                              n mels=self.n mels)
        mfcc = librosa.feature.mfcc(S=librosa.power_to_db(mel), n_mfcc=self.
 →n mfcc)
        mfcc = self.scal.fit_transform(mfcc)
        return mel, mfcc
    Ostaticmethod
    def add_noise(mel: np.ndarray, mfcc: np.ndarray, mean=0, std=0.009) ->__
 →Tuple[np.ndarray, np.ndarray]:
        Add Gaussian noise to Mel spectrogram and MFCC features.
        Parameters:
            mel (np.ndarray): Mel spectrogram.
            mfcc (np.ndarray): MFCC features.
            mean (float): Mean of the Gaussian noise. Default is 0.
            std (float): Standard deviation of the Gaussian noise. Default is 0.
 →05.
        Returns:
            Tuple[np.ndarray, np.ndarray]: Tuple containing noisy Mel_{\sqcup}
 ⇔spectrogram and MFCC features.
        mel_noisy = mel + np.random.normal(mean, std, mel.shape)
        mfcc_noisy = mfcc + np.random.normal(mean, std, mfcc.shape)
        return mel_noisy, mfcc_noisy
class RepresentationSaver:
    Class to save hybrid representations to files.
    11 11 11
    def __init__(self):
        pass
    Ostaticmethod
    def save_hybrid_representations(audio_paths: list, clean_save_dir: str,_
 →noisy_save_dir: str,
                                    processor: AudioProcessor):
```

```
Save hybrid representations (clean and noisy) to files.
        Parameters:
            audio_paths (list): List of paths to audio files.
            clean_save_dir (str): Directory to save clean representations.
            noisy_save_dir (str): Directory to save noisy representations.
            processor (AudioProcessor): Instance of AudioProcessor class.
        for audio path in tqdm(audio paths, desc='Processing audio files'):
            mel_clean, mfcc_clean = processor.compute_mel_mfcc(audio_path)
            mel_noisy, mfcc_noisy = processor.add_noise(mel_clean, mfcc_clean)
            filename = os.path.splitext(os.path.basename(audio path))[0]
            np.save(os.path.join(clean_save_dir,_

¬f'{filename}_hybrid_representation_clean.npy'),
                    np.concatenate((mel_clean, mfcc_clean), axis=0))
            np.save(os.path.join(noisy_save_dir,_

¬f'{filename}_hybrid_representation_noisy.npy'),
                    np.concatenate((mel_noisy, mfcc_noisy), axis=0))
def main():
   # Paths
   audio_dir = '/mnt/c/Users/rafaj/Documents/datasets/
 ⇒audio-denoising-auto-encoder/data/flickr audio/wavs'
   train_clean_representations_dir = '/mnt/c/Users/rafaj/Documents/datasets/
 -audio-denoising-auto-encoder/data/processed_data/noisy_features/train/
 ⇔clean_hybrid_representations'
   train_noisy_representations_dir = '/mnt/c/Users/rafaj/Documents/datasets/
 -audio-denoising-auto-encoder/data/processed_data/noisy_features/train/
 →noisy_hybrid_representations'
   test_audio_dir = '/mnt/c/Users/rafaj/Documents/datasets/
 -audio-denoising-auto-encoder/data/processed_data/noisy_features/test'
    # Create directories if they don't exist
    os.makedirs(train_clean_representations_dir, exist_ok=True)
    os.makedirs(train_noisy_representations_dir, exist_ok=True)
   os.makedirs(test_audio_dir, exist_ok=True)
   processor = AudioProcessor()
   saver = RepresentationSaver()
    # Split audio files into train and test sets
```

```
audio_paths = [os.path.join(audio_dir, file) for file in os.
 ⇔listdir(audio_dir) if file.endswith('.wav')]
   np.random.shuffle(audio_paths) # Shuffle the list of audio paths
   num train = int(len(audio paths) * 0.9) # 90% for training, 10% for testing
   train_paths = audio_paths[:num_train]
   test paths = audio paths[num train:]
    # Process and save hybrid representations for training set
    saver.save_hybrid_representations(train_paths,_
 strain clean representations dir, train noisy representations dir,
                                      processor)
   print('Hybrid representations for training set saved successfully!')
    # Copy test audio files to test directory
   for path in test_paths:
        filename = os.path.basename(path)
       dest_path = os.path.join(test_audio_dir, filename)
        shutil.copyfile(path, dest_path)
   print('Test audio files copied successfully!')
    # Save scaler
   joblib.dump(processor.scal,
                '/mnt/c/Users/rafaj/Documents/datasets/
 -audio-denoising-auto-encoder/data/processed data/noisy_features/weights/
 ⇔scaler.save')
   print('Scaler saved successfully!')
if __name__ == "__main__":
   main()
```

#### 1.7 7. Conclusions

This report has provided a comprehensive overview of the "Sonic Saviors" project, exploring the application of autoencoders for audio noise reduction. We've delved into the two approaches, showcased the project structure, and presented the core components like autoencoder architecture and preprocessing parameters. The provided noise preprocessing code snippets demonstrate the data preparation steps for both audio-level and feature-level denoising approaches.

## 1.8 8. Future Work

This project lays the foundation for further exploration. We can investigate:

- Hyperparameter tuning to optimize the performance of the autoencoders.
- Different autoencoder architectures to potentially achieve better noise reduction.
- Evaluation metrics beyond subjective listening tests to quantitatively assess the effectiveness of the denoised audio.

By continuing this research, we can further refine the capabilities of autoencoders in the realm of audio noise reduction, ultimately enhancing the listening experience for everyone.