Narinthorn Navabutr

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3rd-year Computer Engineering Bachelor student at King Mongkut's University of Technology Thonburi with a proactive and creative mindset. Skilled in Game designing using Figma and Game developing using Unity and Unreal Engine. Highly adaptable, eager to learn, and collaborate effectively within a team. Seeking an internship to apply technical expertise in a real-world environment while working with a dynamic team. My Internship period from 2 June - 1 August (I can work longer with as much WFH as possible as my university will be opening then).

EDUCATION

King Mongkut's University of Technology Thonburi
2022 - Present

Bachelor of Engineering
Major: Computer Engineering, International Program

GPA: 3.38 (5 semesters)
- Software Engineering: A
- UX/UI : A

SKILL

GAME DEVELOPMENT
- Unity : C++ (Beginner)
- Unreal Engine : Blueprint (Beginner)

GRAPHIC DESIGN
- Slide Presentation: Canva
- Design: Figma
- Adobe: Photoshop, Illustrator

OTHERS
- Creativity
- Teamwork and Collaboration
- Microsoft Office: Word, Powerpoint

PROGRAMMING
- Object-Oriented Programming (OOP): Design Patterns
- Data Modeling & Analysis: Python, SQL

LANGUAGES

Thai
Native Speaker

English
CU-TEP : 83

CHARACTERISTICS

- Creative & Innovative
- Strong problem-solving skills
- Analytical Thinker

PROJECTS

"Mad Chicken" - Chasing Game (Unity 3D)
- Make a game that a player has to run away from another character, Design and build the map, Use AI for the chaser to track the player, Design the UI of the starting screen
- Skill: Game Development, Game Design, C# Programming

"Cubey" - Dodging Game (Unity 3D)
- Make a game that a player has to run through obstacles and dodge things, Create scoring system, Designing the map
- Skill: Game Development, Game Design, C# Programming

"Obstacle Dodge" - Dodging Game (Unity 3D)
- Game was made within a Unity 3D, Created the player with movement ability, Designed the map surrounded, Program the obstacles
- Skill: Game Development, Game Design, C# Programming

EXTRACURRICULAR ACTIVITY

depa Growth Lab GEN AI Hackathon powered by AWS   **October 2024**
Product: SolMate - A chatbot services in business consultant
- Awarded as a Top 10 finalist
- Conducted research and gathered relevant information
- Collaborated effectively with team members to achieve project goals
- Skill: Data collecting, Teamwork, Collaboration, Analytics

KMUTT Engineering Open House 2024   **October 2024**
Genesis Market
- Coordinated with groupmates to manage food store in costs, business strategies, and customer understanding
- Sold food for the students who visited the engineering open house
- Skill: Team collaboration, Business understanding, Cost calculation, Management

CPE ComCamp34   **April 2023**
Registration Staff
- Assisted in selecting participants and managing registrations
- Register all students who participated
- Register all staff, communicate with other staff to ensure a smooth workflow
- Supported other Stations when needed such as the activity station
- Skill: Team collaboration, Management, Communication, Entertaining