

# Research Outline

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```
1 code /home/ryan/Dropbox/Studies/QuantP
  ↪ roject/Current/Python-Quant/ &
  ↪ disown
```

Here's what I gathered from the week 3 slides

## § 1 Give a brief Sketch of the project

### ¶ 1.1 Topic / Context

We are interested in the theory of problem solving, but in particular the different approaches that can be taken to attacking a problem.

Essentially this boils down to looking at how a computer scientist and mathematician attack a problem, although originally I thought there was no difference, after seeing the odd way Roozbeh attacks problems I see there is a big difference.

### ¶ 1.2 Motivation

### ¶ 1.3 Basic Ideas

- Look at FOSS CAS Systems
  - Python (SymPy)

– Julia

- \* Sympy integration
- \* symEngine
- \* Reduce.jl
- \* Symata.jl

- Maybe look at interactive sessions:

- Like Jupyter
- Hydrogen
- TeXmacs
- org-mode?

After getting an overview of SymPy let's look at problems that are interesting (chaos, morphogenesis and order from disarray etc.)

### ¶ 1.4 Where are the Mathematics

- Trying to look at the algorithms underlying functions in Python/Sympy and other Computer algebra tools such as Maxima, Maple, Mathematica, Sage, GAP and Xcas/-Giac, Yacas, Symata.jl, Reduce.jl, SymEngine.jl

– For Example Recursive Relations

- Look at solving some problems related to chaos theory maybe
  - Mandelbrot and Julia Sets
- Look at solving some problems related to Fourier Transforms maybe

AVOID DETAILS, JUST SKETCH THE PROJECT OUT.

### ¶ 1.5 Don't Forget we need a talk

#### 1.5.1 Slides In Org Mode

- Without Beamer
- With Beamer

## § 2 What we're looking for

- Would a reader know what the project is about?
- Would a reader become interested in the upcoming report?
- Is it brief but well prepared?
- Are the major parts or phases sketched out

## § 3 Download RevealJS

So first do M-x package-install ox-reveal then do M-x load-library and then look for ox-reveal

Download Reveal.js and put it in the directory as ./reveal.js, you can do that with something like this:

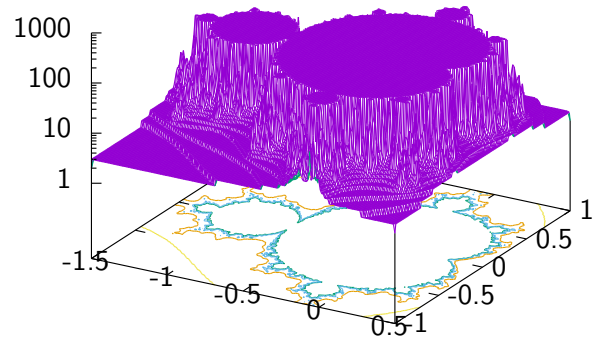
```
1 # cd /home/ryan/Dropbox/Studies/2020Sp
  ↪ ring/QuantProject/Current/Python-Q
  ↪ uant/Outline/
2 wget https://github.com/hakimel/reveal
  ↪ .js/archive/master.tar.gz
3 tar -xzf master.tar.gz && rm
  ↪ master.tar.gz
4 mv reveal.js-master reveal.js
```

Then just do C-c e e R R to export with RevealJS as opposed to PHP you won't need a fancy server, just open it in the browser.

## § 4 GNU Plot

limit of recursion is 250

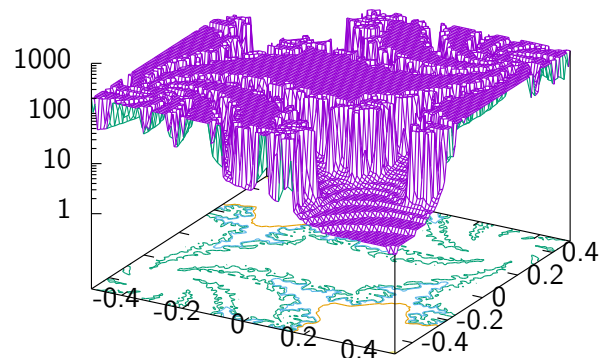
```
1 complex(x,y) = x*{1,0}+y*{0,1}
2 mandel(x,y,z,n) = (abs(z)>2.0 ||
  ↪ n>=200) ? \
3           n : mandel(x,y,z*z+c
  ↪ complex(x,y),n+1)
4
5 set xrange [-1.5:0.5]
6 set yrange [-1:1]
7 set logscale z
8 set isosample 200
9 set hidden3d
10 set contour
11 splot mandel(x,y,{0,0},0) notitle
```



[reference for image](#)

,#+begin\_src gnuplot

```
1 complex(x,y) = x*{1,0}+y*{0,1}
2 mandel(x,y,z,n) = (abs(z)>2.0 ||
  ↪ n>=200) ? \
3           n : mandel(x,y,z*z+c
  ↪ complex(x,y),n+1)
4
5 set xrange [-0.5:0.5]
6 set yrange [-0.5:0.5]
7 set logscale z
8 set isosample 100
9 set hidden3d
10 set contour
11 a= -0.37
12 b= -0.612
13 splot mandel(a,b,complex(x,y),0)
  ↪ notitle
```



[reference](#)

```

1  rmax = 2
2  nmax = 100
3  complex (x, y) = x * {1, 0} + y * {0,
  ↪ 1}
4  mandelbrot (z, z0, n) = n == nmax ||
  ↪ abs (z) > rmax ? n : mandelbrot (z
  ↪ ** 2 + z0, z0, n + 1)
5  set samples 200
6  set isosamples 200
7  set pm3d map
8  set size square
9  splot [-2 : .8] [-1.4 : 1.4]
  ↪ mandelbrot (complex (0, 0),
  ↪ complex (x, y), 0) notitle

```

