Research Outline

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code /home/ryan/Dropbox/Studies/QuantP _j → roject/Current/Python-Quant/ & → disown	
Here's what I gatthered from the week 3 slides	

§ 1 Give a brief Sketch of the project

So here is a citation [1] I got another one here though [2]

¶ 1.1 Topic / Context

We are interested in the theory of problem solving, but in particular the different approaches that can be taken to attacking a problem.

Essentially this boils down to looking at how a computer scientist and mathematician attack a problem, although originally I thought there was no difference, after seeing the odd way Roozbeh attacks problems I see there is a big difference.

¶ 1.2 Motivation

¶ 1.3 Basic Ideas

- Look at FOSS CAS Systems
 - Python (Sympy)
 - Julia
 - * Sympy integration
 - * symEngine
 - * Reduce.il
 - * Symata.jl
- Maybe look at interactive sessions:
 - Like Jupyter
 - Hydrogen
 - TeXmacs
 - org-mode?

After getting an overview of SymPy let's look at problems that are interesting (chaos, morphogenesis and order from disarray etc.)

¶ 1.4 Where are the Mathematics

- Trying to look at the algorithms underlying functions in Python/Sympy and other Computer algebra tools such as Maxima, Maple, Mathematica, Sage, GAP and Xcas/-Giac, Yacas, Symata.jl, Reduce.jl, SymEngine.jl
 - For Example Recursive Relations
- Look at solving some problems related to chaos theory maybe
 - Mandelbrot and Julia Sets
- Look at solving some problems related to Fourier Transforms maybe

AVOID DETAILS, JUST SKETCH THE PROJECT OUT.

¶ 1.5 Don't Forget we need a talk

1.5.1 Slides In Org Mode

- Without Beamer
- With Beamer

§ 2 What we're looking for

- Would a reader know what the project is about?
- Would a reader become interested in the upcoming report?
- Is it brief but well prepared?
- Are the major parts or phases sketched out

§ 3 Download RevealJS

So first do M-x package-install ox-reveal then do M-x load-library and then look for ox-reveal

Download Reveal.js and put it in the directory as ./reveal.js, you can do that with something like this:

```
# cd /home/ryan/Dropbox/Studies/2020Sp 

→ ring/QuantProject/Current/Python-Q 

→ uant/Outline/

2 wget https://github.com/hakimel/reveal 

→ .js/archive/master.tar.gz

3 tar -xzvf master.tar.gz && rm

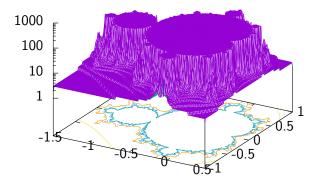
→ master.tar.gz

4 mv reveal.js-master reveal.js
```

Then just do C-c e e R R to export with RevealJS as opposed to PHP you won't need a fancy server, just open it in the browser.

§ 4 GNU Plot

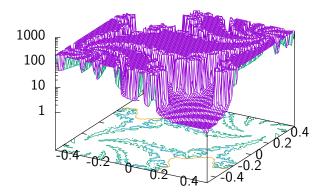
limit of recursion is 250



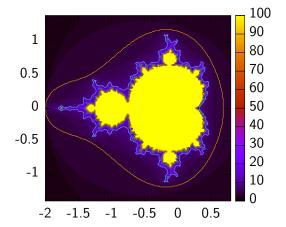
reference for image

,#+begin_{src} gnuplot

```
complex(x,y) = x*{1,0}+y*{0,1}
   mandel(x,y,z,n) = (abs(z)>2.0 | |
   \rightarrow n>=200) ? \
                       n : mandel(x,y,z*z+c)
3
                        \rightarrow omplex(x,y),n+1)
   set xrange [-0.5:0.5]
   set yrange [-0.5:0.5]
   set logscale z
   set isosample 100
   set hidden3d
   set contour
   a = -0.37
  b = -0.612
   splot mandel(a,b,complex(x,y),0)
   \hookrightarrow notitle
```



reference



§ 5 Heres a Gif

So this is a very big Gif that I'm using: How did I make the Gif??

https://dl.dropboxusercontent.com/s/rbu25urfg8sbwfu/out.gif?dl=0

References

- [1] Eric Lehman, Tom Leighton, and Albert Meyer. Readings | Mathematics for Computer Science | Electrical Engineering and Computer Science | MIT OpenCourseWare.

 Sept. 8, 2010. URL: https://ocw.mit.edu/courses/electrical-engineering-and-computer-science/6-042j-mathematics-for-computer-science-fall-2010/readings/ (visited on 08/10/2020).
- [2] Olympia Nicodemi, Melissa A. Sutherland, and Gary W. Towsley. An Introduction to Abstract Algebra with Notes to the Future Teacher. OCLC: 253915717. Upper Saddle River, NJ: Pearson Prentice Hall, 2007. 436 pp. ISBN: 978-0-13-101963-8.