Programming

Lesson17 - Class

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Person

To define a person, we need the following details:

- 1. First name
- 2. Last name
- 3. Age
- 4. Address
- 5. Job title
- 6. ..

- Requirements:
 - ▶ Get First/Last name
 - Get Age
 - Change Age
 - Print details
 - ...

How?

Solutions:

- Dictionary
 - {"FirstName": .., "LastName": ...}
 - def get_name(person_dictionary) ..
- Tuple
 - ► ("Saeed", "Isa", ...)
- ..

→ Class

Class

- Define new type
- Bund data and functions

```
class <Name>:
    def __init__(self):
        ...
    members
        ...
# functions
def get<...>():
        ...
def change<...>():
```

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Class example

```
class MyClass:
  def __init__(self):
                          Constructor
    self.member1 = ""
                          Class members definition
    self.member2 = ""
  def get_member1(self):
    return self.member1
  def set member1(self, val):
                                                                      Functions
    self.member1 = val
                                                                      Class methods
  def print details(self):
    return print('Details class:', self.member1, '---', self.member2)
                                  Creating instance
p1 = MyClass()
                                  Will call init function
p1.print_details()
                                 Accessing class functions
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```

What is "self"?

- The self parameter is a reference to the current instance of the class, and is used to access variables (members and functions) that belongs to the class. (W3schools)

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Class example w/ arguments

```
class MyClass:
  def __init__(self, member1_val, member2_val):
    self.member1 = member1 val
    self.member2 = member2_val
    self.member3 = None
  def get_member1(self):
    return self.member1
  def set member1(self, val):
    self.member1 = val
  def print details(self):
    return print('Details class:', self.member1, '---', self.member2)
```

```
p1 = MyClar
```

p1 = MyClass('wow', 'nice')

```
p1.set_member1('amazing')
p1.print_details()
val = p1.get_member1()
```

Let's try...©

- Open PyCharm:
 - Create new file: class_example.py
 - ► Start coding ©



Thank you ©!

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Stay tuned for more!