



TECHNISCHE  
UNIVERSITÄT  
WIEN  
Vienna | Austria



FAKULTÄT FÜR  
INFORMATIK  
Faculty of Informatics



SECURITY &  
PRIVACY  
GROUP

# Introduction to Security

## (UE, 192.082)

Lecture 4: Crypto Challenges  
Dr. Marco Squarcina & Dr. Mauro Tempesta

# The RSA Cryptosystem

# RSA in a Nutshell

- ▶ Let  $p, q$  be two large primes and  $N = p \cdot q$
- ▶ Let  $\phi$  be the Euler's totient function:

$$\begin{aligned}\phi(N) &= \left| \{k \mid 1 \leq k \leq N \wedge \gcd(k, N) = 1\} \right| \\ &= (p - 1) \cdot (q - 1)\end{aligned}$$

**Public key:**  $(e, N)$

with  $d \cdot e \equiv 1 \pmod{\phi(N)}$

**Private key:**  $(d, N)$

**Encryption**

$$C \equiv P^e \pmod{N}$$

**Decryption**

$$P \equiv C^d \pmod{N}$$

# Modulus Factorization

- ▶ The security of RSA can be trivially broken if you **factor**  $N$ 
  - that's why we require large primes  $p, q$ !
- ▶ From the factorization you can compute  $\phi(N)$  and recover the **private exponent**  $d$

$$d = e^{-1} \pmod{\phi(N)}$$

 inverse of  $e$  modulo  $N$

# Issues with Small Messages

- ▶ We know that  $C \equiv P^e \pmod{N} \Rightarrow C + k \cdot N = P^e \quad (k \geq 0)$
- ▶ It's common to pick small values for  $e$  to speed-up encryption (e.g., 3 or 17)
- ▶ If the plaintext  $P$  is also small, the ciphertext  $C$  is not “much bigger” than  $N$

$$P = \sqrt[e]{C + k \cdot N}$$

bruteforce

# Issues with Small Messages

- ▶ We know that  $C = P^e \pmod{N} \Rightarrow C + k \cdot N = P^e \quad (k \geq 0)$

- ▶ It's common to encrypt small messages

Solutions?  
Any ideas?

- ▶ If the public exponent  $e$  is “much bigger” than  $N$



$$P = \sqrt[e]{C + k \cdot N}$$

bruteforce

# SOLUTION!!!!

Padding

Padding

Plaintext

Padding

Padding

Padding

Padding

↑  
Modulus

# Message Padding

- ▶ Make the plaintext almost as *big as N* by adding **padding**
  - Use a padding scheme that makes it possible to easily distinguish plaintext and padding
- ▶ **DON'T** use deterministic padding schemes, always add some **randomness** to the plaintext
  - 1) The same message encrypted multiple times using different padding yields different ciphertexts
  - 2) ... and there exist some trivial attacks that can be performed if you have multiple ciphertexts of the same message

# Common Modulus Attack

- ▶ Suppose that the message  $P$  is encrypted twice under different public keys sharing the same modulus  $N$

$$\text{Pubkey 1: } (e_1, N) \Rightarrow C_1 \equiv P^{e_1} \pmod{N}$$

$$\text{Pubkey 2: } (e_2, N) \Rightarrow C_2 \equiv P^{e_2} \pmod{N}$$

- ▶ If  $\gcd(e_1, e_2) = 1$ , by Bezout's identity there exist integers  $x, y$  such that

$$x \cdot e_1 + y \cdot e_2 = 1$$

- ▶ Then we have

use the Extended Euclidean algorithm to compute them

$$C_1^x \cdot C_2^y = P^{x \cdot e_1 + y \cdot e_2} \equiv P \pmod{N}$$

# More on Padding

- ▶ Another attack uses multiple ciphertexts of the same message encrypted under the same public exponent but different moduli
  - find out the plaintext using the Chinese Remainder Theorem
- ▶ So... rely on (standard) padding schemes that add some randomness to the plaintext!
  - OAEP (PKCS#1 v2)
- ▶ Got it! Are we done now?

Coppersmith's  
Short Pad Attack

Boneh & Durfee's  
Attack

Wiener's  
Attack

Timing  
Attacks

YES

well, only for this lecture...

Partial Key  
Exposure Attacks

Padding Oracle Attacks  
(Bleichenbacher)

# Vulnerable Block Cipher Modes

# Symmetric Encryption

- ▶ Symmetric ciphers operate on blocks of a **fixed** length
  - DES: 64 bits
  - AES: 128 bits
- ▶ When a message is longer than the cipher block size, it is **split** in several blocks
- ▶ Block **cipher modes** determine how the different blocks are handled during encryption / decryption
  - ECB, CBC, OFB, CTR, GCM, ...
- ▶ What if the last block is smaller than the block size?
  - I guess you know the answer...

# SOLUTION!!!!

Padding

Padding

Padding

Padding

Padding

Padding

Last block

↑  
Block size

# PKCS#7 Padding

## ► In PKCS#7 padding:

- If we need to add  $n$  bytes to the plaintext so that its size is a multiple of the block size, append  $n$  bytes of value  $n$  to the plaintext
- If  $n = 0$ , add an entire block of padding bytes

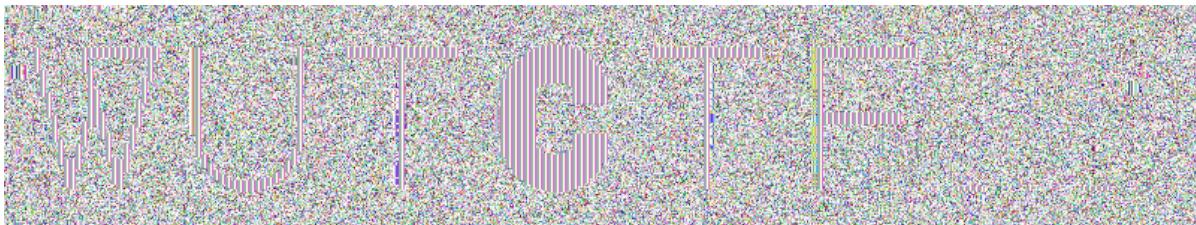
## ► Example (block size = 8 bytes, hex-encoded):

- Plaintext: 6369616f
- Padded: 6369616f04040404

# ECB is bad... stop using it... please!



Plaintext

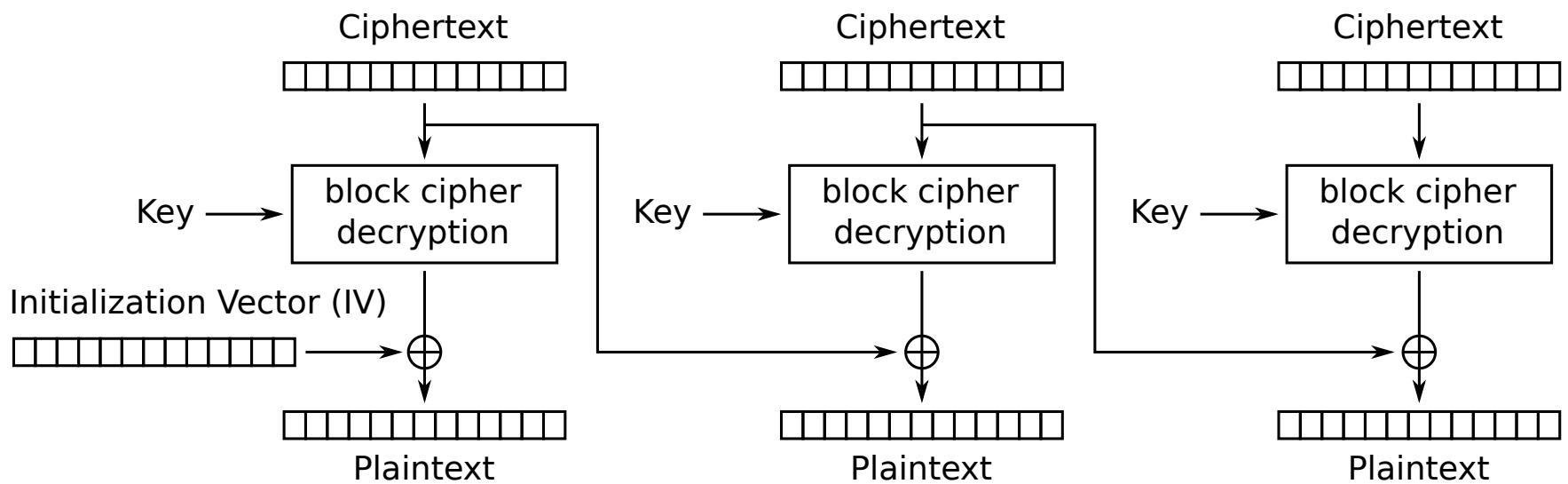


ECB



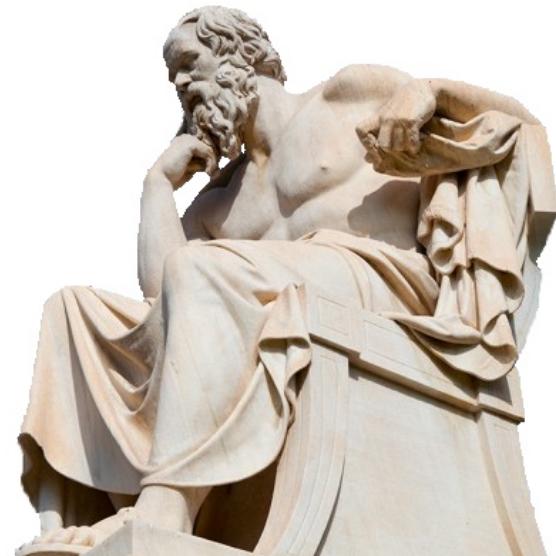
CBC

# CBC Mode (Decryption)



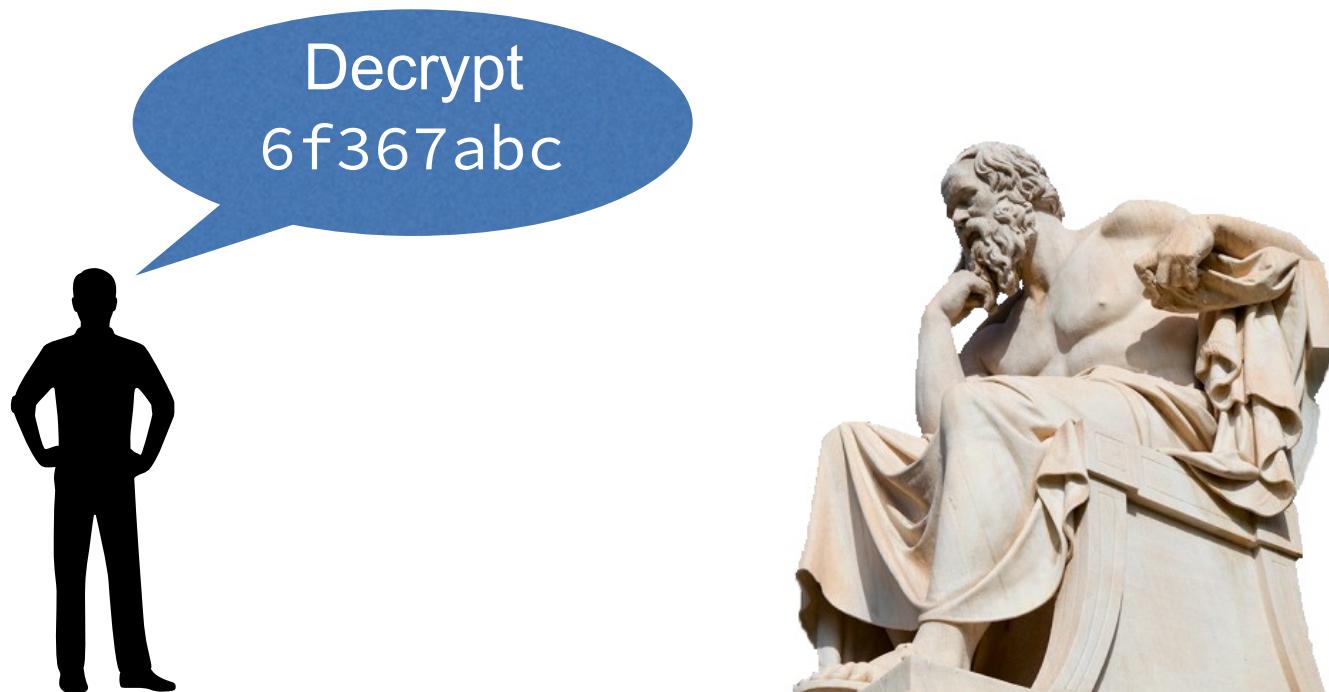
# CBC Padding Oracle Attack

- ▶ Published by Serge Vaudenay in 2002
  - Later used against SSL, IPsec, Ruby on Rails, Steam...
- ▶ We can find the **plaintext** without knowing the key



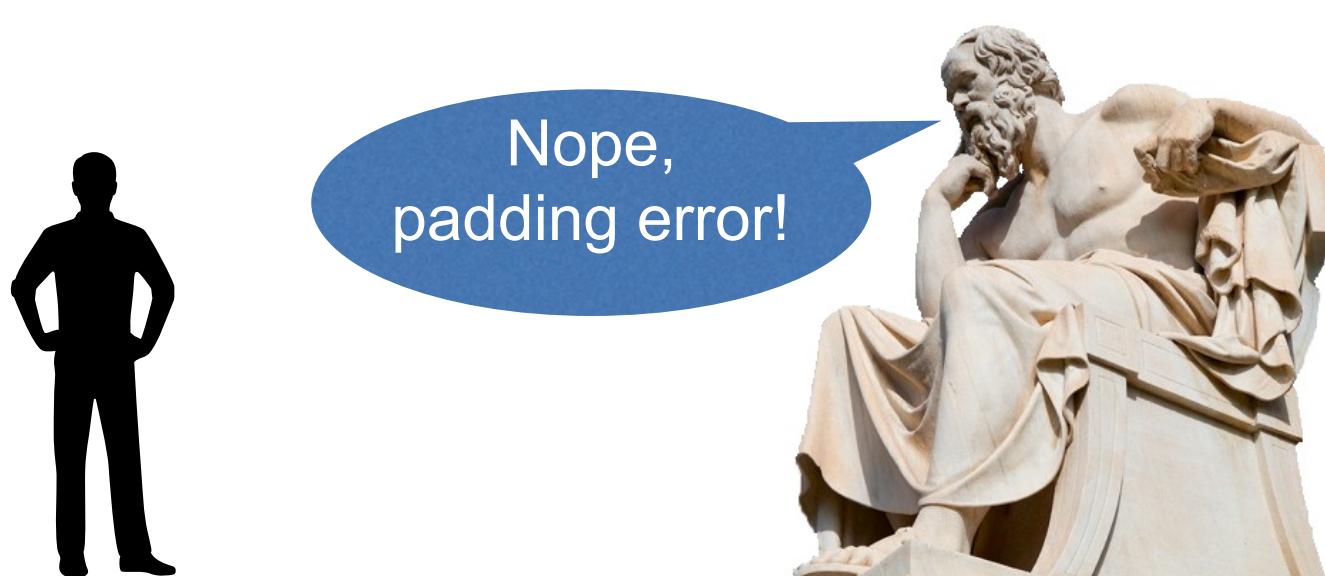
# CBC Padding Oracle Attack

- ▶ Published by Serge Vaudenay in 2002
  - Later used against SSL, IPsec, Ruby on Rails, Steam...
- ▶ We can find the **plaintext** without knowing the key



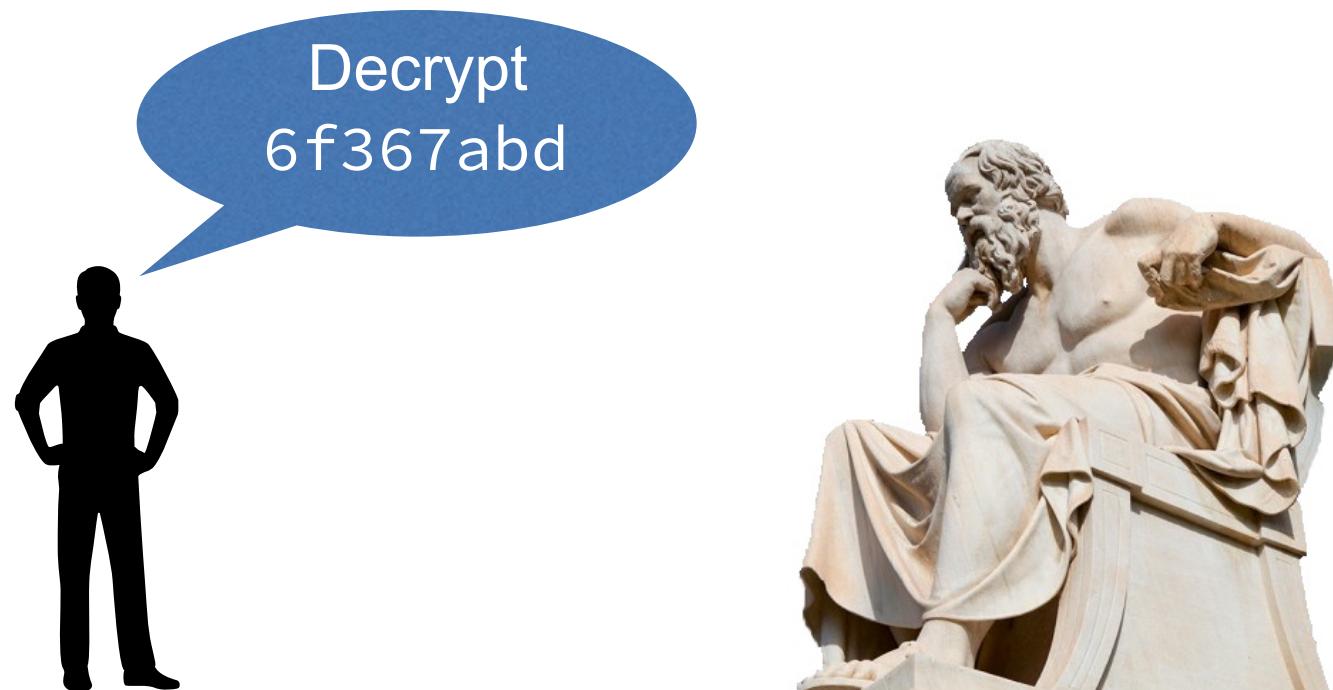
# CBC Padding Oracle Attack

- ▶ Published by Serge Vaudenay in 2002
  - Later used against SSL, IPsec, Ruby on Rails, Steam...
- ▶ We can find the **plaintext** without knowing the key



# CBC Padding Oracle Attack

- ▶ Published by Serge Vaudenay in 2002
  - Later used against SSL, IPsec, Ruby on Rails, Steam...
- ▶ We can find the **plaintext** without knowing the key

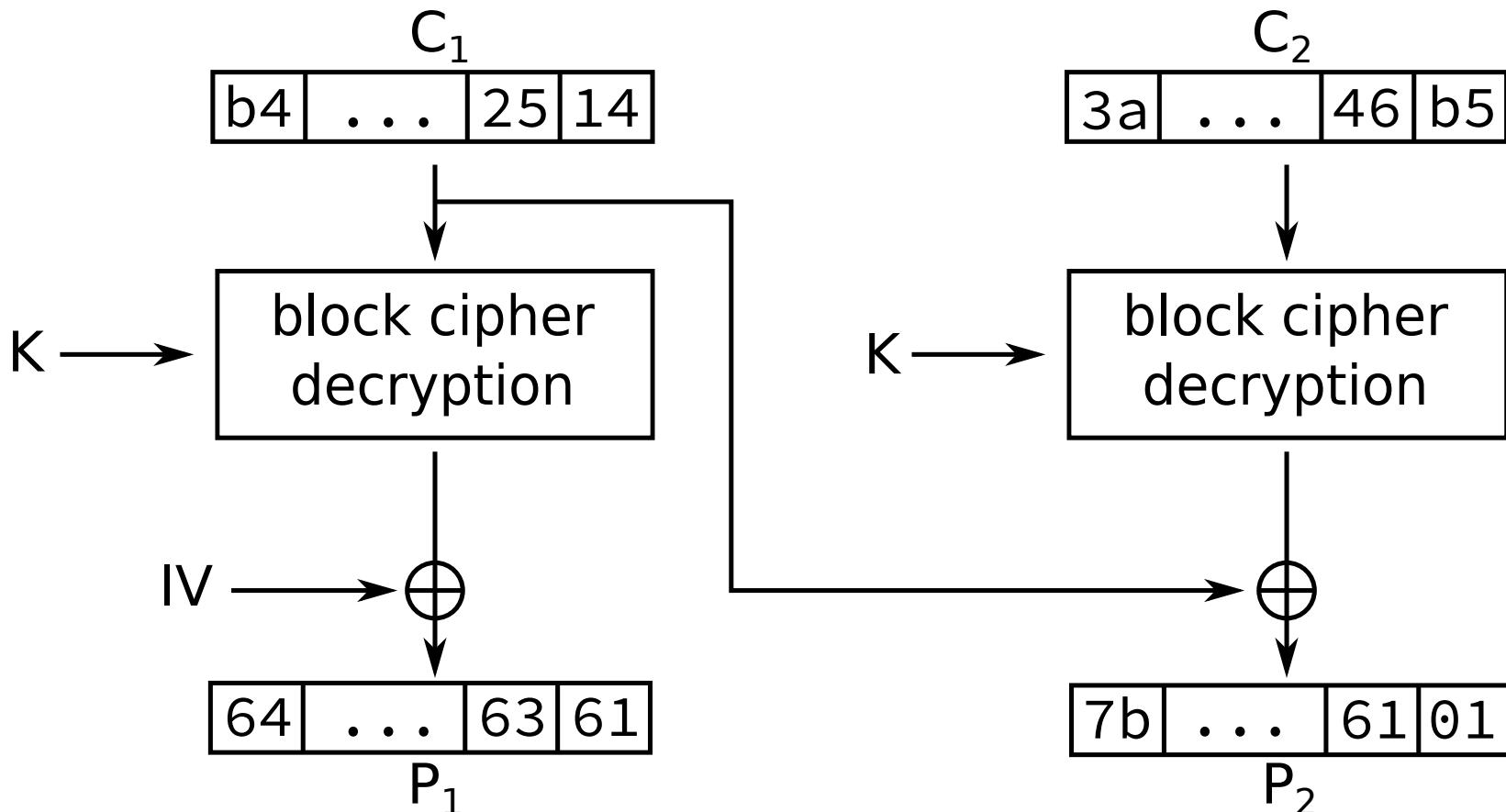


# CBC Padding Oracle Attack

- ▶ Published by Serge Vaudenay in 2002
  - Later used against SSL, IPsec, Ruby on Rails, Steam...
- ▶ We can find the **plaintext** without knowing the key

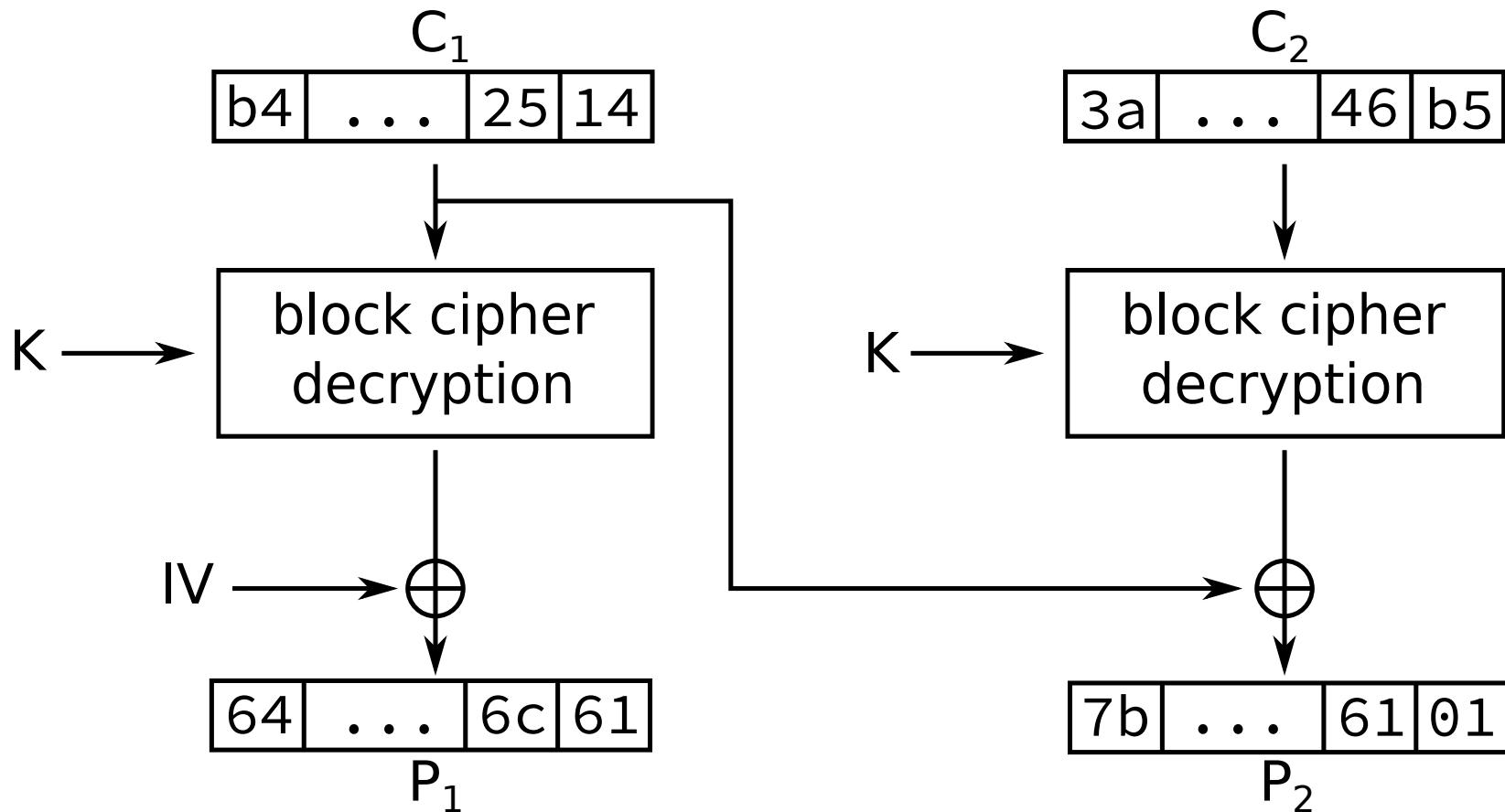


# Guessing the Last Byte of $P_2$



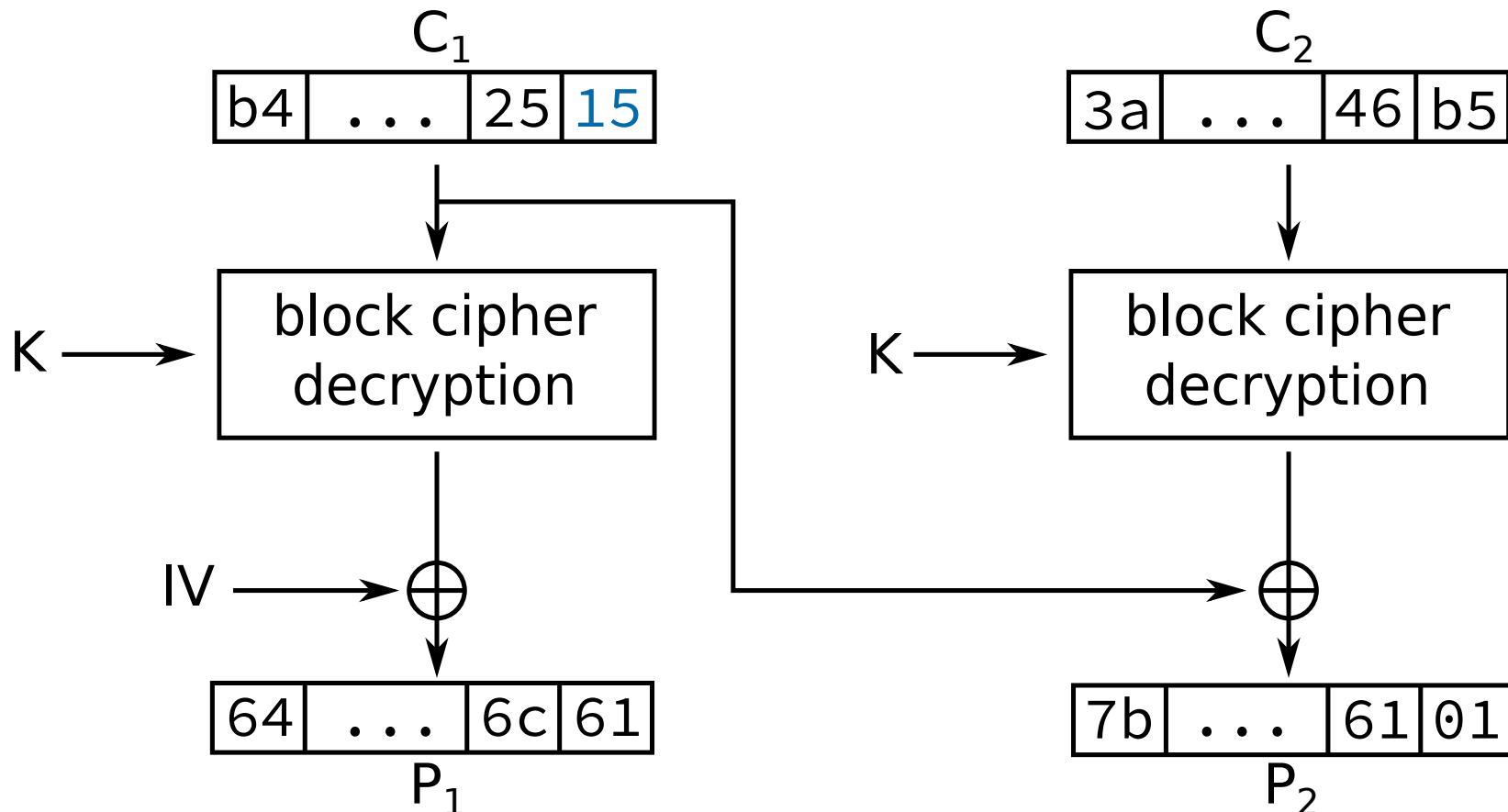
- ▶ We manipulate the last byte of  $C_1$  to find the last byte of  $P_2$ 
  - We XOR the last byte of  $C_1$  with  $01 \oplus G$  where  $G$  is our guess
  - If our guess is correct, we have no padding errors!

# Guessing the Last Byte of $P_2$



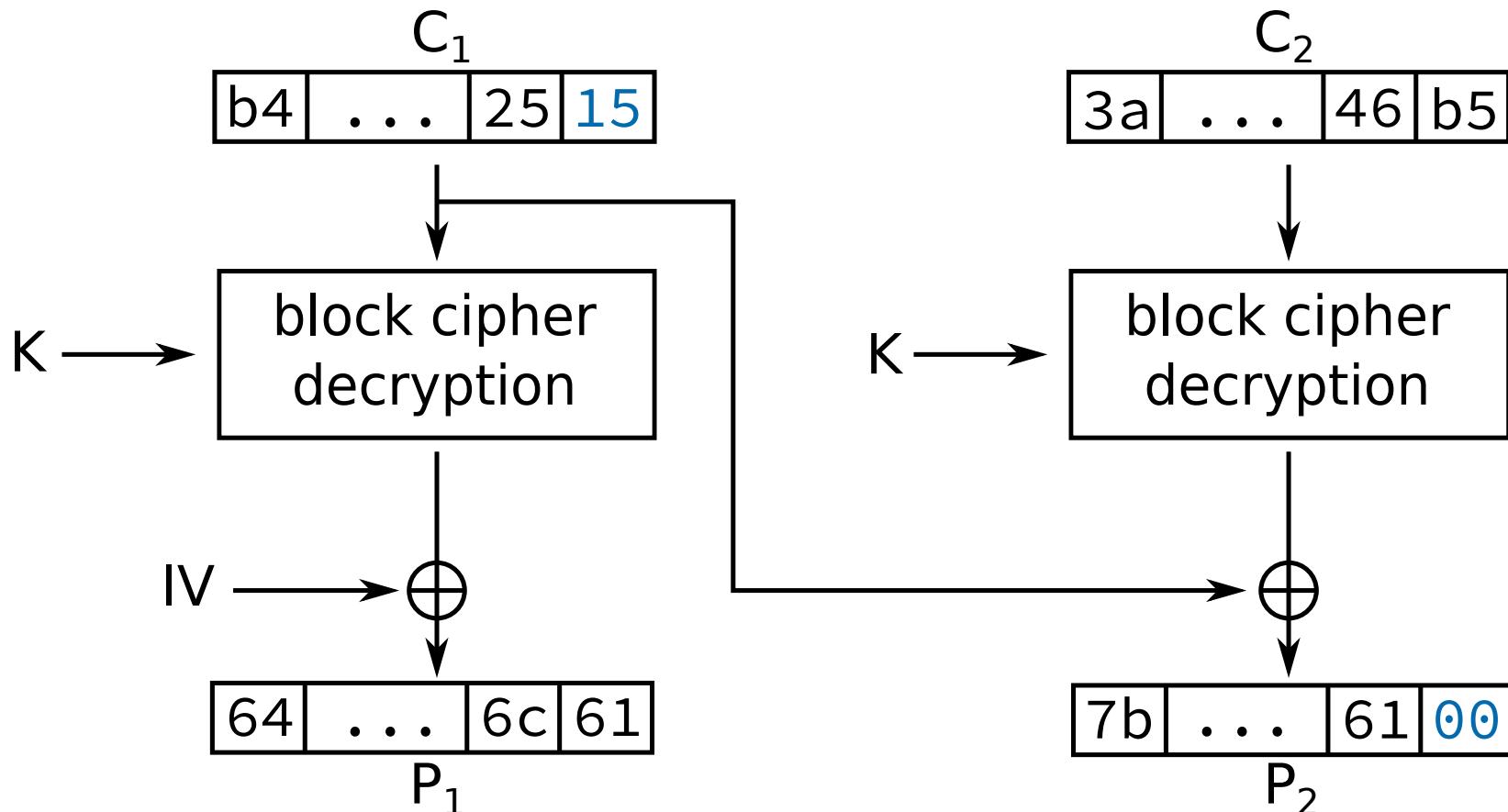
- ▶ Our guess is  $G = 00$

# Guessing the Last Byte of $P_2$



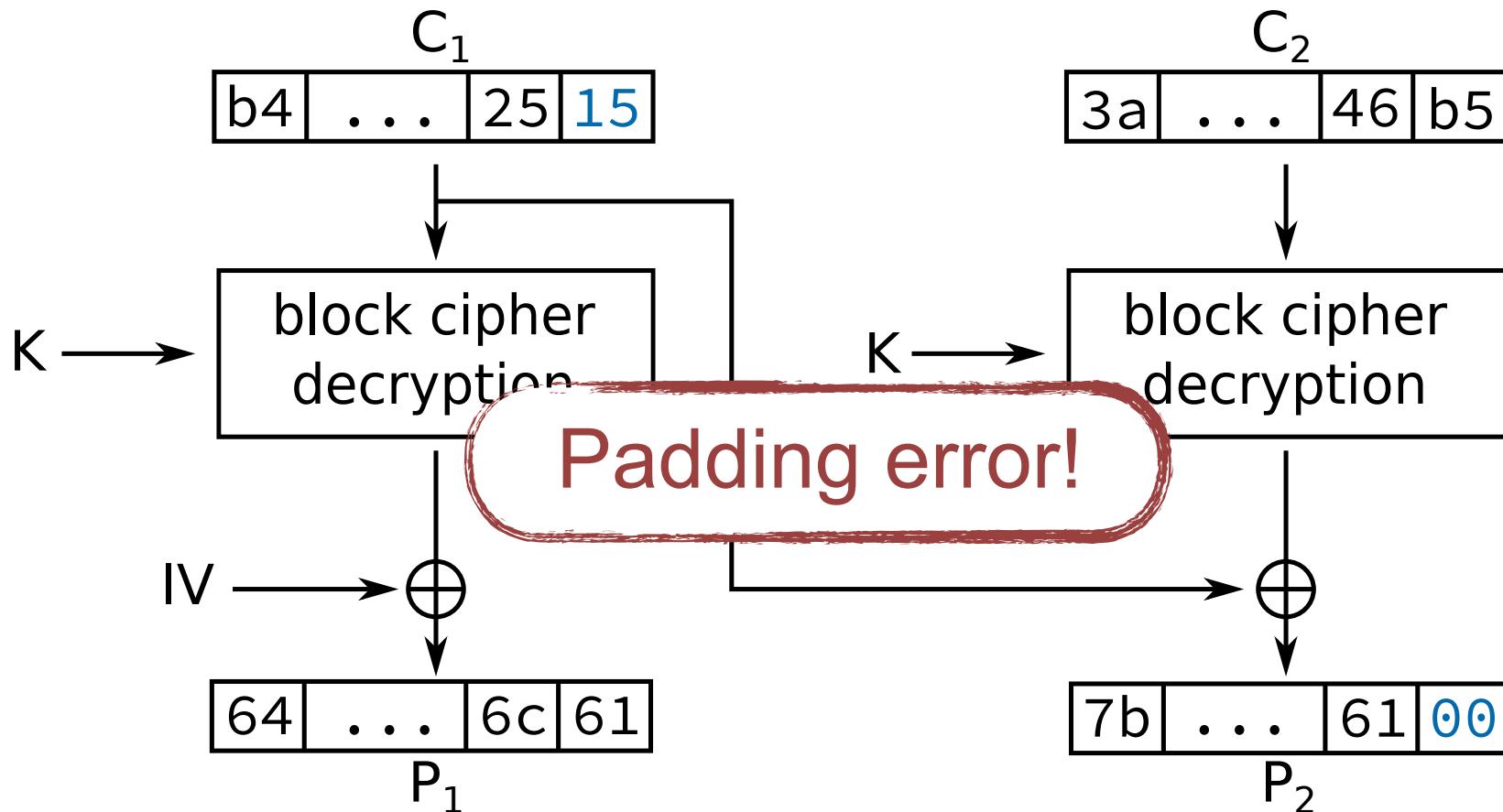
- ▶ Our guess is  $G = 00$
- ▶ Last byte of  $C_1$  becomes  $14 \oplus 00 \oplus 01 = 15$

# Guessing the Last Byte of P<sub>2</sub>



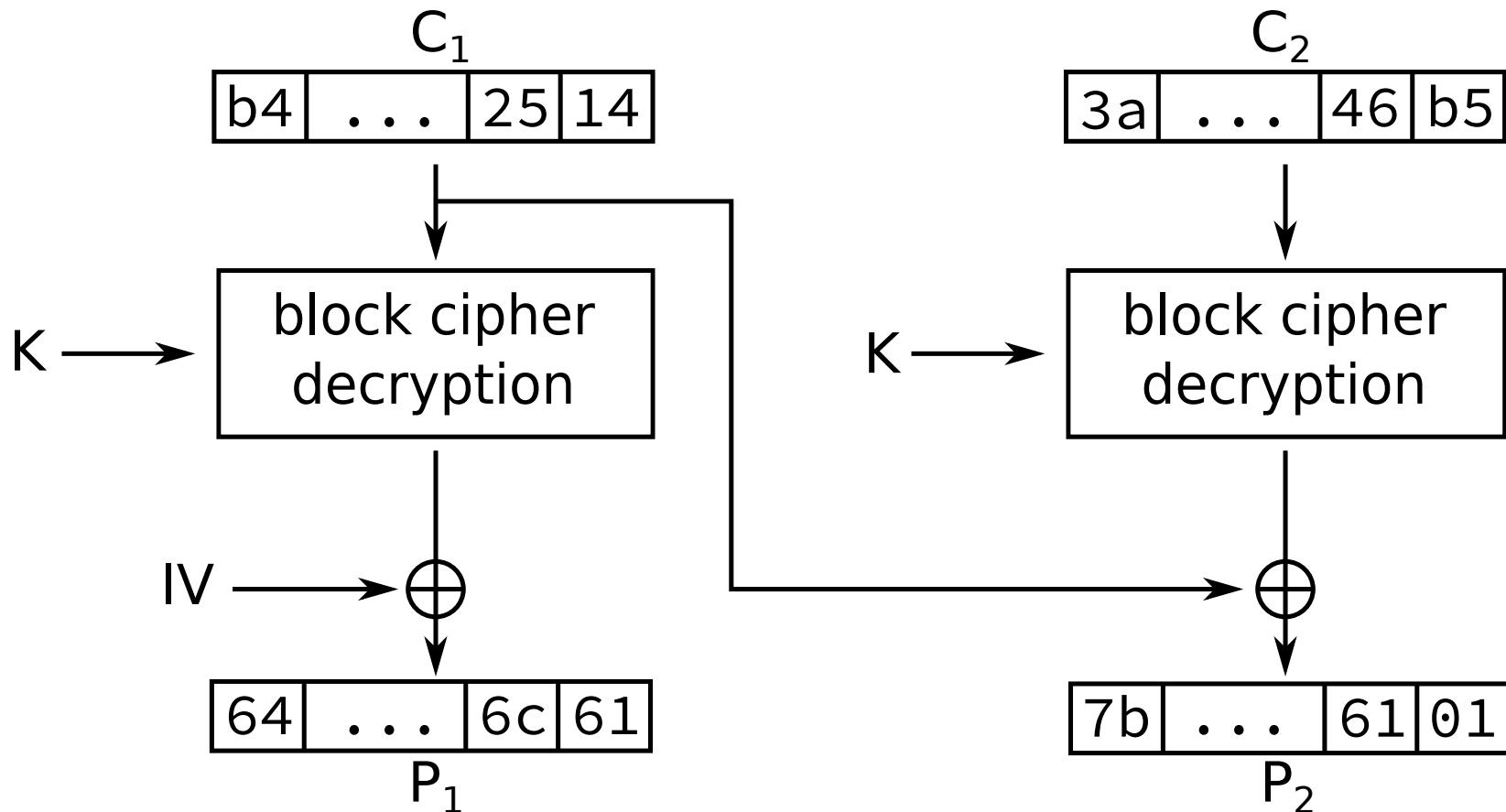
- ▶ Our guess is  $G = 00$
- ▶ Last byte of  $C_1$  becomes  $14 \oplus 00 \oplus 01 = 15$

# Guessing the Last Byte of $P_2$



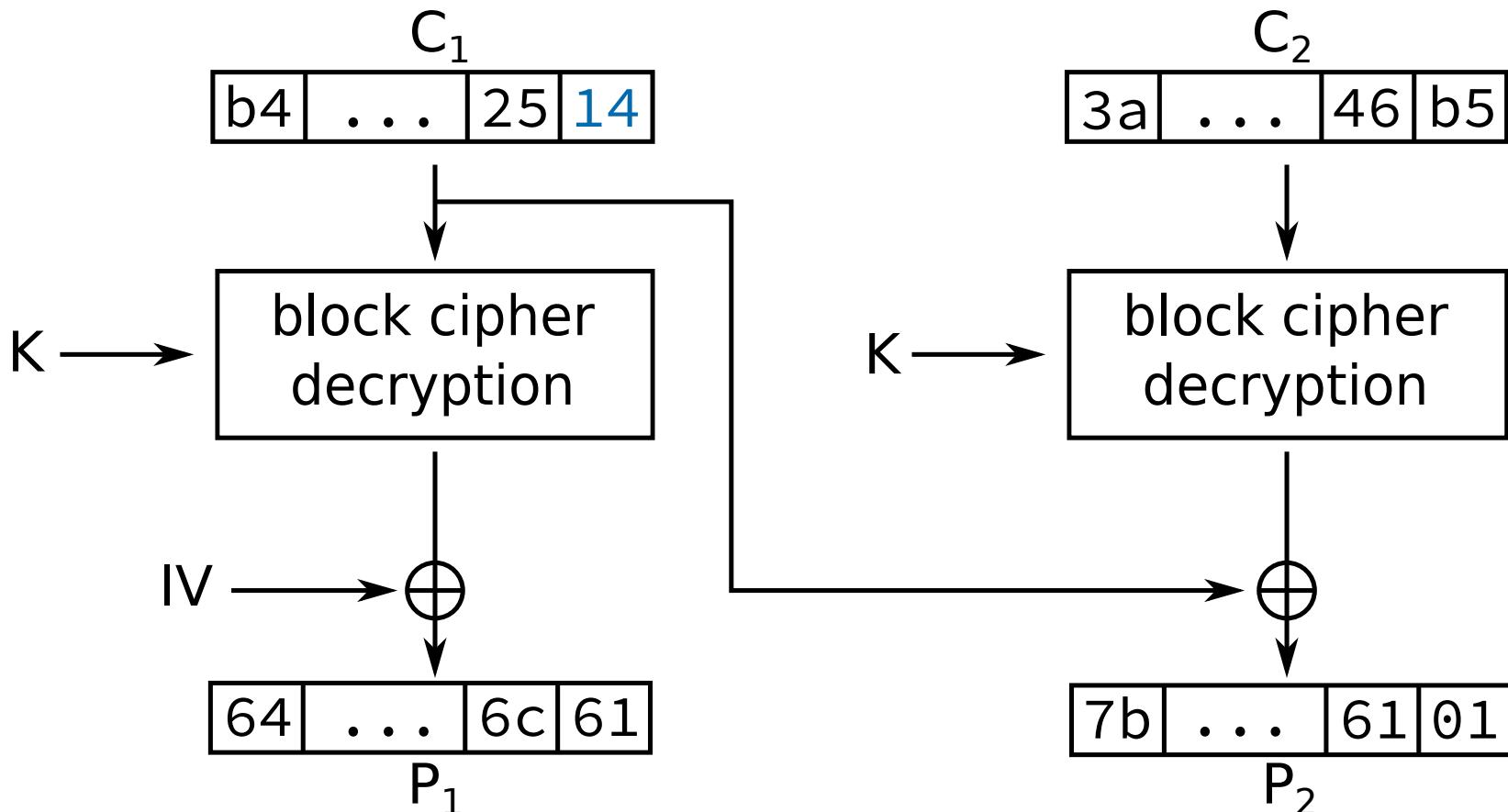
- ▶ Our guess is  $G = 00$
- ▶ Last byte of  $C_1$  becomes  $14 \oplus 00 \oplus 01 = 15$

# Guessing the Last Byte of $P_2$



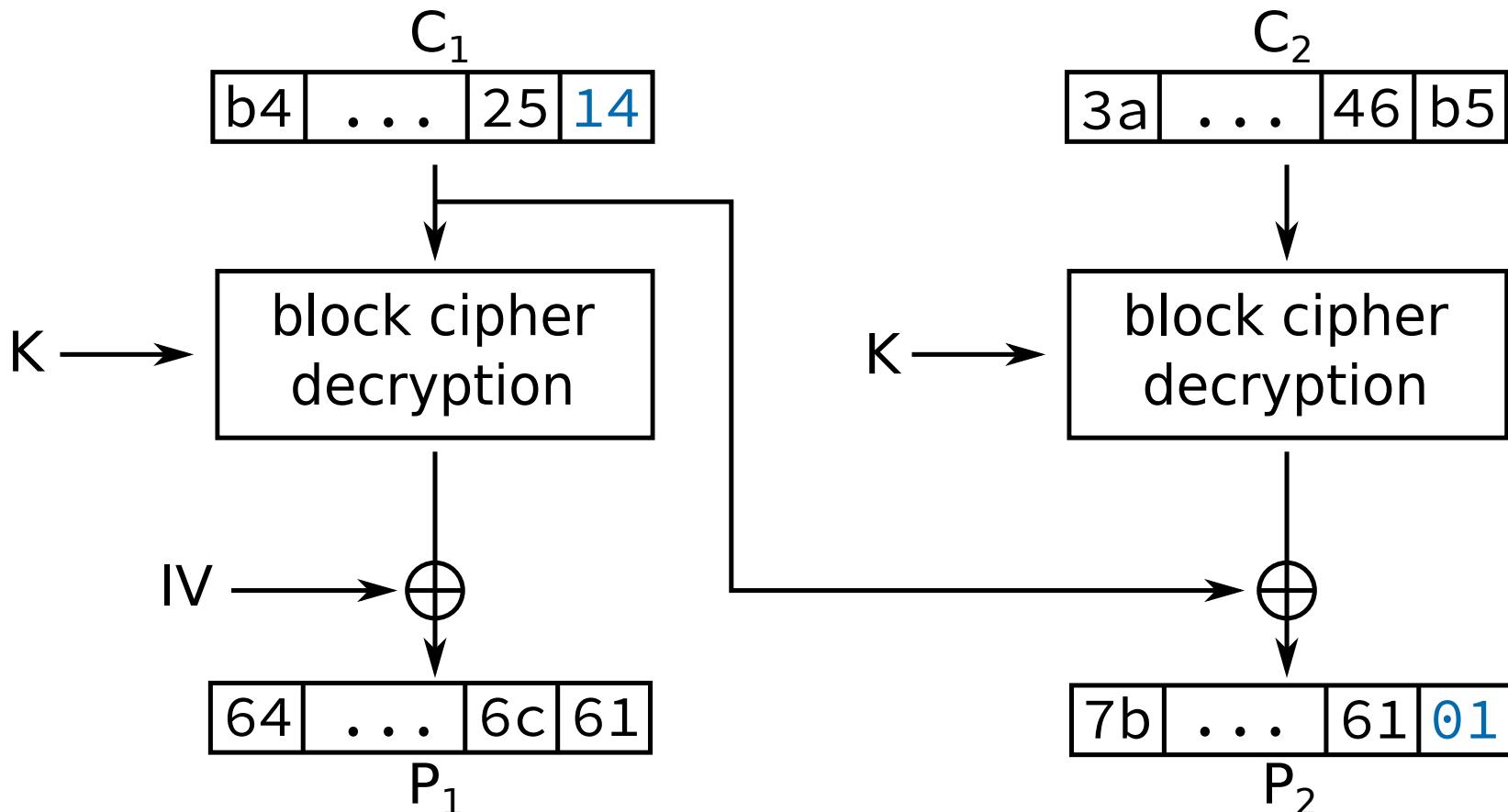
- ▶ Our guess is  $G = 01$

# Guessing the Last Byte of $P_2$



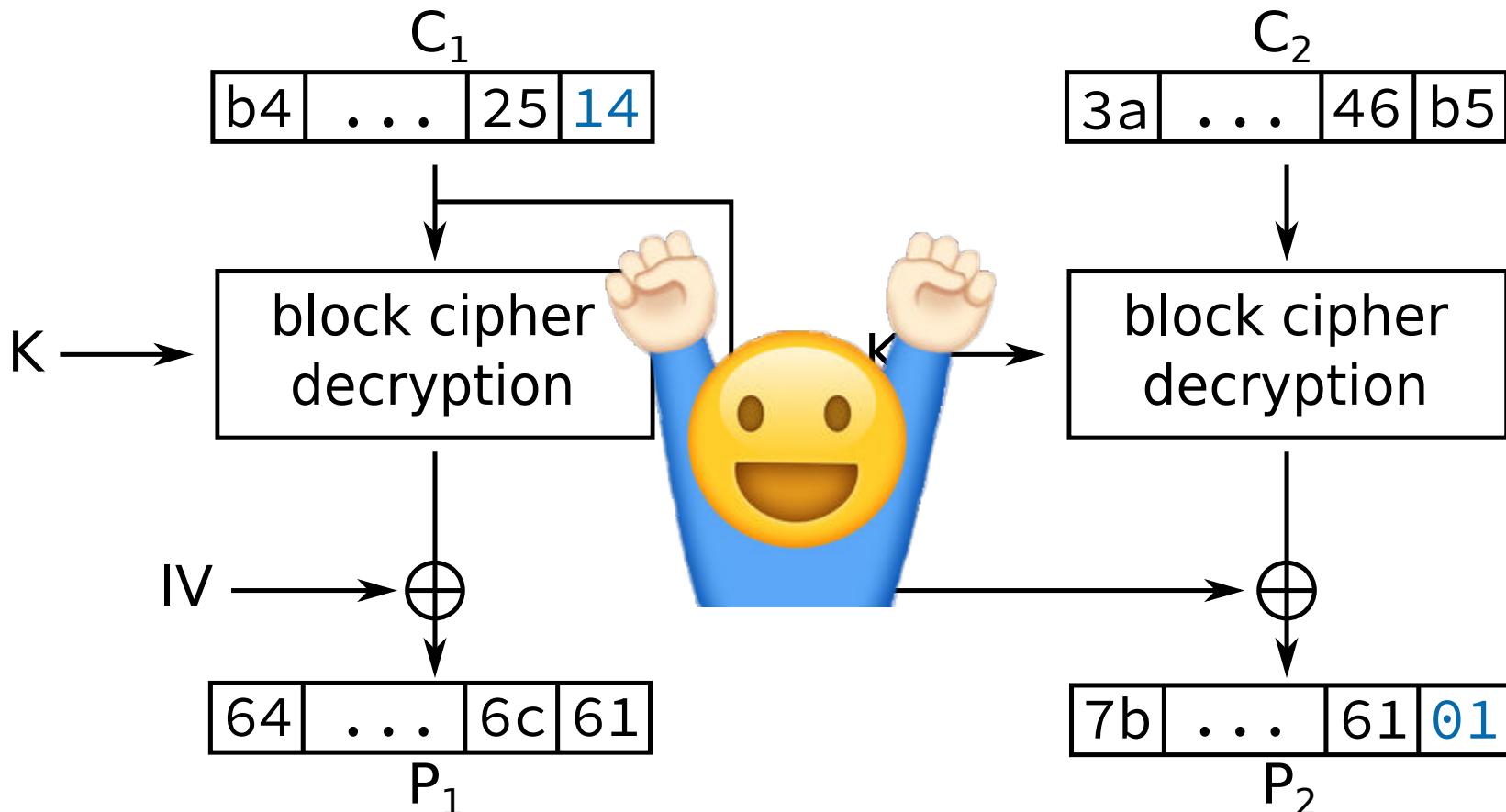
- ▶ Our guess is  $G = 01$
- ▶ Last byte of  $C_1$  becomes  $14 \oplus 01 \oplus 01 = 14$

# Guessing the Last Byte of $P_2$



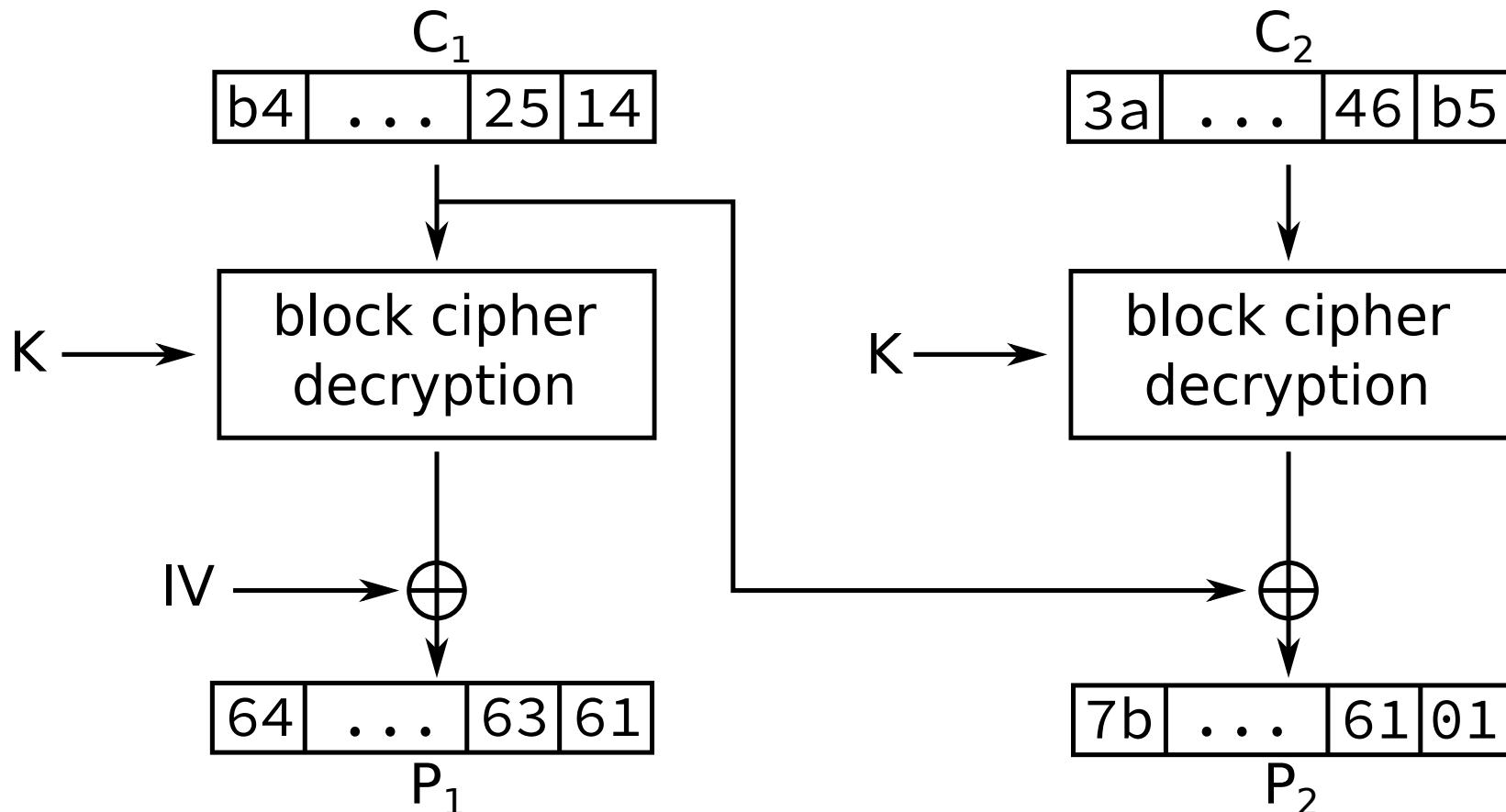
- ▶ Our guess is  $G = 01$
- ▶ Last byte of  $C_1$  becomes  $14 \oplus 01 \oplus 01 = 14$

# Guessing the Last Byte of P<sub>2</sub>



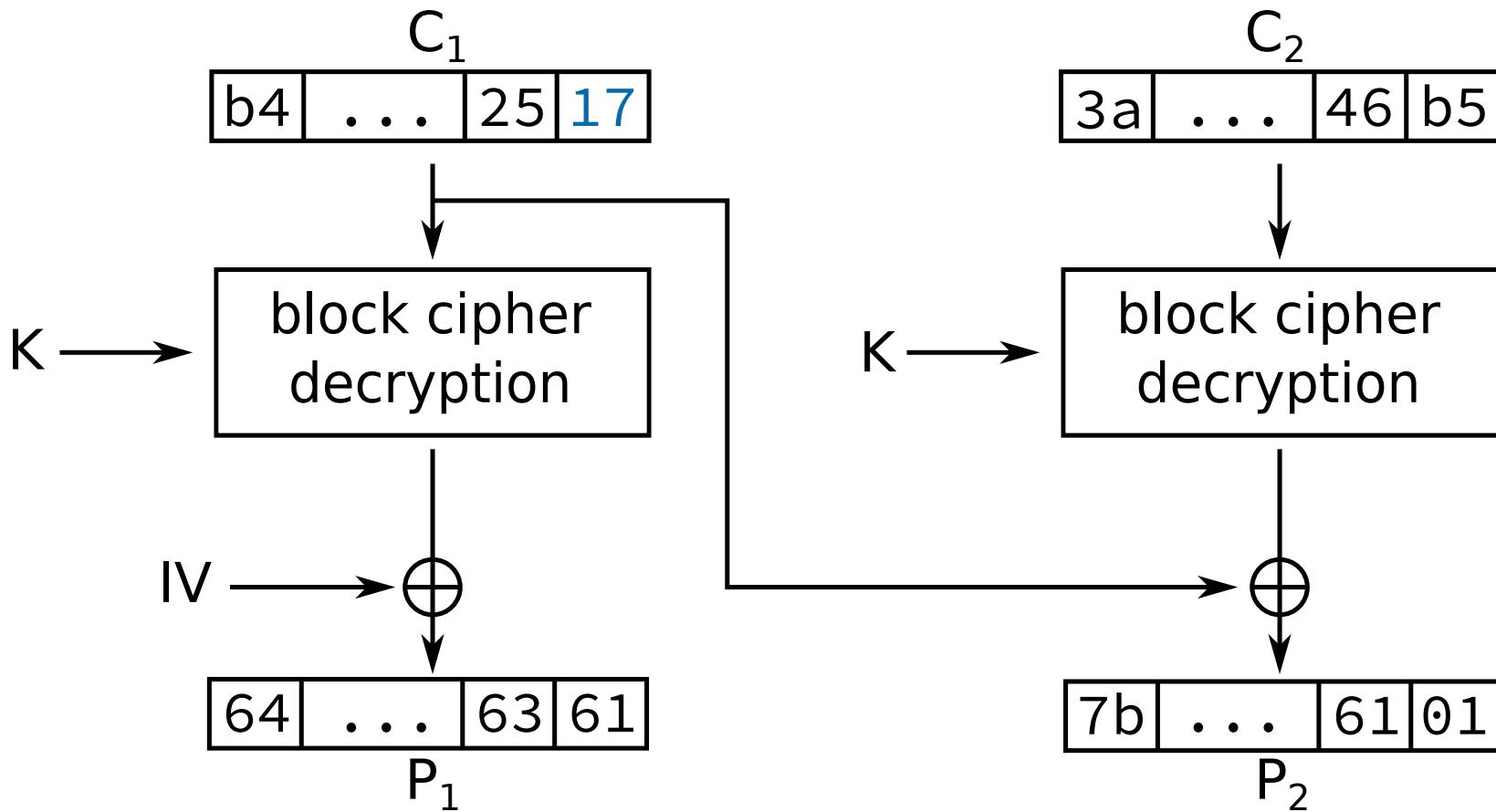
- ▶ Our guess is  $G = 01$
- ▶ Last byte of  $C_1$  becomes  $14 \oplus 01 \oplus 01 = 14$

# Guessing the Penultimate Byte of $P_2$



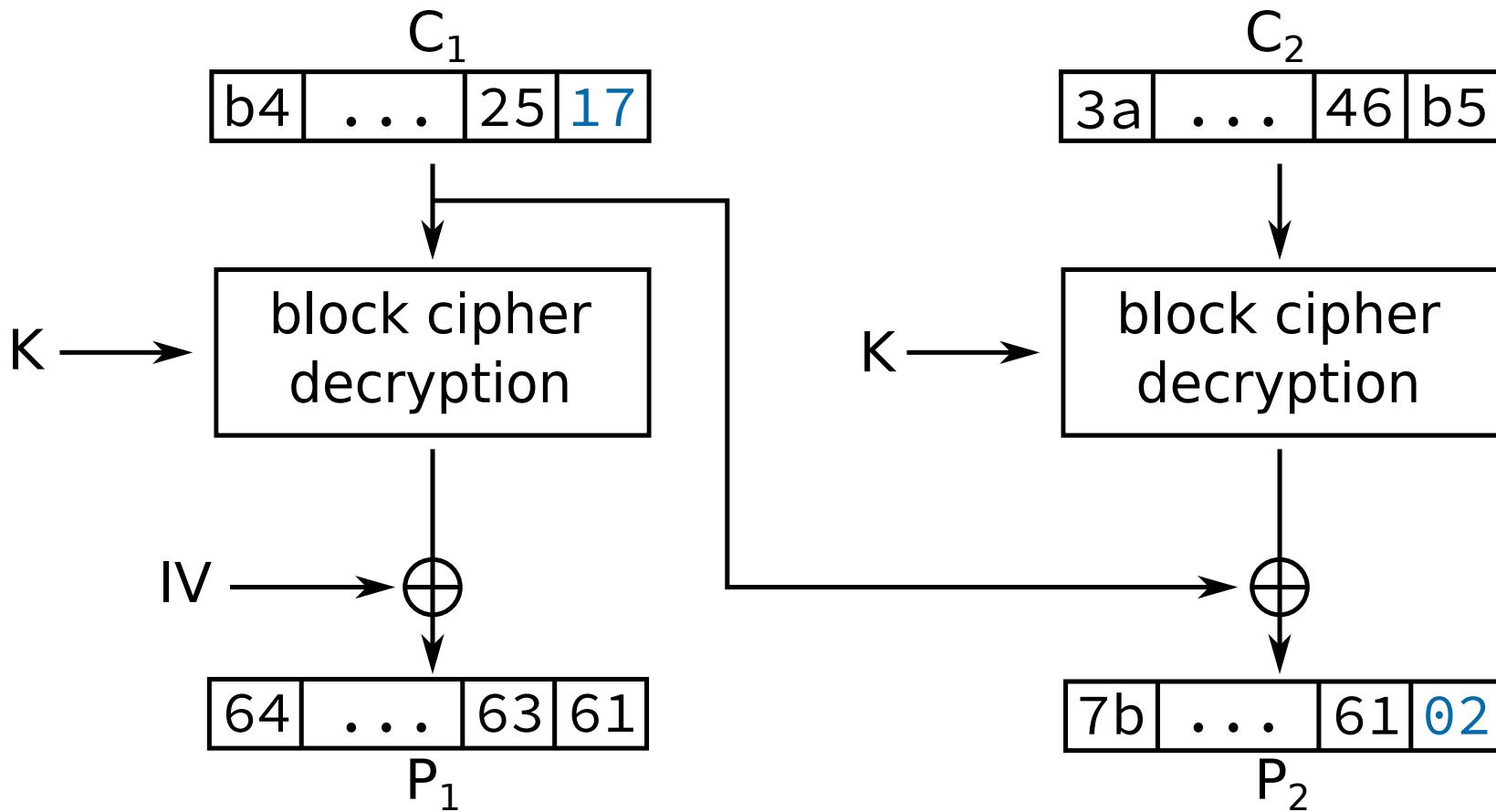
- ▶ Now we want the last byte of  $P_2$  to be 02
  - We use the guess  $G = 01$  from the previous step

# Guessing the Penultimate Byte of P<sub>2</sub>



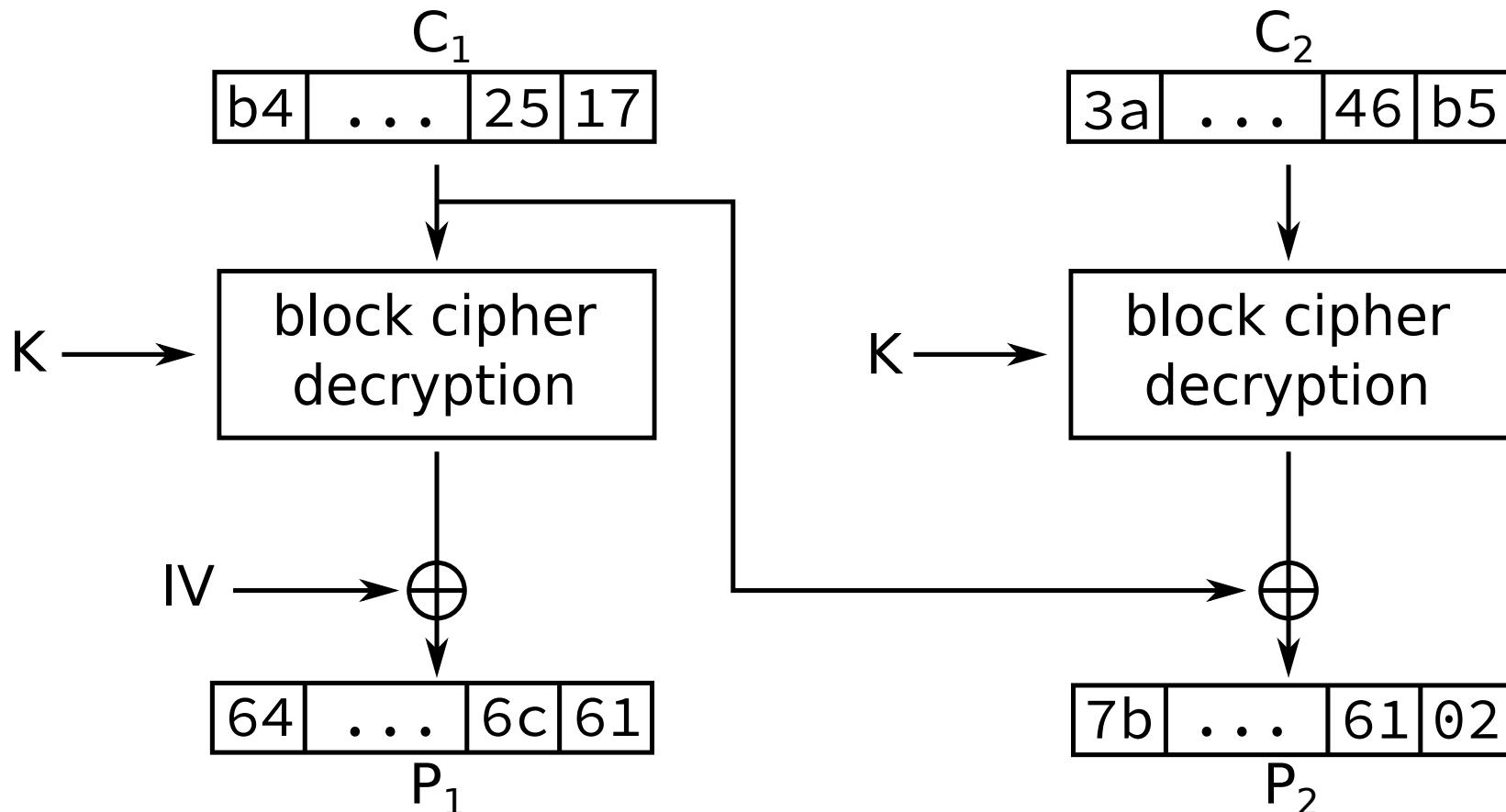
- ▶ Now we want the last byte of  $P_2$  to be 02
  - We use the guess  $G = 01$  from the previous step
- ▶ Last byte of  $C_1$  becomes  $14 \oplus G \oplus 02 = 17$

# Guessing the Penultimate Byte of P<sub>2</sub>



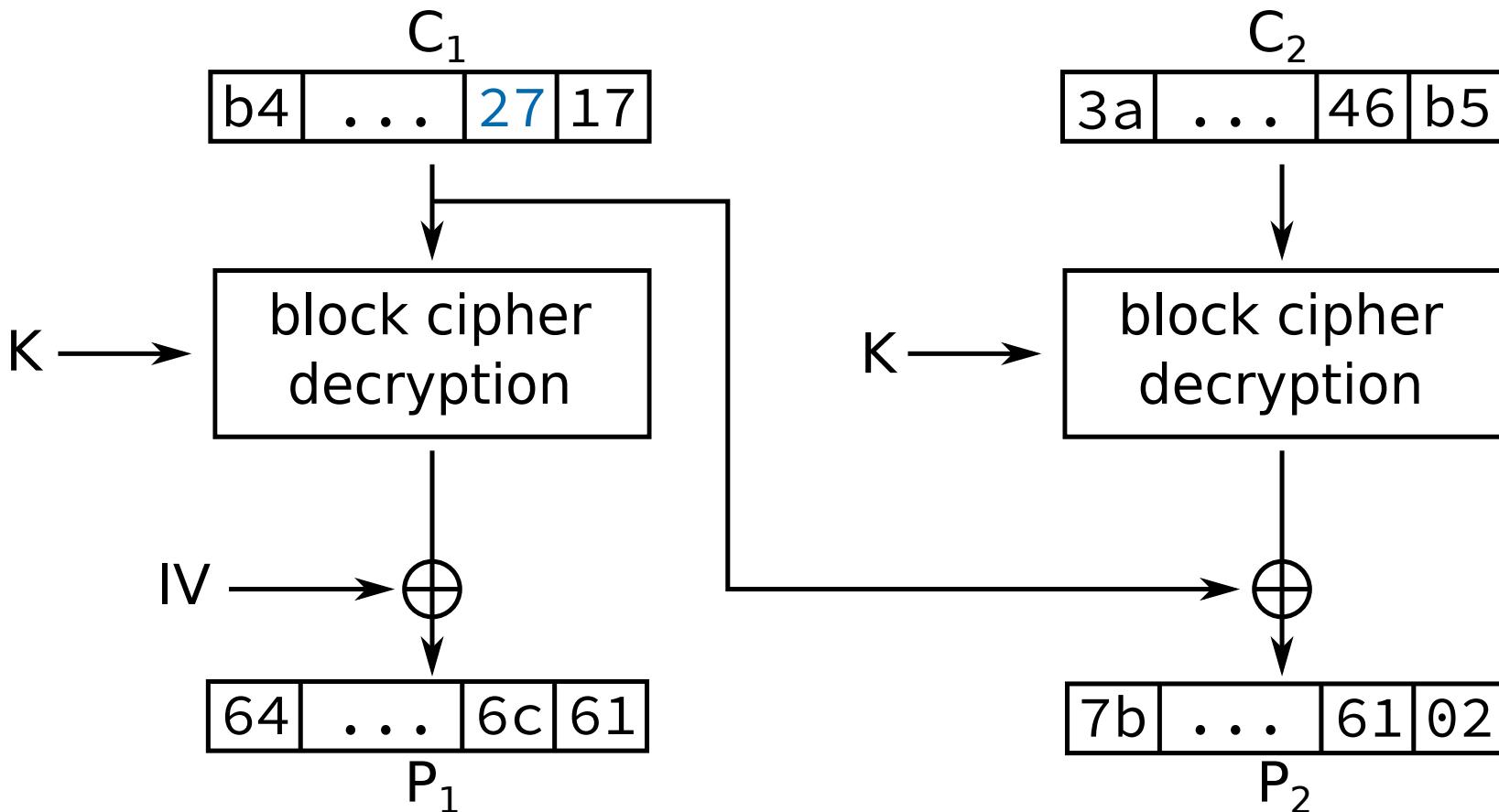
- ▶ Now we want the last byte of  $P_2$  to be 02
  - We use the guess  $G = 01$  from the previous step
- ▶ Last byte of  $C_1$  becomes  $14 \oplus G \oplus 02 = 17$

# Guessing the Penultimate Byte of $P_2$



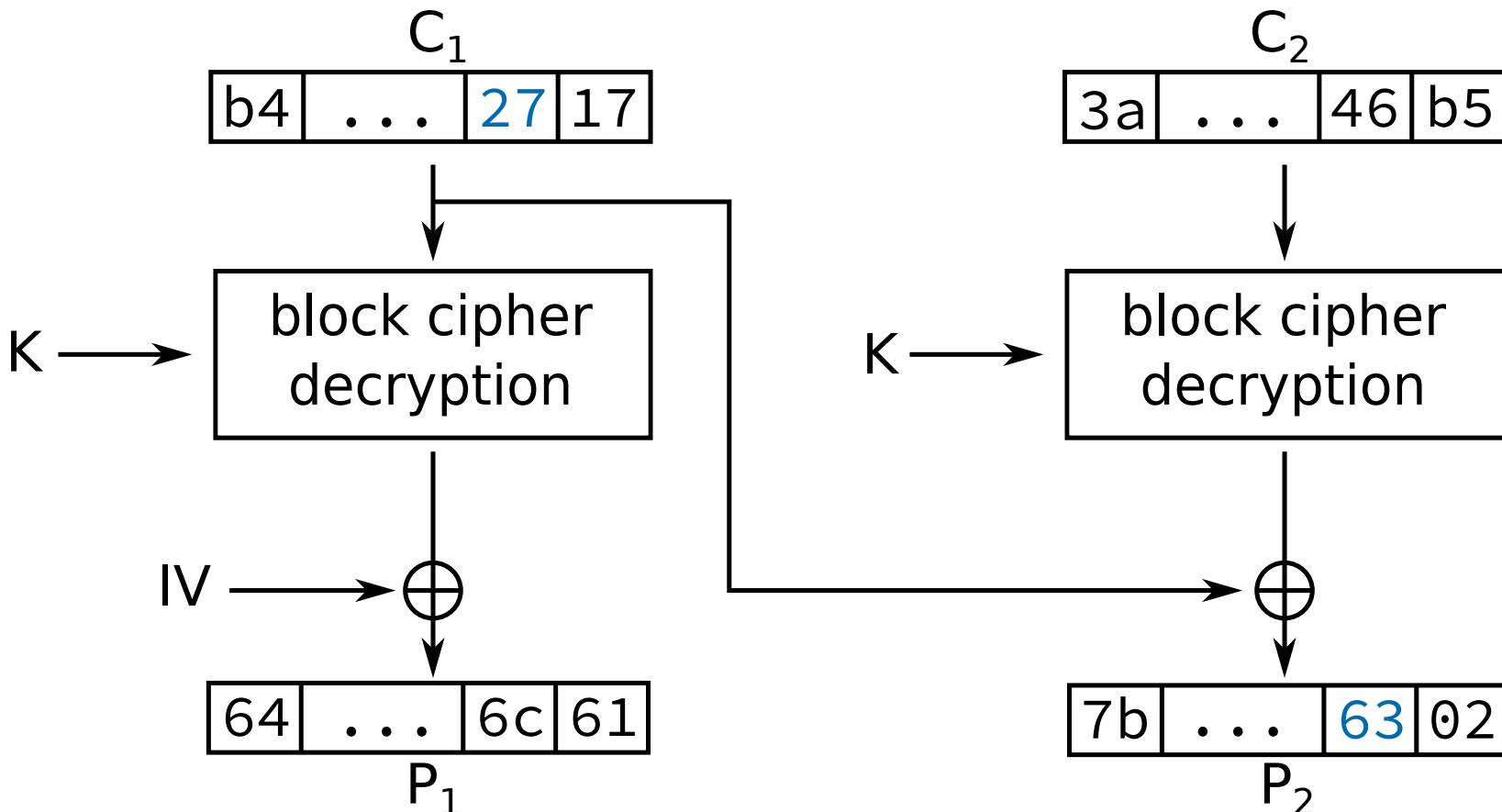
- ▶ Our guess is  $G = 00$

# Guessing the Penultimate Byte of $P_2$



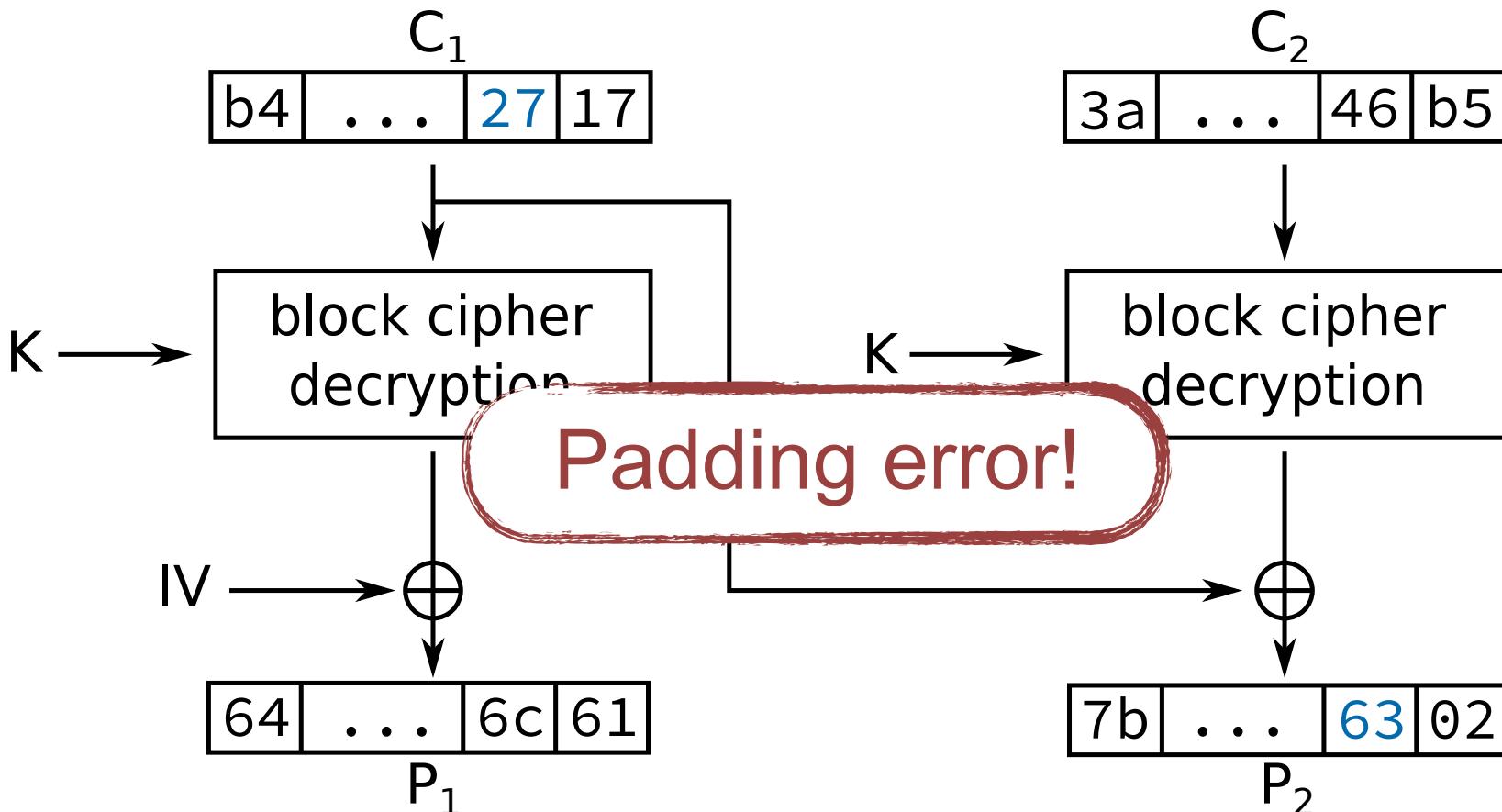
- ▶ Our guess is  $G = 00$
- ▶ Penultimate byte of  $C_1$  becomes  $25 \oplus 00 \oplus 02 = 27$

# Guessing the Penultimate Byte of $P_2$



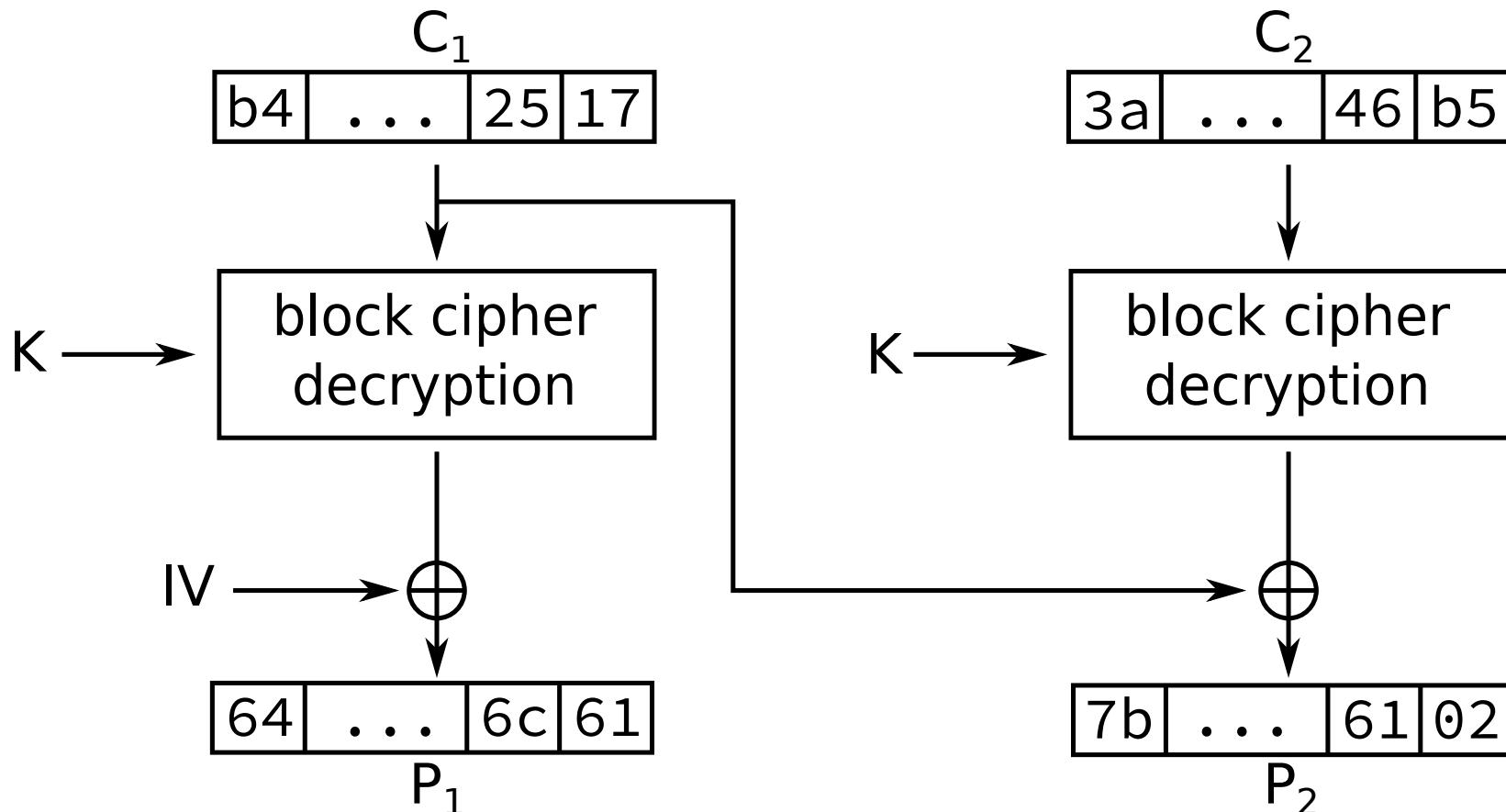
- ▶ Our guess is  $G = 00$
- ▶ Penultimate byte of  $C_1$  becomes  $25 \oplus 00 \oplus 02 = 27$

# Guessing the Penultimate Byte of $P_2$



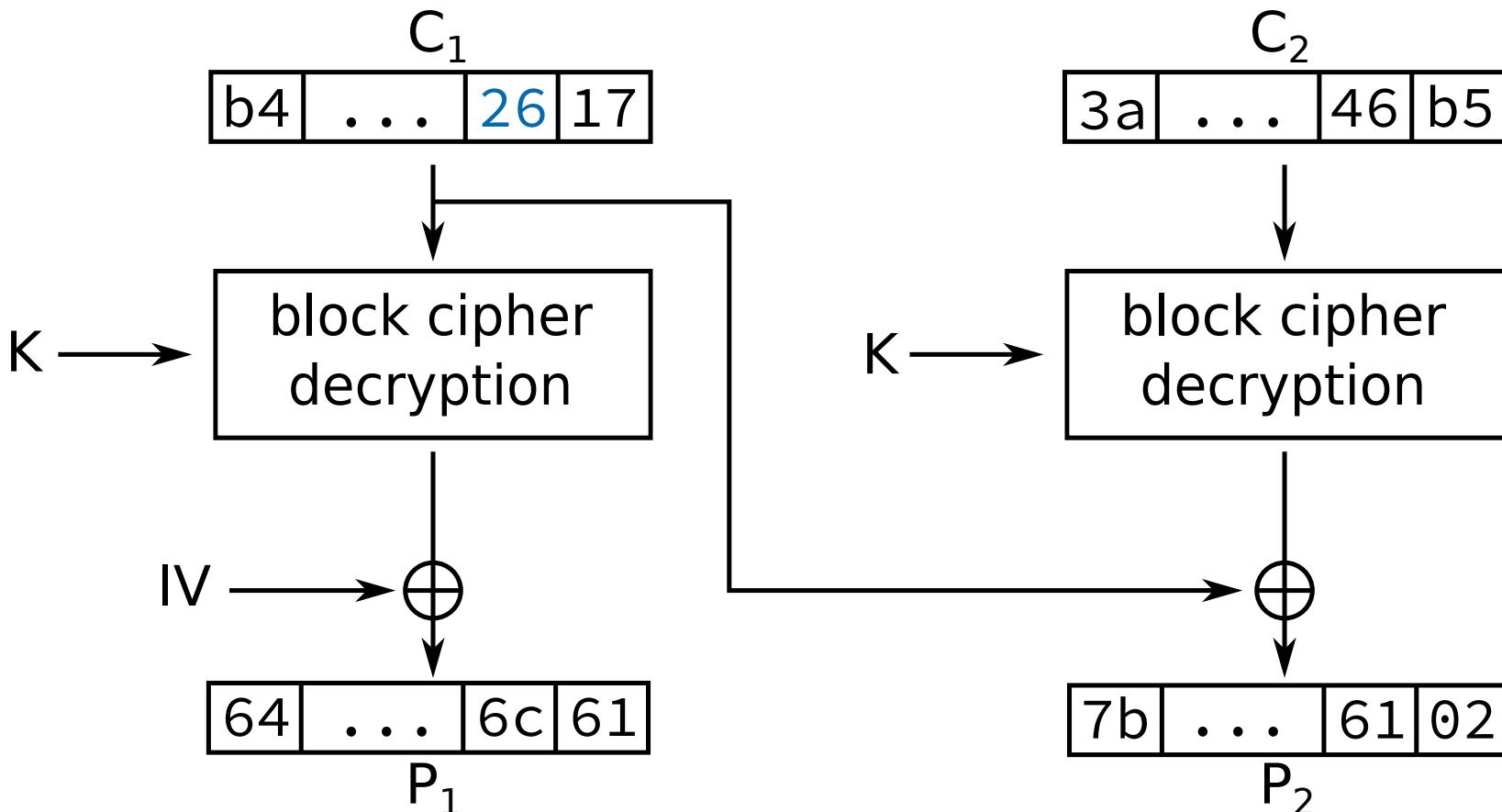
- ▶ Our guess is  $G = 00$
- ▶ Penultimate byte of  $C_1$  becomes  $25 \oplus 00 \oplus 02 = 27$

# Guessing the Penultimate Byte of $P_2$



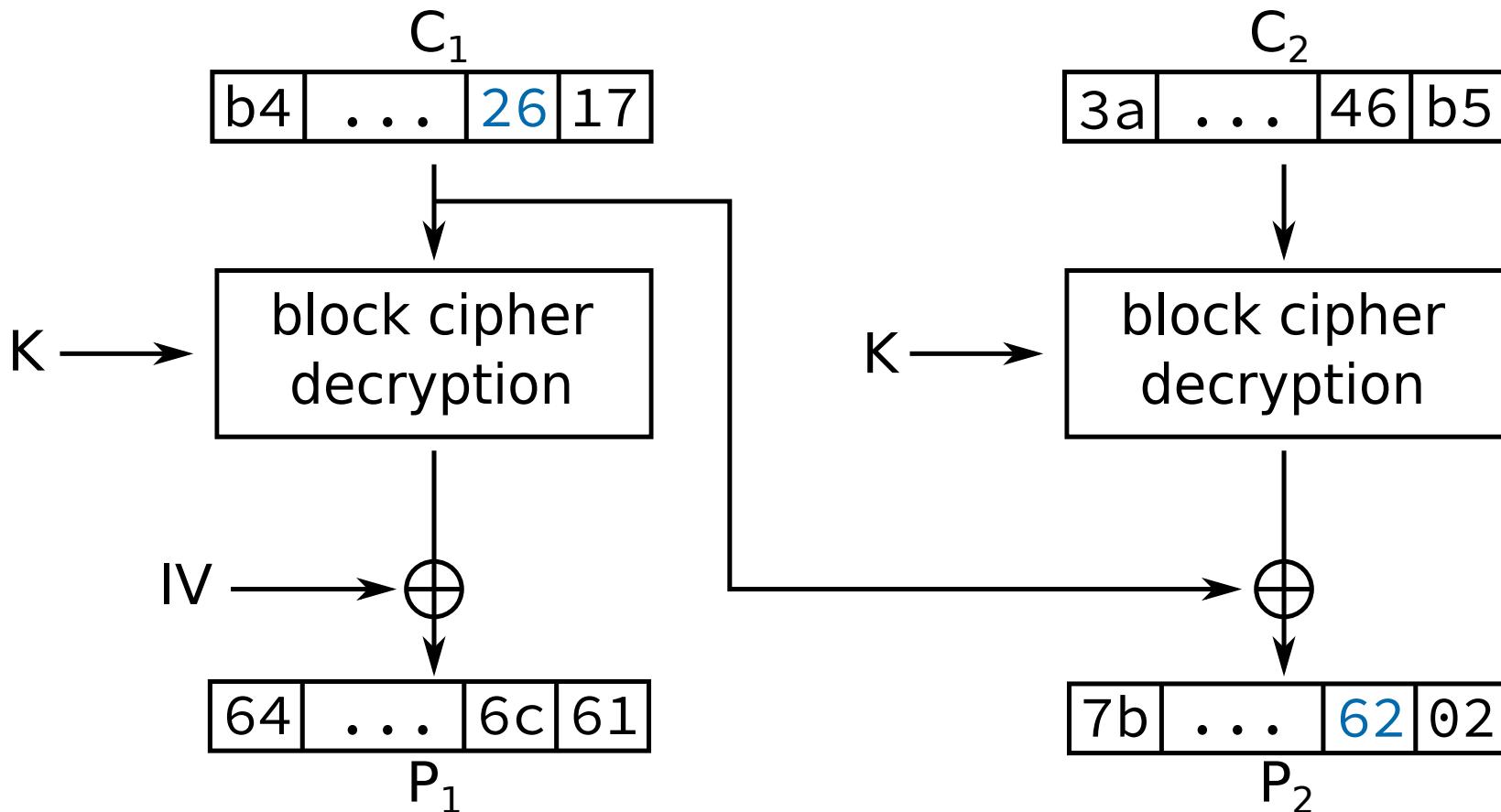
- ▶ Our guess is  $G = 01$

# Guessing the Penultimate Byte of $P_2$



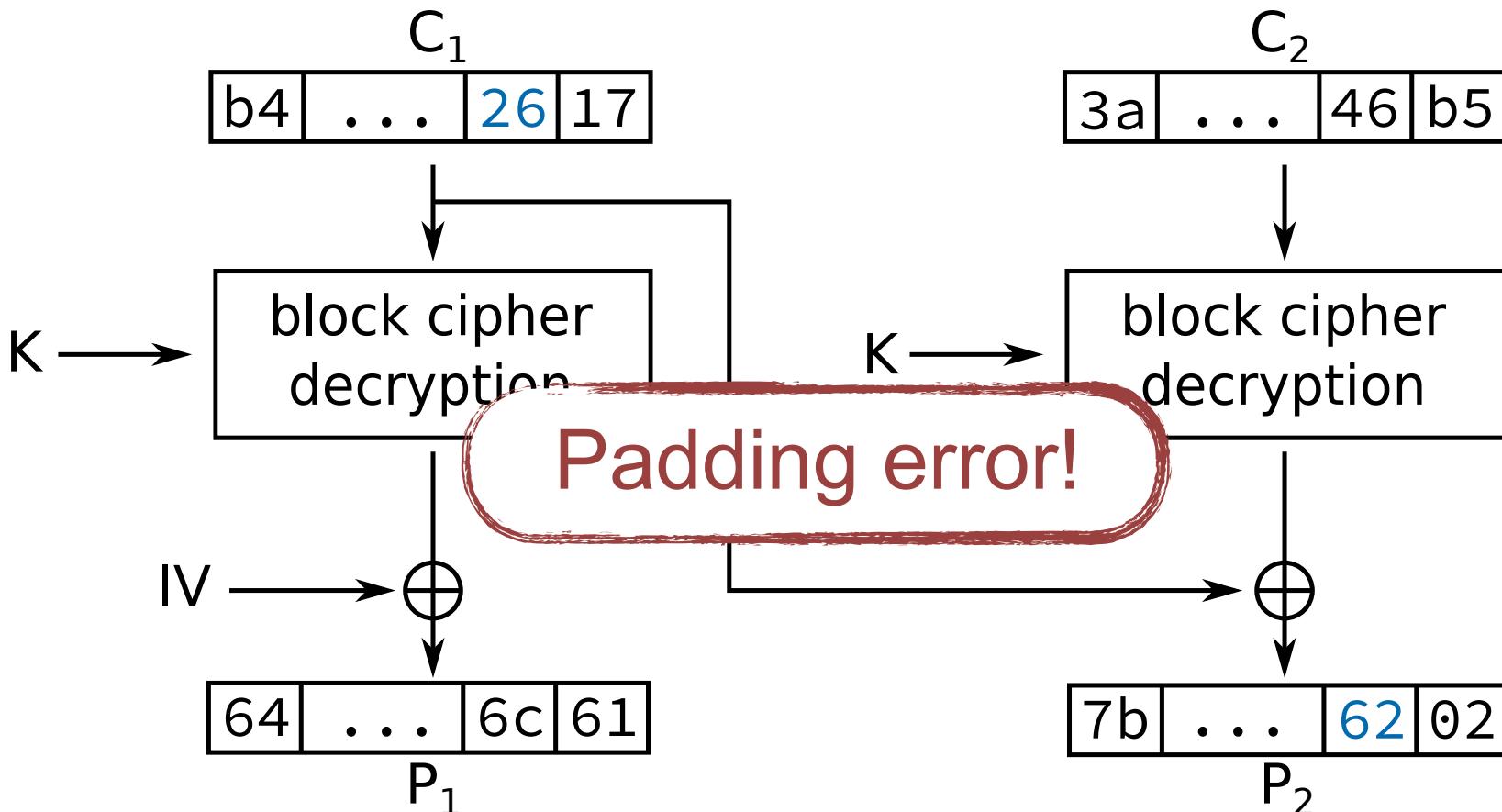
- ▶ Our guess is  $G = 01$
- ▶ Penultimate byte of  $C_1$  becomes  $25 \oplus 01 \oplus 02 = 26$

# Guessing the Penultimate Byte of $P_2$



- ▶ Our guess is  $G = 01$
- ▶ Penultimate byte of  $C_1$  becomes  $25 \oplus 01 \oplus 02 = 26$

# Guessing the Penultimate Byte of $P_2$

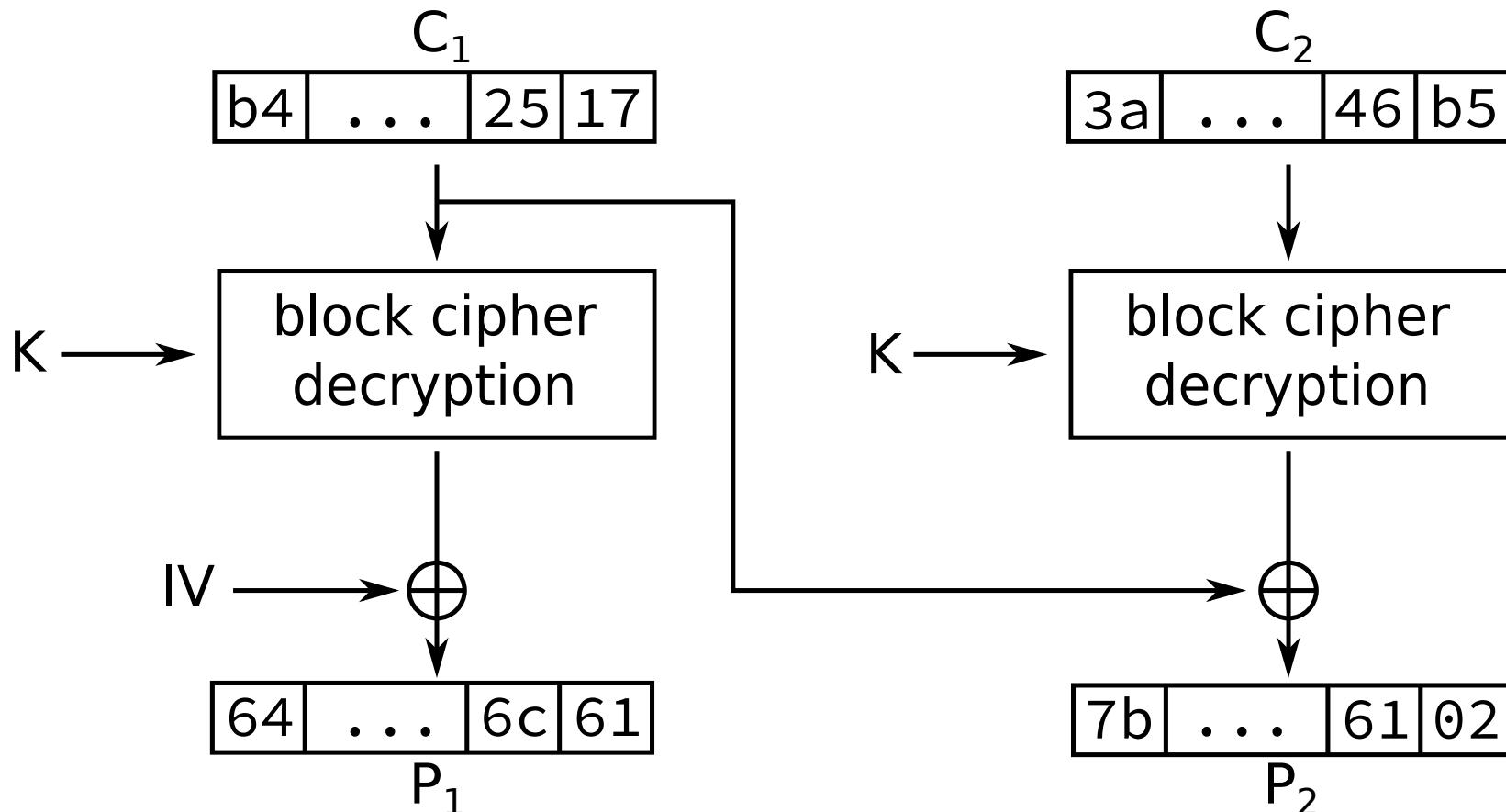


- ▶ Our guess is  $G = 01$
- ▶ Penultimate byte of  $C_1$  becomes  $25 \oplus 01 \oplus 02 = 26$

# Guessing the Penultimate byte of P<sub>2</sub>

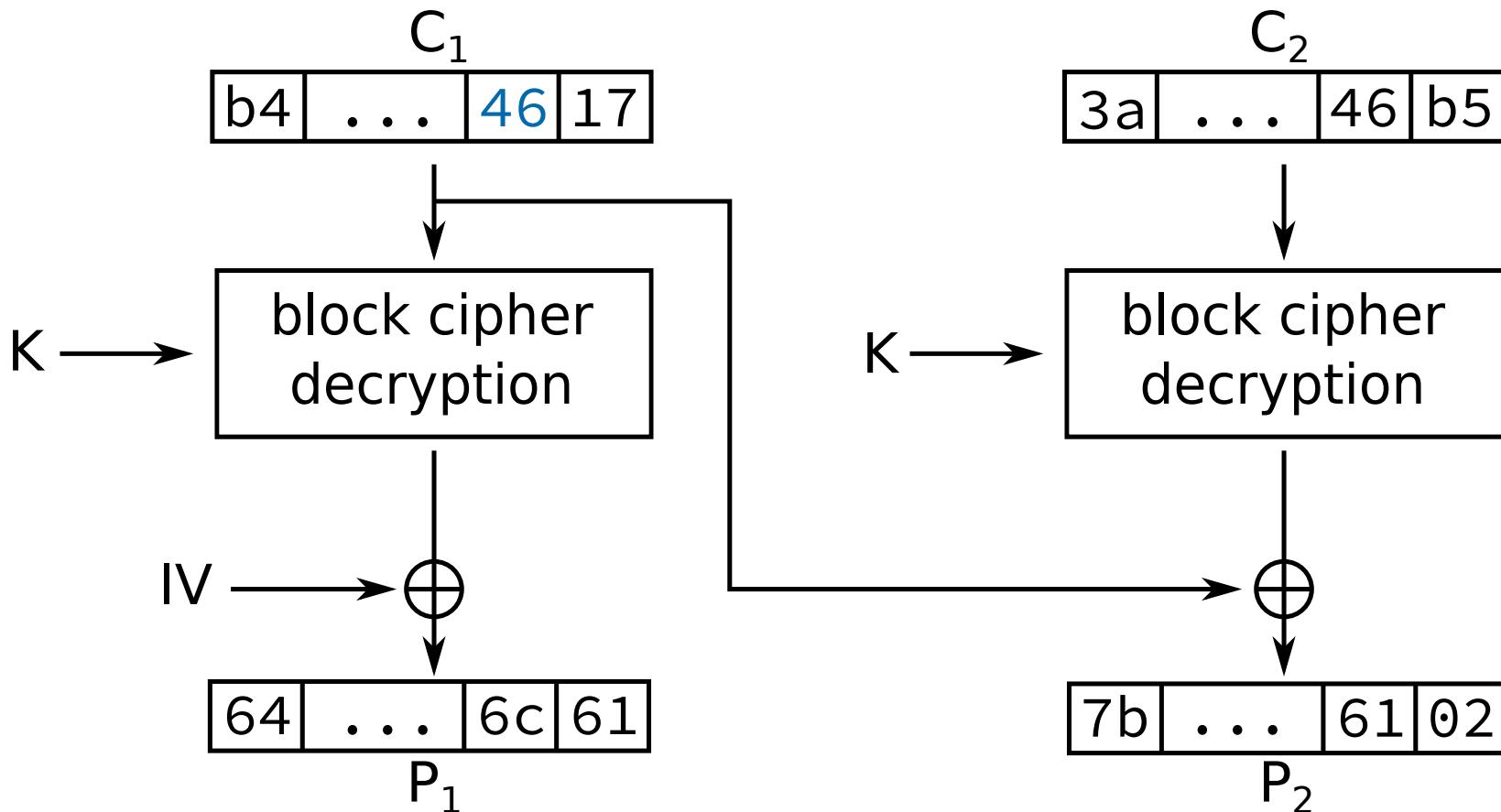


# Guessing the Penultimate Byte of $P_2$



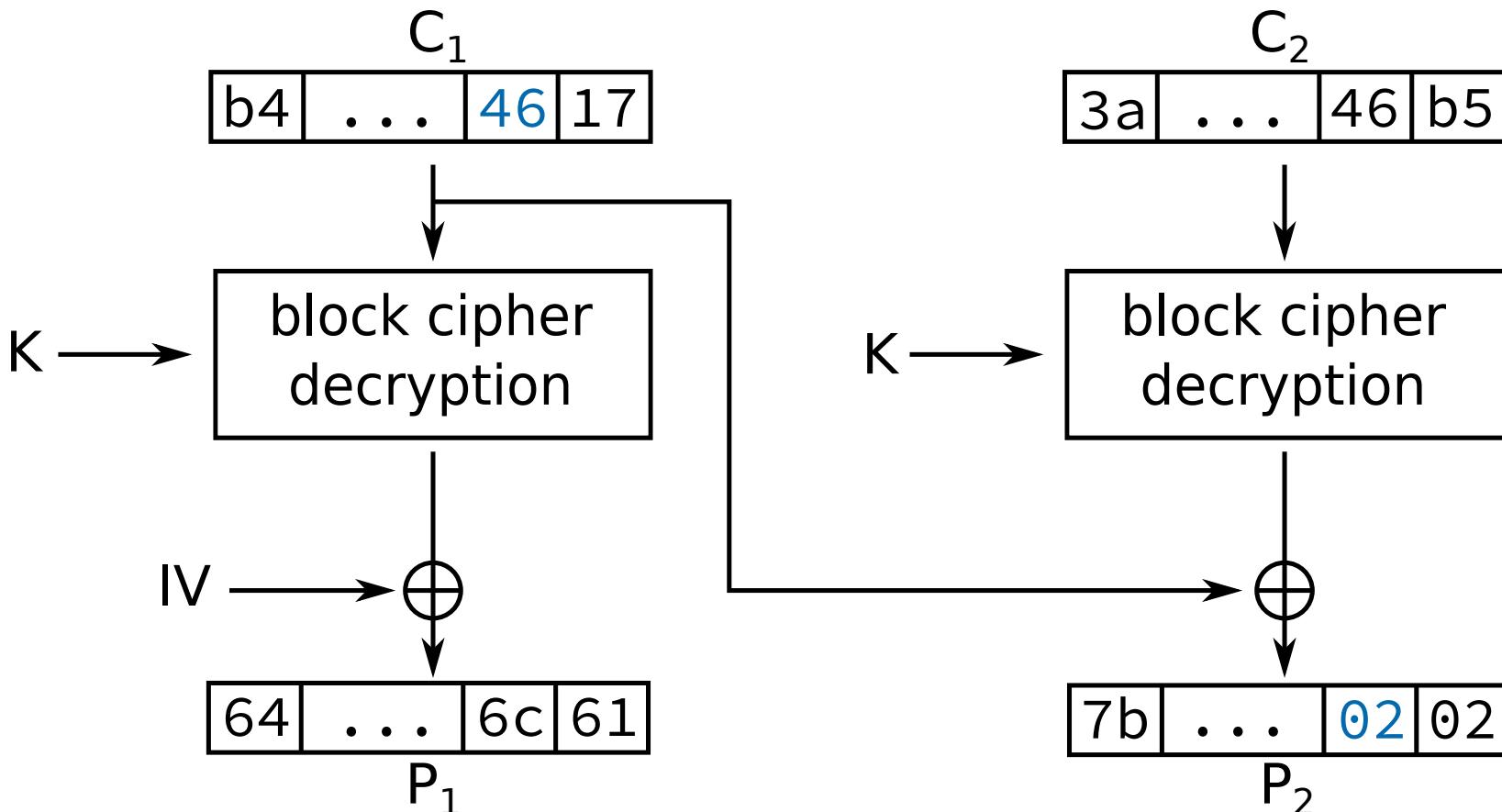
- ▶ Our guess is  $G = 61$

# Guessing the Penultimate Byte of $P_2$



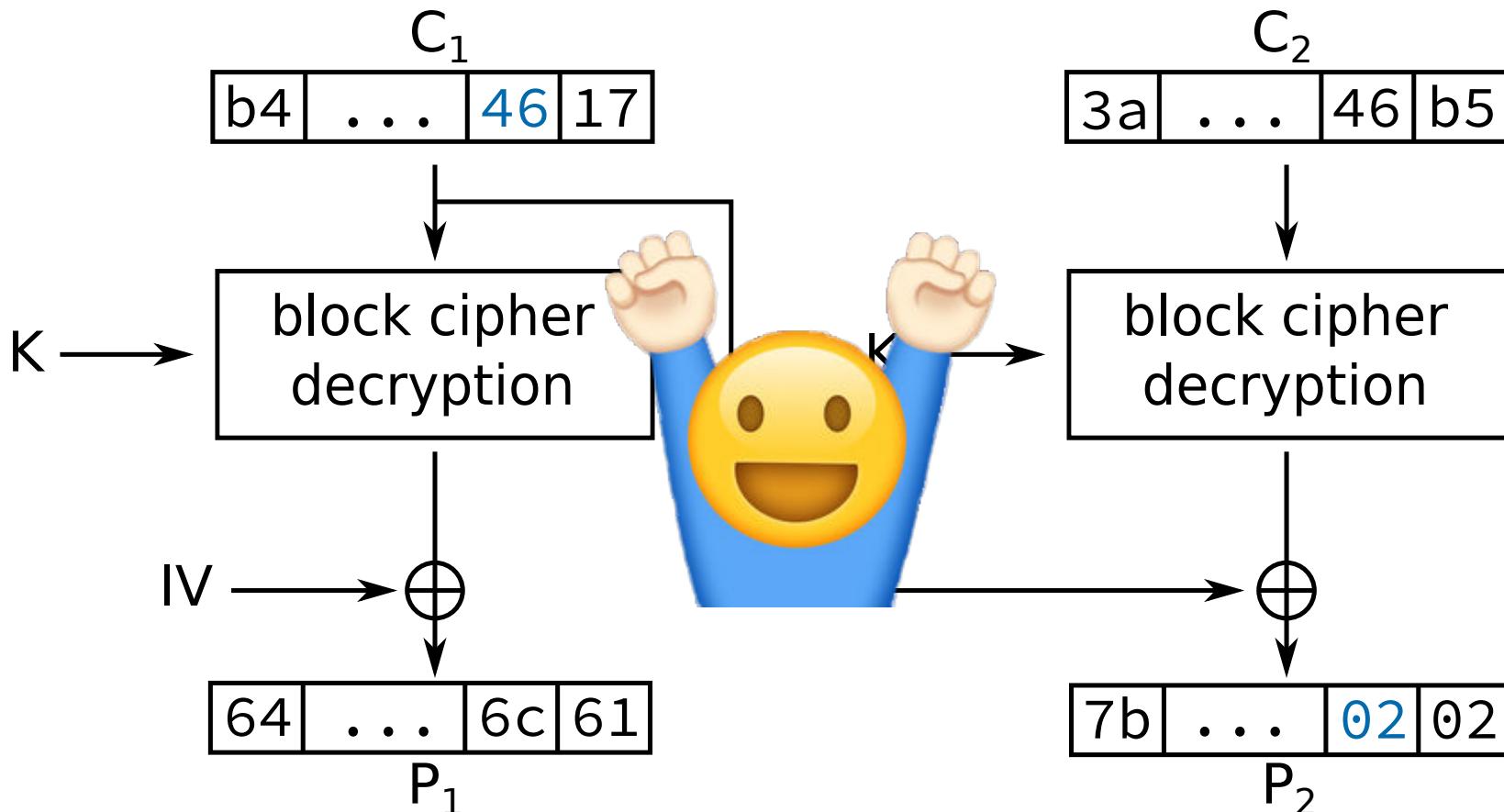
- ▶ Our guess is  $G = 61$
- ▶ Penultimate byte of  $C_1$  becomes  $25 \oplus 61 \oplus 02 = 46$

# Guessing the Penultimate Byte of $P_2$



- ▶ Our guess is  $G = 61$
- ▶ Penultimate byte of  $C_1$  becomes  $25 \oplus 61 \oplus 02 = 46$

# Guessing the Penultimate Byte of $P_2$



- ▶ Our guess is  $G = 61$
- ▶ Penultimate byte of  $C_1$  becomes  $25 \oplus 61 \oplus 02 = 46$

# Final Remarks

- ▶ Proceed similarly to decrypt the rest of the block!
- ▶ To decrypt  $P_1$  you can provide to the oracle the ciphertext  $C_0||C_1$  where  $C_0$  is a (random) block of bytes
- ▶ Sometimes you may have some false positives when decrypting the last byte of a block
  - Consider a block ending with two 02 bytes
  - Besides guess 02, also 01 does not raise a padding error: the last byte of the plaintext will remain 02 thus you have a valid padding
- ▶ What to do?
  - If you pick a wrong guess, all attempts for the penultimate byte will result in a padding error
  - In that case, change guess for the last byte