



**24<sup>TH</sup> SOAR WORKSHOP**  
**ANN ARBOR, MICHIGAN**  
**JUNE 8-11, 2004**



**TUESDAY, JUNE 8, 2004**

6:30pm      PIZZA HOUSE      *Social Gathering and Slide Collection*

**WEDNESDAY, JUNE 9, 2004**

8:00-9:00      *Registration and Bagels*

9:00-10:15      *Infrastructure*

15	John Laird	Welcome
5	Mark Cohen	An Update on the Soar FAQ
10	Jon Voigt	Soar Bugzilla
30	Jens Wesling	gSKI/TgDI
15	Bob Marinier	AsmL Soar Specification

10:15-10:45      30      *Break*

10:45-12:00      *Tools*

15	Andrew Nuxoll	Visual Soar Update
5	Timothy Jasko	Eclipse-Soar Plugin
10	Mazin Assanie	TSDebugger
15	Doug Pearson	Java Soar Debugger
10	Jon Voigt	Soar 8.5.1 & 8.6 Releases
20	Laird & Rosbe	Soar Consortium: Soar Support post-8.6

12:00-1:00      60      *Lunch*

1:00-2:45      *Tools & Applications*

25	Tolga Konik	Inspecting Recorded Behavior History
15	Paul Brobst	Tactical AI, Soar, and Full Spectrum Command
15	Ramesh Saran	Terrain Representation in "Full Spectrum Command"
25	Phill Smith	Soar Agents for Unmanned Air & Ground Vehicles
25	Syed Enam-ur-Rehman	Auto-Mate: A Framework for Process Automation

2:45-3:15      30      *Break*

3:15-5:00      *Applications*

15	Randy Jones	Knowledge-intensive Soar agents in Defense M&S
60	Smith, Jones, van Lent	Panel: Soar for Real Applications
30	Laird & Rosbe	Discussion of Soar Consortium

## THURSDAY, JUNE 10, 2004

9:00-10:15

25 Simon Willcox  
30 Matthew Scarpino  
15 Syed Enam-ur-Rehman

### *Architecture*

Hardware Architectures For Distributed Agents  
Soar Processing w/ Field Programmable Gate Arrays  
DynaSoar: A High Performance Soar Architecture

10:15-10:45 30

### *Break*

10:45-12:00

15 Mike van Lent  
15 Bob Wray  
15 Jacob Crossman  
30 Sean Lisse

### *Architecture*

The Integrating Architecture  
Goal Dependency Set Primer  
Large LT Declarative Memory: Issues and Ideas  
The STGS Approach - A Forest of Goals

12:00-1:00 60

### *Lunch*

1:00-2:45

15 Mark Cohen  
30 Andrea Macklem  
30 Glenn Taylor  
30 Jacob Crossman

### *Knowledge Specification*

Herbal: A High-Level Language & Viewer for Soar  
Spec. of Cog. Models using Patterns and Conflicts  
Behavior Design Patterns  
A High Level Symbolic Representation

2:45-3:15 30

### *Break*

3:15-5:00

30 Douglas Pearson  
15 Tolga Konik  
60 Robert Wray

### *Knowledge Specification*

Redux – Rapid Model Building  
Update on Learning by Observation  
Knowledge Specification Discussions

6:00-7:00 60

### *Dinner*

7:00-8:00 60 John Anderson

### *ACT-R*

## FRIDAY JUNE 11, 2004

<i>9:00-10:15</i>		<i>Cognitive Modeling</i>
25	Deryle Lonsdale	Ongoing Work on Soar Linguistic Applications
30	Robert Marinier	Soar-Emote
15	Syed Enam-ur-Rehman	Confidence Modeling for Humanoid Decisions
5	Steven Solomon	Ideas for Explainable AI
<i>10:15-10:45</i>		<i>30 Break</i>
<i>10:45-12:00</i>		<i>AI Methods &amp; Applications</i>
15	Jonathan T. Beard	Heur. Form. for Temporal-Spatial Qual. Reasoning
20	Soar Tech	HBM Video
30	Brian Magerko	Soar as a Story Director
15	Jim Rosbe	Soar Tech update
<i>12:00-1:00</i>		<i>60 Lunch</i>
<i>1:00-2:35</i>		<i>Learning</i>
5	Bill Kennedy	Continuing Studies of Long-term Learning w/ Soar
30	Andrew Nuxoll	Episodic Memory for Soar Agents
30	Shelley Nason	Reinforcement Learning and Soar
30	John Laird	A Soar's Eye View of ACT-R
<i>2:35-3:05</i>		<i>30 Break</i>
<i>3:05-4:15</i>		<i>70 Discussion of ACT-R and Soar</i>