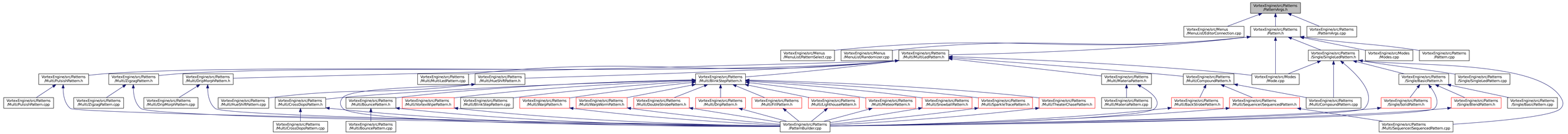
VortexEngine/src/Patterns/PatternArgs.h
VortexEngine/src/Menus/MenuList/EditorConnection.cpp
VortexEngine/src/Patterns/Pattern.h
VortexEngine/src/Patterns/PatternArgs.cpp
VortexEngine/src/Menus/MenuList/PatternSelect.cpp
VortexEngine/src/Menus/MenuList/Randomizer.cpp
VortexEngine/src/Patterns/Multi/MultiLedPattern.h
VortexEngine/src/Patterns/Single/SingleLedPattern.h
VortexEngine/src/Modes/Modes.cpp
VortexEngine/src/Patterns/Pattern.cpp
VortexEngine/src/Patterns/Multi/PulsinPattern.h
VortexEngine/src/Patterns/Multi/ZigzagPattern.h
VortexEngine/src/Patterns/Multi/DripMorphPattern.h
VortexEngine/src/Patterns/Multi/MultiLedPattern.cpp
VortexEngine/src/Patterns/Multi/HueShiftPattern.h
VortexEngine/src/Patterns/Multi/BlinkStepPattern.h
VortexEngine/src/Patterns/Multi/MaterialPattern.h
VortexEngine/src/Patterns/Multi/CompoundPattern.h
VortexEngine/src/Modes/Mode.cpp
VortexEngine/src/Patterns/Single/SingleBasicPattern.h
VortexEngine/src/Patterns/Single/SingleLedPattern.cpp
VortexEngine/src/Patterns/Multi/PulsinPattern.cpp
VortexEngine/src/Patterns/Multi/ZigzagPattern.cpp
VortexEngine/src/Patterns/Multi/DripMorphPattern.cpp
VortexEngine/src/Patterns/Multi/HueShiftPattern.cpp
VortexEngine/src/Patterns/Multi/CrossDopsPattern.h
VortexEngine/src/Patterns/Multi/BouncePattern.h
VortexEngine/src/Patterns/Multi/VortexWipePattern.h
VortexEngine/src/Patterns/Multi/BlinkStepPattern.cpp
VortexEngine/src/Patterns/Multi/WarpPattern.h
VortexEngine/src/Patterns/Multi/WarpWormPattern.h
VortexEngine/src/Patterns/Multi/DoubleStrobePattern.h
VortexEngine/src/Patterns/Multi/DripPattern.h
VortexEngine/src/Patterns/Multi/FillPattern.h
VortexEngine/src/Patterns/Multi/LighthousePattern.h
VortexEngine/src/Patterns/Multi/MeteorPattern.h
VortexEngine/src/Patterns/Multi/SnowballPattern.h
VortexEngine/src/Patterns/Multi/SparkleTracePattern.h
VortexEngine/src/Patterns/Multi/TheaterChasePattern.h
VortexEngine/src/Patterns/Multi/MaterialPattern.cpp
VortexEngine/src/Patterns/Multi/BlackStrobePattern.h
VortexEngine/src/Patterns/Multi/Sequencer/SequencedPattern.h
VortexEngine/src/Patterns/Multi/CompoundPattern.cpp
VortexEngine/src/Patterns/Single/SolidPattern.h
VortexEngine/src/Patterns/Single/BlendPattern.h
VortexEngine/src/Patterns/Single/BasicPattern.cpp
VortexEngine/src/Patterns/Multi/CrossDopsPattern.cpp
VortexEngine/src/Patterns/Multi/BouncePattern.cpp
VortexEngine/src/Patterns/PatternBuilder.cpp
VortexEngine/src/Patterns/Multi/Sequencer/SequencedPattern.cpp