

VortexEngine/src/Patterns
/Multi/HueShiftPattern.h

```
graph BT; A[VortexEngine/src/Patterns/Multi/HueShiftPattern.h] <--> B[VortexEngine/src/Patterns/Multi/HueShiftPattern.cpp]; A <--> C[VortexEngine/src/Patterns/PatternBuilder.cpp];
```

VortexEngine/src/Patterns
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