

JSE – Certified Entry-Level JavaScript Programmer

(Exam JSE-40-01)

Exam Objectives

Last updated: 2022-09-27

JSE – Certified Entry-Level JavaScript Programmer (Exam JSE-40-01) Aligned with JavaScript Essentials 1		
Objective ID	Exam Block/Objective	
JSE-40-01 1	Exam block #1: Basics of JavaScript and Computer Programming	
	Weight: 8% 3 exam items	
JSE-40-01 1.1	JSE 1.1 Understand fundamental terms and definitions	
	 interpreting and the interpreter compilation and the compiler client-side vs. server-side programming 	
	JSE 1.2 Set up the programming environment	
JSE-40-01 1.2	 basic development tools online vs. local development environment (code editor, interpreter, debugger) 	
JSE-40-01 1.3	JSE 1.3 Explain client-side execution of JavaScript code	
	 HTML fundamentals embedding JavaScript code executing code directly in the console 	
	Exam block #2: Variables, Data Types, and Type Casting	
JSE-40-01 2	Weight: 20% 6 exam items	
JSE-40-01 2.1	JSE 2.1 Use variables effectively	
	 naming, declaring and initializing variables changing values assigned to variables constants scope (blocks, shadowing, hoisting) 	
	JSE 2.2 Define, identify, and use primitive data types in code: boolean, number,	
JSE-40-01 2.2	 bigint, undefined, null the number range and its formats the bigint range boolean values empty and unknown values (null or undefined) 	
JSE-40-01 2.3	JSE 2.3 Define, identify, and use primitive data types in code: string	



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	 string literals – single and double quotes
	the escape character
	string interpolation
	 basic properties and methods: length, charAt, slice, split
	JSE 2.4 Perform type-casting operations
JSE-40-01 2.4	primitive construction functions: String, Number, BigInt, Boolean
	 primitive conversions;
JSE-40-01 2.5	implicit conversions
	JSE 2.5 Define, identify, and use complex data types in code: Object
	object as a record
	object literals
	getting and setting properties
	JSE 2.6 Define, identify, and use complex data types in code: Array
	array as an example of a complex data type
JSE-40-01 2.6	 basic properties and methods of arrays: length, indexOf, push, unshift, pop,
	shift, reverse, slice, concat
105 40 04 3	Exam block #3: Operators and User Interaction
JSE-40-01 3	Weight: 18% 5 exam items
	JSE 3.1 Recognize and proficiently utilize assignment, arithmetic, and string
	operators
	definition of operators
JSE-40-01 3.1	assignment operators
	arithmetic operators
	compound assignment operators
	JSE 3.2 Identify and proficiently use logical and comparison operators
105 40 04 2 2	logical operators
JSE-40-01 3.2	 compound assignment operators
	comparison operators
	JSE 3.3 Recognize and effectively use the ternary and other JavaScript operators
JSE-40-01 3.3	ternary (conditional) operator
351 40 01 3.5	other operators: typeof, instanceof, and delete
	JSE 3.4 Understand and implement operator precedence
JSE-40-01 3.4	 precedence and associativity of basic operators
	 using brackets to force a specific order of operations (grouping)
	JSE 3.5 Implement the mechanism for interacting with the user
JSE-40-01 3.5	dialog boxes: alert, confirm, prompt
JSE-40-01 4	actions based on user decisions
	Exam block #4: Control Flow – Conditional Execution and Loops
	Weight 21% 6 exam items
JSE-40-01 4.1	JSE 4.1 Implement the decision-making mechanism and organize the control flow
	with the if instruction



	a conditional statements: if if also
	 conditional statements: if, if-else multiple conditional statements
	nesting conditional statements
	Tresting conditional statements
JSE-40-01 4.2	JSE 4.2 Implement the decision-making mechanism and organize the control flow with the <i>switch</i> instruction
	conditional statement: switch-case
	JSE 4.3 Implement the decision-making mechanism and organize the control flow with the do-while and while loops, and the break and continue instructions
	repeating a code fragment in a loop
JSE-40-01 4.3	• iterations
	 conditions that (don't) depend on the number of iterations
	basic statements related to loops: while, do while, break, case
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	JSE 4.4 Implement the decision-making mechanism and organize the control flow
JSE-40-01 4.4	with the for statement
	 repeating a code fragment using the for statement
	JSE 4.5 Implement the decision-making mechanism and organize the control flow
ISE-40-01 4.5	with the for-in statement
JSE-4U-U1 4.5	using the for in statement for enumerating object keys
	JSE 4.6 Implement the decision-making mechanism and organize the control flow
	with the for-of statement
JSE-40-01 4.6	using the for of statement for traversing arrays
JSE-40-01 5	Exam block #5: Functions
	Weight 21% 6 exam items
	JSE 5.1 Organize and decompose the code using functions
	declaring, calling, and passing arguments
JSE-40-01 5.1	returning function results
	JSE 5.2 Organize and implement interactions between the function and its
	environment
JSE-40-01 5.2	• parameters
	• local variables
	• shadowing
JSE-40-01 5.3	JSE 5.3 Apply function expressions and functions as first-class members in code
	storing a function in a variable
	passing a function as a parameter
	named and anonymous function expressions
JSE-40-01 5.4	JSE 5.4 Understand and implement the concept of recursion
	using recursion to solve simple computational problems
JSE-40-01 5.5	JSE 5.5 Explain and implement callback functions
	synchronous callbacksasynchronous callbacks
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	setTimeout, setInterval
JSE-40-01 5.6	JSE 5.6 Explain and implement arrow functions
	 notation of function expressions in the arrow form passing arguments shortened form for a function body with one statement
JSE-40-01 6	Exam block #6: Errors, exceptions, debugging, and troubleshooting
	Weight: 12% 4 exam items
JSE-40-01 6.1	 JSE 6.1 Classify and distinguish between different programming errors error classification: syntax, semantics, and logical errors runtime errors
JSE-40-01 6.2	JSE 6.2 Compare and contrast different JavaScript errors and exceptions basic types of JavaScript errors: Syntax Error, ReferenceError, TypeError, RangeError
JSE-40-01 6.3	JSE 6.3 Understand, examine, and design an exception-handling mechanism in JavaScript • handling: try catch finally • throwing custom exceptions: throw
JSE-40-01 6.4	JSE 6.4 Use different debugging and troubleshooting techniques • step-by-step execution • viewing and modifying variables • measuring code execution time