Documentation – lab 2

1. Write a program that, given a directed graph and two vertices, finds a lowest length path between them, by using a forward breadth-first search from the starting vertex.

For graph1k:

Path between 1 and 100: 6 Path between 100 and 1: 5

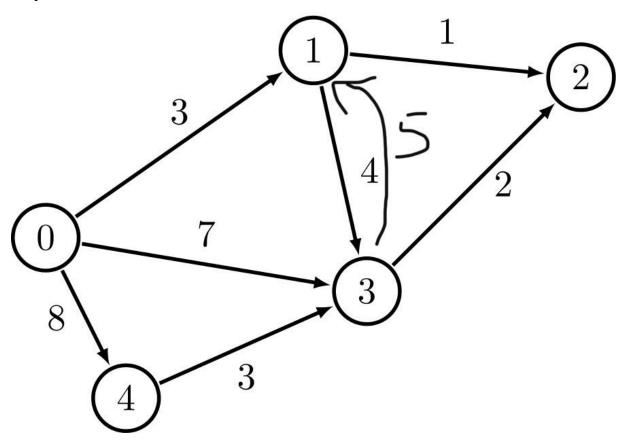
For graph10k:

Path between 1 and 100: 8 Path between 100 and 1: 7

For graph100k:

Path between 1 and 100: 8 Path between 100 and 1: 8

Graph:



For the given graph:

1. Distance between 0 and 2:

Step1:

Visited = [T, F, F, F, F] Queue = [0] Dist = [0, 9999999, 9999999, 9999999]

Pred = [-1, -1, -1, -1, -1]

```
Step2:
               Dist = [0, 1, 9999999, 1, 1]
               Queue = [1, 3, 4]
               Visited = [T, T, F, T, T]
               Pred = [-1, 0, -1, 0, 0]
       Step3:
               Dist = [0, 1, 2, 1, 1]
               Visited = [T, T, T, T, T]
               Pred = [-1, 0, 1, 0, 0]
               Stop: Path = 2
2. Distance between 3 and 0:
       Step 1:
               Visited = [F, F, F, T, F]
               Queue = [3]
               Dist = [9999999, 9999999, 9999999, 0, 9999999]
               Pred = [-1, -1, -1, -1, -1]
       Step 2:
               Visited = [F, T, T, T, F]
               Queue = [1, 2]
               Dist = [9999999, 1, 1, 0, 9999999]
               Pred = [-1, 3, 3, -1, -1]
       Step 3:
               Visited = [F, T, T, T, F]
               Queue = [2]
               Dist = [9999999, 1, 1, 0, 9999999]
               Pred = [-1, 3, 3, -1, -1]
       Step 4:
               Visited = [F, T, T, T, F]
               Queue = []
               Dist = [9999999, 1, 1, 0, 9999999]
               Pred = [-1, 3, 3, -1, -1]
       The queue is empty so there is no path between 3 and 0.
```