COMP1005 Programming and Algorithms

C Basics

Jamie Twycross

Overview

- The C programming language
- Writing and compiling C
- C language standards

The C Programming Language

C Background

- C is a general-purpose, high-level, imperative, procedural programming language
- Invented by Denis Ritchie (AT&T Bell Labs) around 1972
- Developed out of the B language
- The C Programming Language book written by Brian Kernighan and Dennis Ritchie in 1978
- Still ranks as one of the most widely used languages:

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https://www.tiobe.com/tiobe-index/
```

- Linux, Windows, Mac kernels written in C
- Derivatives: C++, C#, Java, PHP, Perl, Rust, ...
 https://en.wikipedia.org/wiki/List_of_C-family_programming_languages

C Features

- C provides a minimal set of inbuilt constructs
- More complex tasks handled by functions:

```
printf(), exit(), getchar(), fopen(), ...
```

- Standard libraries (stdio.h, strings.h, ...) of functions provided to do common tasks
- Create new libraries to do specific tasks
- C instructions can be efficiently converted in to machine code
- C offers ways of interfacing with underlying hardware (e.g. pointers)

Programming in C

Writing and Compiling C

- A C source program is an ASCII text file(s)
- Use any text editor to write a C program: gedit, kwrite, vim, emacs, notepad++, ...
- Compile the text source program into a binary executable program
- In COMP1005, use the GNU gcc compiler in a *nix shell
- Can also use an Integrated Development Environment (IDE) to edit and compile: Eclipse, Code::Blocks, NetBeans
- Choose a development environment (editor/IDE) which suits your tastes and allows you to program efficiently:
 - syntax highlighting
 - autocompletion
 - keyboard shortcuts

Compiling C

Basic usage:

- outputs executable a.out
- Better usage:

- use the -o flag to specific output executable name
- outputs executable myprog
- Standard usage:

```
$ gcc -Wall -o myprog source.c
```

- use the -Wall flag to show all compiler warnings
- compilation continues after warnings
- compilation stops on errors

Compiling C in COMP1005

```
$ gcc -Wall -ansi -pedantic-errors -o myprog source.c
```

C Language Standards

Language Standards

- Part of the job of a compiler is to implement a programming language
- Programming languages are not static evolve over time
- Often different implementations of a single programming language - dialects
- Different implementations provide different language features
- A programming language standard clearly defines the set of language features
- Standards are important code portability

C Language Standards

- C has several standards:
 - K&R C (1978)
 - ANSI C / C89 (1989)
 - ISO C / C90 (1990)
 - ISO C99 (1999)
 - ISO C11 (2011)
 - ISO C18 (2018)
- C standards apply to language constructs and standard libraries
- Compilers also often offer their own non-standard extensions
- gcc provides a number of non-standard extensions

Controlling gcc Standards

 Use -std or -ansi flag with gcc to specify the standard to use:

```
$ gcc -std=c89 -o myprog source.c
$ gcc -ansi -o myprog source.c
```

• Use -pedantic flag to switch off gcc extensions:

```
$ gcc -pedantic -o myprog source.c
$ gcc -pedantic-errors -o myprog source.c
```

The Standard for COMP1005

We use ANSI C (C89)/ISO C (C90) in this module

```
$ gcc -Wall -ansi -pedantic-errors -o myprog source.c
```

- All coursework and lab exercises will enforce this
- Some implications for your source code:
 - comments no //
 - some standard library functions not available e.g. snprintf()

Summary

- Overview of the C programming language:
 - history
 - features
- Writing and compiling C:
 - text editors/IDEs
 - compilers gcc
- C language standards:
 - ANSI C (C89)/ISO C (C90)

Activities

- Read the Preface and Introduction to your K&R course book
- Have a look at the Wikipedia page for the C Programming Language:

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https://en.wikipedia.org/wiki/C_programming_language
```

 You do not need to understand everything on the Wikipedia page now