# Git Workshop

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Introduction Shell Git



# What is a Shell?

A **shell** is a text-based interface for interacting with the operating system.

It lets you run programs, navigate files, and automate tasks by typing commands.

#### **Common shells:**

- Zsh default on macOS
- ▶ Bash default on most Linux systems
- PowerShell default on Windows





# What You Can Do With the Shell

## Basic commands (see cheat sheet):

- ► Navigation: cd, ls, pwd
- ► Files: touch, mkdir, mv, rm, cp
- ► Viewing: cat, less, head, tail

#### Shell has its own scripting language:

```
OEMU
oif="$firewall_simple_oif"
onet="Sfirewall simple onet"
oif6="${firewall_simple_oif_ipv6:-$firewall_simple_oif}"
onet6="Sfirewall simple onet inv6"
# set these to your inside interface network
iif="Sfirewall_simple_iif"
inet="Sfirewall simple inet"
iif6="$(firewall_simple_iif_ipv6:-$firewall_simple_iif)"
inet6="$firewall_simple_inet_ipv6"
# Stop spoofing
${fwcmd} add deny all from ${inet} to any in via ${oif}
S(fwcmd) add denu all from S(onet) to any in via S(iif)
if [ -n "Sinet6" 1; then
        $(fwcmd) add denu all from $(inet6) to anu in via $(oif6)
        if [ -n "Sonet6" 1; then
                $(fwcmd) add deny all from $(onet6) to any in >
                    via Sfiif6}
f i
# Stop RFC1918 nets on the outside interface
$\( \) fwcmd\\ add denu all from any to 10.0.0.0\( \) via $\( \) if\\
```



# Exercise

# Tasks:

- 1. Go to your Desktop directory
- 2. Create a folder called test
- 3. Inside that folder, create a new file named ex1.c

Hint: Use: 1s, cd, touch



# What is Git?

Git is a distributed version control system. It keeps a full history of your project and allows you to:

- Track changes over time
- ► Go back to any previous state
- ► Work in parallel via branches
- ► Merge contributions from others

Unlike services like Feishu Docs, Git gives you full control and works offline.



# Why Use Git?

- Prevent messy filenames like report-final-fixed-v3-real.c
- Add different features simultaneously without breaking the main project
- Collaborate with others without conflicts
- Manage not only code, but also papers, configs, and notes

Git isn't just for teams — it's a useful tool even if you work alone.



# How Do We Use Git?

Git is installed locally — see the installation\_git guide in the repo.

Once installed, you can use Git in different ways:

- ▶ In the terminal (CLI) direct and powerful
- ▶ With tools like lazygit (TUI) text-based UI in the terminal
- ▶ In graphical interfaces (GUI) like GitHub Desktop or inside VS Code

Git also works with remote platforms like GitHub and Gitea — both are based on Git. They let you back up projects online, share with others, and collaborate more easily.





Basic Git Commands



# Git Setup: init and clone

# Initialize a repository

- ► Creates a Git project in the current folder.
- ► Adds a hidden .git directory to track changes.

git init

# Clone an existing repository

- ► Copies all files and full version history from a remote project.
- You can now contribute locally.

git clone <repository-url>





# Saving Changes: add and commit

## Stage changes

► Choose which changes you want to include in your next commit.

git add <file>

## Create a snapshot

- ► Save staged changes with a message.
- ► This becomes part of the project's version history.

git commit -m "your message"

Tip: Commit frequently, with clear messages.

#### **Upload local changes**

► Send your commits to a remote repository (e.g., GitHub, Gitea).

git push

## Download new changes

► Fetch and merge new commits from the remote repository into your current branch.

git pull

Tip: Always pull before pushing to avoid conflicts.



# Switching Branch: checkout

#### Switch to another branch

► Move to a different line of development.

git checkout <branch-name>

#### Restore a file

▶ Undo changes to a file and bring it back to the last committed version.

git checkout -- <file>

Note: Git 2.23+ supports git switch and git restore as clearer alternatives.





# Merge Conflicts

#### What is a merge conflict?

- ► Happens when Git can't auto-combine changes from two sources.
- ▶ Often caused by editing the same lines in different commits.

# When does it happen?

- ▶ git merge or git pull introduces conflicting edits
- Someone else pushed to the same branch and you didn't pull first

Git pauses and asks you to fix the conflict before continuing.





# Resolving Conflicts: Manual Editing

# **Step 1: Open the conflicted file** Git marks the conflict like this:

```
<<<<< HEAD
your version
======
their version
>>>>>> branch-name
```

## Step 2: Manually edit

- Choose which code to keep (or combine)
- ▶ Delete conflict markers

# Step 3: Save and confirm git add <file> git commit





# Resolving Conflicts: Git Commands (Optional)

## These tools can help, but use with care:

```
git diff — See differences between conflicting versions
git merge --abort — Cancel merge and return to previous state
git checkout -- <file> — Discard changes and restore last committed version
git reset --mixed — Unstage and reset to last commit
```

Start with manual fixes. Use commands if you're more confident.





## Never Use --force

git push --force can permanently delete others' work.

# Why it's dangerous:

- Overwrites history on shared branches
- Causes teammate data loss
- Breaks collaboration workflows

Al tools (e.g. GitHub Copilot, ChatGPT) may suggest it blindly.

Unless you're working solo and fully understand it, don't use --force.

Developer: git push origin master --force Developer: Sorry, wrong window Every other developer in the chat channel:





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