CIS 4930/6930-002 DATA VISUALIZATION



Introduction to Git

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(slide acknowledgments: http://excess.org/article/2008/07/ogre-git-tutorial/)



GIT IS A DISTRIBUTED VERSION-CONTROL SYSTEM

Terminology: In git-speak, a "version" is called a "commit."

Git keeps track of the history of your commits, so you can go back and look at earlier versions, or just give up on the current version and go back some earlier version.

Can be used to implement a variety of software configuration management models and workflows



GIT IS A DISTRIBUTED VERSION-CONTROL SYSTEM

You keep your files in a repository on your local machine.

You synchronize your repository with a remote repository on a server (in our case, GitHub).

You protect your code from system crashes by synchronizing with the server.

If you move from one machine to another, you can pick up the changes by synchronizing with the server.

If you work on a team, other people's uploads can be synchronized using the server.



GIT TOOLS

A collection of <u>many</u> tools Very flexible

You can do anything the model permits Including shooting yourself in the foot

Need to understand the underlying model



GROUPS OF GIT COMMANDS

Setup and branch management

init, checkout, branch, clone

Modify

add, delete, rename, commit

Get information

status, diff, log

Create reference points

tag, branch

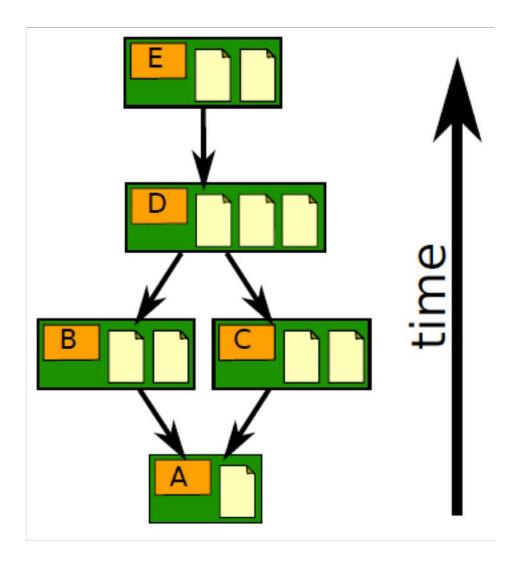
Synchronization with remote

push, pull, fetch, sync



REPOSITORY CONTAINS

files & directories
commits
ancestry relationships





ANCESTRY GRAPH FEATURES

form a directed acyclic graph (DAG)

Commits

Snapshots of file status

Tags

identify versions of interest including "releases"

Branches

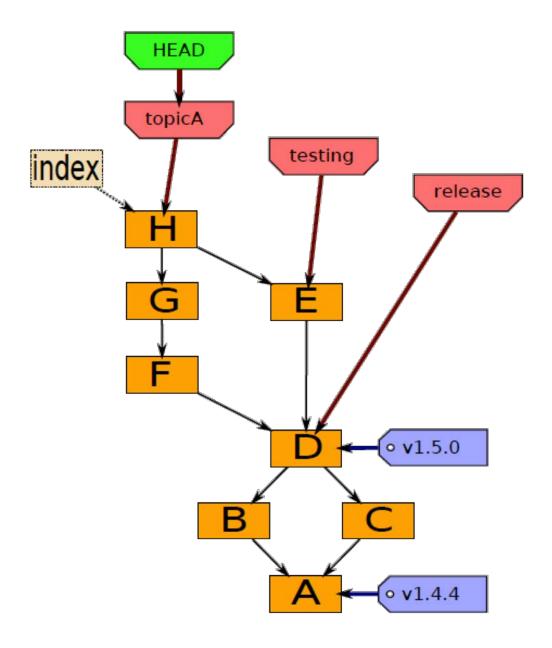
divergent path for source code modification

HEAD

is current checkout usually points to a branch

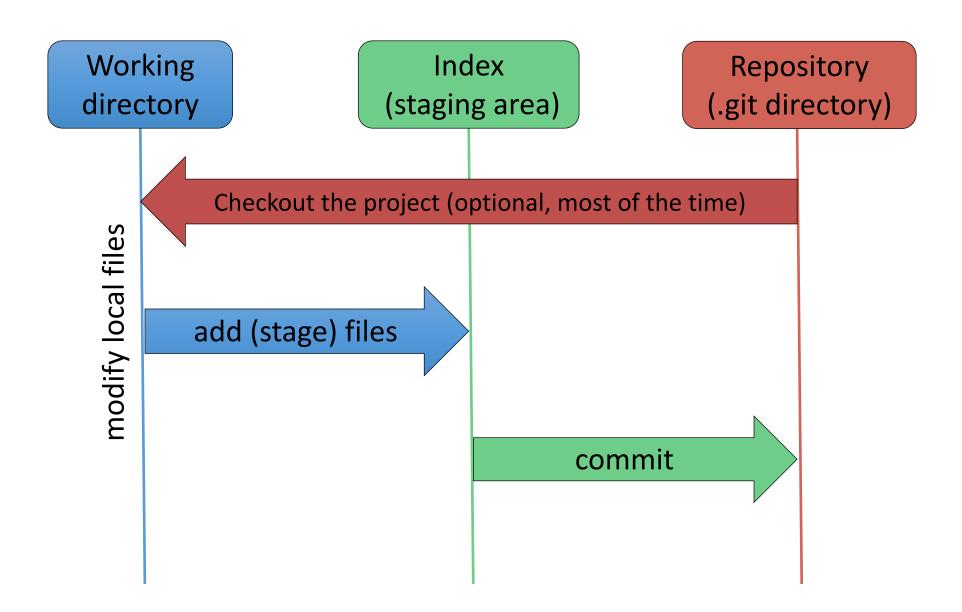
Index

"staging area" what is to be committed



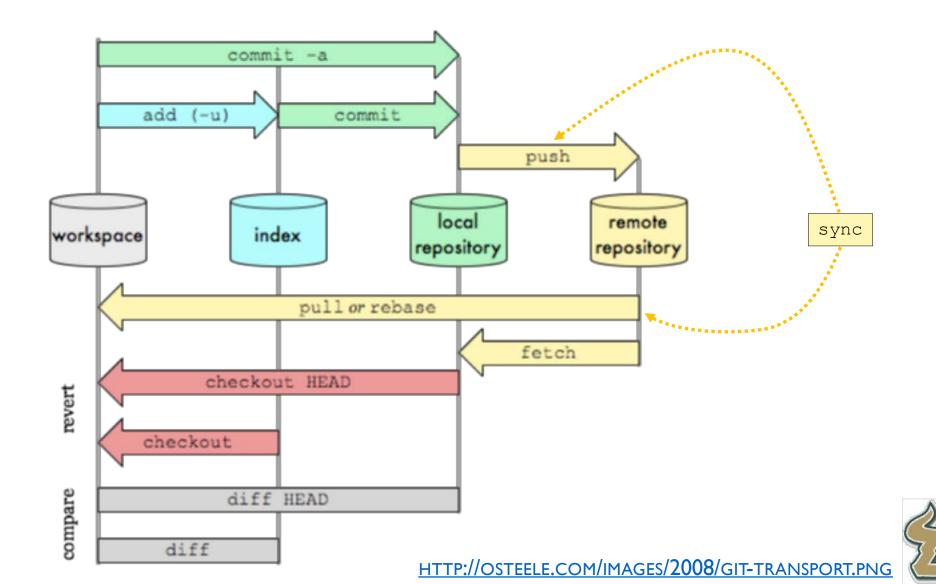


LOCAL OPERATIONS





GIT TRANSPORT COMMANDS



GIT SOFTWARE

Windows

Git command line tools – https://git-scm.com/download/win
Git GUI – https://tortoisegit.org/ (also requires download of command line tools)

MAC

Install xcode and the command-line tools

https://developer.apple.com/xcode/ http://railsapps.github.io/xcode-command-line-tools.html

Linux

git should already be installed. If not, use the appropriate package manager (e.g. apt or yum) to install it.



GETTING STARTED

Create a github account, if you don't already have one (https://github.com/)

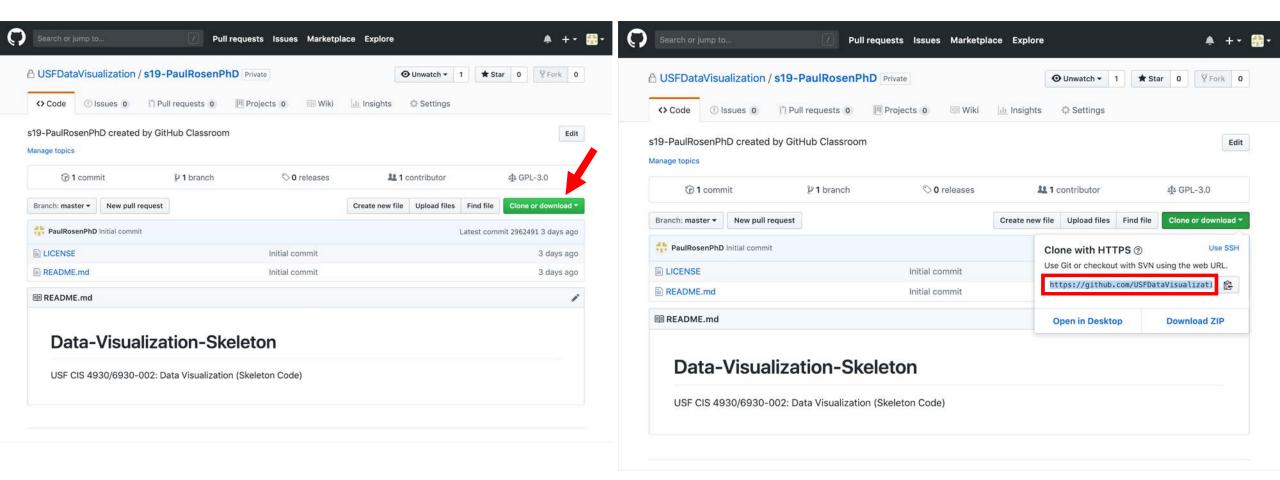
GitHub Education account is optional (https://education.github.com/discount_requests/new)

Visit < https://classroom.github.com/a/0JcYQJsF> to setup your repository

Once the repository is created (this can take a few minutes) determine the remote path and pick a local directory for code.



FINDING REMOTE PATH





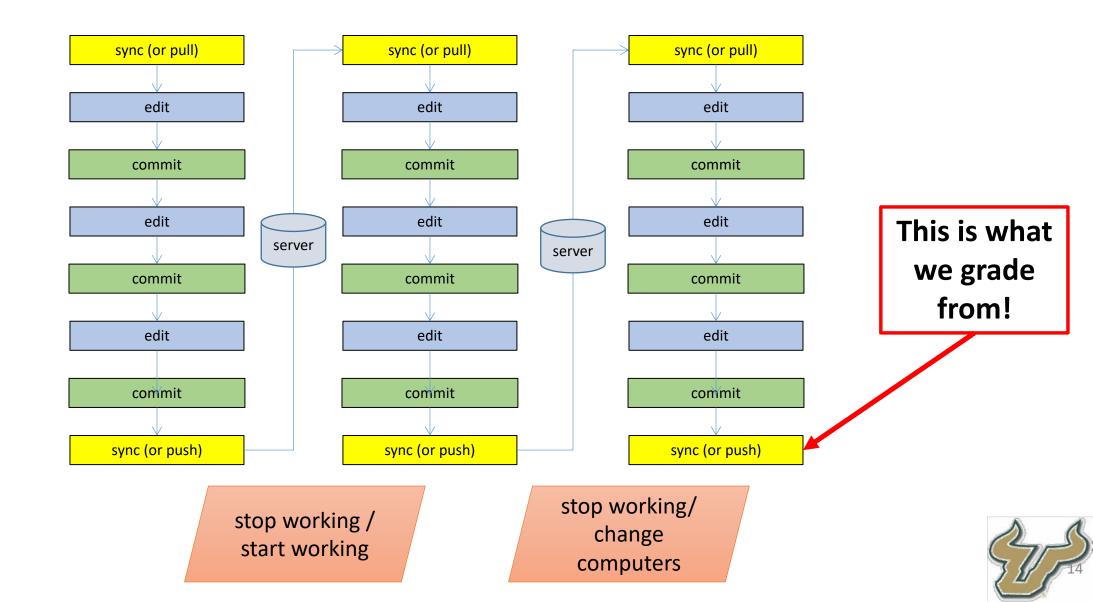


SAMPLE SESSION COMMANDS

```
> git clone <remote path> <local directory>
> cd <local directory>
> git pull
> touch newfile.txt
> git add newfile.txt
> git commit -m "added a new file"
> git push
```



SUGGESTED WORKFLOW



REFERENCES

http://book.git-scm.com/index.html

http://excess.org/article/2008/07/ogre-git-tutorial/

http://www-cs-students.stanford.edu/~blynn/gitmagic/

http://progit.org/book/

http://www.geekherocomic.com/2009/01/26/who-needs-git/

Many YouTube videos

ex. https://www.youtube.com/watch?v=HVsySz-h9r4



