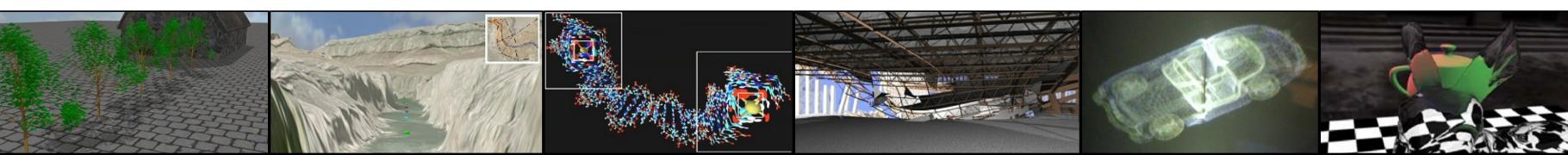
# CIS 4930/6930-002 DATA VISUALIZATION



#### Classifiers and Clustering

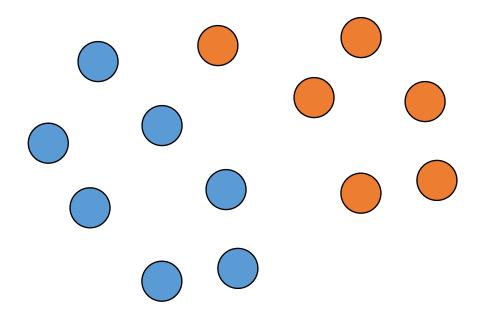
Paul Rosen
Assistant Professor
University of South Florida



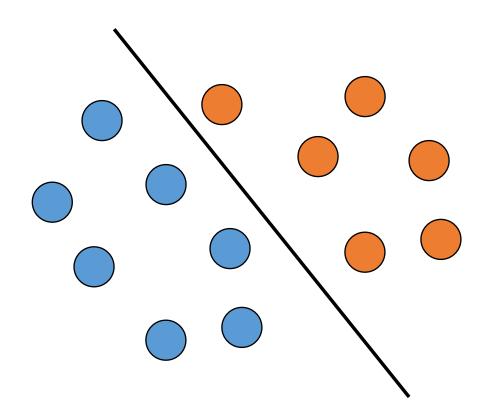
#### CLASSIFIERS & CLUSTERING

Goal: to produce a <u>new categorical data</u> on a set of data points

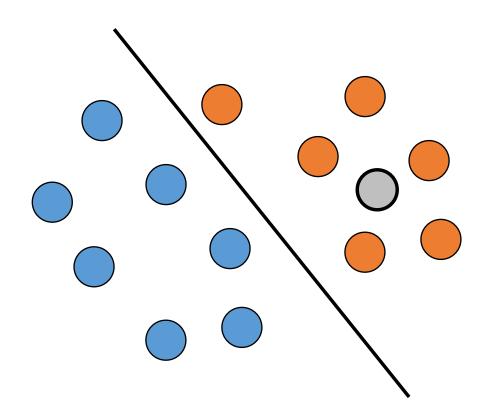




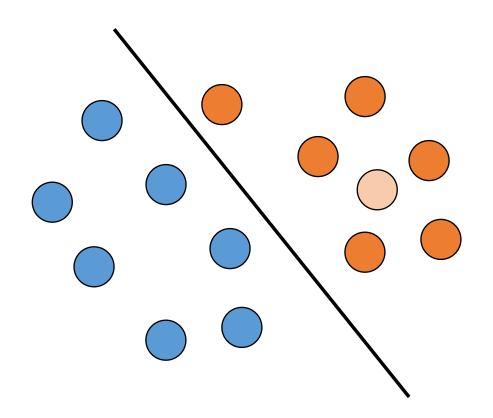




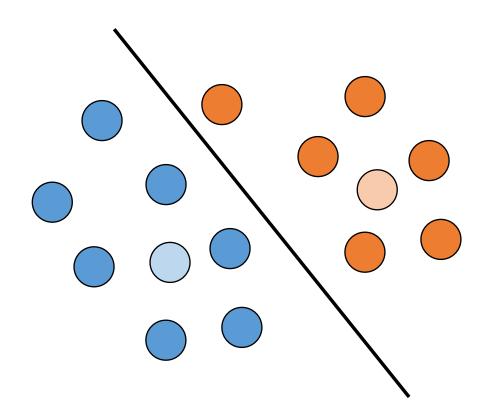




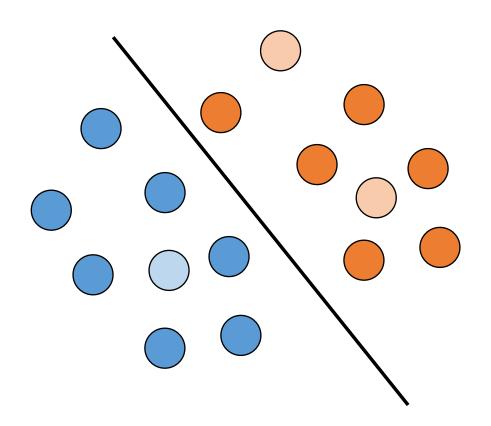














#### LOTS OF OPTIONS...

Binary classifiers: Kernel Support Vector Machine, Linear Discriminant Analysis, Linear Support Vector Machine

Multiclass classifier: Gaussian Naive Bayes, K Nearest Neighbors, Large Margin Nearest Neighbors, Linear Discriminant Analysis, Multi-class Error-Correcting Output Codes, Multi-class Linear Machine, Multi-class Logistic Regression, Quadratic Discriminant Analysis, Random Forest, Relaxed Tree, ShareBoost, Multi-class Support Vector Machine, Feedforward Neural Network for Classification, Gaussian Process Classifier

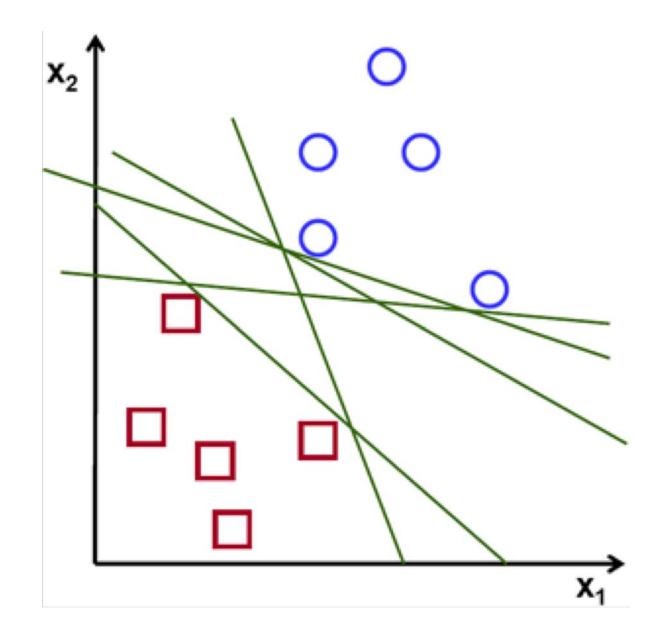
#### LOTS OF OPTIONS...

Binary classifiers: Kernel Support Vector Machine, Linear Discriminant Analysis, Linear Support Vector Machine

Multiclass classifier: Gaussian Naive Bayes, K Nearest
Neighbors, Large Margin Nearest Neighbors, Linear
Discriminant Analysis, Multi-class Error-Correcting Output
Codes, Multi-class Linear Machine, Multi-class Logistic Regression,
Quadratic Discriminant Analysis, Random Forest, Relaxed Tree,
ShareBoost, Multi-class Support Vector Machine, Feedforward
Neural Network for Classification, Gaussian Process Classifier

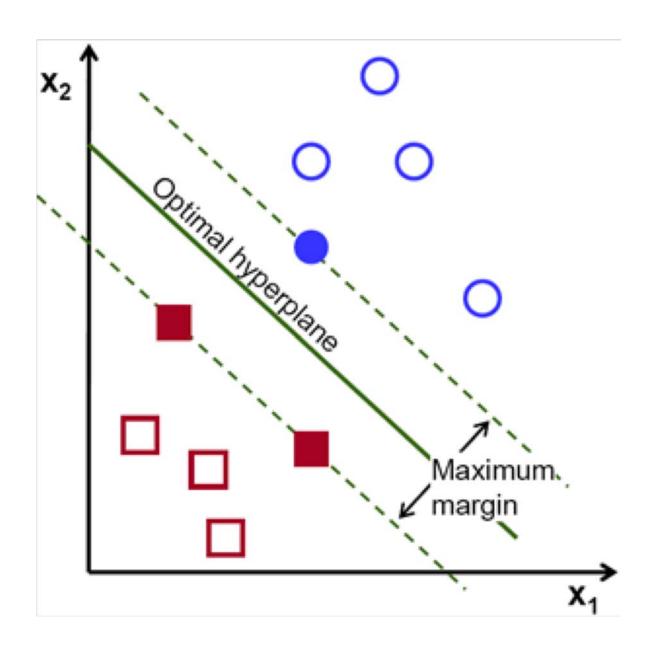


Given a set of points with labels many hyperplanes could be defined to divide the sets



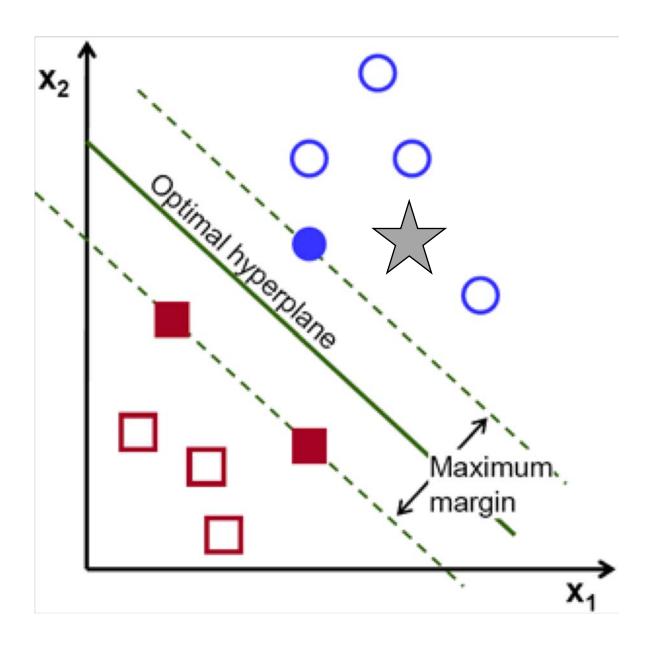


Select the optimal hyperplane that maximizes the margin between classes





Now testing points can be classified

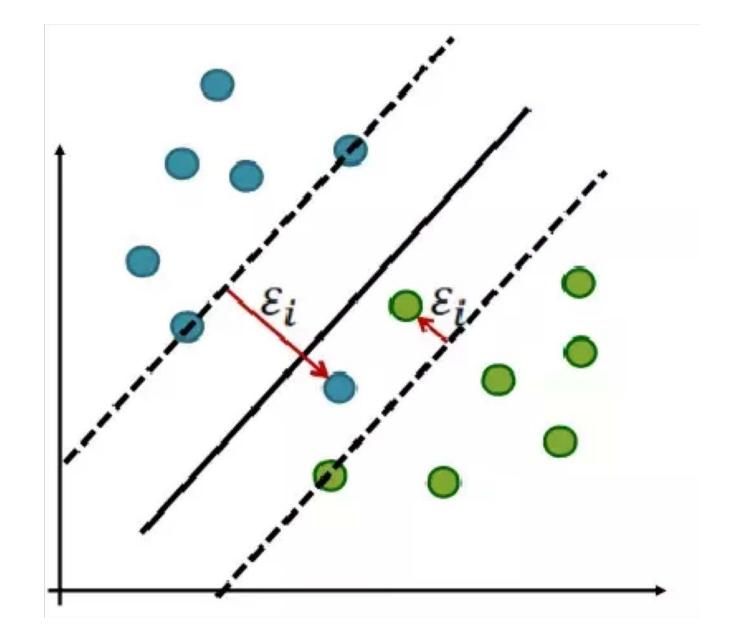




Data is often not linearly separable

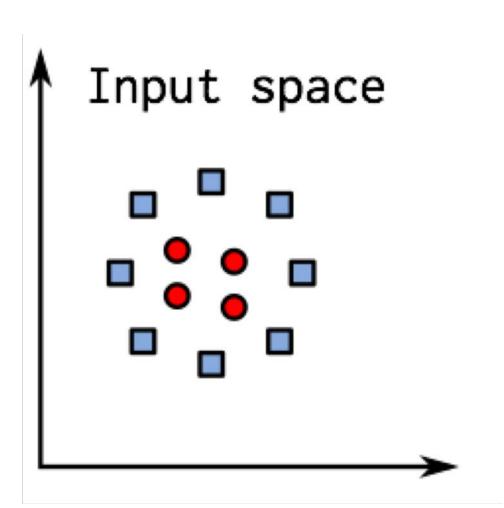
Soft margin variation enables
finding a hyperplane, but some
points will be misclassified in this

case



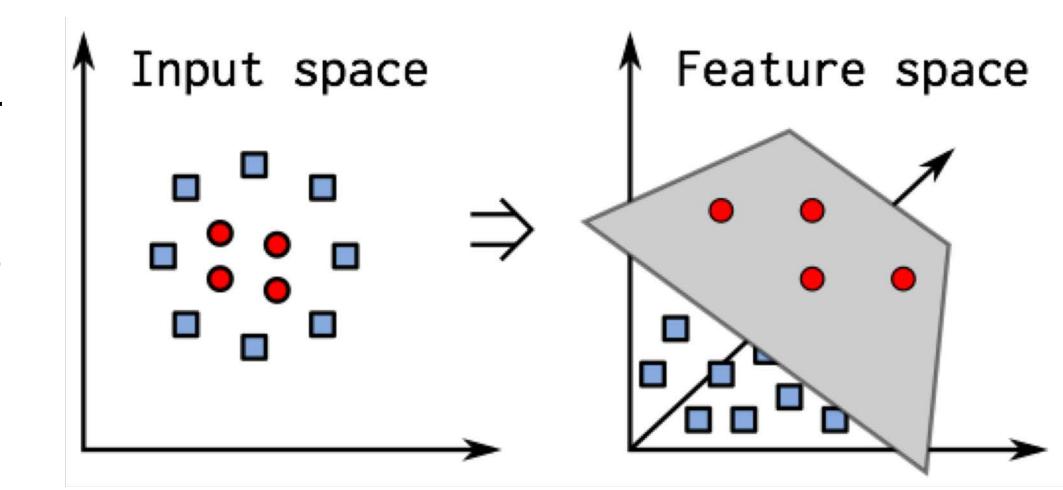


Often data cannot be easily separated linearly



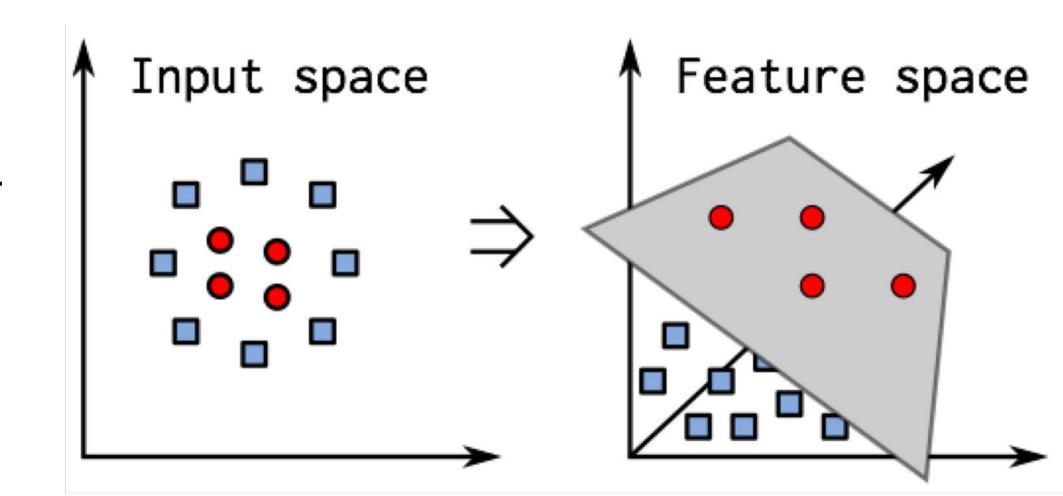


Transform the data from its original domain into a feature space using a kernel (such as a Gaussian)



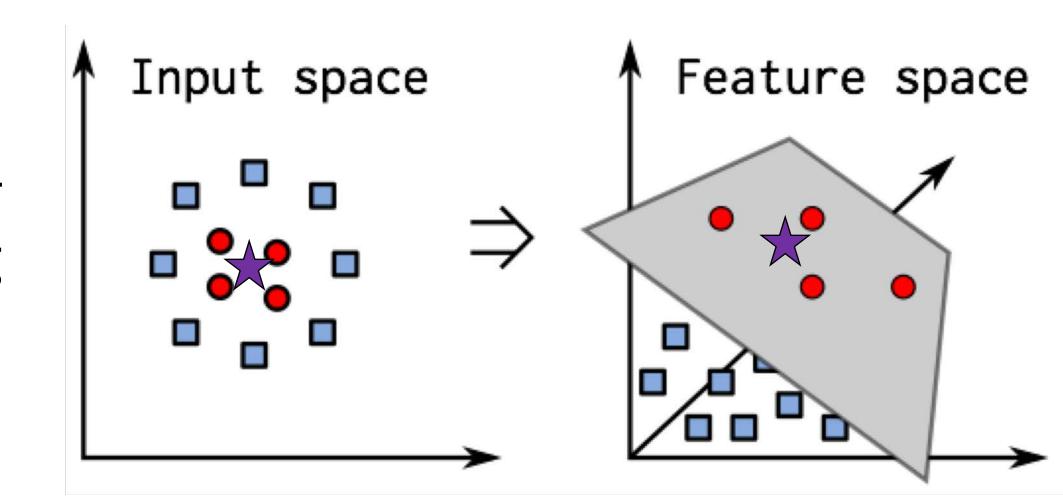


Run SVM on the feature space





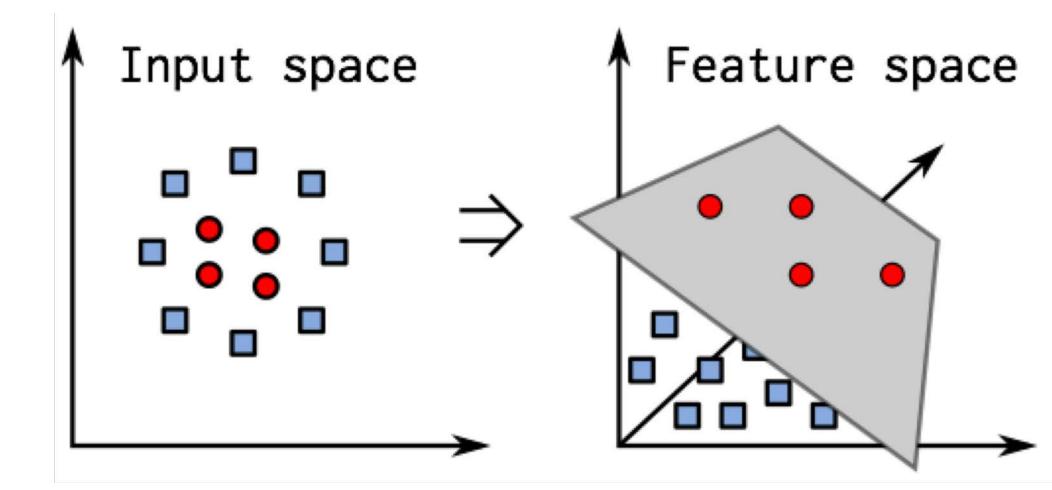
Test a point by converting it to feature space





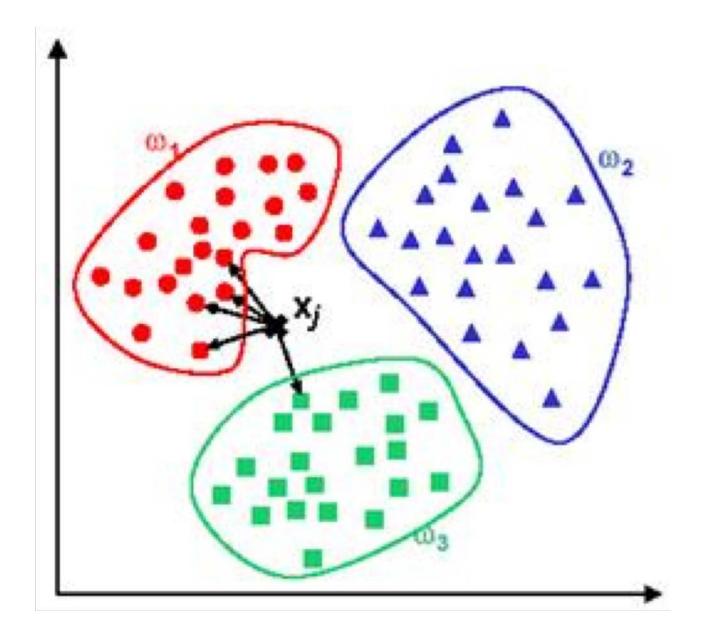
Wide variety of kernels available Gaussian, Fisher, Graph, RBF, Polynomial,

Which to use on your data?



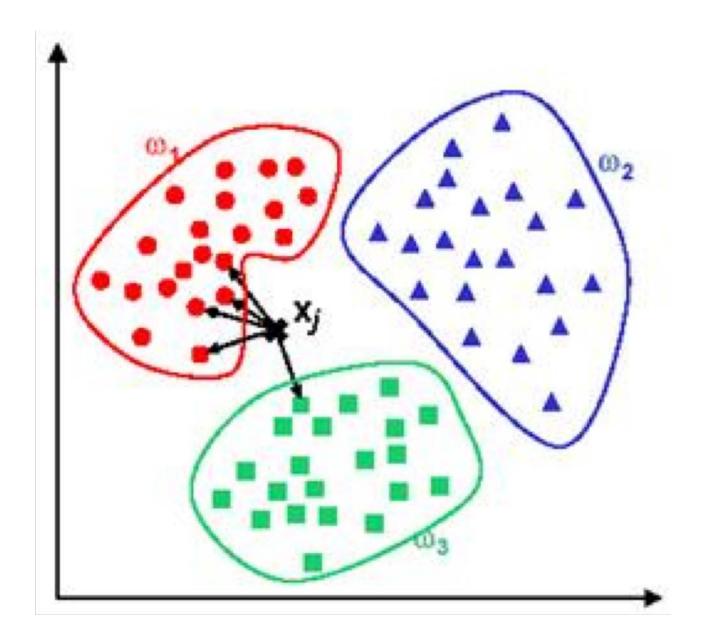


Multiclassifier based upon proximity



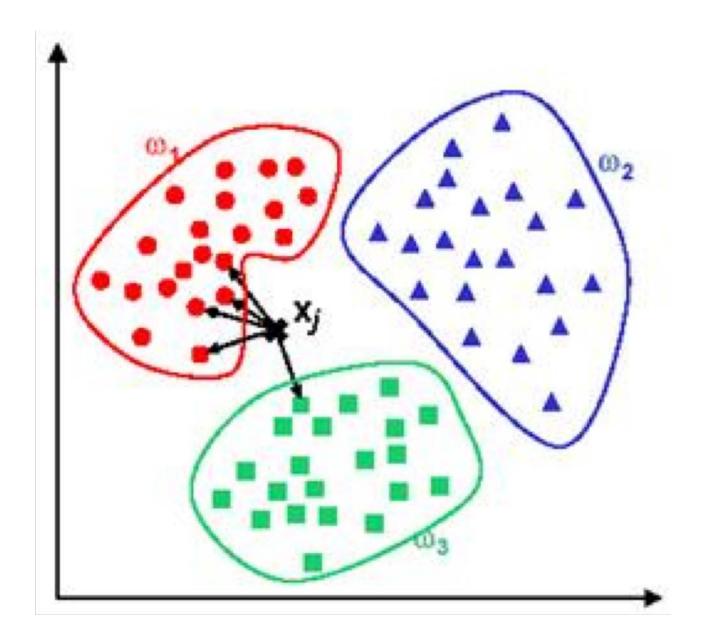


Finding the closest k training points



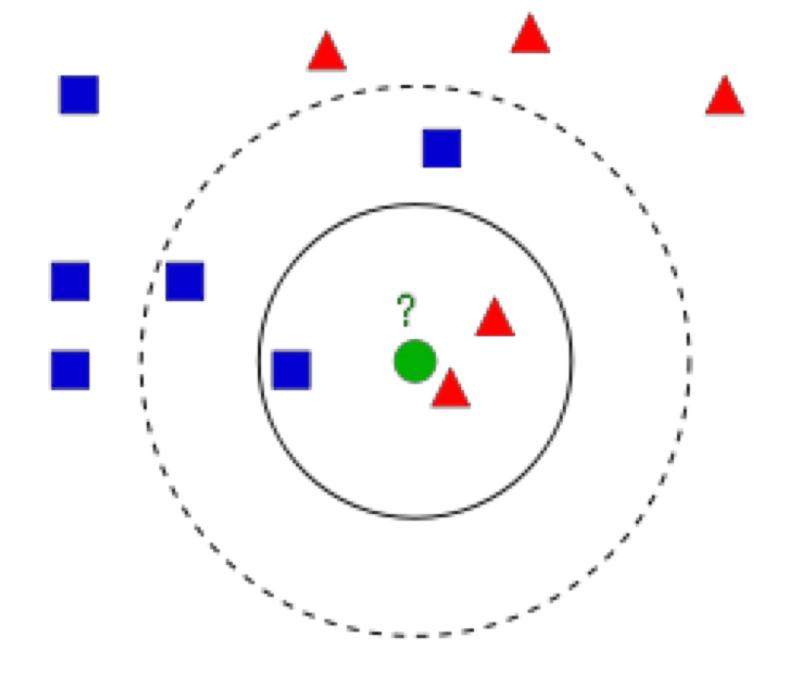


those points vote on the class of the testing point





Problem: selecting k is hard



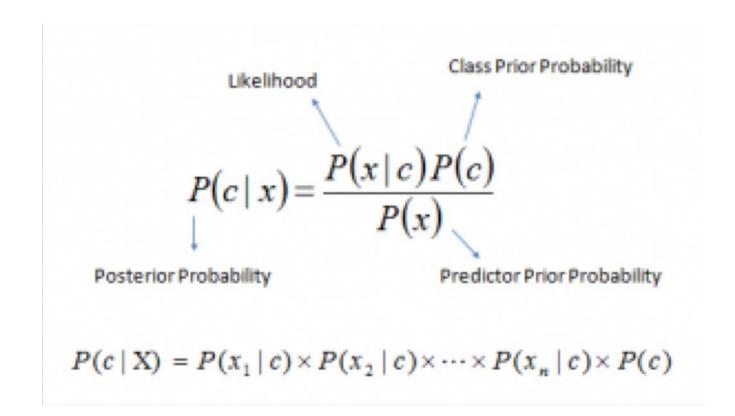


### (GAUSSIAN) NAIVE BAYES

Naïve Bayes uses conditional probability to classify a test point

Output is not a decision, but a probability for a decision

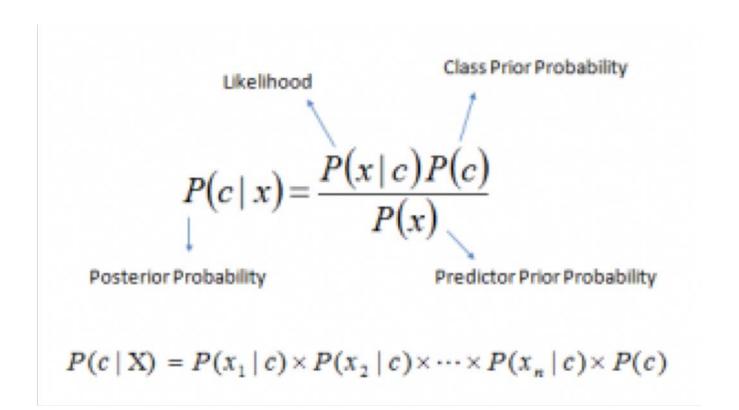
To remind yourself about conditional probability, see: <a href="http://students.brown.edu/seeing-theory/compound-probability/index.html">http://students.brown.edu/seeing-theory/compound-probability/index.html</a>





### (GAUSSIAN) NAIVE BAYES

For categorical data Naïve Bayes can be used directly by counting how frequently events occur together





#### GAUSSIAN NAIVE BAYES

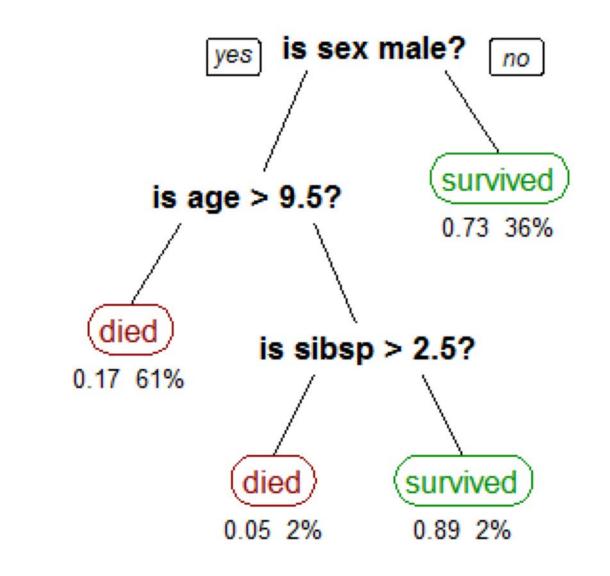
For numeric data Gaussian Naïve Bayes determines the probability by assuming a Gaussian distribution for the data

$$P(x_i \mid y) = \frac{1}{\sqrt{2\pi\sigma_y^2}} \exp\left(-\frac{(x_i - \mu_y)^2}{2\sigma_y^2}\right)$$



### DECISION TREE AND RANDOM FOREST

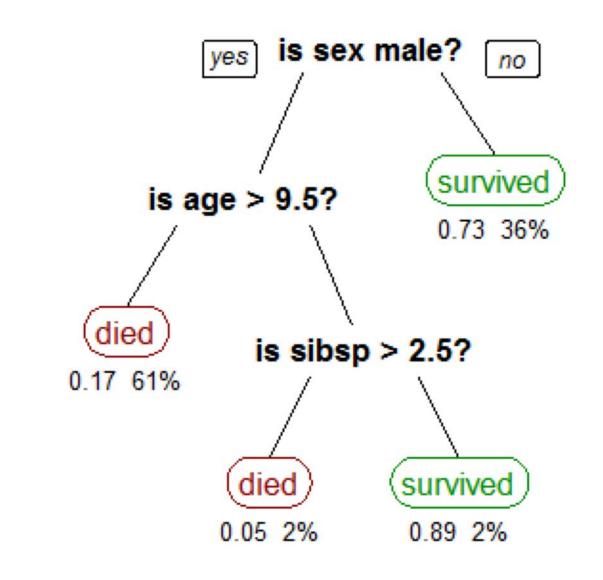
Each level of a decision tree makes an observation about the data





### DECISION TREE AND RANDOM FOREST

Following the tree to a leaf provides a class and probability for that class

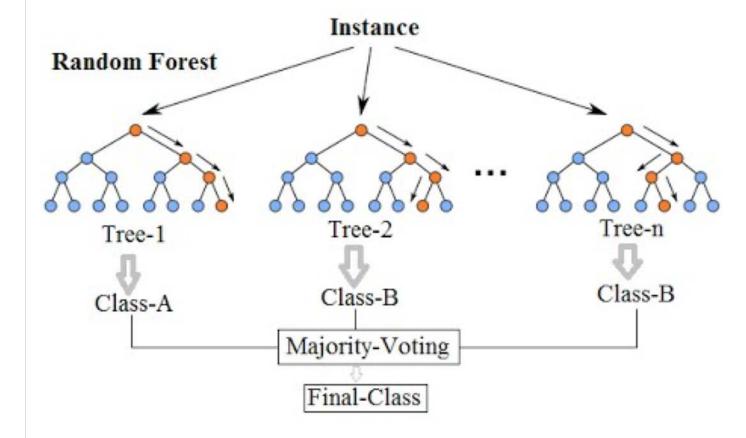




### DECISION TREE AND RANDOM FOREST

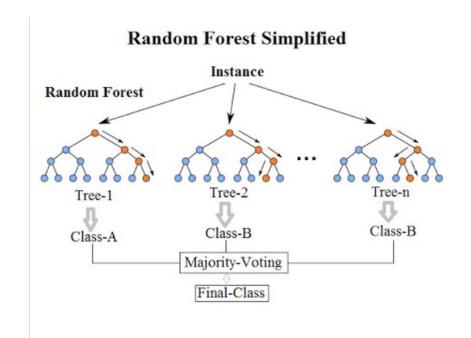
Random forest uses multiple decision trees to vote on a classification testing data

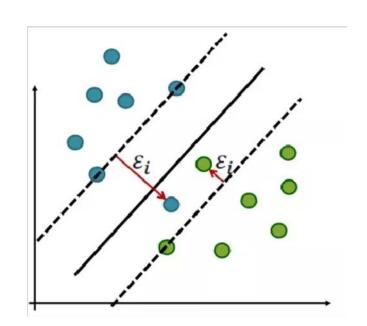
#### Random Forest Simplified

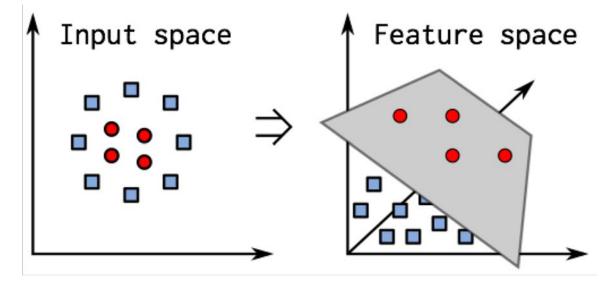


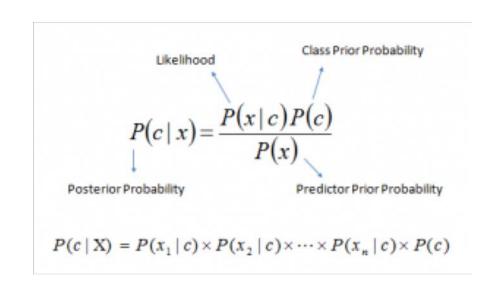


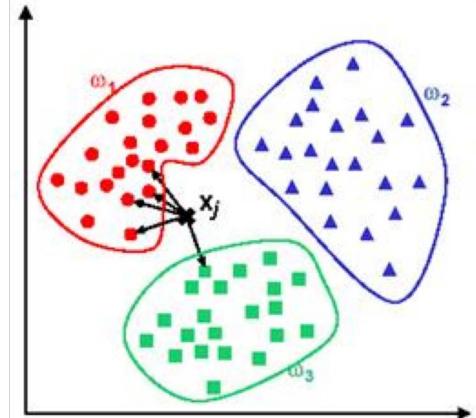
### So... When/How can we use these in our visualizations?













#### REGRESSION

Many of the same tools used for classification can be used for regression analysis (finding the relationship between variables).

Examples: Kernel Ridge Regression, Linear Ridge Regression, Multiple Kernel Learning, Random Forest, Support Vector Regression, Feedforward Neural Networks for Regression, Gaussian Process Regression



#### FINDING CLUSTERS IN DATA

Gaussian Mixture Models, Hierarchical Clustering, K-means Clustering



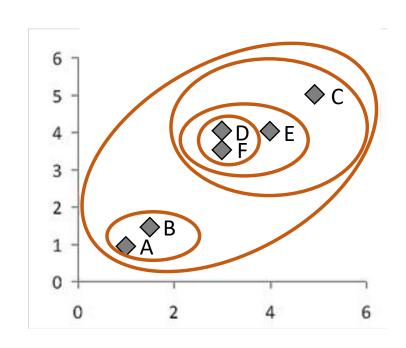
#### FINDING CLUSTERS IN DATA

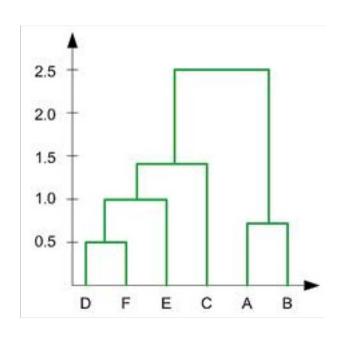
Gaussian Mixture Models, Hierarchical Clustering, K-means Clustering



### HIERARCHICAL CLUSTERING

Finds a series of clustering events and represents them in a dendogram



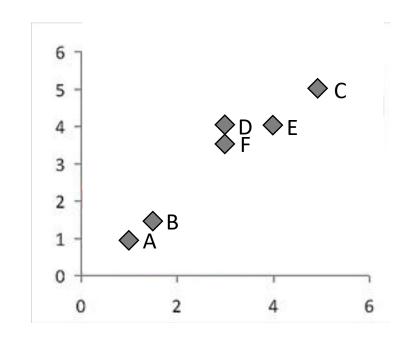


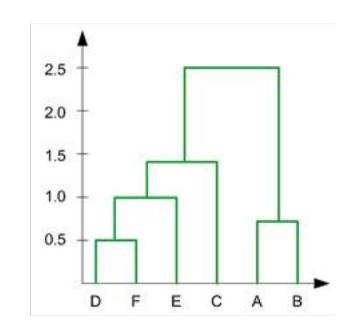


#### HIERARCHICAL CLUSTERING

Given a pairwise distance matrix

Sort the pairwise distances from smallest

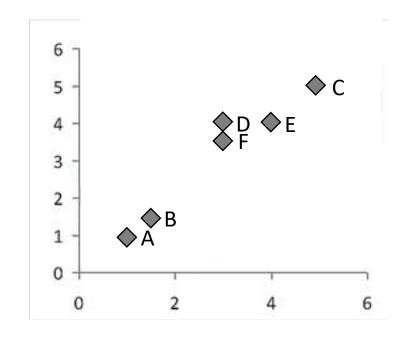


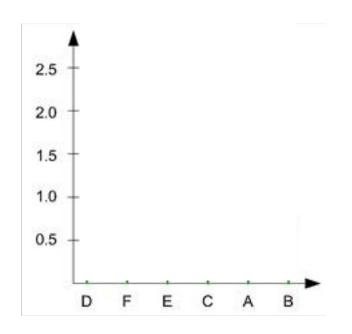




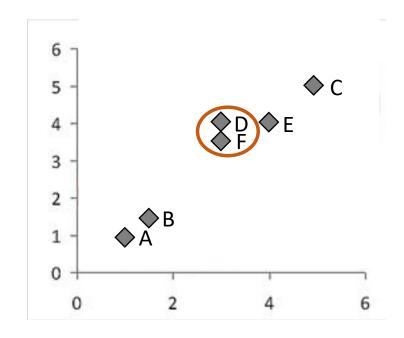
### HIERARCHICAL CLUSTERING

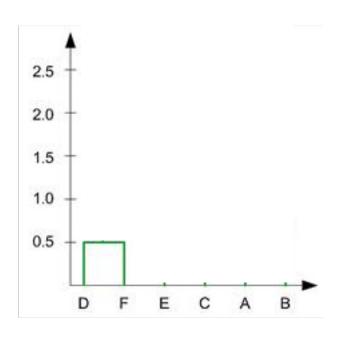
Start with each point as its own cluster



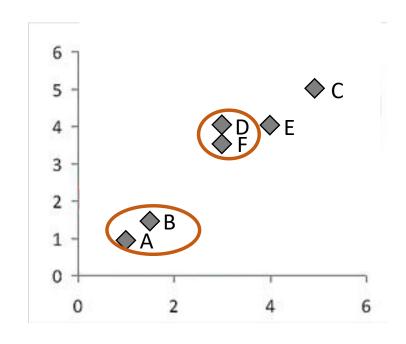


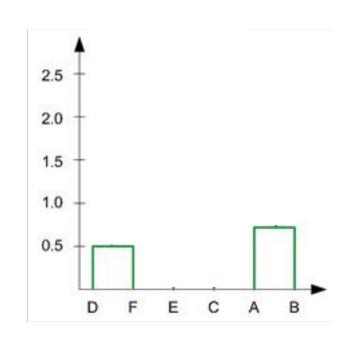




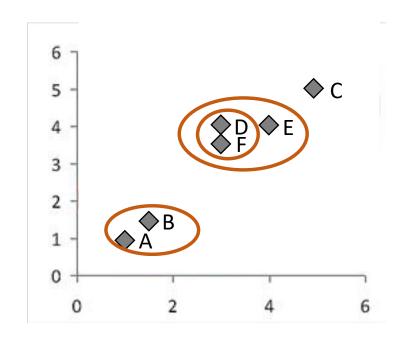


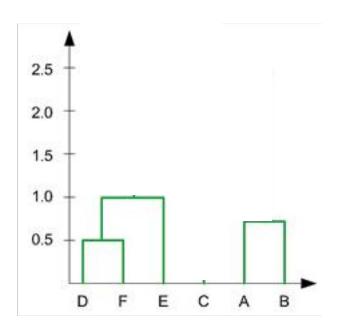




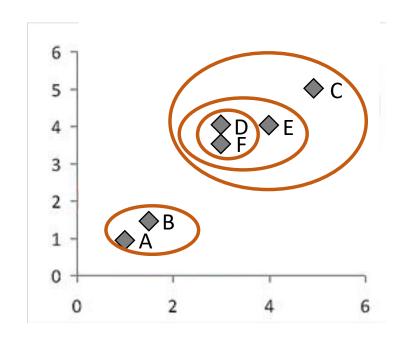


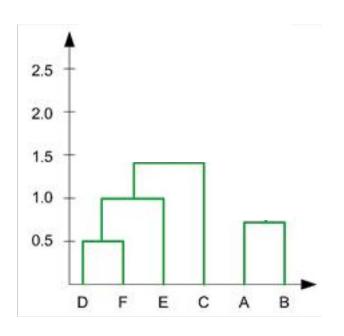




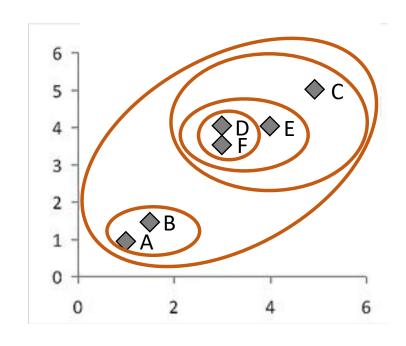


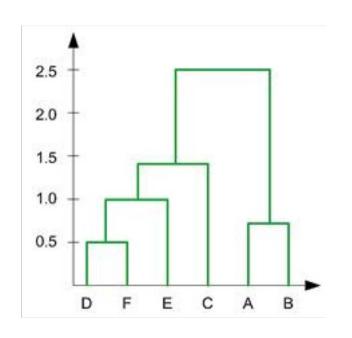








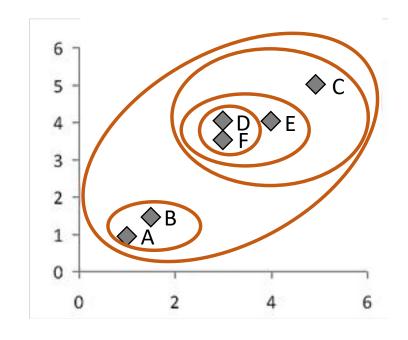


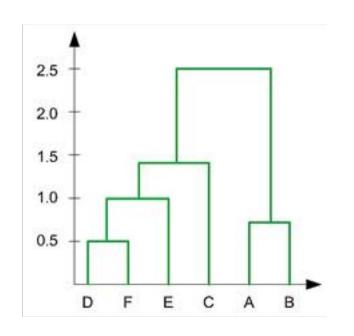




Advantages: easy to implement, works on metric space data, tells you all possible clustering events

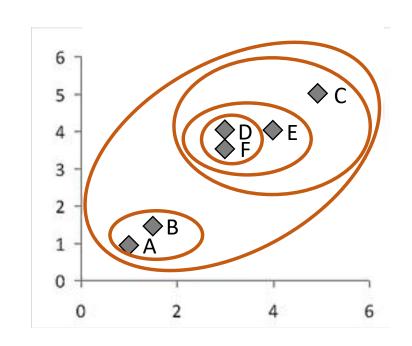
Disadvantages: ?

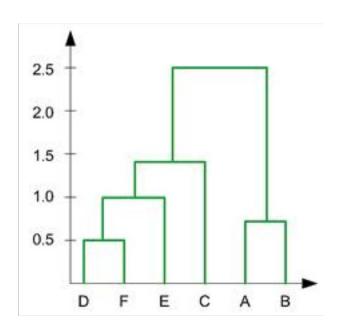






Advantages: ?

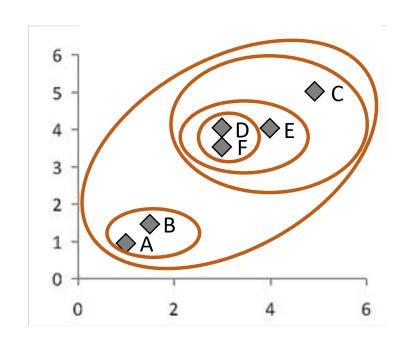


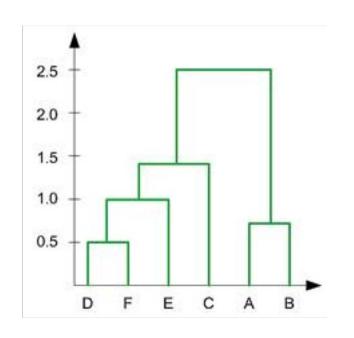




Advantages: easy to implement, works on metric space data, tells you all possible clustering events

Disadvantages: "How many clusters are there?", takes  $O(n^2 \log(n))$  to compute

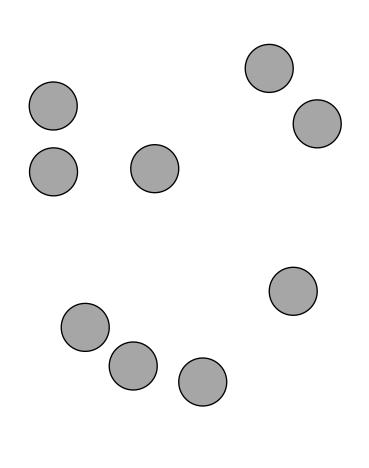






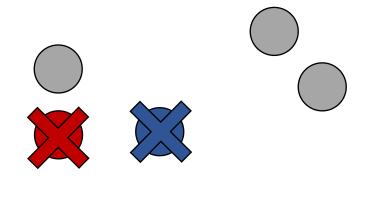
Hierarchical clustering is expensive

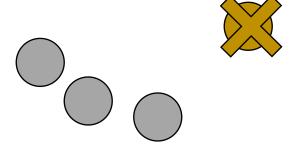
For "big data" we prefer something faster (approximate)





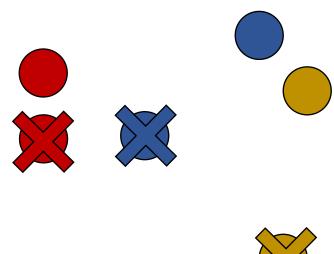
Select k points at random as initial cluster means

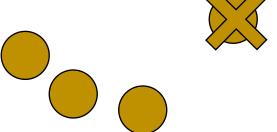




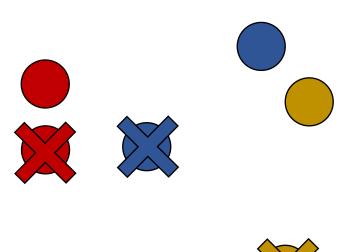


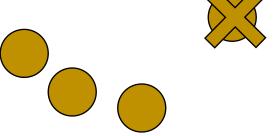
Points "join" the cluster they are closest to



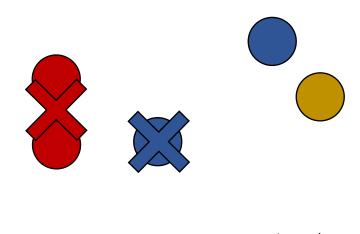


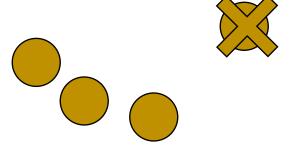




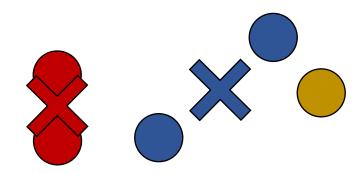


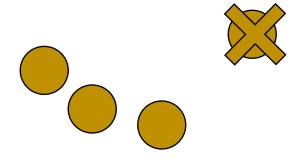




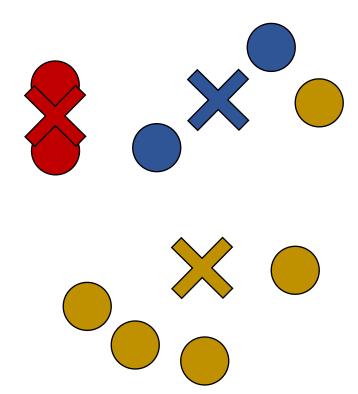






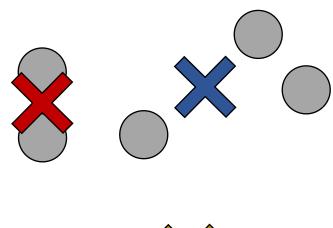


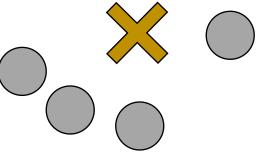






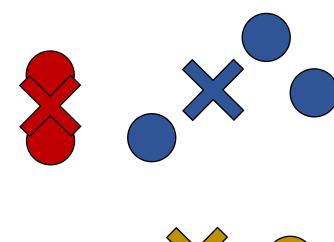
Recluster points

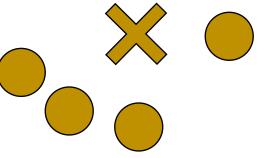




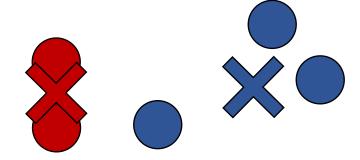


Recluster points

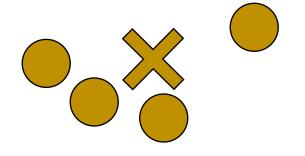




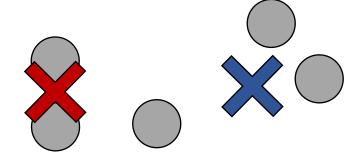




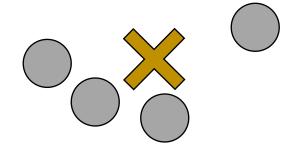
Recalculate means



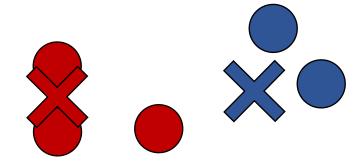




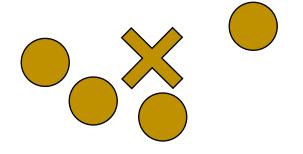
Recluster





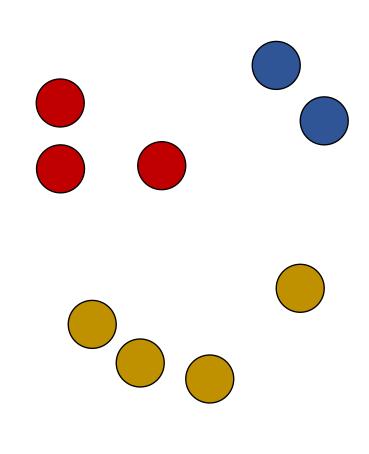


Recluster



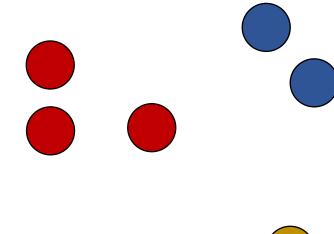


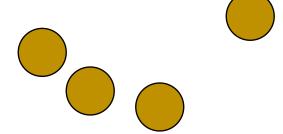
Process can be iterated until a stopping condition is reached, such as a fixed number of iterations or number of points changing clusters





Advantages: ?

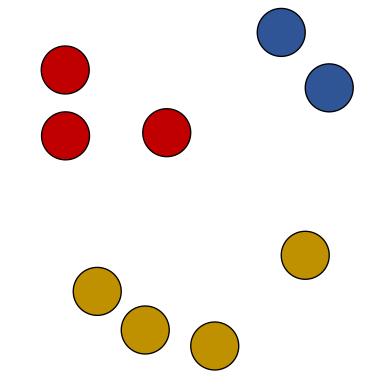






Advantages: Finds good clusters in many datasets, each iteration is only O(kn)

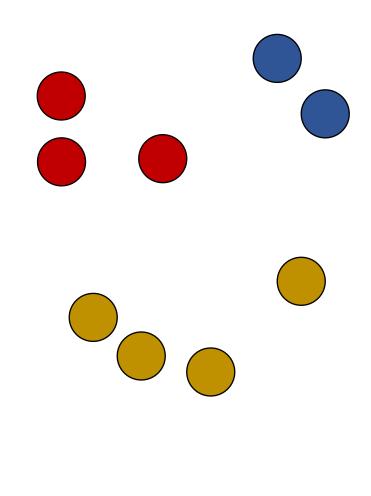
Disadvantages: ?





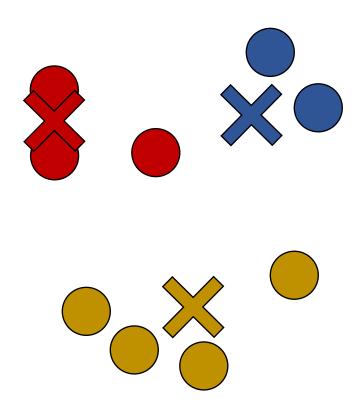
Advantages: Finds good clusters in many datasets, each iteration is only O(kn)

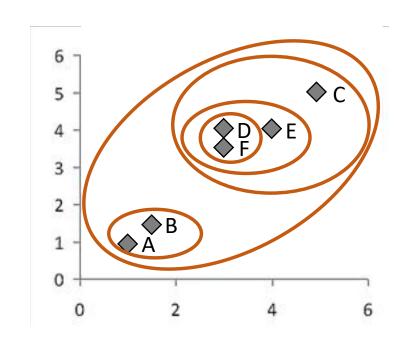
Disadvantages: How to pick k, when is it good enough to stop, initial point selection can change clusters

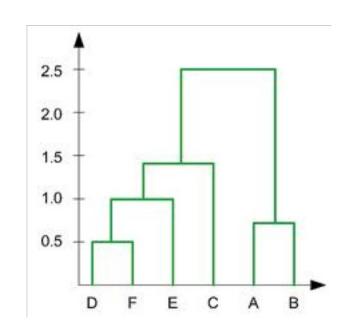




# So... How do we use clustering in our visualizations?









#### **SUMMARY**

Lots of powerful tools available

The challenge/opportunity in knowing what data they provide and their limitations. Provide as much of this information to your consumer as possible.



#### **SUMMARY**

Try to think about the tools you pick within the context of the visualization task that needs to be performed.

Test multiple tools effectiveness, but avoid adding tools just for the sake of adding them.



#### UPCOMING CLASSES

Statistics + Visualization

Computational Topology as a data mining tool





