# A quick guide to J2L

## What is J2L?

J2L translates a program to first-order logic with quantifiers on natural numbers following the method recently proposed by Fangzhen Lin. Once translated to a first-order theory, properties of the program can then be proved using induction (because of the quantifiers on natural numbers) and other methods.

## System File

J2L is developed using python(2.7.11) and is completely independent of any operating system.

J2L source code is available on github, following location https://github.com/java2logic/java2logic

# System Requirement

User needs to make sure that the following packages are installed in the system to execute J2L .

• Python 2.7.11
Can be download from https:
//www.python.org/downloads/release/python-2711/

sympy *pip install sympy*<sup>1</sup>

 For More
 Details-http://www.sympy.org/en/index.html

• pyparsing pip install pyparsing
For More Details-http://pyparsing.wikispaces.com/

• regex pip install regex
For More Details-http://pyparsing.wikispaces.com/

plyj *pip install plyj* For More Details-https://github.com/musiKk/plyj

wolframalpha *pip install wolframalpha* For More
 Details-https://pypi.python.org/pypi/wolframalpha

#### External Solvers

J2L completely relies on external (SMT) solvers to prove the properties of a program. The current version of J2L support only z3 SMT solver.

To install z3

- z3 binaries are available at https://github.com/Z3Prover/z3
- Install it following the instruction of README.md.

- Set the path of z3.py of z3 in the system.
  - Windows:

MyComputer > Properties > Advanced System Settings > Environment Variables > under system variables create a new Variable called PYTHONPATH if not present and add location of z3.py file present in the installation directory of z3. If PYTHONPATH is already present as a system variable, then append the location.

- Linux & Mac OS-X:

To set path in Linux and  $Mac\ OS-X$ , user need execute following instruction export

PYTHONPATH = PYTHONPATH : location of z3.py

# How to setup Environment in Windows, Linux & Mac OS-X

The sources of J2L can be download by cloning the J2L repository:

- git clone https://github.com/java2logic/java2logic.git Cloning into 'java2logic'...
- cd java2logic/sourceCode
- Set properties timeout and app\_id to values appreciative values.
  - timeout : Time out period of z3.(in millisecond).
     Default value is 6000.
  - app\_id: application ID of wolfram mathematica web services. If user don't set the value of app\_id, then wolfram mathematica module will remain inactive.
- python
- >>>execfile('i2l.pv')

#### Run Testsuite

After execution of j2l.py, user can run Test suit by using following command.

>>>execfile('testsuit.py')

# List of Command

### translate(filepath)

translate command translates a computer program, P, which is a given in the file path, to a set  $A(P, \vec{X})$ , of first order logic axioms using the translation algorithm given in [1]. This command returns a plain Python object to store information about axioms.

**Example 0.1.** The program P to find sum of natural numbers Using while loop.

```
public void NSeries1(int X) {
  int sum,i;
  sum=0;
  i=0;
  while(i<X) {
   i=i+1;
   sum=sum+i;
}</pre>
```

After application of translation, translate(P), user will get the following equations.

Output in normal notation:

1. Frame axioms:

$$X1 = X$$

2. Output equations:

```
i1 = (\_N1 + 0)

sum1 = (((((\_N1 * *2) + ((2 * \_N1) * 0)) + \_N1) + (2 * 0))/2)
```

3. Other axioms:

$$(-N1 >= (X - 0))$$
  
 $(-n1 < -N1) - > ((-n1 + 0) < X)$ 

# display Axioms (axiom)

Display axioms stored in axiom.

## displayInputVariables(axiom)

Display Input Variables Information stored in axiom.

## prove(axiom,pre\_condition,post\_condition)

- axiom is the plain Python object to store information about axioms returned by translate command.
- pre\_condition is the set of pre-condition.
- post\_condition is the set of post-condition user want to prove.

Output of the command can be one of the following

- Successfully Proved .
- Failed to Prove .
- Display counter example SMT solver return .

<sup>&</sup>lt;sup>1</sup>Install pip using the instruction from https://pip.pypa.io/en/stable/installing/

**Example 0.2.** • axiom contains the set of translated axioms of program P of Example 0.1.

- $pre\_condition=['X>=0']$
- $post\_condition=["sum1==X*(X+1)/2"]$

 $prove(axiom, pre_condition, post_condition)$  system tried to prove post-conditions according to strategies described in the paper. Result of example is - Successfully Proved.

## prove1(axiom,pre\_condition,post\_condition,flag)

- axiom is the plain Python object to store information about axioms returned by translate command.
- pre\_condition is the set of pre-condition.
- post\_condition is the set of post-condition user want to prove.
- If flag=1, then system use strategy 1 described in the

paper. If flag=2, then system use strategy 2(Induction over  $_{-}n$ ) described in the paper.

Output of the command can be one of the following

- Successfully Proved .
- Failed to Prove .
- Display counter example SMT solver return .