ALEKSANDAR VUCKOVIC

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EXPERIENCE

Logistics worker
IKEA, Backebol

📅 2019 – Ongoing ⚲ Gothenburg, SWEDEN

- Assisting in the daily operations of warehouse logistics, ensuring timely product availability
- Maintaining inventory accuracy by restocking shelves and organizing goods in storage areas
- Assisting customers with product pick-ups and handling inquiries about availability
- Operating forklifts to manage heavy goods and support replenishment processes.
- Developed strong teamwork and time-management skills in a fast-paced environment.

Receptionist
Nordic Wellness

📅 2018 – 2019 ⚲ Gothenburg, SWEDEN

- Welcomed and assisted members to create a positive and professional first impression.
- Handled membership registrations, payments, and service inquiries with accuracy and efficiency.
- Managed phone calls, emails and scheduling of different appointments for trainers and trainees.
- Strengthened organizational and multitasking abilities while working in a customer-focused environment.
- Built communication skills through daily interaction with clients and staff.

Welder
Volvo cars

📅 2016 - 2017 ⚲ Gothenburg, SWEDEN

- Contributed to the demo project for the new Volvo XC60 as part of a collaborative production team.
- Welded precision components at my station to ensure quality and safety.
- Gained hands-on experience with technical equipment and compliance with safety standards.
- Improved attention to detail and consistency by meeting production deadlines and quality requirements.

TECHNICAL SKILLS

Programming: Java JavaScript C#

Web Development: Node.js Express.js Vue.js REST APIs

Databases: MongoDB MySQL PostGreSQL Neo4J GraphDB

Tools & Platforms: Git Postman Docker Wireshark

LANGUAGES

Swedish ● ● ● ● ●

English ● ● ● ● ●

Serbian ● ● ● ● ●

EDUCATION

B.Sc. in Computer Science
Gothenburg University

📅 Sept 2022 – Ongoing

RELEVANT INFORMATION

- **Focus areas:** Software Engineering, Databases, Algorithms & Data Structures, Programming Paradigms, Web Development, DevOps practices
- **Courses:** Databases, Advanced Databases, Web development, Computer Communication, Testing Debugging and Verification, Computer Security, Object oriented design, Functional programming

PROJECTS

WorkoutLogger

- As a team of three developed a full-stack workout logging application using Node.js and Express.js.
- Designed RESTful API endpoints for creating, updating, and retrieving workout sessions.
- Implemented MongoDB for data storage with Mongoose schemas to handle user and workout data.
- Integrated authentication features to enable personalized workout tracking.
- Worked with GitLab CI/CD pipeline and deployed application on Heroku

Trigon Vale

- As a team of three, designed and developed a 2.5D action-RPG in unity using C
- Implemented a core game-play loop including exploration, enemy encounters and boss fights
- Integrated RPG systems such as story driven progression, and combat mechanics
- Applied object-oriented-design principles to structure game-play systems such as combat, progression and environment into modular reusable components