- In this exercise, we will apply ABC and abstractmethod to create Shape3D class and its subclasses.

#### Tasks (1-4):

## 1. Create Shape3D class with the following requirements:

- Abstract method:
  - volume: computes the volume of a Shape3D instance
  - surface\_area: computes the surface area of a Shape3D instance
- Concrete method:
  - describe: returns a description of an instance.



## 2. Create its subclasses named Cube, Sphere, and Cylinder.

- Cube subclass:
  - \_\_init\_\_ with argument: side
- Sphere subclass:
  - \_\_init\_\_ with argument: radius
- Cylinder subclass:
  - \_\_init\_\_ with arguments: radius, height

#### 3. Test polymorphism by creating the following instances:

- Cube with the side of 2
- Sphere with the radius of 3
- Cylinder with the radius of 2 and the height of 5.





- Starter code available in LearnUs.



```
class A:
    def hello(self):
        print("Hello from A")
class B(A):
    def hello(self):
        print("Hello from B")
        super().hello()
class C(A):
    def hello(self):
        print("Hello from C")
        super().hello()
```

```
class D(B, C):
    def hello(self):
        print("Hello from D")
        super().hello()
```

# Tasks (1-3):

- 1. Create a new class E that inherits from C.
- 2. Create class F(B, E). Print F.mro() and explain the order.
- 3. Try to design a class where Python raises an MRO conflict error.

