

2.Multi-vehicle navigation

2.1. Program function description

After the virtual machine and Muto-side program are started, after calibrating the positions of Muto1 and Muto2 in the map in the virtual machine rviz, and setting the target points respectively, Muto will automatically navigate to the specified positions respectively.

2.2. Program reference path

After entering the docker container, the source code of this function is located at

```
/root/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_multi/launch
```

The virtual machine source code is located at

```
/home/yahboom/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_rviz/launch/display_multi_nav_launch.py  
/home/yahboom/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_multi/launch/map_server_launch.py
```

2.3. Program startup

Note: Multi-machine communication needs to be set up in advance.

That is to say, the virtual machine and Muto (taking two Muto as an example) need to be on the same LAN and the ROS_DOMAIN_ID must be the same to enable distributed communication.

The virtual machine is running rviz2, visual navigation and loading the navigation map, so you need to first place the navigation map in the following location in the virtual machine

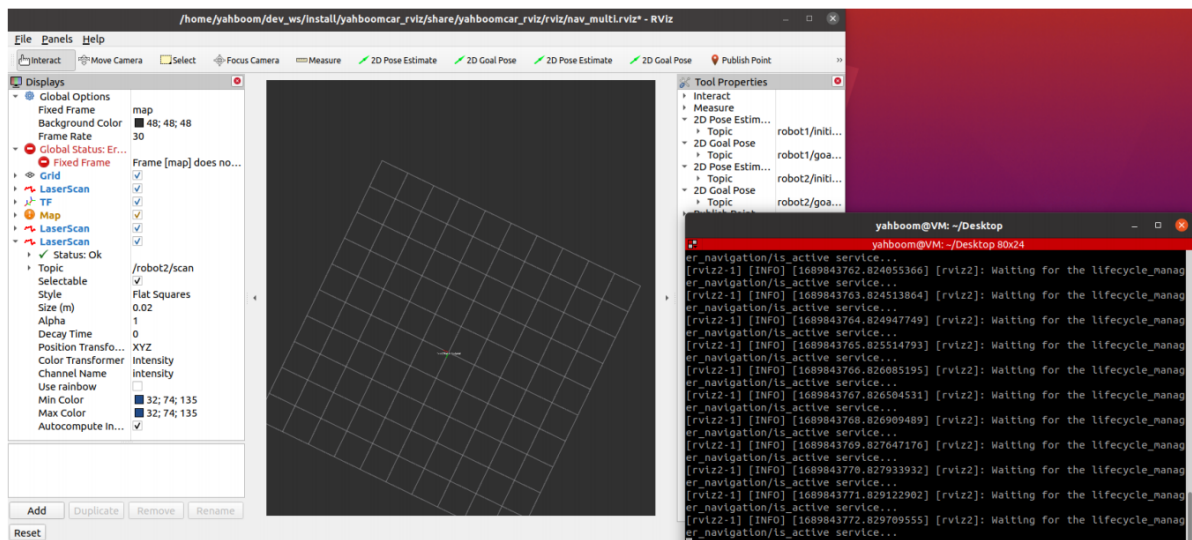
```
/home/yahboom/yahboomcar_ros2_ws/yahboomcar_ws/src/yahboomcar_multi/maps
```

yahboom_map.yaml is the startup map parameter file loaded by the program, and yahboom_map.pgm is the map image loaded by the map parameter file.

2.3.1. Start RVIZ on the virtual machine

Virtual machine terminal input

```
ros2 launch yahboomcar_rviz display_multi_nav_launch.py
```



2.3.2. Start two Muto chassis

After entering the docker containers of Muto1 and Muto2 respectively, enter in the terminal according to the actual lidar type

```
#A1 lidar launched
#Muto1
ros2 launch yahboomcar_multi bringup_laser_a1_multi_launch.xml
robot_name:=robot1
#Muto2
ros2 launch yahboomcar_multi bringup_laser_a1_multi_launch.xml
robot_name:=robot2

# -----Select based on actual lidar type-----
-----

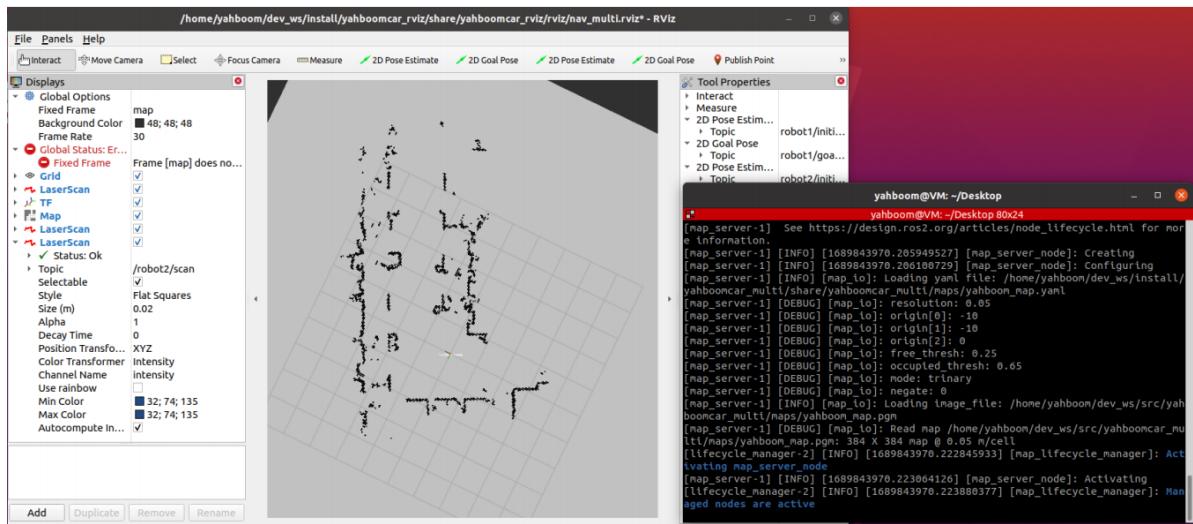
#4ROS lidar launched
#Muto1
ros2 launch yahboomcar_multi bringup_laser_4ros_multi_launch.xml
robot_name:=robot1
#Muto2
ros2 launch yahboomcar_multi bringup_laser_4ros_multi_launch.xml
robot_name:=robot2
```

[robot_name] indicates the serial number of Muto to start. Currently, the program can choose to start robot1 and robot2.

2.3.3. Load the map on the virtual machine side

```
ros2 launch yahboomcar_multi map_server_launch.py
```

The map loaded here may not be loaded in one go. If rviz does not display the image, then ctrl c closes the node and starts it several times to try.



2.3.4. Two Muto start AMCL positioning

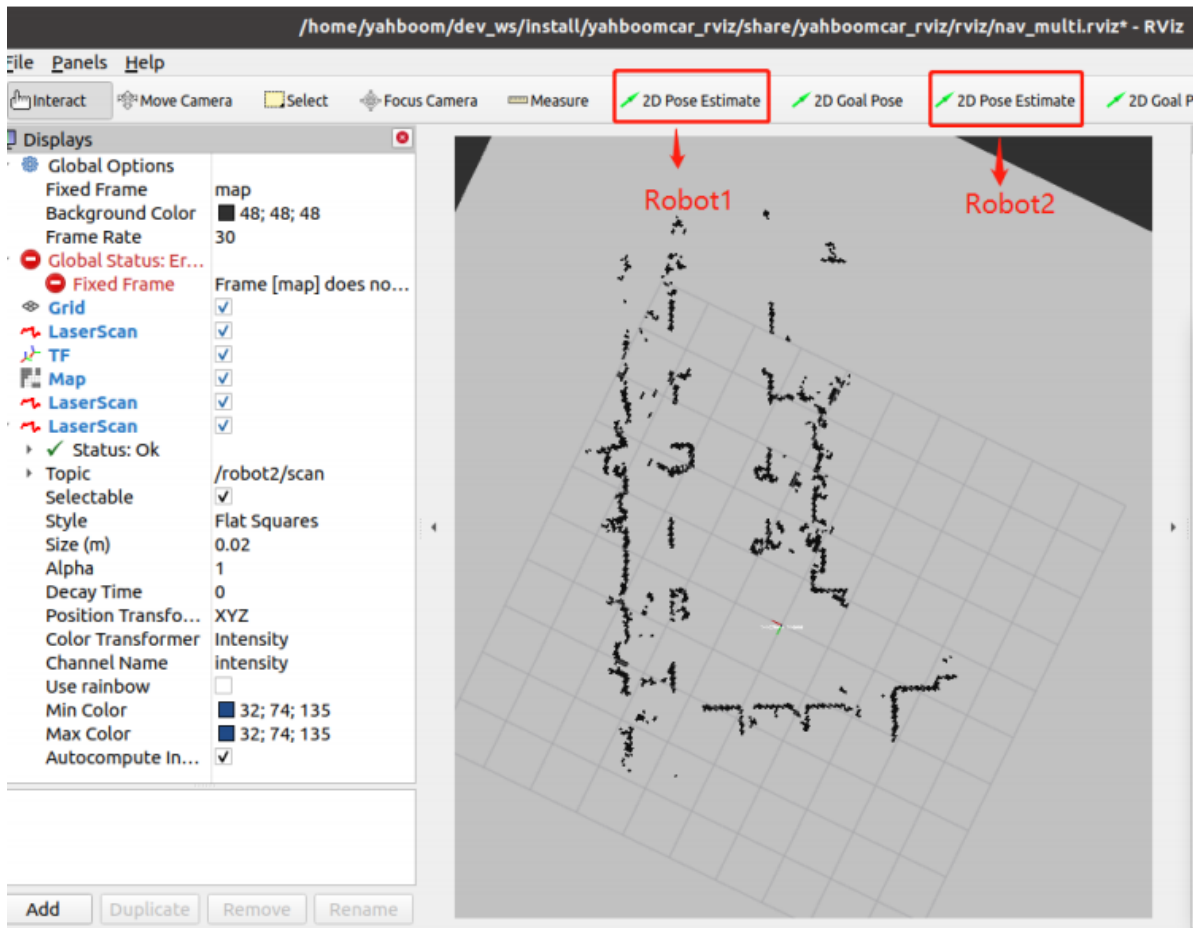
After entering the docker containers of Muto1 and Muto2 respectively, enter in the terminal

```
#Muto1
ros2 launch yahboomcar_multi amcl_robot1_launch.py

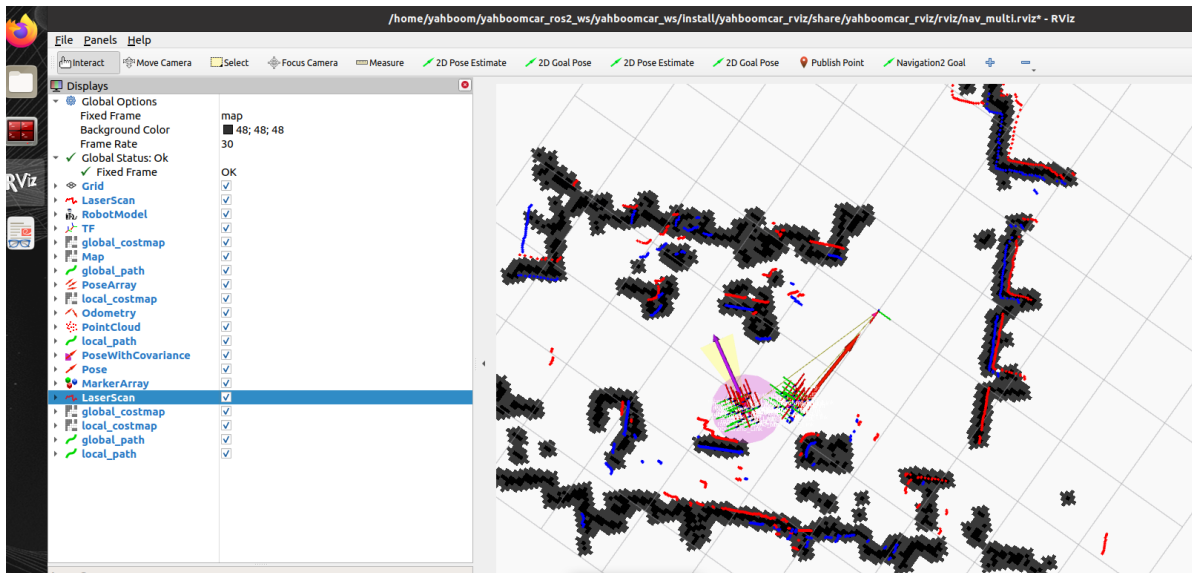
#Muto2
ros2 launch yahboomcar_multi amcl_robot2_launch.py
```

When starting both cars amcl's terminal prints ACML cannot publish a pose or update the transform. Please set the

initial pose..., then use the figure below to mark the positioning of the two cars.



After calibration, the robot1 lidar is red and the robot2 lidar is blue.



2.3.5. Two Mutos start DWB navigation or TEB navigation, choose one.

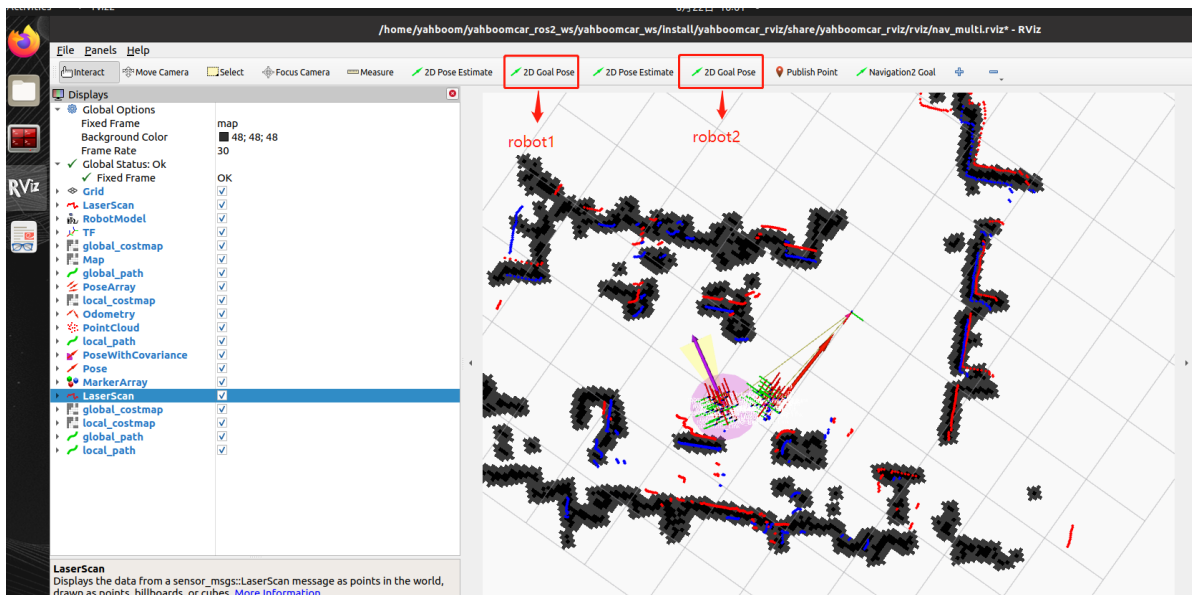
After entering the docker containers of Muto1 and Muto2 respectively, enter in the terminal

```
#Start DWB Navigation
#Muto1
ros2 launch yahboomcar_multi nav_dwb_robot1_launch.py
#Muto2
ros2 launch yahboomcar_multi nav_dwb_robot2_launch.py

#-----Here you can choose one of the two options to run.-----
-----

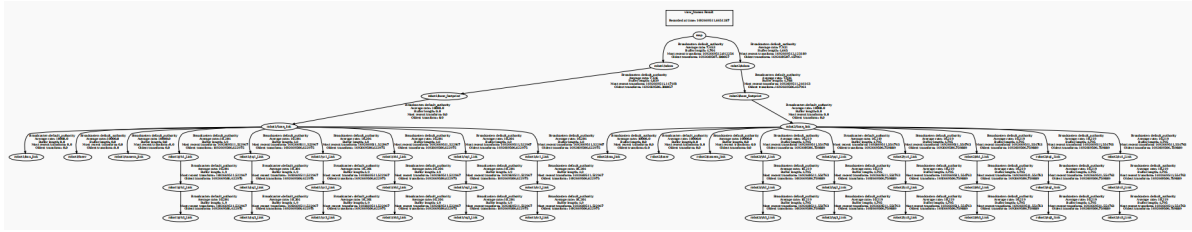
#Start TEB Navigation
#Muto1
ros2 launch yahboomcar_multi nav_teb_robot1_launch.py
#Muto2
ros2 launch yahboomcar_multi nav_teb_robot2_launch.py
```

After the program is started, use the tools shown in the figure below to set the target point.



2.5. TF transformation

```
ros2 run tf2_tools view_frames.py
```



If you can't see the above picture clearly, you can look at the frames.pdf file in the directory of this course, which contains high-definition TF pictures.