ZenPack Developers' Guide

Version 1.0

DRAFT

Work in progress - for review

Please provide comments to

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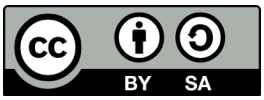

Synopsis

ZenPacks are the extension mechanism provided by Zenoss to build new functionality and also to easily port customisation from one Zenoss server to another. Some documentation is provided in the old Zenoss 3 Developer's Guide but updates to this are long overdue. This paper is intended to enhance, extend and update that documentation, including several sample ZenPacks.

The process of creating, modifying and exporting ZenPacks is discussed, along with debugging hints. The sample ZenPacks explore:

- Zenoss architecture
- ZenPack architecture
- Creating new object classes and relationships
- The zenpacklib tool
- Creating new collector modeler plugins to populate the new classes with data
- Converting old, non-zenpacklib ZenPacks to use zenpacklib
- Creating code for web pages for new types of objects, both JavaScript and TAL
- Creating new performance datasources and data templates
- Converting COMMAND-based ZenPacks to use the PythonCollector
- Incorporating new event classes, triggers and notifications in ZenPacks
- Creating and extending menus
- Extending functionality using routers and facades
- Logging and debugging
- The process of ZenPack creation, GitHub and ZenPack submission to Zenoss

Another objective of the paper is to provide examples of good practice. These tips are highlighted throughout the document with a green tick symbol.

The final main objective is to offer deeper insights into the architecture and functionality provided in the standard Zenoss code, especially with reference to how the ZenPack developer uses and extends this code. These sections should probably be skipped initially by someone first starting out with ZenPacks. There are a number of complete sections and they are prefaced with * . Smaller, in-depth points throughout the paper are highlighted with a yellow asterisk.

At the time of writing (Spring 2016) Zenoss 4.2.5 is the main Zenoss production platform. Many Zenoss 3 implementations are still in use and Zenoss 5.x is emerging amongst early adopters. The paper will major on 4.2.5 practices but will also cover differences for Zenoss 3 and Zenoss 5.

It is assumed that the reader is familiar with basic SNMP and Linux concepts and with standard Zenoss configuration techniques.

This paper was written based largely on Zenoss 4.2.5 with zenup fix 457, on a CentOS 6.3 platform. The hostname of the Zenoss 4 server is *zen42.class.example.org*. Some examples are shown specifically for Zenoss 5 (5.0.7), where the Zenoss 5 server is *zen50.class.example.org*.

Notations

Throughout this paper, text to by typed, file names and menu options to be selected, are highlighted by *italics;* important points to take note of are shown in **bold.**

Points of particular note are highlighted by an icon.

Points of good practice are highlighted with a tick icon.

Subtle or more advanced points are denoted with a star icon.

ZenPack samples

All the ZenPack samples can be found on GitHub at
https://github.com/ZenossDevGuide

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