

LAB #2: GRAPH CONTROL IN MAKIE

Abdelbacet Mhamdi
Senior-lecturer, Dept. of EE
ISET Bizerte — Tunisia
a-mhamdi

You are required to carry out this lab using the REPL as in Figure 1.

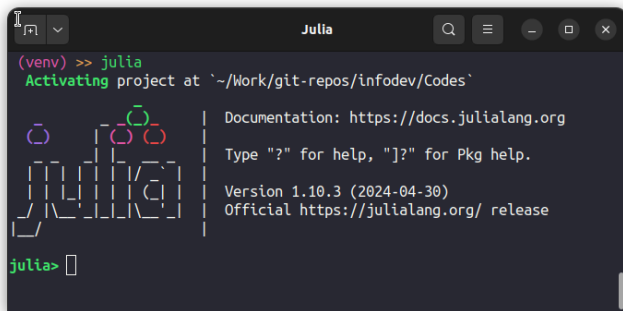


Figure 1: Julia REPL

I. TOPIC

The main topic of this lab is to manipulate the sine wave parameters, namely: amplitude, frequency and phase, in **Makie**, which is an interactive graphics library that allows for the creation and manipulation of high-quality visualizations.

Task 1: Case of Sine Wave

Consider the code shown hereafter, in which we can't control and dynamically update the *amplitude*, *frequency* and *phase* of a sine wave. Those settings are represented by reactive variables, called **OBSERVABLES**. The resulting interactive graph is shown in Figure 2. By changing each slider, we automatically update and trigger some actions (e.g., *y*-limits) in response to changes in its value.

```
using Makie: Slider

using GLMakie # OpenGL backend

# Create a figure window
set_theme!(theme_dark())
fig = Figure()
ax = Axis(fig[1, 1:3], title="v", xlabel="x", ylabel="y")
```

```
# Create sliders to control the parameters of a sinewave
amp = Slider(fig[2,1], range=0:.1:5, startvalue=.5) # Amplitude
freq = Slider(fig[2,2], range=1:100, startvalue=1) # Frequency
phi = Slider(fig[2,3], range=-pi:0.1:pi) # Phase

# Generate (x, y)-values
x = lift(n -> range(0, stop=2pi, length=100*n), freq.value)
y = lift((x, a, f, p) -> a .* sin.(f .* x .+ p), x, amp.value, freq.value, phi.value)

# Update the plot based on each slider value
lines!(ax, x, y)

# Update `y` limits depending on the amplitude
vlim = lift(l -> l+.25, amp.value)
on(vlim) do vlim
    ylims!(ax, -vlim, vlim)
end

# Show the figure
display(fig)
```

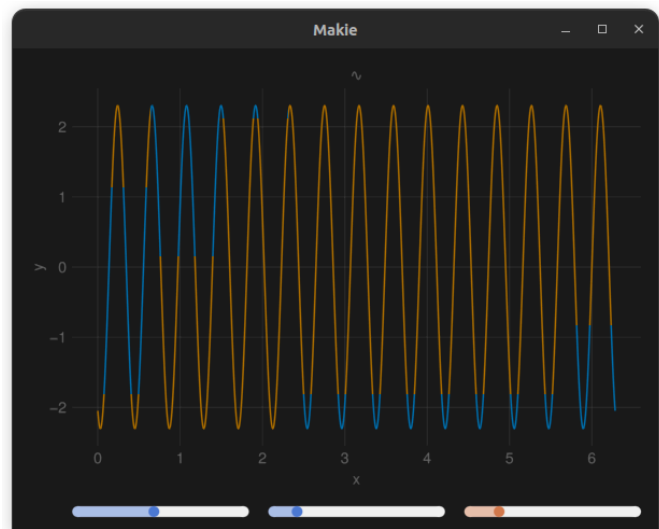


Figure 2: Makie -> Sine wave



You are asked to add formatted annotations to the:

1. amplitude slider:
 - The word *Amplitude* to the left
 - The corresponding value to the right.
2. frequency slider
 - The word *Frequency* to the left
 - The corresponding value to the right, along with the unit of measure.
3. phase slider
 - The word *Phase* to the left
 - The corresponding value to the right, along with the unit of measure.