Admob Mediation Integration Guide

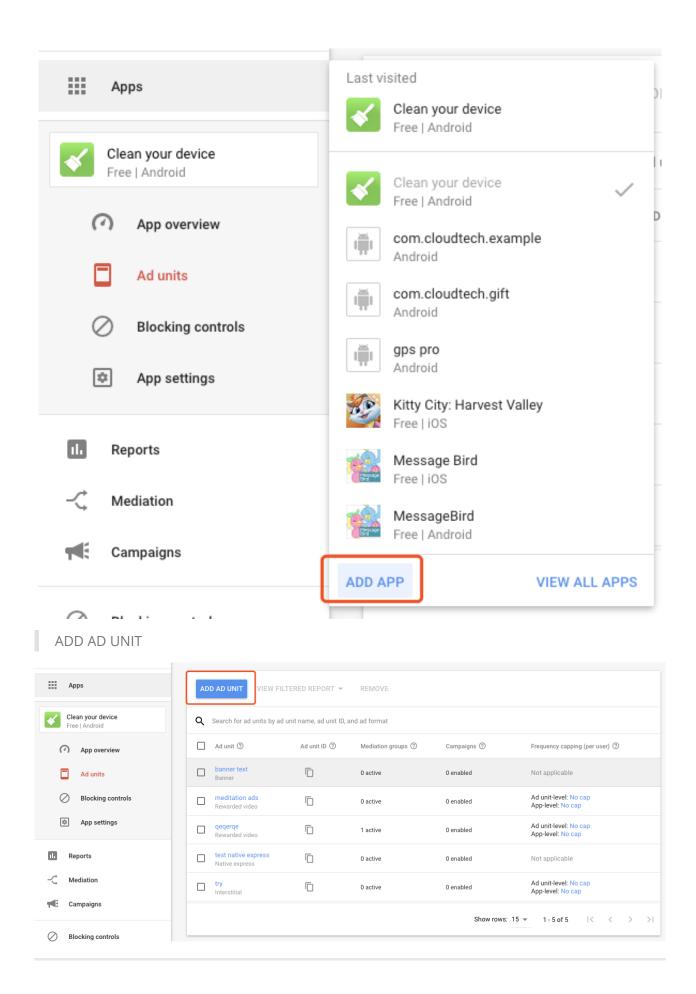
Before You Start

- Please make sure you have correctly integrated Admob Rewarded Video or Interstitial or Banner Mediation into your application.
- Support banner, interstitial and rewarded video;
- Support iOS 8.0+;
- Please make sure you have signed up on Cloudmobi Platform to get your own slot id for test. If you haven't signed up, please contact us, email to sdk_support@yeahmobi.com.
- Please make sure you have added an app and at least one ad slot in Cloudmobi Platform
- click here to download the mediation adapter

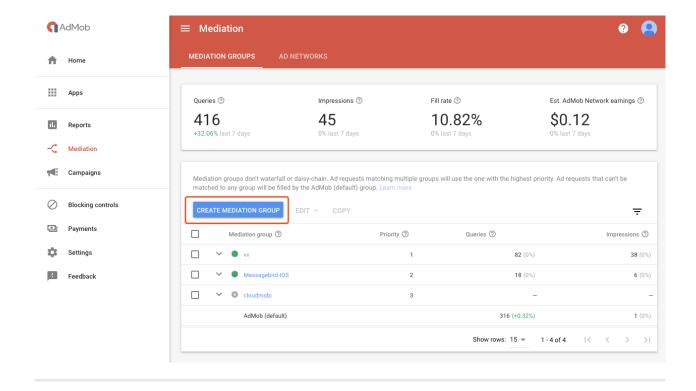
Set Up Cloudmobi as your ad sources in Admob

1. Create apps and ad unit id in Admob console, as below

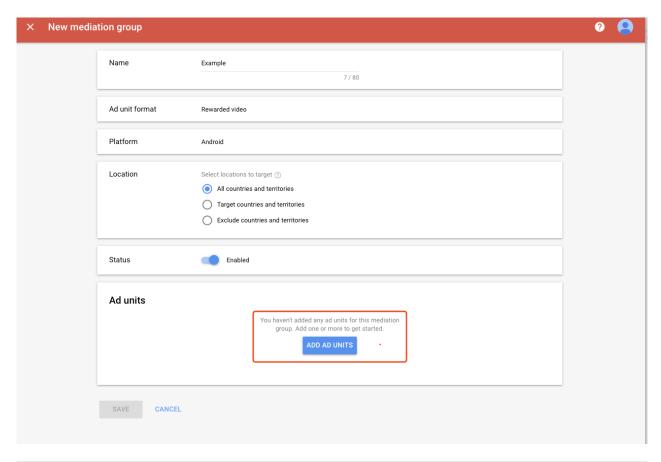
ADD APP



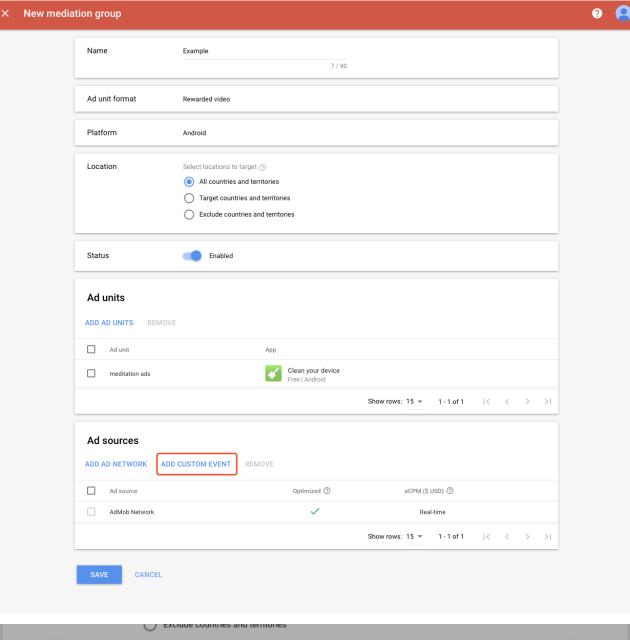
2. Create Mediation Group, as below

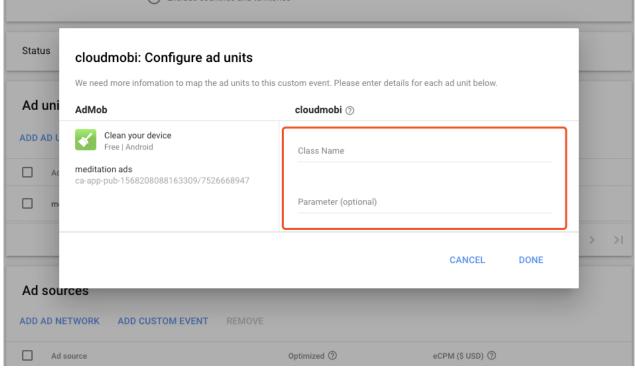


3. Create the Ad Unit in your Admob dashboard that corresponds to your Cloudmobi slot ID



4. Add Cloudmobi custom event in Admob console, as below





```
Class Name: GADMBannerApplins (for example : banner)
Parameter: xxxx (Cloudmobi slot id)
```

5. Copy adapter files into your code folder

Add files to your project !!! You should Call Applins init Interface in Application Start!!!

```
- (BOOL)application:(UIApplication *)application didFinishLaunchingWithOptions:
(NSDictionary *)launchOptions {
    [[Applins shareSDK] initSDK:slotID];
    return YES;
}
```

6. Swift

Please import adapter in your OC-Swift Bridging Header.

```
#import "GADMBannerApplins.h"
#import "GADMInterstitialApplins.h"
#import "GADMRewardedVideoAdapterApplins.h"
```

Done! You are now all set to deliver Cloudmobi Ads within your application!