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% Ground robot localization using Monte Carlo Localization from Probabilistic
 % Robotics, Thrun et al., Table 8.2
% State variables true values are (x tr,y tr,th tr)
clear all:
dt = 0.1;
tfinal = 20;
t = 0:dt:tfinal;
N = length(t):
% Initial conditions
x_tr0 = -5;
y tr0 = -3;
th_tr0 = pi/2;
% Landmark (feature) locations
                                                             % x-coordinate of landmarks
mx = [6 -7 6];
my = [48 - 4];
                                                             % y-coordinate of landmarks
m = [mx; my];
MM = 3;
                                                             % number of landmarks
% Motion input plus noise model
v tr = 1 + 0.5*sin(2*pi*0.3*t);
                                                                                                             % defining tr = true = noise free for the inputs
om_tr = -0.2 + 2*cos(2*pi*1*t);
u_tr = [v_tr; om_tr];
\overline{alph1} = 0.1;
alph2 = 0.01;
alph3 = 0.01;
alph4 = 0.1;
alph5 = 0.01;
alph6 = 0.01;
alpha = [alph1 alph2 alph3 alph4 alph5 alph6];
v = v_t + sqrt(alph1*v_tr.^2+alph2*om_tr.^2).*randn(1,N);
om = om tr + sqrt(alph3*v tr.^2+alph4*om tr.^2).*randn(1,N);
u = [v; om];
x_tr(1) = x_tr0;
y_tr(1) = y_tr0;
th_tr(1) = th_tr0;
% Draw robot at time step 1
drawRobot(x_tr(1),y_tr(1),th_tr(1),m,t(1));
for i = 2:N,
       x_{tr(i)} = x_{tr(i-1)} + (-v_{tr(i)}/om_{tr(i)}*sin(th_{tr(i-1)}) + v_{tr(i)}/om_{tr(i)}*sin(th_{tr(i-1)}) + v_{tr(i)}/om_{tr(i)}*sin(th_{tr(i)}) + v_{tr(i)}/om_{tr(i)}*sin(th_{
1)+om_tr(i)*dt));
        y_{tr}(i) = y_{tr}(i-1) + (v_{tr}(i)/om_{tr}(i)*cos(th_{tr}(i-1)) - v_{tr}(i)/om_{tr}(i)*cos(th_{tr}(i-1)) - v_{tr}(i
 1)+om_tr(i)*dt));
         th_tr(i) = th_tr(i-1) + om_tr(i)*dt;
        drawRobot(x_tr(i),y_tr(i),th_tr(i),m,t(i));
         % pause(0.05);
end
                                                                                                 % matrix of true state vectors at all times
X_tr = [x_tr; y_tr; th_tr];
% initialize particle set to be uniformly spread over state space
                                    % number of particles
 % Chi0 = diag([20 20 pi/16])*(rand(3,M)-0.5) + [0*ones(1,M); 0*ones(1,M); pi/2*ones(1,M)];
Chi0 = diag([20 20 2*pi])*(rand(3,M)-0.5);
% create measurements: truth + noise
sig_r = 0.1;
sig_ph = 0.05;
sig = [sig_r; sig_ph];
 % particles at initial time (i=1) with importance weights appended and set to zero
Chi_t_1 = [Chi0; zeros(1,M)];
% create vectors to hold estimate values
mu_x = zeros(1,N);
mu_y = zeros(1,N);
mu_{th} = zeros(1,N);
mu_x(1) = x_tr0;
mu_y(1) = y_{tr0};
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mu_th(1) = th_tr0;
P x = zeros(1,N);
P_y = zeros(1,N);
P_th = zeros(1,N);
P_x(1) = cov(Chi0(1,:));
P_y(1) = cov(Chio(2,:));
P_{th}(1) = cov(Chio(3,:));
px = Chi0(1,:);
py = Chi0(2,:);
\label{lem:drawRobotParticles(mu_x(1),mu_y(1),mu_th(1),m,px,py,t(1));} \\
% Monte Carlo localization : loop through the data
for i=2:N
    u t = u(:,i);
    X_{t} = X_{tr(:,i)};
                           % true state at the current time
     % Call MCL algorithm
    Chi_t = MCL_alg_LV(Chi_t_1,u_t,X_t,alpha,sig,m,dt,i);
    mu x(i) = mean(Chi t(1,:));
    mu_y(i) = mean(Chi_t(2,:));
    mu_th(i) = mean(Chi_t(3,:));
    P_x(i) = cov(Chi_t(1,:));
    P_y(i) = cov(Chi_t(2,:));
    P_{th}(i) = cov(Chi_t(3,:));
       px = Chi_t(1,:);
       py = Chi_t(2,:);
       {\tt drawRobotParticles(mu\_x(i),mu\_y(i),mu\_th(i),m,px,py,t);}
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       pause(0.1);
    Chi t 1 = Chi t;
err_bnd_x = 2*sqrt(P_x);
err_bnd_y = 2*sqrt(P_y);
err_bnd_th = 2*sqrt(P_th);
figure(2); clf;
subplot(311);
plot(t,x_tr,t,mu_x);
ylabel('x position (m)');
legend('true','estimated','Location','NorthWest');
subplot(312);
plot(t,y_tr,t,mu_y);
ylabel('y position (m)')
subplot(313);
plot(t,180/pi*th_tr,t,180/pi*mu_th);
xlabel('time (s)');
ylabel('heading (deg)');
figure(3); clf;
subplot(311);
plot(t,x_tr-mu_x, 'b-',t,err_bnd_x, 'r--',t,-err_bnd_x, 'r--');
ylabel('x position error (m)');
axis([0 20 -0.5 0.5]);
subplot(312);
plot(t,y_tr-mu_y,'b-',t,err_bnd_y,'r--',t,-err_bnd_y,'r--');
ylabel('y position error (m)')
axis([0 20 -0.5 0.5]);
subplot(313);
plot(t,180/pi*(th_tr-mu_th),'b-',t,180/pi*err_bnd_th,'r--',t,-180/pi*err_bnd_th,'r--');
xlabel('time (s)');
ylabel('heading error (deg)');
axis([0 20 -20 20]);
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```
function Chi_t = MCL_alg_LV(Chi_t_1,u_t,X_t,alpha,sig,map,dt,idx);
    % MCL alg LV.m
    % Monte Carlo localization algorithm
    % Uses low variance sampler from Table 4.4
    \mbox{\ensuremath{\mbox{\$}}} Initialize vectors, matrix
    [N,M] = size(Chi_t_1);
[~,L] = size(map);
    x_t = zeros(N-1,M);
    w_t = zeros(1,M);
    \mbox{\ensuremath{\$}} propagate particles \mbox{\ensuremath{$x$}}\_\mbox{\ensuremath{$t$}} and calculate weights \mbox{\ensuremath{$w$}} t
    for m = 1:M
         x_t_1 = Chi_t_1(1:3,m);
         x_t(:,m) = samp_motion_model(u_t,x_t_1,alpha,dt);
         % calculate weight for each landmark
         for l=1:L
             w(1) = meas_model(X_t,x_t(:,m),map(:,1),sig);
         end
         w_t(m) = prod(w); % particle weight
    % Plot particles after sampling motion model
    mu_x = mean(x_t(1,:));
    mu_y = mean(x_t(2,:));
    mu_th = mean(x_t(3,:));
    x_tr = X_t(1,:);
y_tr = X_t(2,:);
th_tr = X_t(3,:);
    px = x_t(1,:);
py = x_t(2,:);
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      drawRobotParticles(mu_x,mu_y,mu_th,m,px,py,1);
      drawRobotParticles(x_tr,y_tr,th_tr,m,px,py,1);
      pause(0.1);
    % Normalize weights
    w_t = w_t/sum(w_t);
    % Assemble particles
    Chi_bar_t = [x_t; w_t];
    Chi t = LVsamp(Chi bar t,M);
    % Plot particles after resampling based on measurement
    mu_x = mean(Chi_t(1,:));
    mu_y = mean(Chi_t(2,:));
    mu_{th} = mean(Chi_{t(3,:)});
    px = Chi_t(1,:);
    py = Chi_t(2,:);
      drawRobotParticles(x_tr,y_tr,th_tr,m,px,py,1);
      pause(0.1);
```

end

```
function x_t = samp_motion_model(u_t,x_t_1,alpha,dt)
     % Sample the motion model utilizing the algorithm in Table 5.3
     % inputs at current time
     v = u_t(1);
     om = u_t(2);
     % standard deviation of input noise
     sd_v = sqrt(alpha(1)*v^2 + alpha(2)*om^2);
sd_om = sqrt(alpha(3)*v^2 + alpha(4)*om^2);
sd_gam = sqrt(alpha(5)*v^2 + alpha(6)*om^2);
     % sampled inputs
     vhat = v + sd_v*randn(1);
omhat = om + sd_om*randn(1);
     gamhat = sd_gam*randn(1);
     % particle state at prior time x = x_1_1(1);
     y = x_t_{1(2)};
     th = x_t_1(3);
     % particle state at current time
     xpr = x + (-vhat/omhat*sin(th) + vhat/omhat*sin(th+omhat*dt));
ypr = y + (vhat/omhat*cos(th) - vhat/omhat*cos(th+omhat*dt));
thpr = th + omhat*dt + gamhat*dt;
     x_t = [xpr; ypr; thpr];
```

end

```
function w_t = meas_model(X_t,x_t,map,sig)
     % likelihood model to calculate particle weights
     % See Table 6.4
     % actual states from robot (no sensor noise)
     x_tr = X_t(1);
y_tr = X_t(2);
th_tr = X_t(3);
     % landmark location
     mx = map(1);
my = map(2);
     % measurements from robot (with sensor noise)
     sig_r = sig(1);
     sig_ph = sig(2);
     r = sqrt((mx-x_tr)^2 + (my-y_tr)^2) + sig_r*randn(1);
ph = atan2(my-y_tr,mx-x_tr) - th_tr + sig_ph*randn(1);
     % particle state
     xp = x_t(1);

yp = x_t(2);
     thp = x_t(3);
     % range and bearing from particle to landmark
rp = sqrt((mx-xp)^2 + (my-yp)^2);
php = wrapToPi(atan2(my-yp,mx-xp) - thp);
     rerr = rp-r;
     pherr = wrapToPi(php-ph);
     p_r = prob_normal_dist(rerr,sig_r^2);
p_ph = prob_normal_dist(pherr,sig_ph^2);
     w_t = p_r*p_ph;
```

end

```
function [Chi] = LVsamp(Chi_bar,M)
     % LVsamp.m
     % Low-variance sampler according to Table 4.4 in Probabilistic Robotics text
    n = 3; % number of states
    x_bar = Chi_bar(1:n,:);
    w_bar = Chi_bar(n+1,:);
    x = [];
w = [];
ind = [];
    r = rand/M;
    c = w_bar(1);
    i = 1;
    for m = 1:M
U = r+(m-1)/M;
        while U > c
           i = i + 1;
c = c + w_bar(i);
        end
        x = [x x_bar(:,i)];
w = [w w_bar(i)];
        ind = [ind i];
     end
     % Combating particle deprivation
    P = cov(x_bar');
                                           % covariance of prior
    uniq = length(unique(ind));
if uniq/M < 0.5</pre>
                                           \$ number of unique particle in resampled cloud \$ if there is a lot of duplication
         Q = P/((M*uniq)^(1/n));
                                           % add noise to the samples
         x = x + Q*randn(size(x));
     wtmp = w;
     \ensuremath{\mbox{\ensuremath{\upsigma}}} reset weights to make them uniform
    w = ones(1,M)/M;
     % particles after resampling
    Chi = [x; w];
       figure(5);
       plot(x_bar(1,:),w_bar,'o',x(1,:),w,'o');
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       axis([-10 10 0 1]);
legend('weights','resampled');
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       plot(wtmp);
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       pause(0.1);
end
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