Python Programming for Scientists

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FAKULTÄT FÜR NATURWISSENSCHAFTEN



FOR760: Scattering Systems with Complex Dynamics

Outline

Introduction

- 1 Introduction
- **Basics**
- 3 Python Modules for Science
- Faster Python and Glueing
- Summary

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Who uses...

■ We all use computers to generate or process data

Question to the audience: who uses...

- C/C++?
- Fortran?
- Ada?
- Java?
- Matlab/Octave?

- IDL?
- Perl?
- Ruby?
- Python?

What is Python?

Introduction

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Python is/has...

- a scripting language
- general purpose
- interpreted
- easy to learn
- clean syntax

- multi-paradigm
- open-source
- available for all major platforms
- great community

The best of all:

Python comes..

... with batteries included!

Libraries available for...

daily IT needs...

- networks
- OS interaction
- temporary files
- zip files
- **.**.

science!

- efficient array operations (*NumPy*)
- general numerical algorithms (SciPy)
- 2D visualization (matplotlib)
- 3D visualization (Mayavi)
- special numerical problems (e.g. finite elements with FEniCS)
- symbolic math (SageMath, sympy)
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Summary

import sys

from math import sin, pi

def sincSquare(x):

```
"""Return sinc(x)^2.
    11 11 11
    if(x <> 0.0):
        return (sin(pi*x)/(pi*x))**2
    else:
        return 1.0
x = sys.argv[1]
y = sincSquare(float(x))
print("sinc(%s)^2 = %s"\%(x, y))
```

```
cmp. H.-P. Langtangen,
"Python Scripting for
Computational Science"
run with:
python HelloWorld.py 0.0
```

Summary

Control structures

Introduction

```
# if statements:
if(divisor == 0):
elif(divisor > 1E20):
else:
    . . .
# loops:
for i range(10): \# i = 0, 1, ..., 9
    print("i = %s"%i)
# while loops:
while(True):
    . . .
```

Python Modules for Science

```
# functions:
def f(x, a=1.0, b=2.0):
    """Return a/x and a/x^b.
    11 11 11
    return a/x, a/x**b
# somewhere else:
a = 5
y1, y2 = f(x, 5.0)
y3, y4 = f(2, b=3.0)
```

Data types

```
a = 2 \# integer
b = 2.0 \# float
c = "3.0" # string
d = [1, 2, "three"] # list
e = "1"
print(a*b) # valid, upcasting
print(a*c) # valid, but probably not desired: '3.03.0'
print(b*c) # invalid
print(d[1]) # prints 2
for item in d: # lists are "iterable"
    print(item)
for character in c: # strings are iterable
    print(character) # prints 3 \ n. \ n0
f = e + c \# + joins strings: f = '13.0'
g = d + [someObj, "foobar"] # + joins lists
```

Files

infile:

3.0

1.0 2.0

4.0

```
readFile = open("infile", mode="r")
writeFile = open("outfile", mode="w")
for line in readFile: # iterate over file's lines
    xString, yString = line.split() # split the line
    x = float(xString); y = float(yString)
    print("x = %s, y = %s"%(x, y))
    writeFile.write("%s * %s = %s\n"%(x, y, x*y))
readFile.close(); writeFile.close()
```

outfile:

1.0 * 2.0 = 2.0

3.0 * 4.0 = 12.0

Introduction

Pitfalls

- - slicing: last index is *exclusive*, not *inclusive* as in e.g. Fortran

```
x = [1, 2, 3, 4]
print(x[0:2]) # prints [1, 2], not [1, 2, 3]
```

■ What looks like an assignment is actually setting a reference:

```
a = []
b = a
a.append(2)
print(a) # prints [2]
print(b) # prints [2], not []!
```

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The IPython shell

IPython

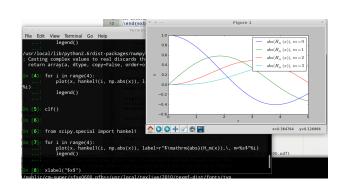
Introduction

An interactive shell - may replace MatLab [tm] for interactive work

Python Modules for Science

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- Syntax highlighting
- Tab completion
- Inline documentation
- Easy profiling, timing...
- IPython ≥ 0.11: inline plots...



NumPy: Python meets an array data type

NumPy

Fast and convenient array operations

- Lists: + does join, not add!
- NumPy array: basic vector/matrix data type
- Convenience functions (e.g. linspace(), zeros(), loadtxt()...)
- Array slicing
- element-wise operations
- Code using NumPy reads and writes very similar to modern Fortran

NumPy by examples

```
import numpy as np
a = np.array([1.0, 2.0, 3.0, 4.0])
b = np.array([4.0, 3.0, 2.0, 1.0])
for item in a: # arrays are iterable
    print(item)
c = a + b \# c = [5, 5, 5, 5]
print(a[0:3:2]) # 1.0, 3.0; last element not included!
a[0:3] = b[0:-1]
print(a*b) # prints [4, 6, 6, 4], not the scalar product!
```

SciPv

Introduction

SciPv

Numerical algorithms using NumPy arrays

Wrappers around well-established libraries

Submodules:

- linalg: Linear algebra (lapack)
- sparse: sparse matrices
- fft: FFT (fftpack)
- optimize: Optimization, Zeros (minpack)

- integration: Integration (quadpack, odepack)
- special: special functions (amos...)
- signal: Signal processing

Python Modules for Science

Faster Python and Glueing

Summary

SciPy: an example

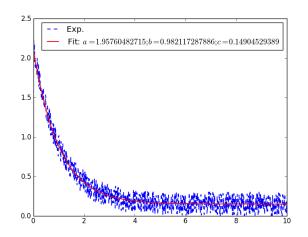
legend(); show()

Basics

Introduction

```
import numpy as np
from scipy.optimize import curve_fit
from matplotlib.pyplot import plot, show, legend
x, yExp = np.loadtxt("func.dat", unpack=True)
plot(x, yExp, ls="--", c="blue", lw="1.5", label="Exp.")
def fitFunc(x, a, b, c):
    return a*np.exp(-b*x) + c
pOpt, pCov = curve_fit(fitFunc, x, yExp)
yFit = fitFunc(x, a=pOpt[0], b=pOpt[1], c=pOpt[2])
plot(x, yFit, label="Fit: $a = %s; b = %s; c= %s$"
     \%(pOpt[0], pOpt[1], pOpt[2]), ls="-", lw="1.5", c="r")
```

SciPy: the example's output

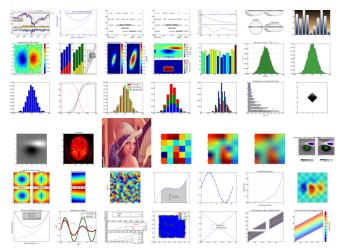


Already used here: Matplotlib

Matplotlib

Introduction

(mostly) 2D plots



Pylab: MatLab alternative for interactive work

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Using Python as glue

Python can wrap different different other programming languages

Python Modules for Science

Cython

Introduction

compiled, typed Python - interface C/C++ code

f2py

Fortran wrapper, included in NumPy

Why do that?

- Python can be *slow*
- Python loops are slow
- calling Python functions is slow

- Wrap external C/Fortran... libraries
- Happily/unfortunately (?) there is legacy code

Introduction

Problem: $sinc(x)^2$

```
import numpy as np
from math import sin, pi
def sincSquare(x):
    """Return the sinc(x) = (sin(x)/x)**2 of the array
    argument x.
    11 11 11
    retVal = np.zeros_like(x)
    for i in range(len(x)):
        retVal[i] = (sin(pi*x[i]) / (pi*x[i]))**2
    return retVal
```

Introduction

```
import numpy as np
from math import sin, pi
def sincSquare(x):
    """Return the sinc(x) = (sin(x)/x)**2 of the array
    argument x.
    11 11 11
    retVal = np.zeros_like(x)
    for i in range(len(x)):
        retVal[i] = (sin(pi*x[i]) / (pi*x[i]))**2
    return retVal
```

 10^6 array elements: 1 loops, best of 3: 4.91 s per loop

Faster Python and Glueing

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Introduction

```
import numpy as np
def sincSquareNumPv1(x):
    return (np.sin(np.pi*x[:])/(np.pi*x[:]))**2
def sincSquareNumPy2(x):
    return np.sinc(x[:])**2
```

Introduction

```
import numpy as np

def sincSquareNumPy1(x):
    return (np.sin(np.pi*x[:])/(np.pi*x[:]))**2

def sincSquareNumPy2(x):
    return np.sinc(x[:])**2
```

 10^6 array elements: first function: 10 loops, best of 3: 73 ms per loop, second function: 10 loops, best of 3: 92.9 ms per loop4

How Cython works

Cython

compiled, possibly typed Python:

```
.pyx file \stackrel{\text{Cython}}{\Longrightarrow} .c file \stackrel{\text{C compiler}}{\Longrightarrow} .so/.dll file
```

- various levels of typing possible
- C output and Cython's opinion on code speed can easily be inspected (optional .html output)
- interface C libraries

Introduction

```
cdef extern from "math.h":
    double sin(double)
    double pow(double, int)
def sincSquareCython1(x):
    pi = 3.1415926535897932384626433
    retVal = np.zeros_like(x)
    for i in range(len(x)):
        retVal[i] = (sin(pi*x[i]) / (pi*x[i]))**2
    return retVal
```

$\operatorname{sinc}(x)^2$ - Cython, Version 1

```
cdef extern from "math.h":
    double sin(double)
    double pow(double, int)
def sincSquareCython1(x):
    pi = 3.1415926535897932384626433
    retVal = np.zeros_like(x)
    for i in range(len(x)):
        retVal[i] = (sin(pi*x[i]) / (pi*x[i]))**2
    return retVal
```

 10^6 array elements: 1 loops, best of 3: 4.39 s per loop

```
cimport numpy as np # also C-import types
cpdef np.ndarray[double] sincSquareCython2\
    (np.ndarray[double] x):
    cdef int i
    cdef double pi = 3.1415926535897932384626433
    cdef np.ndarray[double] retVal = np.zeros_like(x)
    for i in range(len(x)):
        retVal[i] = pow(sin(pi*x[i]) / (pi*x[i]), 2)
```

$\operatorname{sinc}(x)^2$ - Cython, Version 2

(np.ndarray[double] x):

cimport numpy as np # also C-import types

cpdef np.ndarray[double] sincSquareCython2\

Introduction

```
cdef int i
    cdef double pi = 3.1415926535897932384626433
    cdef np.ndarray[double] retVal = np.zeros_like(x)
    for i in range(len(x)):
        retVal[i] = pow(sin(pi*x[i]) / (pi*x[i]), 2)
10^6 array elements: 10 loops, best of 3: 49.1 ms per loop
That's a speedup by a factor \approx 100!
```

f2py

wrap Fortran code in Python:

```
.f/.f90 \text{ file} \stackrel{f2py}{\Longrightarrow} .so/.dll \text{ file}
```

- f2py is included in NumPy
- exposes NumPy arrays to Fortran code
- once 'Fortran space' is entered, you run at full Fortran speed

$\operatorname{sinc}(x)^2$ - f2py, Version 1

```
subroutine sincsquaref2py1(x, n, outVal)
    implicit none
    double precision, dimension(n), intent(in) :: x
    integer, intent(in) :: n
    double precision, dimension(n), intent(out) :: outVal
    double precision, parameter :: pi = 4.0d0 * atan(1.0d0)
    outVal(:) = (sin(pi*x(:)) / (pi*x(:)))**2
```

end subroutine sincsquaref2py1

 10^6 array elements: 10 loops, best of 3: 47.4 ms per loop Again, a speedup by a factor of $\approx 100!$

Basics

Introduction

Faster Python and Glueing

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Summary

Python Modules for Science

subroutine sincsquaref2py1(x, n, outVal)

implicit none

double precision, dimension(n), intent(in) :: x

integer, intent(in) :: n

double precision, dimension(n), intent(out) :: outVal double precision, parameter :: pi = 4.0d0 * atan(1.0d0)

outVal(:) = (sin(pi*x(:)) / (pi*x(:)))**2

end subroutine sincsquaref2py1

 10^6 array elements: 10 loops, best of 3: 47.4 ms per loop Again, a speedup by a factor of $\approx 100!$

Introduction

Cheating: $sinc(x)^2$ - f2py, Version 2 - OpenMP

```
subroutine sincsquaref2py2(x, n, outVal)
    implicit none
    double precision, dimension(n), intent(in) :: x
    integer, intent(in) :: n
    double precision, dimension(n), intent(out) :: outVal
    integer :: i
    double precision, parameter :: pi = 4.0d0 * atan(1.0d0)
    !$OMP\ PARALLEL\ DO\ SHARED(x,\ outVal)
    do i = 1, n
        outVal(i) = (sin(pi*x(i)) / (pi*x(i)))**2
    end do
    !$OMP END PARALLEL DO
end subroutine sincsquaref2py2
```

Cheating: $sinc(x)^2$ - f2py, Version 2 - OpenMP

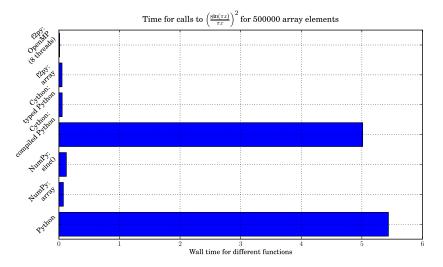
Introduction

```
subroutine sincsquaref2py2(x, n, outVal)
    implicit none
    double precision, dimension(n), intent(in) :: x
    integer, intent(in) :: n
    double precision, dimension(n), intent(out) :: outVal
    integer :: i
    double precision, parameter :: pi = 4.0d0 * atan(1.0d0)
    !$OMP\ PARALLEL\ DO\ SHARED(x,\ outVal)
    do i = 1, n
        outVal(i) = (sin(pi*x(i)) / (pi*x(i)))**2
    end do
    !$OMP END PARALLEL DO
end subroutine sincsquaref2py2
```

 10^6 array elements, 2 Threads: 10 loops, best of 3: 33.5 ms

$\operatorname{sinc}(x)^2$ - Overview

Benchmark for an Intel i7:



Introduction

Techniques for faster Scripts

After you have written a prototype in Python with NumPy and SciPy, check if your code is already fast enough. If not,

Python Modules for Science

- profile your script (IPython's run -p or cProfile module...) to find bottlenecks
- if a large numbers of function calls is the bottleneck, typing and using Cython's cdef/cpdef for C calling conventions speeds your code up at the cost of flexibility
- loops greatly benefit from typing, too
- consider moving heavy computations to Fortran/C completely f2py and Cython will help you wrapping

Slightly OffTopic: mpi4py

mpi4py

Interface MPI in Python

- speed-up pure Python by parallelization using MPI (OpenMPI, mpich...)
- mpi4py also works with f2py and Cython (?)
- → run the steering Python script with mpirun..., take care of the communicator there and use it in Fortran, too

Alternatives:

■ IPython's parallel computing facilities

Introduction

```
from mpi4py import MPI

MPIroot = 0 # define the root process
MPIcomm = MPI.COMM_WORLD # MPI communicator

MPIrank, MPIsize = MPIcomm.Get_rank(), MPIcomm.Get_size()
...
```

MPIcomm.Reduce(tempVals, retVal, op=MPI.SUM, root=MPIroot)

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Summary

Introduction

We have...

- introduced basic Python scripting
- shown some basic modules for scientific computing
- demonstrated how to wrap other languages
- learned how to speed Python up

Take home message

Python is a very valuable tool for Physicists

Slides, LATEX and Python Sources available at http://github.com/aeberspaecher