# **Ultimatum Game**

Instructions -

### **Overview**

In this job, you will be playing the Ultimatum Game against another player.

- 1. Assume you get 200 cents from the game master
- 2. You have to make a proposal of 0...200 cents to the person against which you are playing
- 3. a. If the other player accepts your proposal, you get the 200 cents subtracted from your proposal and the other player gets what you proposed.
  - b. If the other player rejects your proposal neither of you get anything.

You are automatically assigned a player and you are the one making the proposal!!!

## **Steps**

- 1. Make a proposal between 0 and 200 cents to the other player
- 2. An Artificial intelligence knowing a bit about the other player will suggest you a proposal. Enter you final proposal.

## **Process**

- You are assigned as proposer for another player.
- Make your proposal and press enter (once you pressed enter, you should not modify your proposal)
- After having made your proposal, an AI will suggest you a proposal to make to the other player.
- You have to enter your final proposal in the new field without modifying the first one.

#### Note:

Proposals can only be between 0 and 200 in 5 steps:

Example

#### **Accepted (Optimal)**

Your proposal: 50 Al suggestion: 50 Your final proposal: 50

Player000001 (would take everything starting 50

cents)

Your gain: 150 cents

Your proposal: 150 Al suggsetion: 120 Your final proposal: 150	Player000002 (would take everything starting 60 cents)
Your gain: 50 cents	
Rejected Your proposal: 70 Al suggestion: 150 Your proposal: 100  Your gain: 0 cents	Player_000003 (would take everything starting 120 cents)
You have been assigned a challenger. What is your proposal to the other player? (required)	
140	
The AI suggest you to make a prop	posal of 105 (required)
110	
You have been assigned a challeng (required)	ger. What is your proposal to the other player?
This field is required.	
(required)	ger. What is your proposal to the other player?
This field is required.	

Accepted(Okay)