## <u> Lab 7 - Thursday June 28, 2018</u>

This lab covers:

- arrays
- functions
- input
- exception handling

## **Question 1**

The purpose of this question is to write a python program (script) that manipulates arrays using vector arithmetic. You will compute the values of points on an ellipse. The ellipse has a major axis whose length is  $\mathbf{a}$  and a minor axis whose length is  $\mathbf{b}$ . For any point  $(\mathbf{x}, \mathbf{y})$  on the ellipse the following should be true.

$$1 = \frac{x^2}{a^2} + \frac{y^2}{b^2}$$

Write a function that begins with the header:

## def getNumber(prompt):

The function repeatedly asks for a number (either a float or an int), by displaying the prompt, until the user enters a valid number. The function returns the number entered by the user.

Hint: Strip the leading and trailing whitespace from the input from the user.

If *value* is the value returned by *input* the function must perform the following tests:

- if *value* is not a float or an int display the value of *value* and the message 'is not a number!'.
- if eval(value, {}, {}) causes an exception display the message 'Invalid input!'.
- if *value* is an empty string (that is the user did not type anything in and pressed return/enter) display the message 'Missing input!'

Note: You should be able to modify a function from lab 6 to do this.

Write a function that begins with the header:

This function is given the lengths of the major and minor axes and an array of X values. It must compute and return a new array of Y values using <u>vector arithmetic</u> where each element in the new array is computed using the formula

$$y = b\sqrt{1 - \frac{x^2}{a^2}}$$

where  $\mathbf{a}$  is the length of the major axis,  $\mathbf{b}$  is the length of the minor axis and  $\mathbf{x}$  is an element of the array of x values. Each value of  $(\mathbf{x}, \mathbf{y})$  is a point on the ellipse.

Note: You must NOT use for or while in this function.

Write a function that begins with the header:

This function uses vector arithmetic to compute and return an array where each element is True if

$$1 = \frac{x^2}{a^2} + \frac{y^2}{b^2}$$

for each corresponding pair of x and y values in the arrays xValues and yValues, otherwise the element is False.

Note: You must NOT use for or while in this function.

Write a function that begins with the header:

This function calls *getNumber* three times to get the length of the major axis (a), the length of the minor axis (b), and the number of points along the major axis. The array of x values is created using the *linspace* function. For example if a = 10.0 and the number of points along the major axis is 6 the array of x values is [0., 2., 4., 6., 8., 10.]. Call *yOnEllipse* and *verifyPoints* to create two new arrays. Display the corresponding values of the arrays in three columns under an appropriate heading as shown in the sample output.

The main program (not to be confused with the function **main**) should contain any import statements needed, the definitions of the functions and the statement *main()*.

A sample run of the program is shown on the next page. In the column labeled 'On Ellipse all of the values should be True, why are some of them False?

Enter the length of the major axis:
Missing input!

Enter the length of the major axis: 'hello'
hello is not a number!

Enter the length of the major axis: stuff Invalid input!

Enter the length of the major axis: 10

Enter the length of the minor axis: 5

Enter the number of points along the major axis: 20

	X	Y	On Ellipse
	0.00	5.000000000	True
	0.53	4.9930699897	True
	1.05	4.9722220073	False
	1.58	4.9372797472	False
	2.11	4.8879409529	True
	2.63	4.8237638894	False
	3.16	4.7441464151	False
	3.68	4.6482951928	True
	4.21	4.5351810367	True
	4.74	4.4034738239	True
	5.26	4.2514459004	False
	5.79	4.0768245750	False
	6.32	3.8765578586	True
	6.84	3.6464227528	True
	7.37	3.3803243628	True
	7.89	3.0689220499	True
	8.42	2.6965659910	True
	8.95	2.2329687827	True
	9.47	1.6007269817	True
1	0.00	0.000000000	True

Programmed by Stew Dent.

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End of processing.