# Machine Learning Lecture Notes

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# **Preface**

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Haoyu Zhen 1 FOUNDATIONS

# 1 Foundations

#### 1.1 Model evaluation:

Hold-out, cross validation and bootstrap.

For cross validation, we often let the numbers of the folds be 10. And in bootstrap, the equation  $\lim_{n\to\infty} (1-1/m)^m = 1/e$  is used to analyse the probability.

#### 1.2 Performance

**Definition 1.1** (Sensitivity and FPR). Now we consider that

	prediction+	prediction-
Actual	1	0
1	TP	FP
0	FN	TN

$$TPR = \frac{TP}{TP + FN}, FPR = \frac{FP}{TN + FP}.$$

Remark 1.1. ROC space and AUC is also useful to select models.

**Definition 1.2** (Precision and recall).

$$precision = \frac{TP}{TP + FP}, \, recall = \frac{TP}{TP + FN}.$$

$$F_{\beta} = \frac{(1+\beta^2) \times P \times R}{\beta^2 \times P + R}.$$

 $\beta$  depends on the preference of Precision and Recll.

#### 1.3 Bias-Variance Decomposition

Theorem 1.1.

$$E(f; D) = bias^{2}(x) + var(x) + \varepsilon^{2}$$
  
=  $(\bar{f}(x) - y)^{2} + \mathbb{E}_{D}[f(x; D) - \bar{f}(x)] + \mathbb{E}_{D}[(y_{D} - y)^{2}]$ 

Haoyu Zhen 2 REGRESSION

# 2 Regression

#### 2.1 Linear Regression

The hypothesis class of linear regression predictors is simply the set of linear functions,

$$\mathcal{H}_{reg} = \{ \boldsymbol{x} \mapsto \langle \boldsymbol{w}, \boldsymbol{x} \rangle + b : \boldsymbol{w} \in \mathbb{R}^d, b \in \mathbb{R} \}.$$

Intuitively,

$$\mathcal{L}_{\mathcal{S}}(h) = \frac{1}{m} \sum_{i=1}^{m} (h(\boldsymbol{x}) - \boldsymbol{y})^2, \, \forall h \in \mathcal{H}_{reg}.$$

To minimize the loss function, we need to solve  $A\mathbf{w} = \mathbf{b}$  where  $A \stackrel{def}{=} \sum \mathbf{x}_i \mathbf{x}_i^T = XX^T$  and  $\mathbf{b} \stackrel{def}{=} \sum y_i \mathbf{x}_i = X^T \mathbf{y}$ . If A is invertible then the solution is  $w = A^{-1}\mathbf{b}$ .

Theorem 2.1.

$$\omega = (X^T X)^{-1} X^T \boldsymbol{y}.$$

If the training instances do not span the entire space of  $\mathbb{R}^d$  then A is not invertible.

**Theorem 2.2.** Using A's eigenvalue decomposition,we could write A as  $VD^+V^T$  where D is a diagnonal matrix and V is an orthonormal matrix. Define  $D^+$  to be the diagonal matrix such that  $D_{i,i}^+ = 0$  if  $D_{i,i} = 0$  otherwise  $D_{i,i}^+ = 1/D_{i,i}$ . Then,

$$A\hat{w} = b$$

where  $\hat{\boldsymbol{w}} = VD^+V^T\boldsymbol{b}$ 

Proof.

$$A\hat{\omega} = AA^+\boldsymbol{b} = VDV^TVD^+V^T\boldsymbol{b} = VDD^+V^T\boldsymbol{b} = \sum_{i:D_{i,i}\neq 0} \boldsymbol{v}_i\boldsymbol{v}_i^T\boldsymbol{b}.$$

That is,  $A\hat{\omega}$  is the projection of b onto the span of those vectors  $v_i$  for which  $D_{i,i} \neq 0$ . Since the linear span of  $x_1, \dots, x_m$  is the same as the linear span of those  $v_i$ , and b is in the linear span of the  $x_i$ , we obtain that  $A\hat{w} = b$ , which concludes our argument.

Remark 2.1. Indeed we always use the Gradient Descent method to optimize the loss function.

Linear regression for polynomial regression tasks  $\mathcal{H}_{poly}^n = \{x \mapsto p(x)\}$  where  $\psi(x) = (1, x, x^2, \dots, x^n)$  and  $p(\psi(x)) = a_0 + a_1 x + a_2 x^2 + \dots + a_n x^n$ .

#### 2.2 Ridge Regression

To ameliorate the effect of the invertible matrix, we could introduce the regularization.

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Definition 2.1 (Ridge Regularized Loss).

$$R(w) = \lambda ||w||^2.$$

Now the loss function reads:

$$\mathcal{L} = \mathcal{L}_{\mathcal{S}}(w) + R(w) = \frac{1}{m} \sum_{i=1}^{m} (h(\boldsymbol{x}) - \boldsymbol{y})^2 + \lambda \|w\|^2.$$

Hence, the solution to ridge regression becomes

$$\boldsymbol{w} = (2\lambda mI + A)^{-1}.$$

**Theorem 2.3** (The stability of regularization). Let  $\mathcal{D}$  be a distribution over  $\mathcal{X} \times [-1 \times 1]$ , where  $\mathcal{X} = \{ \boldsymbol{x} \in \mathbb{R}^d : \|\boldsymbol{x}\| \leq 1 \}$ . Let  $\mathcal{H} = \{ \boldsymbol{w} \in \mathbb{R}^d : \|\boldsymbol{w}\| \leq B \}$ . For any  $\varepsilon \in (0,1)$ , let  $m \geq 150B^2/\varepsilon^2$ . Then applying the ridge regression algorithm with parameter  $\lambda = \varepsilon/3B^2$  satisfies

$$\mathbb{E}_{S \sim \mathcal{D}^m}[L_D(A(S))] \le \min_{\boldsymbol{w} \in \mathcal{H}} L(D) + \varepsilon.$$

#### 2.3 Lasso Regression

Definition 2.2 (Lasso Regularized Loss).

$$R(w) = \lambda ||w||_1^2.$$

Under some assumptions on the distribution and the regularization parameter  $\lambda$ , the LASSO will find sparse solutions

#### 2.4 Logistic Regression

The hypothesis class is:

$$H_{sig} = \left\{ x \mapsto \text{sigmoid}(\boldsymbol{w}\boldsymbol{x}) : \boldsymbol{w} \in \mathbb{R}^d \right\}$$

where sigmoid(s) =  $1/[1 + \exp(-s)]$ . The loss function is

$$\mathcal{L} = \frac{1}{m} \sum_{i=1}^{m} \log \left[ 1 + \exp(-y_i \boldsymbol{w} \boldsymbol{x}_i) \right].$$

Remark 2.2. Optimization in logistic regression

- The advantage of the logistic loss function is that it is a convex function with respect to  $\boldsymbol{w}$ .
- No close form solution.
- Identical to the problem of finding a Maximum Likelihood Estimator.

#### 3 Generalized Linear Models

#### 3.1 The Exponential Family

**Definition 3.1.** We say that a class of distributions is in the exponential family if it can be written in the form

$$p(y; \eta) = b(y) \exp(\eta^T T(y) - a(\eta)).$$

Here,  $\eta$  is called the **natural parameter** (also called the canonical parameter) of the distribution; T(y) is the **sufficient statistic** (for the distributions we consider, it will often be the case that T(y) = y); and  $a(\eta)$  is the log **partition function**. The quantity  $e^{-a(\eta)}$  essentially plays the role of a normalization constant, that makes sure the distribution  $p(y; \eta)$  sums/integrates over y to 1.

#### 3.2 Constructing GLMs

- 1.  $y \mid x; \theta \sim \text{ExponentialFamily}(\eta)$ . I.e., given x and  $\theta$ , the distribution of y follows some exponential family distribution, with parameter  $\eta$ .
- 2. Given x, our goal is to predict the expected value of T(y) given x. In most of our examples, we will have T(y) = y, so this means we would like the prediction h(x) output by our learned hypothesis h to satisfy  $h(x) = \mathbb{E}[y|x]$ . (Note that this assumption is satisfied in the choices for  $h_{\theta}(x)$  for both logistic regression and linear regression. For instance, in logistic regression, we had  $h_{\theta}(x) = p(y = 1|x;\theta) = 0 \cdot p(y = 0|x;\theta) + 1 \cdot p(y = 1|x;\theta) = E[y|x;\theta]$ .)
- 3. he natural parameter  $\eta$  and the inputs x are related linearly:  $\eta = \theta^T x$ . (Or, if  $\eta$  is vector-valued, then  $\eta_i = \theta_i^T x$ .)

**Example 3.1** (Logistic Rrgression). Note that:  $y|x;\theta \sim \text{Bernoulli}(\phi)$ . Then we have  $\mathbb{E}[y|x;\theta] = \phi$ . Thus

$$h_{\theta}(x) = \mathbb{E}[y|x;\theta] = \phi = \frac{1}{1 + e^{-\eta}} = \frac{1}{1 + e^{-\theta^T x}}.$$

If we have a training set of n examples  $\{(x^i, y^i); i = 1, \dots, n\}$  and would like to learn the parameters  $\theta_i$  of this model, we would begin by writing down the log-likelihood

$$\mathcal{L}(\theta) = \sum_{i=1}^{n} \log p(y^{i}|x^{i};\theta) = \sum_{i=1}^{n} \log \left[ \left( \frac{1}{1 + e^{-\theta^{T}x}} \right)^{1\{y^{i} = 1\}} \left( \frac{e^{-\theta^{T}x}}{1 + e^{-\theta^{T}x}} \right)^{1\{y^{i} = 0\}} \right].$$

## 4 Kernel Method

Now we will introduce a function  $\phi(x): \mathbb{R}^d \to \mathbb{R}^p$  mapping the attributes to the features.

#### 4.1 LMS with Features

Suppose that  $\theta = \sum_{i=1}^{n} \beta_i x^i$ . By updating rules of gradient descent,

$$\theta := \theta + \alpha \sum_{i=1}^{n} \left[ y^{i} - \theta^{T} \phi(x^{i}) \right] \phi(x^{i})$$
$$= \sum_{i=1}^{n} \underbrace{ \left\{ \beta_{i} + \alpha \left[ y^{i} - \theta^{T} \phi(x^{i}) \right] \right\} }_{\text{new } \beta} \phi(x^{i})$$

Then  $i \in \{1, \dots, n\}$ :

$$\beta_i := \beta_i + \alpha \left[ y^i - \sum_{j=1}^n \beta_j \phi(x^j)^T \phi(x^i) \right] = \beta_i + \alpha \left[ y^i - \sum_{j=1}^n \beta_j K(\phi(x^j), \phi(x^i)) \right]$$

where

$$K(x,z) \triangleq \langle \phi(x), \phi(z) \rangle.$$

**Remark 4.1. Kernel** is a corresponding to the feature map  $\phi$  as a function that maps  $\mathcal{X} \times \mathcal{X} \mapsto \mathbb{R}$ .

#### 4.2 Properties of Kernels

**Definition 4.1** (Gaussian kernel).

$$K(x,z) = \exp\left(-\frac{\|x-z\|^2}{2\sigma^2}\right).$$

The gaussian kernel is corresponding to an **infinite** dimensional feature mapping  $\phi$ . Also,  $\phi$  lives in Hilbert space.

**Theorem 4.1.** The corresponding kernel matrix  $K \in \mathbb{R}^{n \times n}$  is symmetric positive semidefinite.

**Theorem 4.2** (Mercer Theorem). Let  $K: \mathbb{R}^d \times \mathbb{R}^d \mapsto \mathbb{R}$  be given. Then for K to be a valide Mercer Kernel, it is necessary and sufficient that for any  $\{x^1, \dots, x^n\}, (n < \infty)$ , the correspibonding kernel matrix is symmetric positive semidefinite. Nota Bene: the generalized form involve  $L^2$  functions.

# 5 Support Vector Machines

SVMs are among the best (and many believe are indeed the best) off-the-shelf supervised learning algorithms. So, be **self-motivated** in this section.

#### 5.1 Hard-SVM

**Hard-SVM** is the learning rule in which we return an ERM hyperplane that separates the training set with the largest possible margin. The Hard-SVM rule is

$$\underset{(w,b):||w||=1}{\arg\max} \min_{i \in [m]} |w^T x^i + b| \quad \text{s.t. } \forall i, y^i (w^T x^i + b) \ge 1.$$

Equivalently,

$$\underset{(w,b):\|w\|=1}{\arg\max} \min_{i \in [m]} y^{i} (w^{T} x^{i} + b)$$
(5.1)

Next, we give another equivalent formulation of the Hard-SVM rule as a quadratic optimization problem.<sup>1</sup>

Input:  $(x^{1}, 1), \dots, (x^{m}, y^{m})$ 

Solve

$$(w_0, b_0) = \underset{(w,b)}{\arg\min} \frac{1}{2} ||w||^2 \quad \text{s.t. } \forall i, y^i (w^T x^i + b) \ge 1.$$
 (5.2)

Output:  $\hat{w} = w_0 / ||w_0||, \hat{b} = b_0 / ||w_0||$ 

#### **Lemma 5.1.** The output of Hard-SVM is a solution of Equation (5.1).

**Proof.** Let  $(w_1, b_1)$  be a solution of Equation (5.1) and  $\gamma_1 = \min_{i \in [m]} y_i(w_1^T x^i + b_1)$ . Then we have

$$y^i \left( \frac{w_1}{\gamma_1}^T x^i + \frac{b_1}{\gamma_1} \right) \ge 1.$$

Hence  $||w_0|| \le ||w_1/\gamma_1|| = 1/\gamma^*$ . It follows that for all i,

$$y^{i}(\hat{w}^{T}x^{i} + \hat{b}) \ge \frac{1}{\|w_{0}\|} \ge \gamma_{1}.$$

Since  $\|\hat{w}\| = 1$  we obtain that  $(\hat{w}, \hat{b})$  is an optimal solution of Equation (5.1).

#### 5.1.1 The Sample Complexity of Hard-SVM\*

**Definition 5.1** (Separability). Let  $\mathcal{D}$  be a distribution over  $\mathbb{R}^d \times \{\pm 1\}$ . We say that  $\mathcal{D}$  is separable with a  $(\gamma, \rho)$ -margin if there exists  $(w^*, b^*)$  such that  $\|w^*\| = 1$  and such that with probability 1 over the choice of  $(x, y) \sim \mathcal{D}$  we have that  $y(w^{*T}x + b^*) \geq \gamma$  and  $\|x\| \leq \rho$ .

<sup>&</sup>lt;sup>1</sup>A quadratic optimization problem is an optimization problem in which the objective is a convex quadratic function and the constraints are linear inequalities.

**Theorem 5.1.** Let  $\mathcal{D}$  be a distribution over  $\mathbb{R}^d \times \{\pm 1\}$  that satisfies the  $(\gamma, \rho)$ -separability with margin assumption using a homogenous halfspace. Then, with probability of at least  $1 - \delta$  over the choice of a training set of size m, the 0-1 error of the output of Hard-SVM is at most

$$\sqrt{\frac{4(\rho)/\gamma^2}{m}} + \sqrt{\frac{2\log(2/\delta)}{m}}.$$

#### 5.2 Soft-SVM and Norm Regularization

```
Input: (x^1, 1), \dots, (x^m, y^m)

Parameter: \lambda > 0

Solve: \min_{w,b,\xi} \left( \lambda \|w\|^2 + \frac{1}{m} \sum_{i=1}^m \xi_i \right)
s.t. \forall i, \ y^i (w^T x^i + b) \ge 1 - \xi_i \text{ and } \xi_i \ge 0

Output: w, b
```

Definition 5.2 (hinge loss).

$$l^{\text{hinge}}((w, b), (x, y)) = \max\{0, 1 - yw^Tx + b\}.$$

Now we just need to optimize  $\lambda ||w||^2 + \mathcal{L}^{\text{hinge}}(w, b)$ .

#### 5.3 Duality

The lagrangian for EQ.5.2 is:

$$\mathcal{L}(w, b, \alpha) = \frac{1}{2} \|w\|^2 - \sum_{i=1}^{n} \alpha_i [y^i (w^T x^i + b) - 1].$$

## 5.4 Implementing Soft-SVM Using SGD

#### Algorithm 1 SGD for Solving Soft-SVM

```
\begin{array}{l} \boldsymbol{\theta} = \mathbf{0} \\ \text{for } i = 1, \cdots, T \text{ do} \\ w^{(t)} = 1/\lambda t \times \boldsymbol{\theta} \\ \text{Choose } i \text{ uniformly at random for } [m] \\ \text{if } y_i w^T x^i < 1 \text{ then} \\ \boldsymbol{\theta} \leftarrow \boldsymbol{\theta} + y^i x^i \\ \text{end if} \\ \text{end for} \\ \text{return } \sum_{t=1}^T w^{(t)}/T \end{array}
```