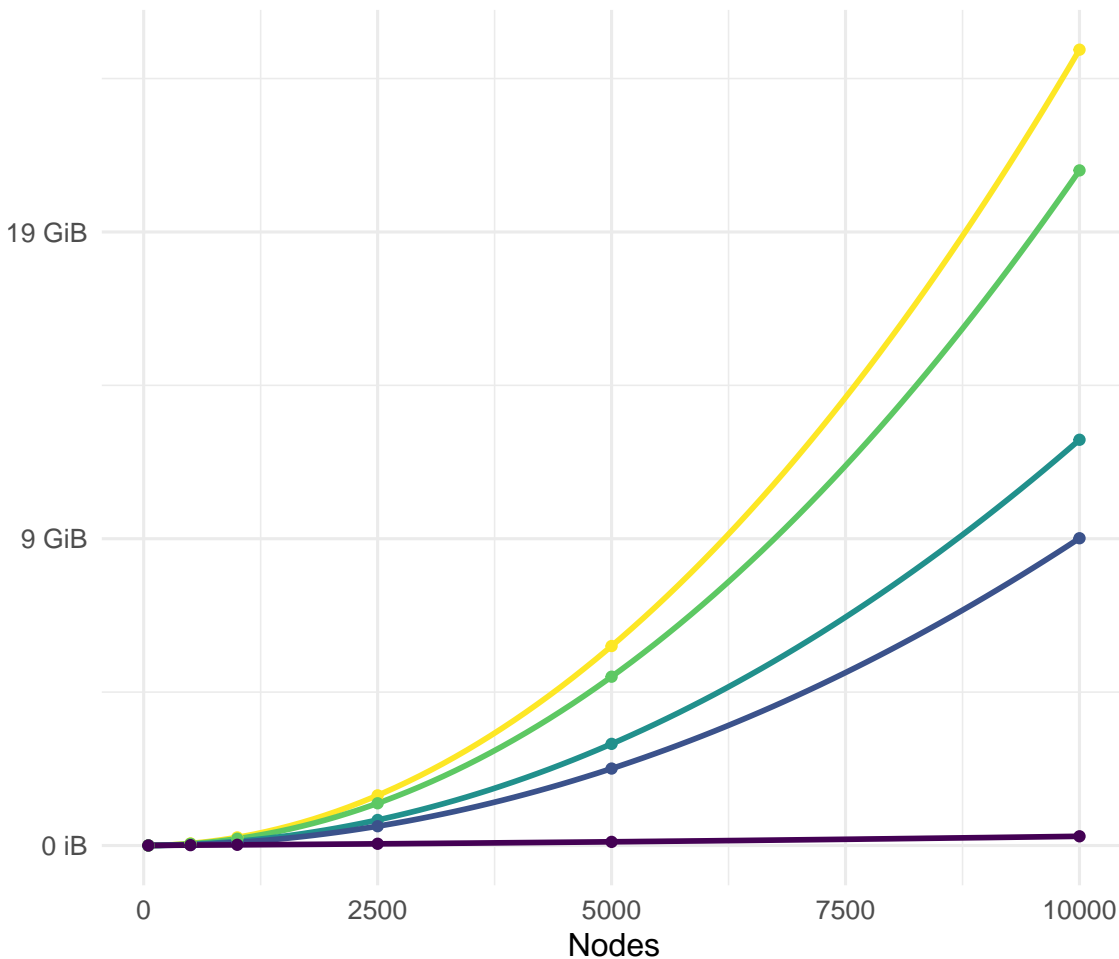


Memory used



softImpute (sparse) softImpute (dense) softALS (sparse) softALS (dense) CitationImpute