alert(" A short intro to InDesign Scripting")

```
if(app.activeDocument) {
    alert("Hello World!");
}
```

```
function helloWorld() {
   if (app.activeDocument) {
      let document = app.activeDocument;
      let page = document.pages.add();
      let layer = document.layers.add({ name: "helloWorld" });
      if (document.layers.item("helloWorld") == null) {
      } else {
          layer = document.layers.item('helloWorld');
      let textFrame = page.textFrames.add(layer);
      textFrame.contents = "Hello World";
      textFrame.visibleBounds = [0, 0, 100, 100];
helloWorld()
```