

# Module 1e: Introduction to Problem Solving and Python Fundamentals

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July 19, 2025

- An algorithm is a step-by-step procedure or formula for solving a problem.
- It is a sequence of instructions that can be followed to achieve a specific goal or perform a task.
- Algorithms are fundamental to computer science and programming, as they provide a clear method for processing data and making decisions.
- **YouTube: What is an Algorithm? - Cinematic version**

# Why are Algorithms Important in Programming?

- Help in breaking down complex problems into manageable steps
- Make your code more efficient, organized, and easy to debug
- Foundation for building software, apps, games, AI systems, etc.
- Algorithms are used in search engines, GPS, banking, e-commerce, AI, and more!

# Key Properties of a Good Algorithm

- Correctness – Solves the problem accurately
- Efficiency – Uses minimum time and resources
- Clarity – Easy to understand and implement
- Finiteness – Must end after a number of steps

# Algorithm - Cooking Maggi with Egg

- Start
- Boil Water: Pour 1.5 cups of water into a small pot and bring it to a boil.
- Add Noodles: Open the Maggi noodles packet and add the noodles to the boiling water.
- Add Flavor Packet: Open the flavor packet and add it to the pot.
- Simmer: Lower the heat and simmer the noodles for 2 minutes.
- Add Egg: Crack an egg into a bowl, whisk it, and pour it into the pot.
- Stir: Stir the egg into the noodles until it is scrambled.
- Add Cheese: Stir in 0.5 cup of grated cheese.
- Serve: Serve the Maggi noodles hot.

# Algorithm – Online Food Ordering System

- Start
- Display list of available restaurants
- Accept user selection of restaurant
- Display menu items of the selected restaurant
- Initialize `items`  $\leftarrow \emptyset$
- Repeat
  - Accept item and quantity
  - Add item to `items`
  - Ask: “Add more items?”
- Until user says No
- Accept delivery address and payment method
- Confirm order
- Display success message
- End

# Algorithm – Elevator Control System

- Start
- $\text{currentFloor} \leftarrow \text{Read elevator position}$
- Repeat
  - Wait for floor request ( $\text{targetFloor}$ )
  - If  $\text{targetFloor} > \text{currentFloor}$ : Move elevator up
  - Else if  $\text{targetFloor} < \text{currentFloor}$ : Move elevator down
  - If  $\text{targetFloor} == \text{currentFloor}$ :
    - Stop elevator
    - Open doors
    - Wait  $x$  seconds
    - Close doors
- Until no more requests
- End

# Algorithm – Smart Irrigation System

- Start
- While true
  - `moisture`  $\leftarrow$  `ReadSoilSensor()`
  - If `moisture` < `threshold`:
    - Turn on water pump
    - Wait for `wateringDuration`
    - Turn off water pump
  - Wait `samplingInterval`
- End



# Algorithm – UPI Payment Transaction

- Start
- Accept sender login and authenticate
- Accept receiver UPI ID and amount
- Check account balance
- If balance  $\geq$  amount:
  - Debit sender account
  - Credit receiver account
  - Display "Transaction Successful"
- Else:
  - Display "Insufficient Balance"
- End

# Algorithm – Face Recognition Attendance System

- Start
- Initialize camera and recognition module
- While class is active
  - Capture frame
  - Detect face(s)
  - For each face
    - If face matches database:
    - markPresent(studentID)
    - Else:
    - Display "Unknown face"
- Save attendance records
- End

# Algorithm - Adding Two Numbers

- Start
- Read the First Number: 5.
- Read the Second Number: 3.
- Add the Numbers:  $5 + 3 = 8$ .
- Write the Sum: 8.
- Stop

# Algorithm - Swap Two Numbers

- Start
- Take two numbers as input.
- Declare a temporary variable.
- Store the first number in the temporary variable.
- Store the second number in the first number.
- Store the temporary variable in the second number.
- Print the first and second numbers.
- End.

# Algorithm - Greater among three Numbers

- Start
- Read the First Number: 5.
- Read the Second Number: 8.
- Read the Third Number: 12.
- Compare the Numbers: 5 is less than 8.
- Compare the Numbers: 8 is less than 12.
- Write the Greater Number: 12.
- Stop

# Importance of Algorithms

- Algorithms can be represented in many forms, and among that there are few methods which will be used globally.
- There are few methods to represent algorithms in other forms,
  - Flowchart
  - Pseudocode
- It shows the logic behind algorithms without implementation.
- Non programmer also understand the flow.

# Assignment

- Calculate area and perimeter of a rectangle.
- Check if a number is positive, negative, or zero.
- Find the largest of three numbers.
- Calculate total and average marks of 5 subjects.
- Check whether a given year is a leap year.

# Assignment

- Set an alarm on your mobile phone.
- Register for an online course.
- Validate login with username and password.
- Withdraw cash from an ATM.
- Control traffic lights based on a timer.



# Assignment

- Place an order on an e-commerce website.
- Turn on smart bulb at sunset and off at sunrise.
- Vending machine algorithm for item dispensing.
- Search student record by roll number.
- Sort 5 numbers in ascending order (algorithm only).

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**Don't just code — think, plan, and solve**