

New directions in earthquake seismology

Introduction to Back-projection

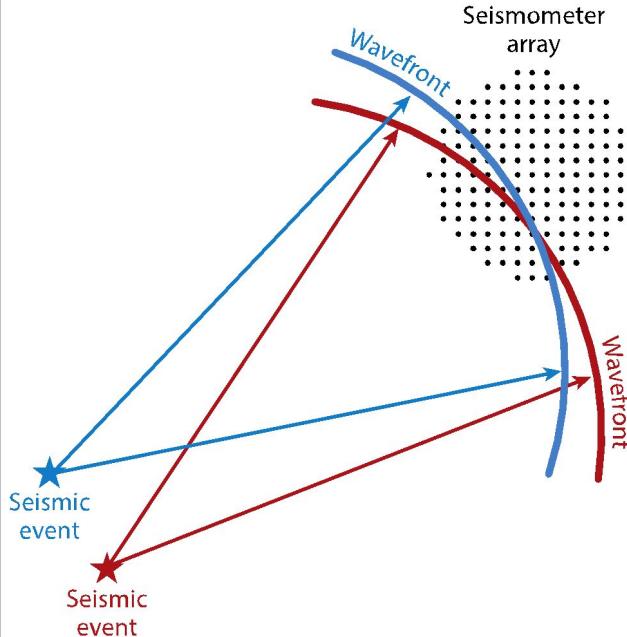
Bo Li

E-mail: bli@geophysik.uni-muenchen.de

November 12, 2020



Back-projection



The dense array of seismometers that are now available around the world.

The wavefront observed by the array is collapsed back in space and time (back-projected) to the target region to determine the timing and location of the energy source that generated the seismic waves.

<http://www.seismology.harvard.edu/research/backproj.html>

- Array Seismology

- Introduction

- Beamforming & Beam back projection

- Back Projection

- Wave front--travel time

- Calibration

- Array Response Function (ARF)

Array definition

An array is a systematic arrangement of objects, e.g.

in computer science : a compound data type whose elements are selected by one or more indices or keys, theoretically equivalent to a vector or an n-tuple

in engineering : an antenna array (radar), a telescope array (astronomy), microphone array or directional sound speaker array (speech, acoustic)

in seismology : a spatially distributed set of seismological sensors (geophones, seismometers, accelerometers usually deployed along the earth's surface) recording with a **common time base**.

(Ohrnberger, 2009)

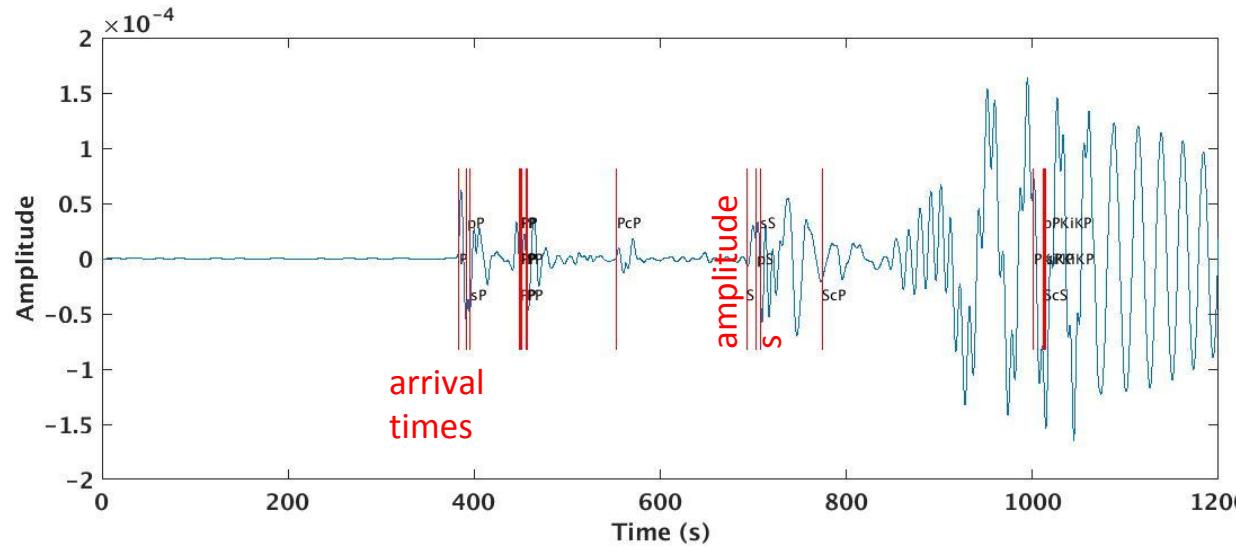
Aperture (largest horizontal distance between two sensors of the array)

Instrument Spacing

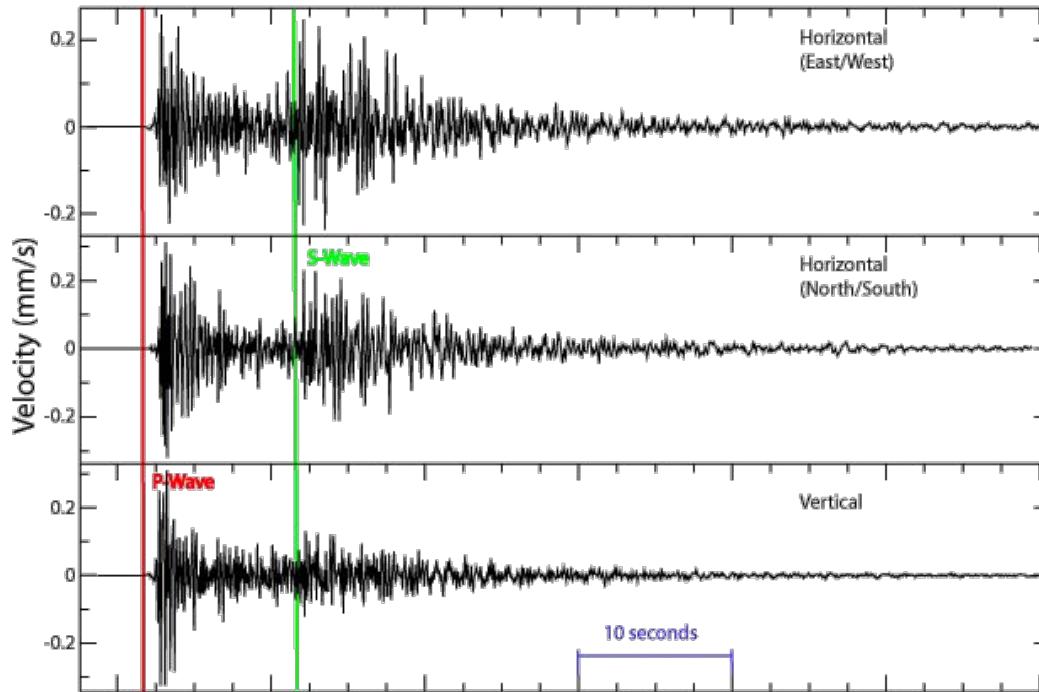
Number of array stations

Array geometry/configuration

Single station & Single component :



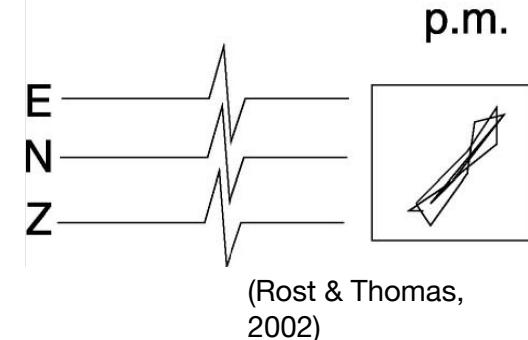
Single station & Three components



arrival times & amplitudes

<https://earthscience.stackexchange.com/questions/2430/interpretation-of-a-seismogram-three-components>

single 3 comp.
covariance matrix

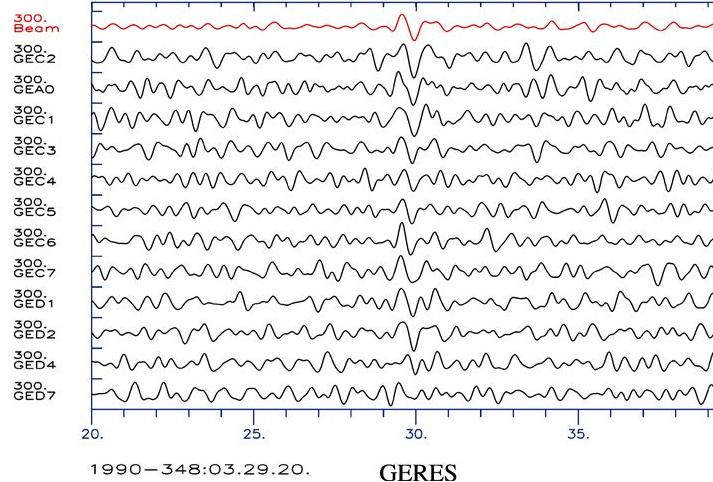
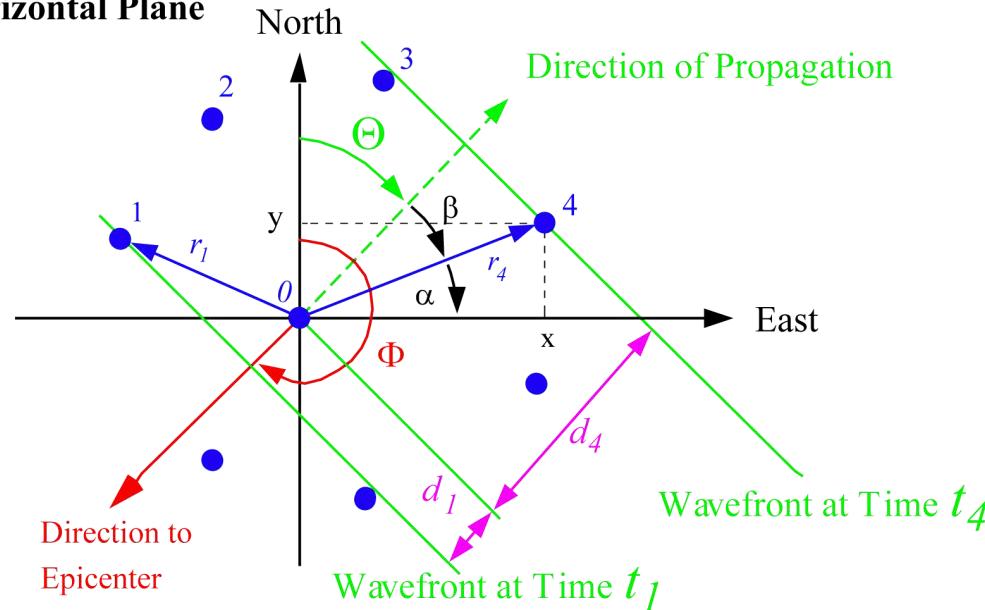


polarization (local particle motion)

Array Seismology

seismic array (1 or 3 components)

Horizontal Plane



(Schweitzer et al., 2011)

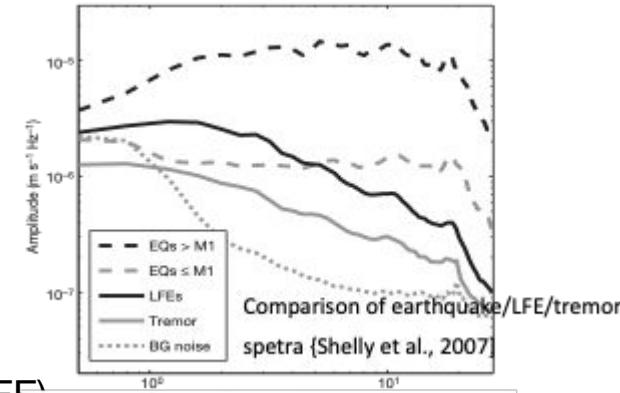
arrival times, amplitudes, (polarization)
direction of wave propagation apparent velocity of wave propagation, signal to noise
ratio (SNR) improvement

Array Benefits

- **Improve SNR:** $S \approx \sqrt{M} s$
- **Determine signal characteristics** (wave propagation direction and apparent wave speed)
- **Filter good from bad signals**

Applications based on the benefits

- investigation of weak phase arrivals and wave propagation phenomena related to path and site
- weak signal detection (induced seismicity, tremor, LFE, VLFE)
- **direct imaging of source processes by tracking spatio-temporal evolution of seismic wave radiation**



Array Seismology

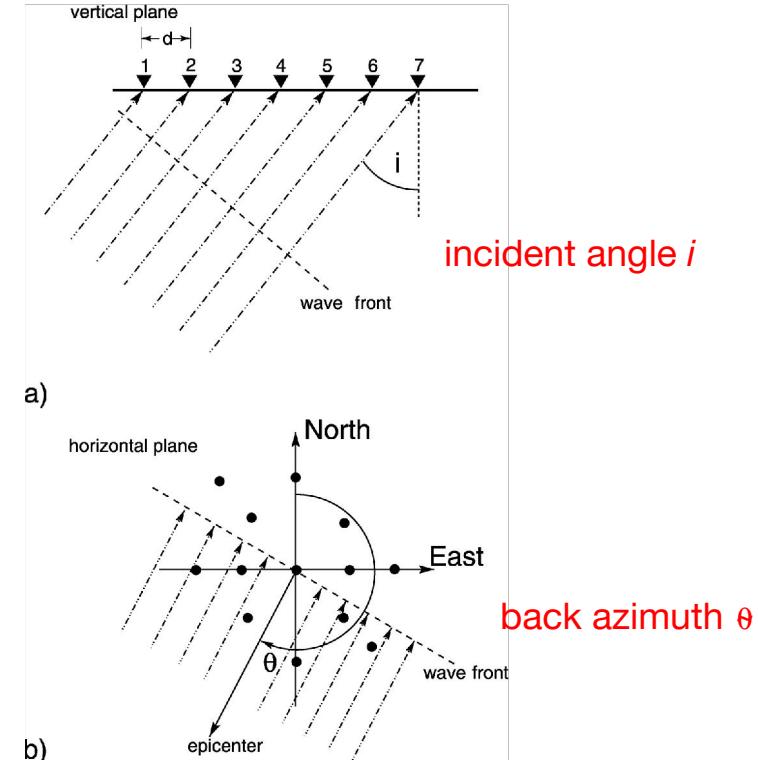
Array Seismology: Use multiple observations of the wavefield recorded at array stations distributed in space (usually Earth's surface) and combines those observations to an output quantity using certain predictions about the spatio-temporal characteristics of the wavefield

(Ohrnberger, 2009)

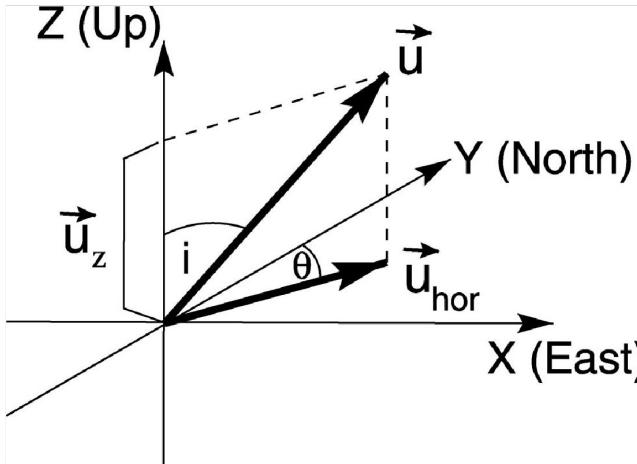
Wave propagation model: Plane wave propagation
 >10 wavelengths

slowness u

$$u = \frac{1}{v_{\text{app}}} = \frac{\sin i}{v_0}$$



(a) The vertical plane of an incident wave front crossing an array at an angle of incidence i . (b) Sketch of the horizontal plane of an incident plane wave arriving with a back azimuth θ . (Rost & Thomas, 2002)

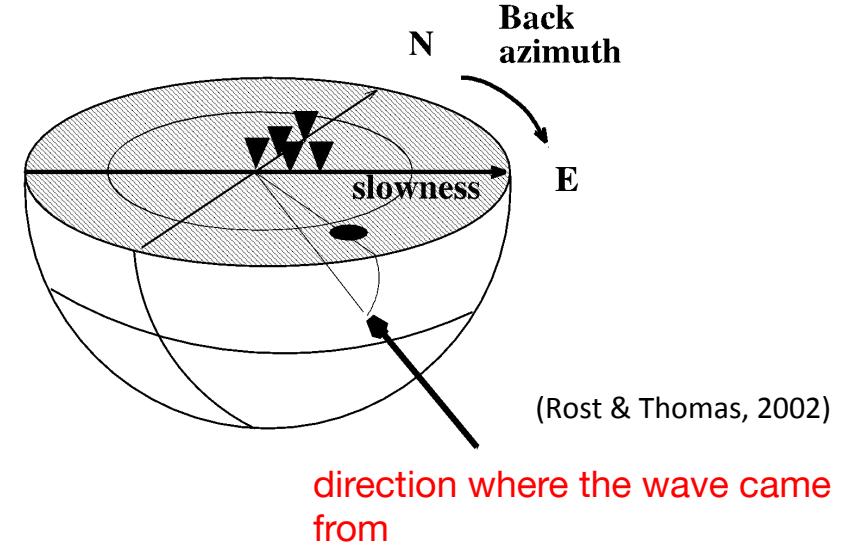


$$\boldsymbol{u} = (u_x, u_y, u_z)$$

$$= \left(\frac{\sin \theta}{v_{\text{app}}}, \frac{\cos \theta}{v_{\text{app}}}, \frac{1}{v_{\text{app}} \tan i} \right)$$

$$= u_{\text{hor}} \left(\sin \theta, \cos \theta, \frac{1}{\tan i} \right)$$

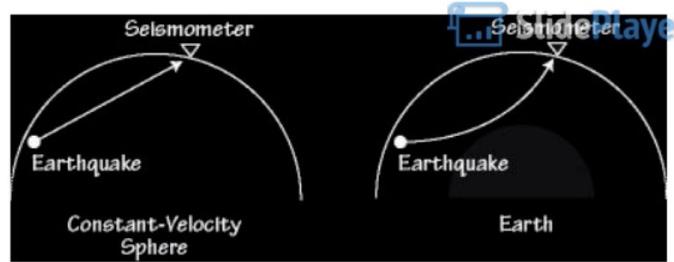
$$= \frac{1}{v_0} (\sin i \sin \theta, \sin i \cos \theta, \cos i)$$



(Rost & Thomas, 2002)

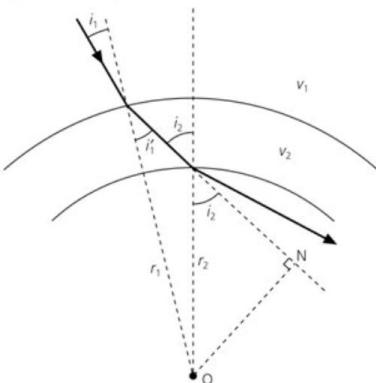
Seismic Waves in a spherical Earth

Ray parameter in a spherical coordinate system

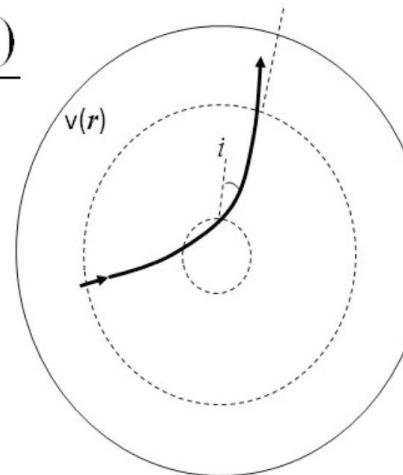


$$p = \frac{r \sin i}{v} = \frac{R_0 \sin i}{v_0} = R_0 u_{\text{hor}}$$

Figure 3.4-1: Geometry of Snell's law for a spherical earth.



$$p = \frac{r \sin(i)}{c(r)}$$



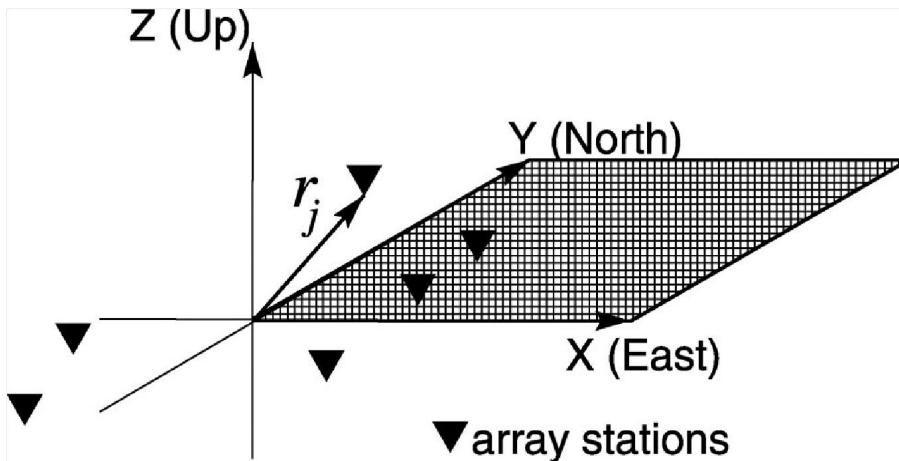
r being the distance from the centre of symmetry

R_0 is the distance of the turning point of the ray from the Earth's center
The velocity at the turning point of the ray can be determined from the slowness.

The slowness is a way to identify different phases traveling through the Earth's interior

Beam Forming- separate coherent signals and noise

Use the differential travel times of the plane wave front due to a specific slowness and back azimuth to individual array stations. All signals with the matching back azimuth and slowness will sum constructively



(Rost & Thomas, 2002)

$$x_{\text{center}}(t) = f(t) + n_i(t)$$

Station i

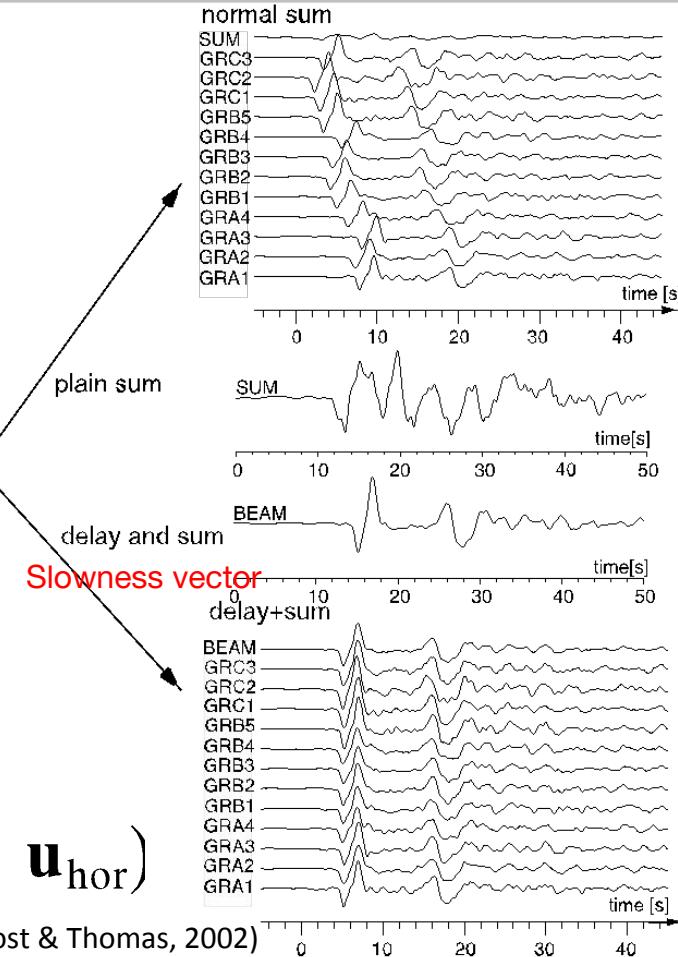
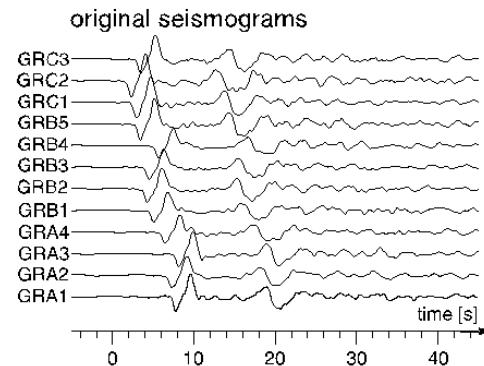
$$x_i(t) = f(t - \mathbf{r}_i \cdot \mathbf{u}_{\text{hor}}) + n_i(t)$$

Station i remove the time shift

$$\begin{aligned}\tilde{x}_i(t) &= x_i(t + \mathbf{r}_i \cdot \mathbf{u}_{\text{hor}}) \\ &= f(t) + n_i(t + \mathbf{r}_i \cdot \mathbf{u}_{\text{hor}})\end{aligned}$$

Array Seismology

Amplify phases with the appropriate slowness, while suppressing incoherent noise and phases with different slowness



$$b(t) = \frac{1}{M} \sum_{i=1}^M \tilde{x}_i(t) = f(t) + \frac{1}{M} \sum_{i=1}^M n_i(t + \mathbf{r}_i \cdot \mathbf{u}_{\text{hor}})$$

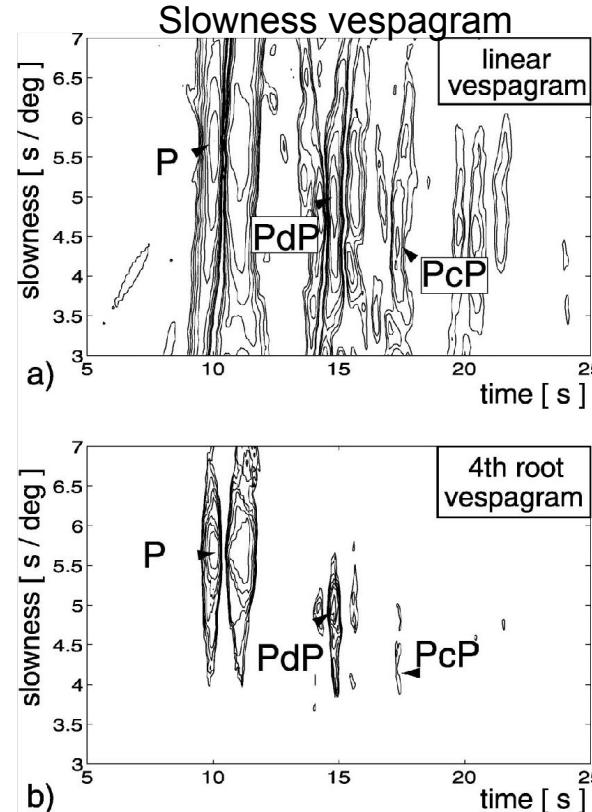
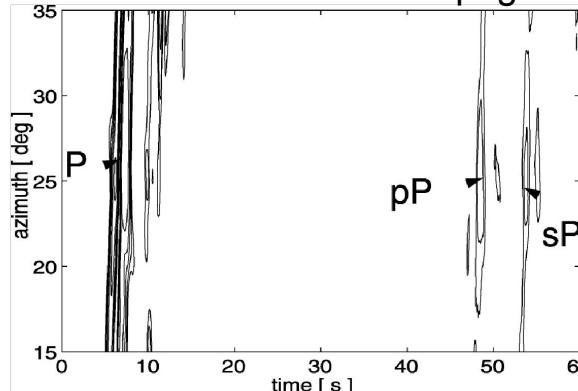
Vespa Process-Slant Stacks-determine the unknown horizontal slowness or the back azimuth

Estimate the seismic energy arriving at the array for a given back azimuth and different horizontal slownesses u

Can be used for a fixed slowness and varying back azimuths

$$v_u(t) = \frac{1}{M} \sum_{i=1}^M x_i(t - t_{u,i})$$

Back azimuth vespagram



Vespagram for the event of 17 December 1991 at 0638 UT (latitude 47.27, longitude 151.64, depth $h = 154.1$ km, and $m_b = 5.9$) in the Kurile region

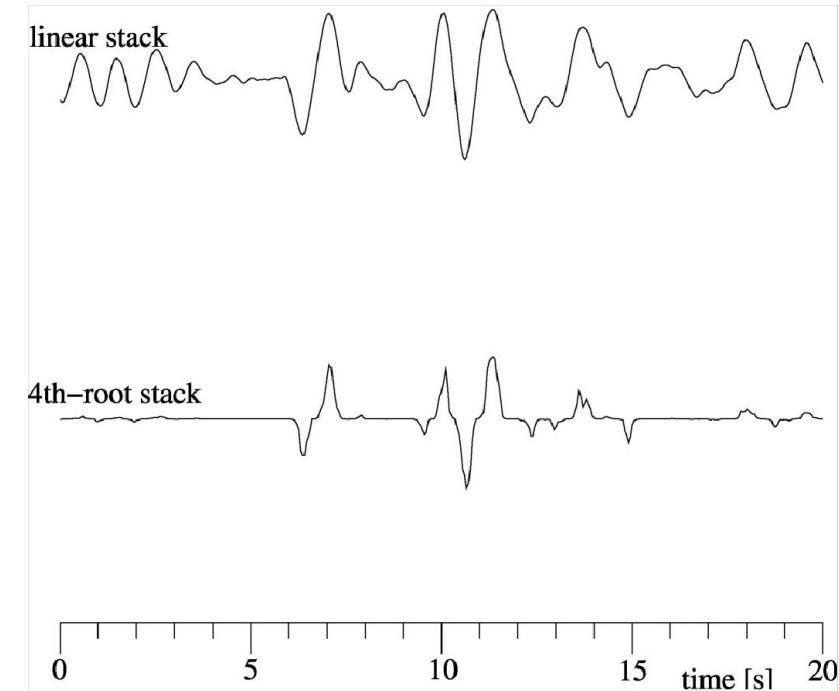
Theoretical back azimuth (26.6)

(Rost & Thomas, 2002)

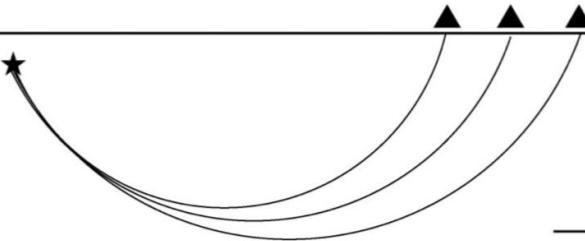
Nth Root Process

$$v'_{u,N} = \frac{1}{M} \sum_{i=1}^M |x_i(t - t_{u,i})|^{1/N} \frac{x_i(t)}{|x_i(t)|}$$

$$v_{u,N}(t) = |v'_{u,N}(t)|^N \frac{v'_{u,N}}{|v'_{u,N}|}$$

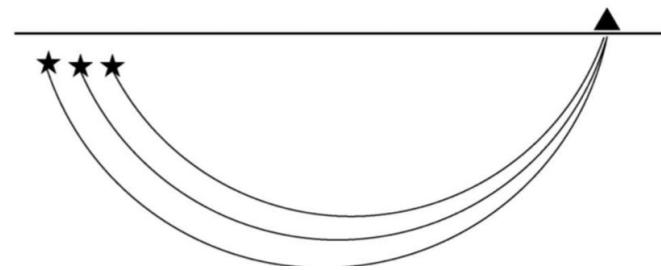


receiver array



Receiver Stacks

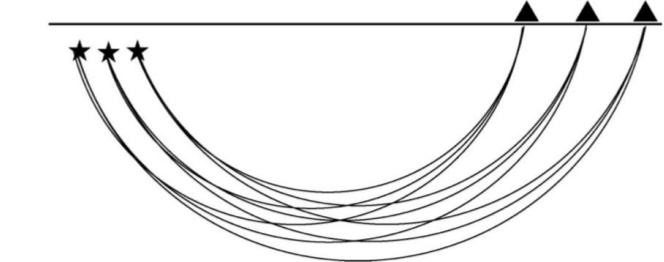
source array



Source Stacks

Phase-weighted Stacks

Double Beam



(Rost & Thomas, 2002)

Frequency–Wave Number Analysis (fk analysis)

Measure the complete slowness vector (i.e., back azimuth θ and horizontal slowness u) simultaneously

Preform grid search for all u and θ combinations to find the best parameter combination, producing the highest amplitudes of the summed signal

A signal arriving at a reference point within the array with a horizontal velocity v_s and a back azimuth θ is described as $s(t)$. The n th seismometer with the location vector \mathbf{r}_n , relative to the array reference point

$$x_n(t) = s(t - \mathbf{u}_0 \cdot \mathbf{r}_n), \quad \mathbf{u}_0 = \frac{1}{v_0} (\cos \theta, \sin \theta)$$

v_0 is the surface velocity

For the true slowness vector

$$y(t) = \frac{1}{N} \sum_{n=1}^N x_n(t + \mathbf{u}_0 \cdot \mathbf{r}_n)$$

For an different slowness vector

$$y(t) = \frac{1}{N} \sum_{n=1}^N s \left\{ t + [(\mathbf{u}_0 - \mathbf{u}) \cdot \mathbf{r}_n] \right\}$$

Frequency–Wave Number Analysis (fk analysis)

Total energy recorded at the array:

$$E(k - k_0) = \int_{-\infty}^{\infty} y^2(t) dt$$

$$= \frac{1}{2\pi} \int_{-\infty}^{\infty} |S(\omega)|^2 \left| \frac{1}{N} \sum_{n=1}^N e^{2\pi i \cdot (\mathbf{k} - \mathbf{k}_0) \cdot \mathbf{r}_n} \right|^2 d\omega$$

$S(\omega)$ is the Fourier transform of $s(t)$

\mathbf{k} is the wave number vector

$$\mathbf{k} = (k_x, k_y) = \omega \cdot \mathbf{u} = \frac{\omega}{v_0} (\cos\theta, \sin\theta)$$

Name	Symbol	Relationships
Period	T	$T = 1/f = 2\pi/\omega = \Lambda/v$
Frequency	f	$f = 1/T = \omega/2\pi = v/\Lambda$
Angular frequency	ω	$\omega = 2\pi f = 2\pi/T = v \cdot k$
Velocity	v	$v = \Lambda/T = f \cdot \Lambda = \omega/k$
Wavelength	Λ	$\Lambda = v/f = v \cdot T = 2\pi/k$
Wavenumber	k	$k = \omega/v = 2\pi/\Lambda = 2\pi f/v$

Grid search for slowness vector

```
distN = (acoor(:,2) - acent(2))*111.0; % NS offset in km
distE = (acoor(:,1) - acent(1))*111.0 * cos(acent(2)*pi/180); % EW offset in km

% Slowness
NsloV = [-0.3:0.005:0.3];
EsloV = NsloV;

beam = NaN*ones(length(NsloV));

for ind1 = 1: length(NsloV)
    for ind2 = 1: length(EsloV)

        stdel = datacs(1).data*0;
        for ind3 = 1: size(acoor1,1)

            delay = distN(ind3)*NsloV(ind1) + distE(ind3)*EsloV(ind2); % compute the time delay from slownesses

            rep = exp(1i*2*pi*frq*-delay);
            vhelp = fft(datacs(ind3).data);
            dshft = rep.*shiftdim(vhelp(1:length(frq)),1); % phase-shift(shifting in frequency domain)
            s_sh = double(2*real(ifft(dshft, datacs(1).recNumData))); % taking it back to the time domain with correct amplitude

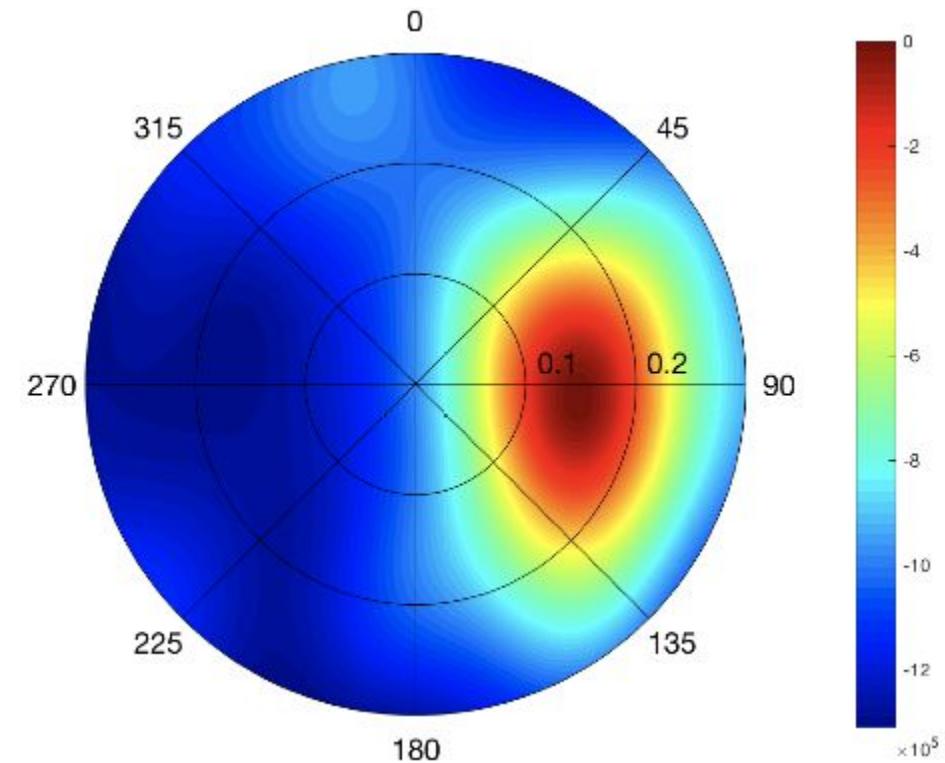
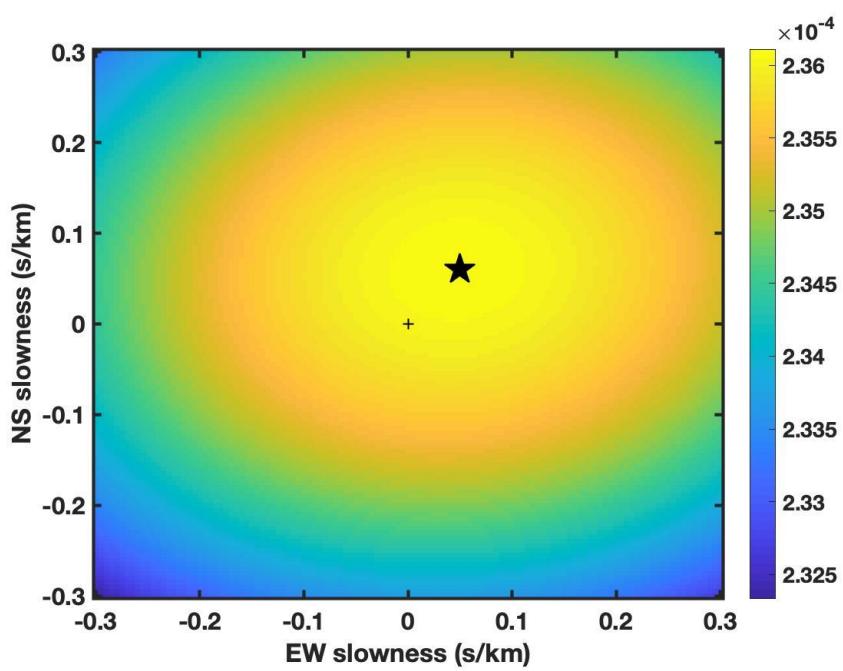
            stdel = stdel + s_sh';
            clear delay rep dshft s_sh

        end
        stpower = sum((stdel/ind3).^2);
        beam(ind1,ind2) = stpower;
        clear stpower stdel vhelp
    end
end
```

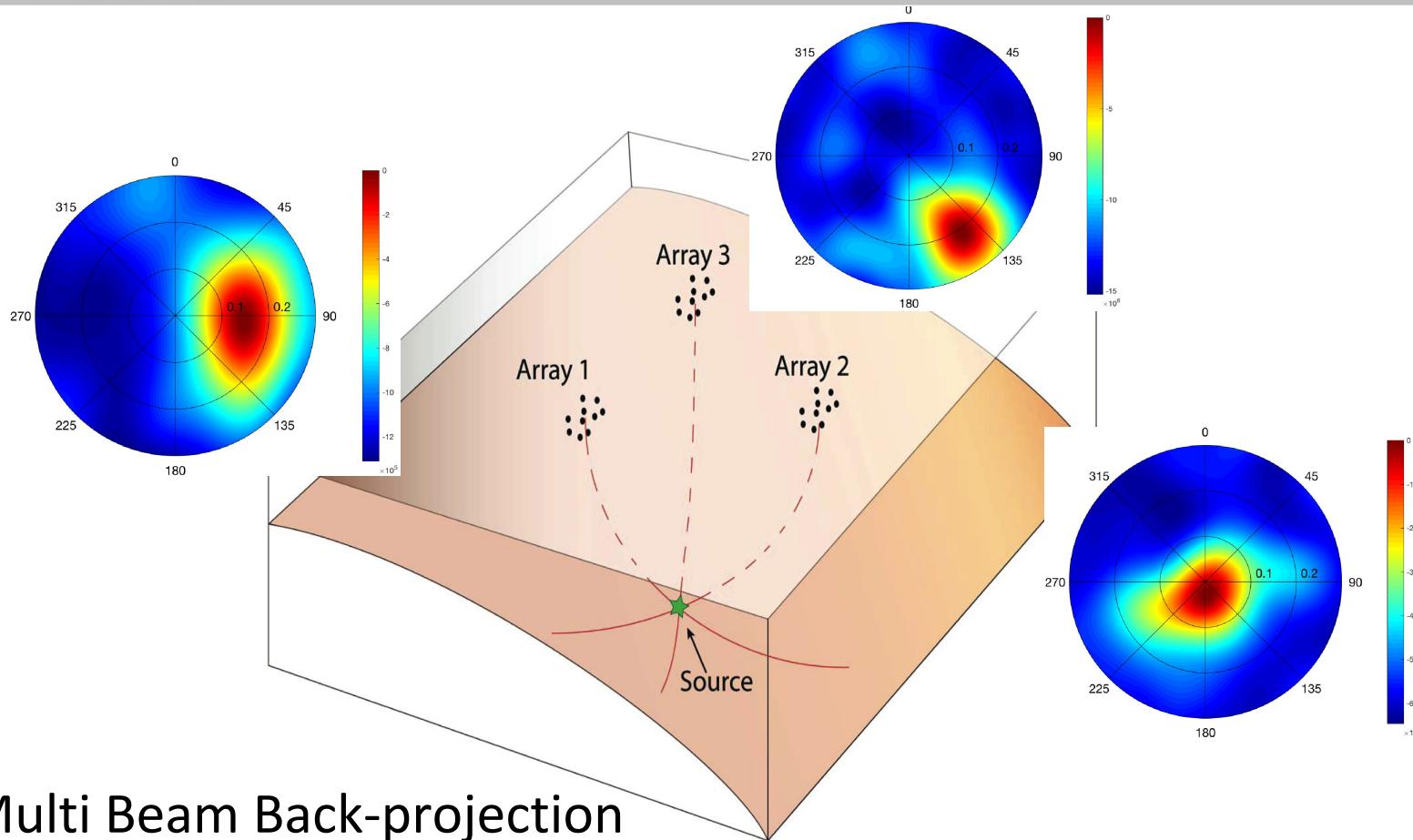
Acoor: array coordinates in longitude & latitude

Acent: array center

Array Seismology



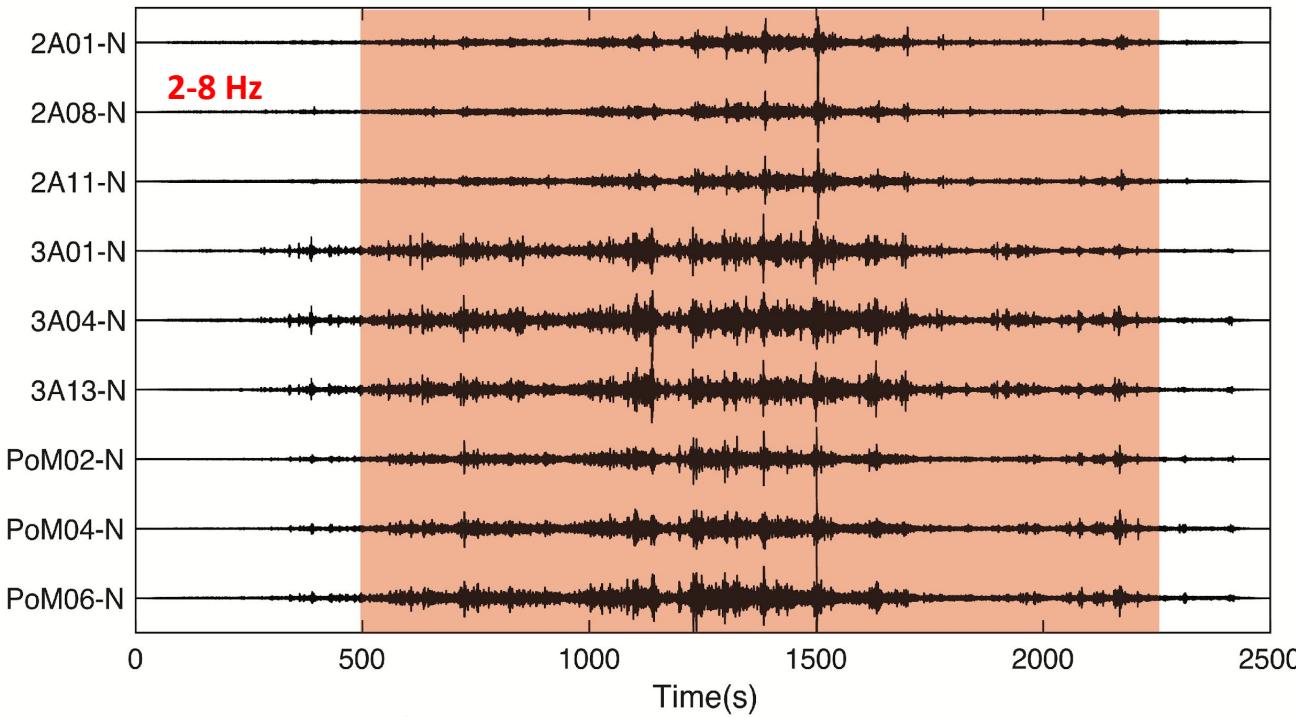
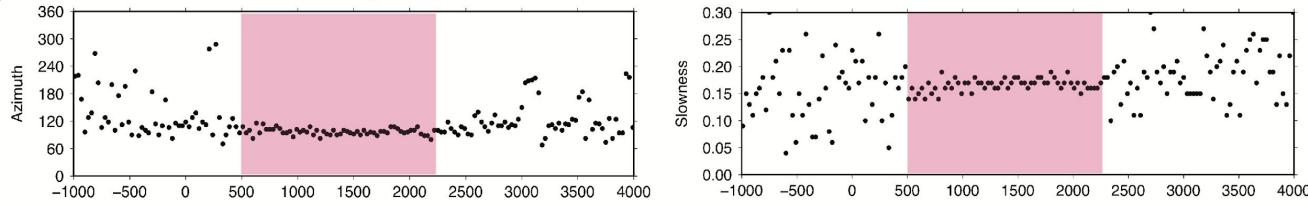
Array Seismology



Multi Beam Back-projection

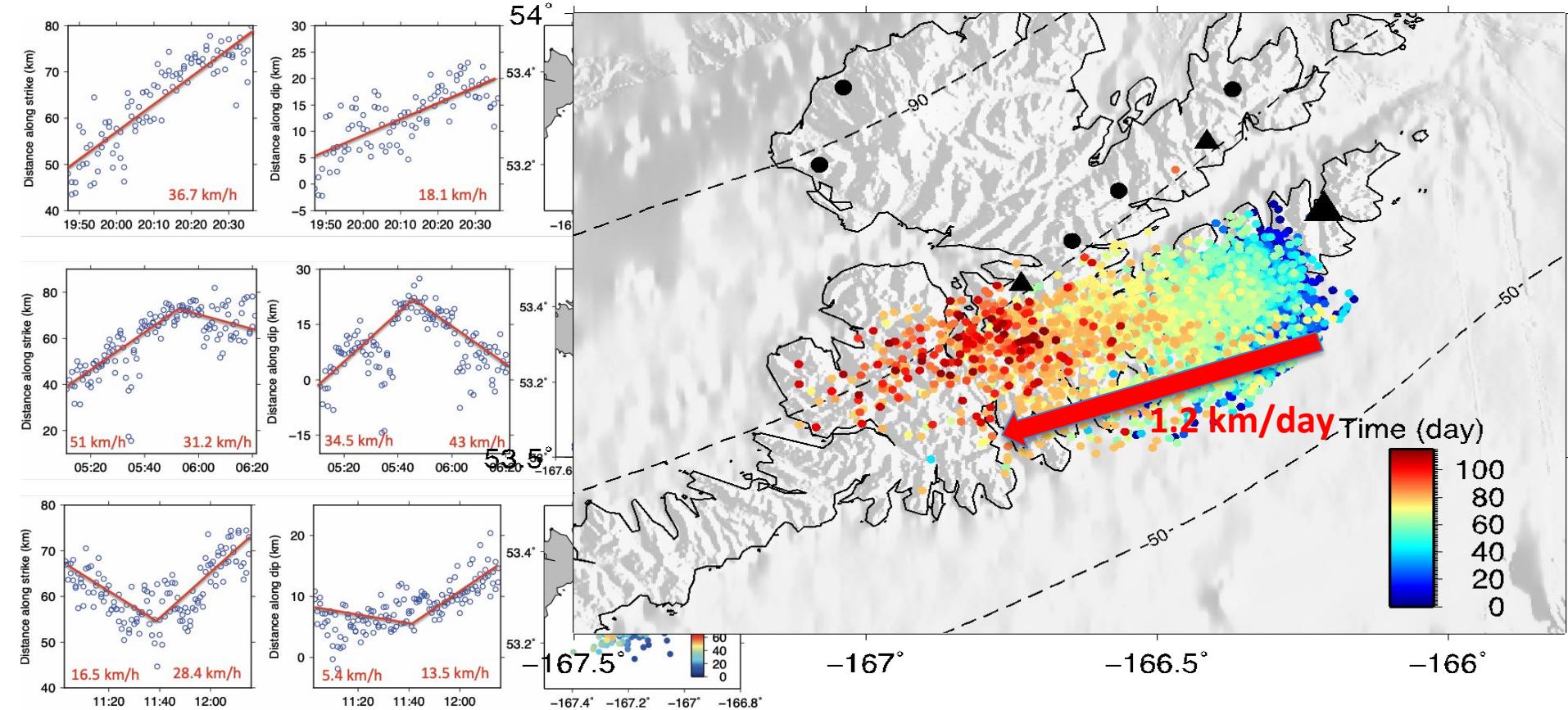
Array Seismology

Tremor Detection Example

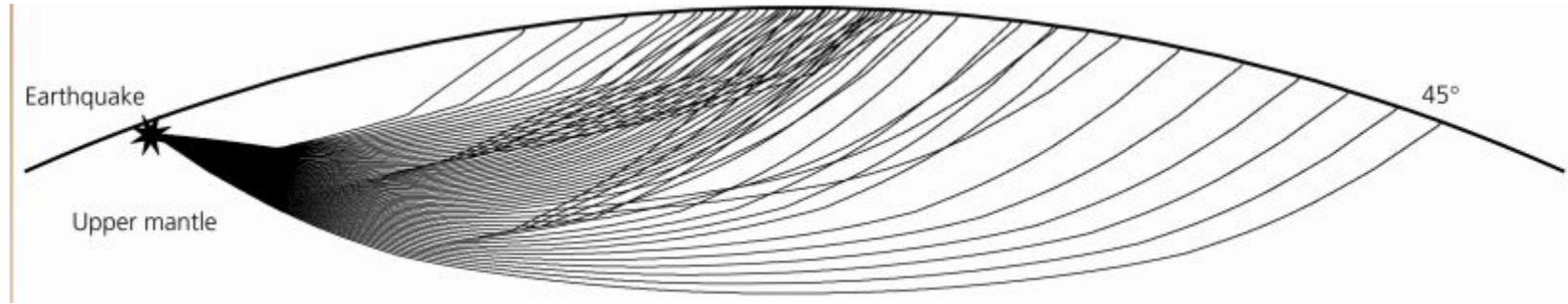


Array Seismology

Tremor migrations



Beamforming Limitations



<http://rses.anu.edu.au/~nick/teachdoc/lecture7.pdf>

When the source & array are far away:

Large uncertainties in locations with small slowness uncertainties

Small array \approx single station

Large array: can not use plane wave front

Unable to track ruptures of large EQs

Back-projection



Rupture propagation animation of the 2004 Sumatra-Andaman earthquake as imaged by the Hi-net array
<http://www.seismology.harvard.edu/research/backproj.html>

Advantages

Simplicity of the calculations

It doesn't require extensive computation of the wave field and not require a priori knowledge of the duration and geometry of the event

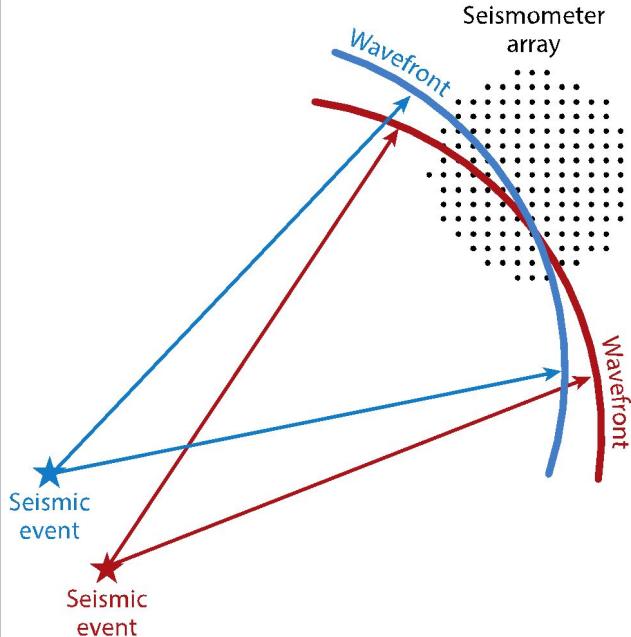
Be applied to data at higher frequency

These high frequencies are sensitive to dynamics of earthquake, such as acceleration of rupture and rapid changes in slip amplitude

Seismic phase filter

Because the collapsing of the wavefront is performed with travel times of a target seismic phase (e.g., the first-arriving P waves), there is an implicit slowness filter.

Back-projection

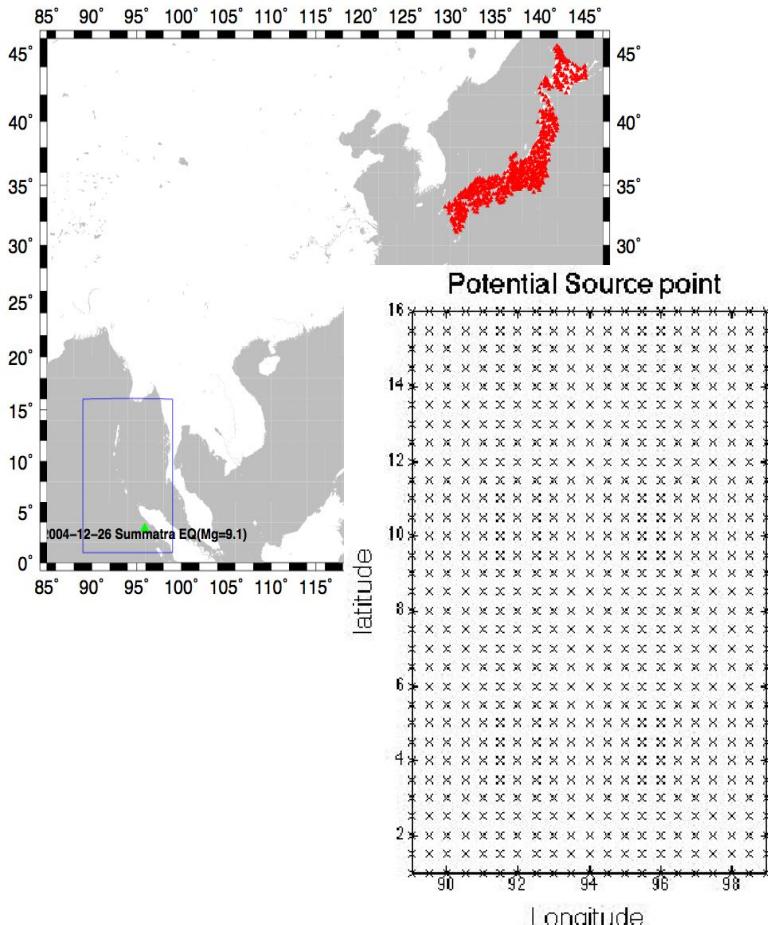


The dense array of seismometers that are now available around the world.

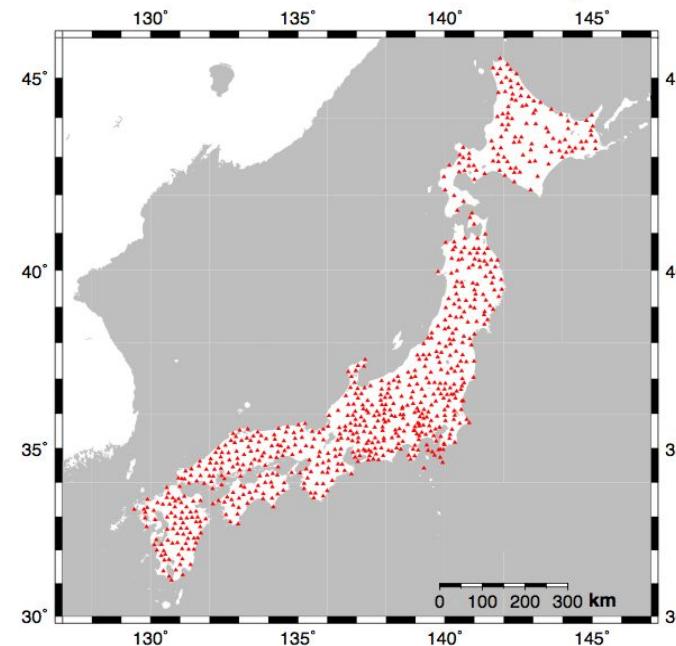
The wavefront observed by the array is collapsed back in space and time (back-projected) to the target region to determine the timing and location of the energy source that generated the seismic waves.

<http://www.seismology.harvard.edu/research/backproj.html>

Back-projection

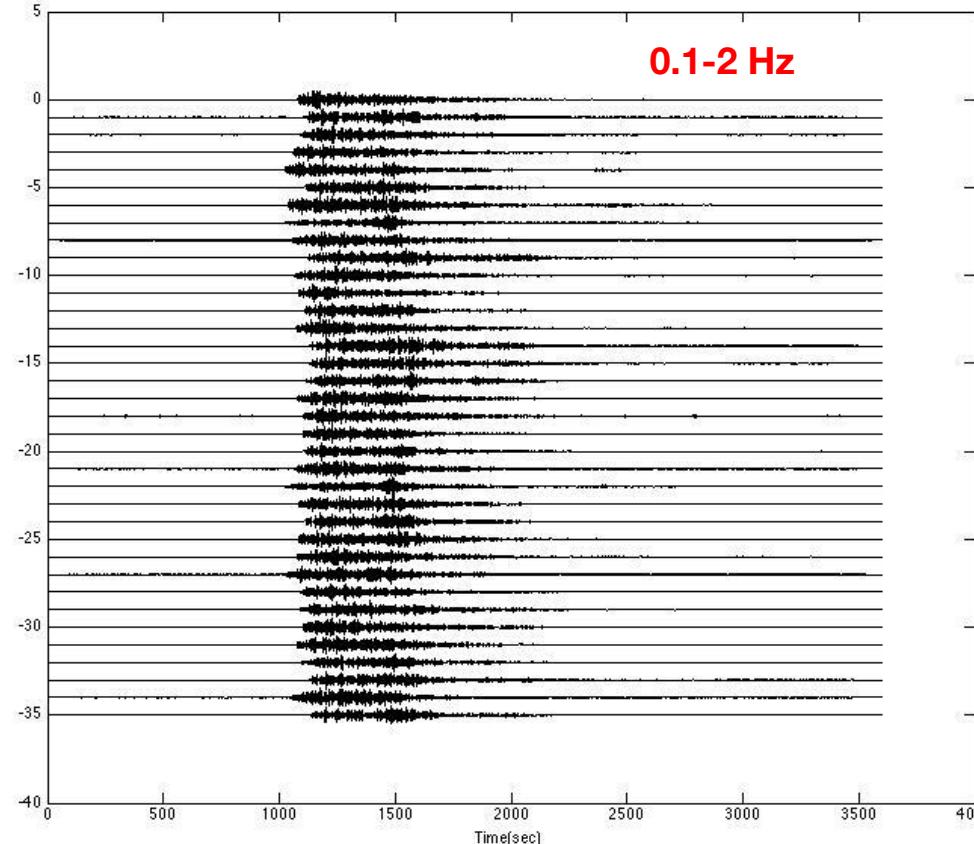


The Hi-net station map



Back-projection

Seismograms recordings in Hi-net array for the Sumatra EQs



Back-Projection

Back-projection is similar to the beamforming approach, but it does not assume a planar wavefront

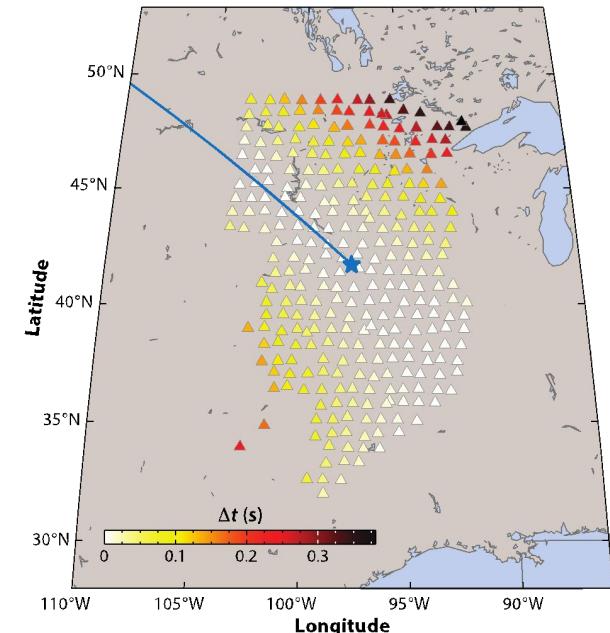
$$s_i(t) = \sum_{k=1}^n \alpha_k u_k(t - t_{ik}^p)$$

α_k weighting factor

$$\alpha_k = \frac{p_k}{A_k}$$

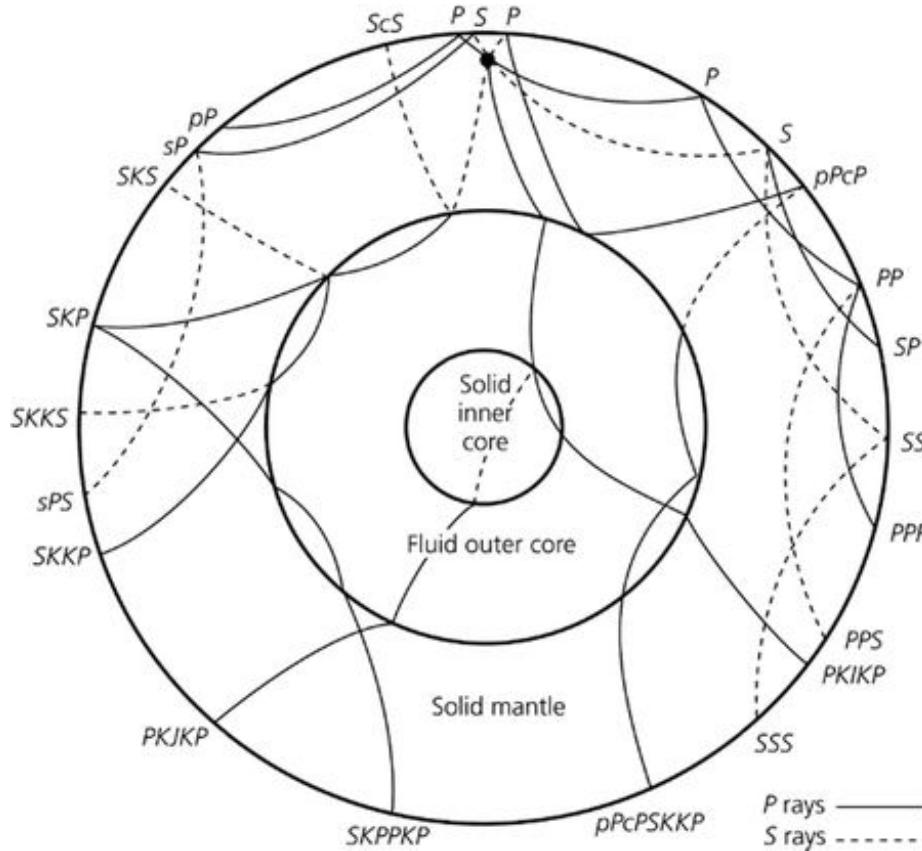
$u_k(t)$ the seismogram at the kth station

t_{ik}^p predicted travel time between the grid point i and station k



Difference between the travel times calculated for back-projection (curved wavefront) and the plane wave approximation for Transportable Array stations (triangles) with respect to the hypocenter of the earthquake on March 11, 2011, Tohoku-oki, Japan. (Kiser & Ishii, 2017)

Back-projection



(Havskov & Ottemöller, 2010)

In Back-projection:

Direct P wave

30-95 degrees distance range

- TauP toolkit developed by:
H. Philip Crotwell, Thomas J. Owens,
Jeroen Ritsema

Department of Geological Sciences
University of South Carolina
<http://www.seis.sc.edu>

Back-projection

The TauP Toolkit

Time	Pierce	Path					
Dist	Dist (km)	Depth	Name	Time	Ray Param	Purist Dist	=
50.00	5559.75	20.0	P	532.72	7.597	50.00	=
50.00	5559.75	20.0	pP	539.05	7.609	50.00	=
50.00	5559.75	20.0	PcP	612.36	3.669	50.00	=
50.00	5559.75	20.0	S	963.13	13.956	50.00	=
50.00	5559.75	20.0	sS	973.92	13.974	50.00	=
50.00	5559.75	20.0	PKiKP	1018.31	1.057	50.00	=
50.00	5559.75	20.0	ScS	1122.90	6.805	50.00	=
50.00	5559.75	20.0	SKiKS	1443.07	1.162	50.00	=

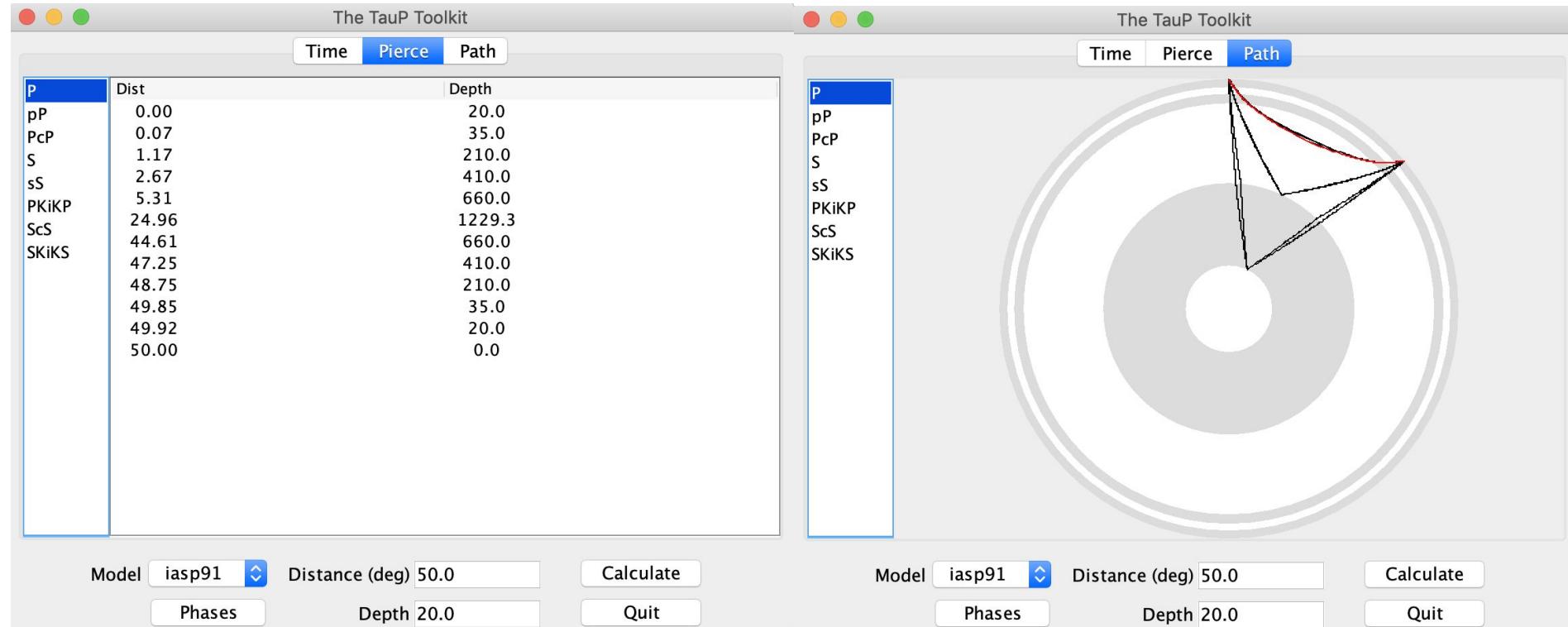
TauP-travel time calculation

Model Distance (deg) Calculate

Depth

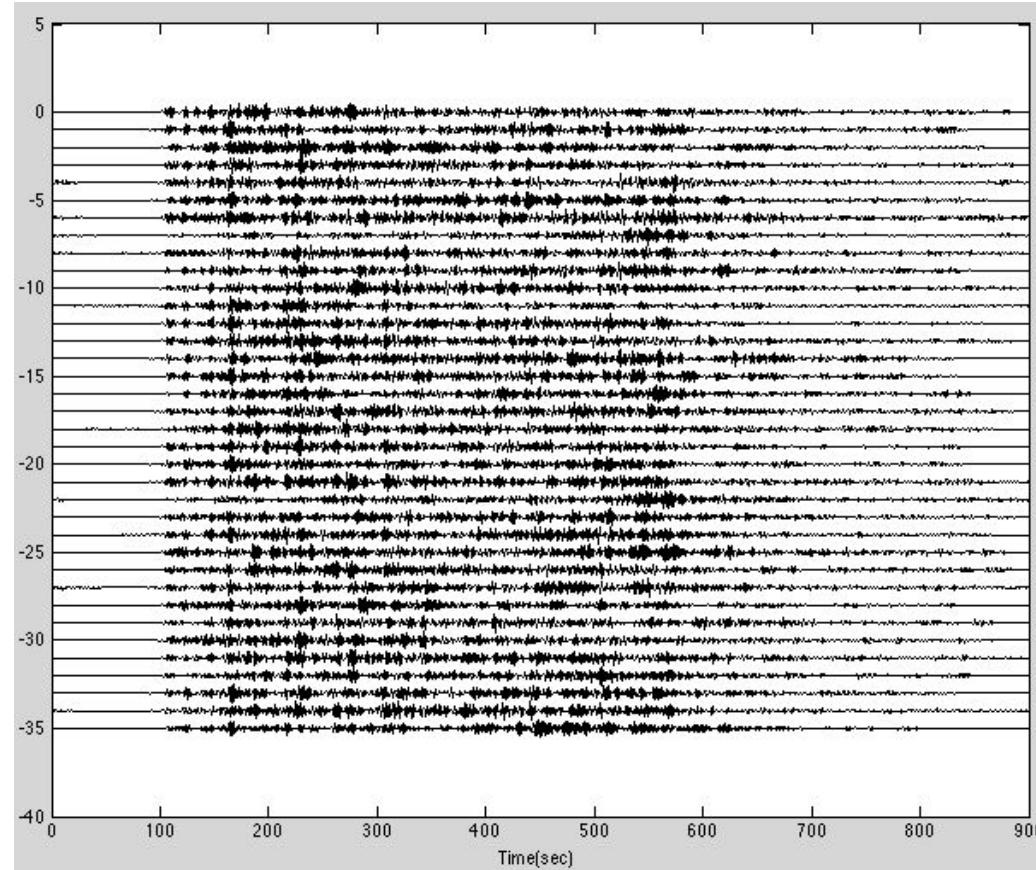
Velocity
Model
Isap91
Prem
ak135

TauP-travel time calculation



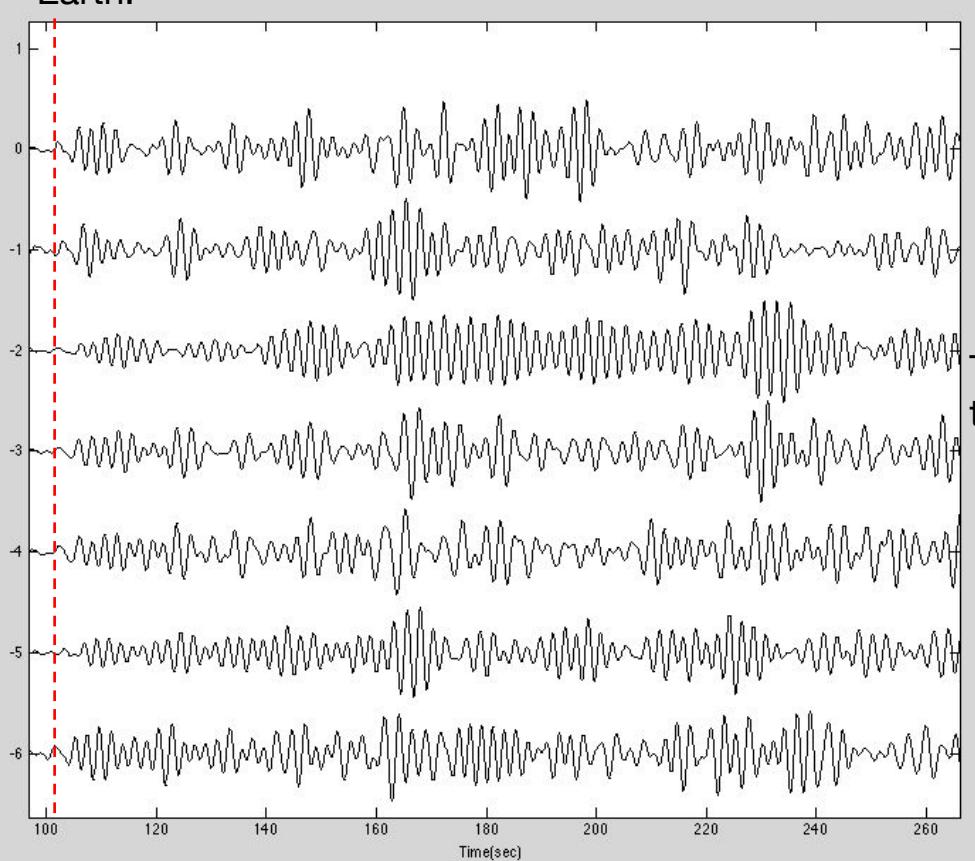
Back-projection

Seismograms after theoretical time shift



Back-Projection

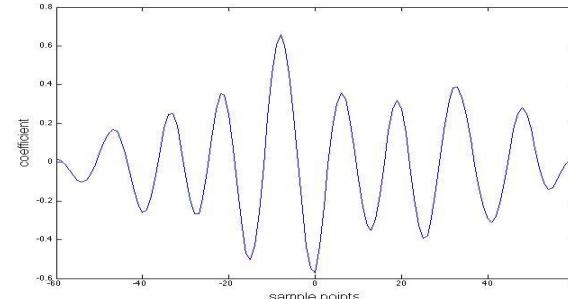
For real data, the wavefront is distorted by lateral variations in wave speed within the Earth.



$$s_i(t) = \sum_{k=1}^n \alpha_k u_k(t - t_{ik}^p + \Delta t_k)$$

theoretical
empirical

The empirical time corrections are often obtained using the initial few seconds of the first-arriving P waveforms



The aligned seismograms are associated with the hypocentral location

Back-Projection

$$s_i(t) = \sum_{k=1}^n \alpha_k u_k (t - t_{ik}^p + \Delta t_k)$$

theoretical
empirical

One could attempt to achieve spatial coverage by combining empirical data by analyzing seismograms from other earthquakes in the source region

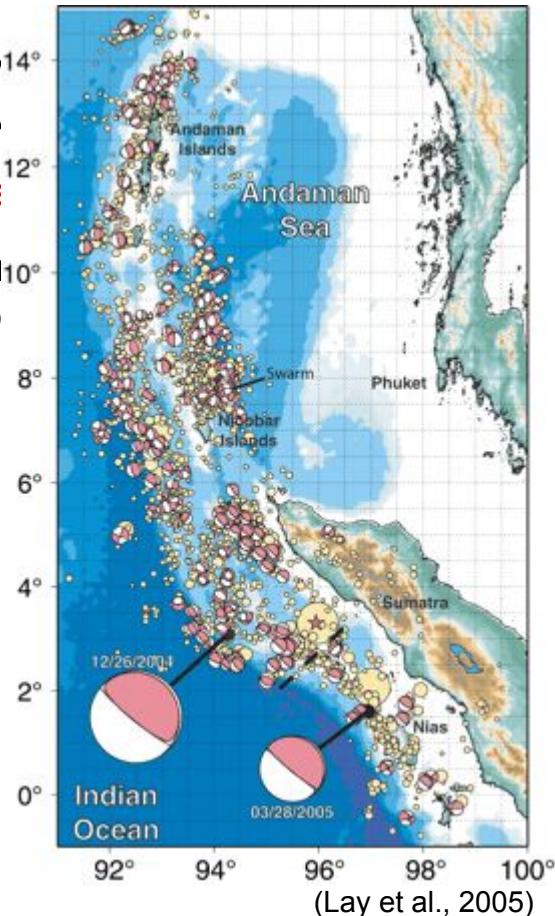
$$\Delta t_{ik} = \left(\sum_{j=1}^m \frac{\omega_j \Delta t_{jk}}{\Delta_{ij}} \right) / \left(\sum_{j=1}^m \frac{\omega_j}{\Delta_{ij}} \right)$$

Δt_{ik} Time shift from grid point i and station k

ω_j Measure of data quality for the aftershock

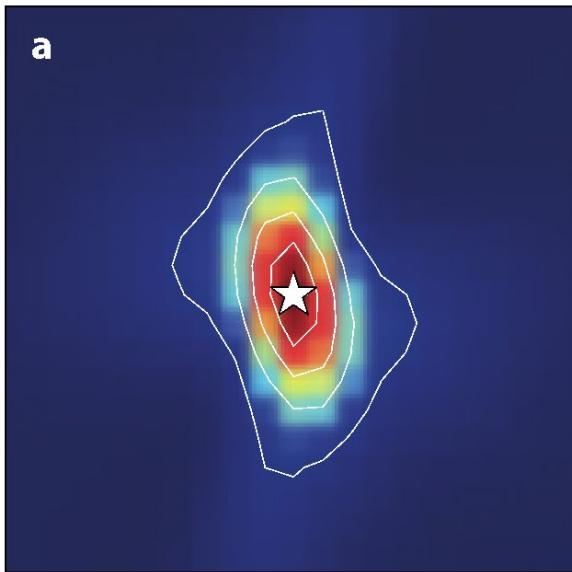
Δ_{ij} Distance between each aftershock j and grid point i

Δt_{jk} Time shift from the j'th aftershock

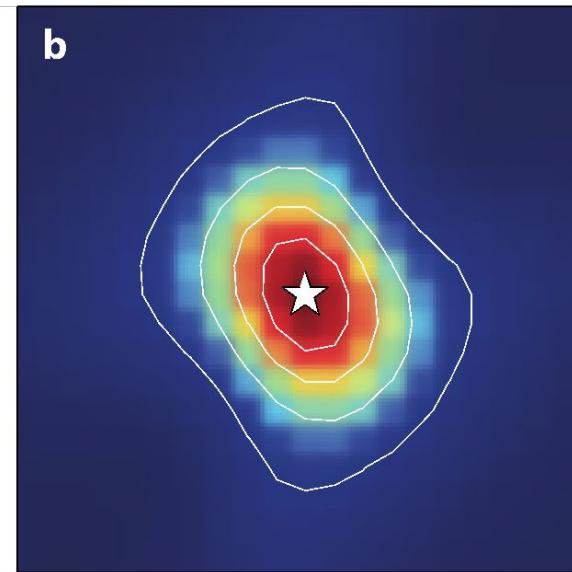


Back-Projection

Stations weighted equally



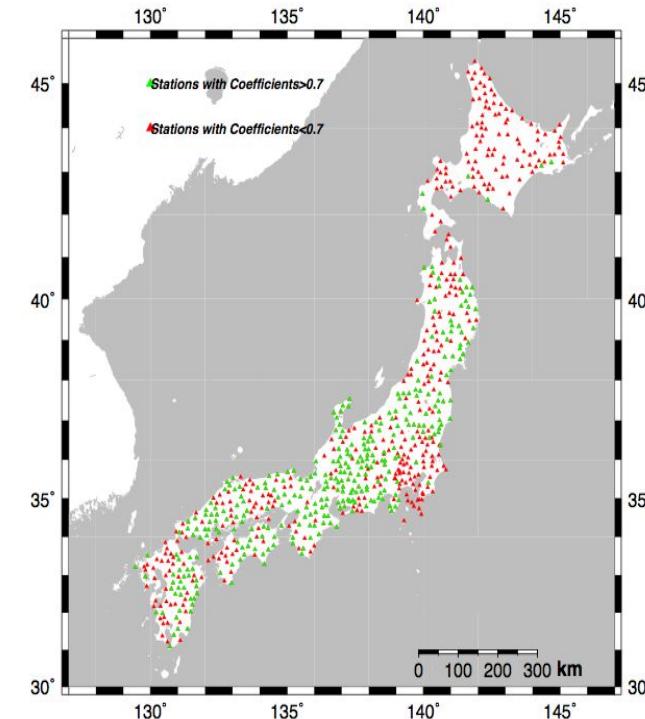
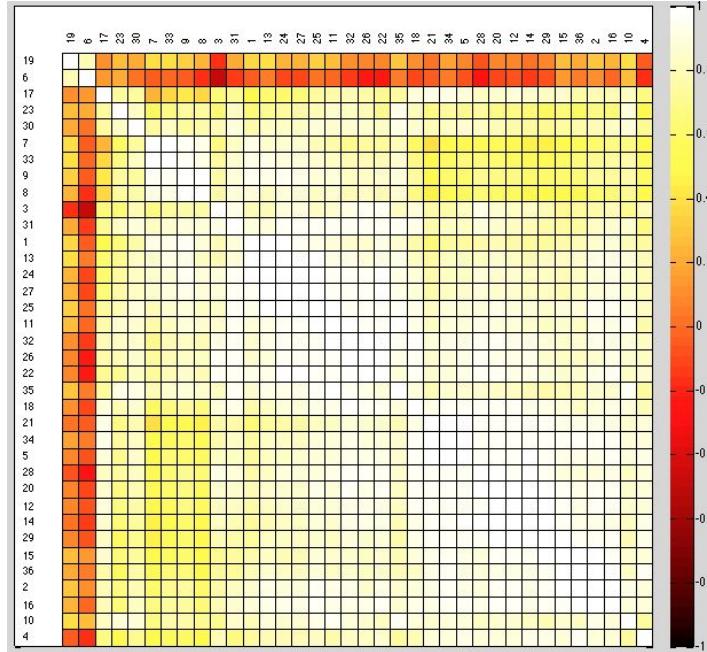
Stations weighted by
distance from the center of the array



(a) Back-projected image obtained using the Hi-net array geometry with stations weighted equally. (b) Same as in panel a except a filter that mimics a circular array geometry is applied, i.e., each station is weighted differently on the basis of their distance from the center of the array. The resolution becomes more symmetrical. (Kiser & Ishii, 2017)

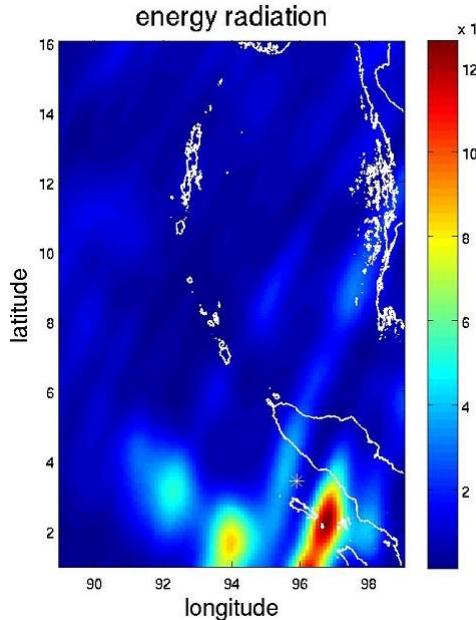
Back-Projection

Cross-correlation between station pairs

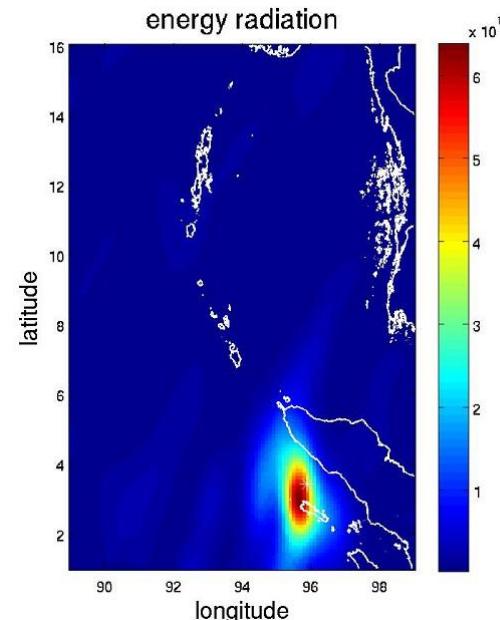


321/702
 $\text{Co} \geq 0.7$

Back-Projection

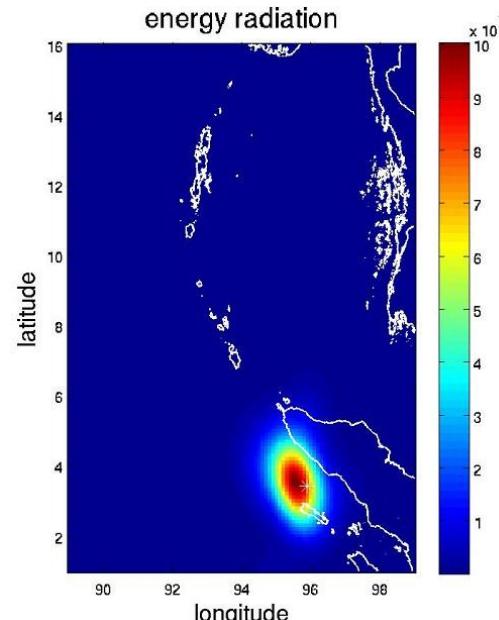


TauP shift data



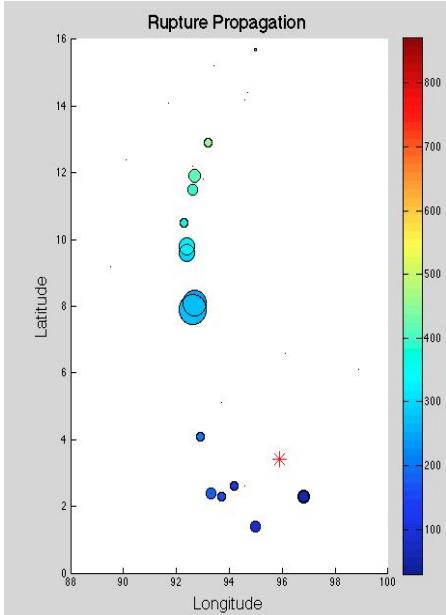
TauP shift data
cross-correlation

60s after the initiation

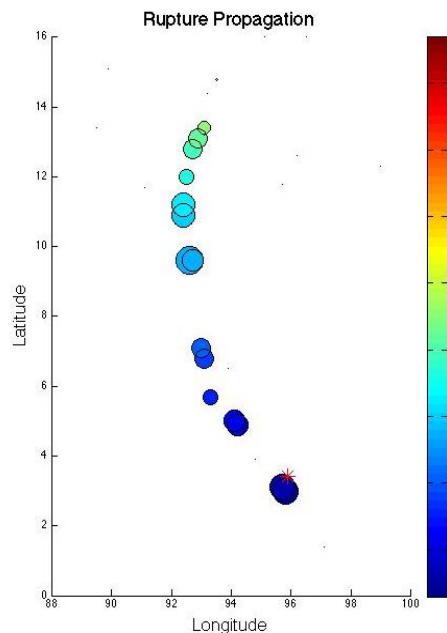


TauP shift data
cross-correlation
 $Co >= 0.7$

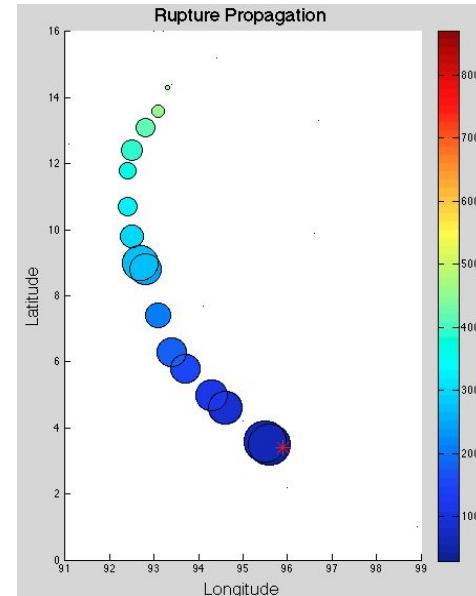
Back-Projection



TauP shift data

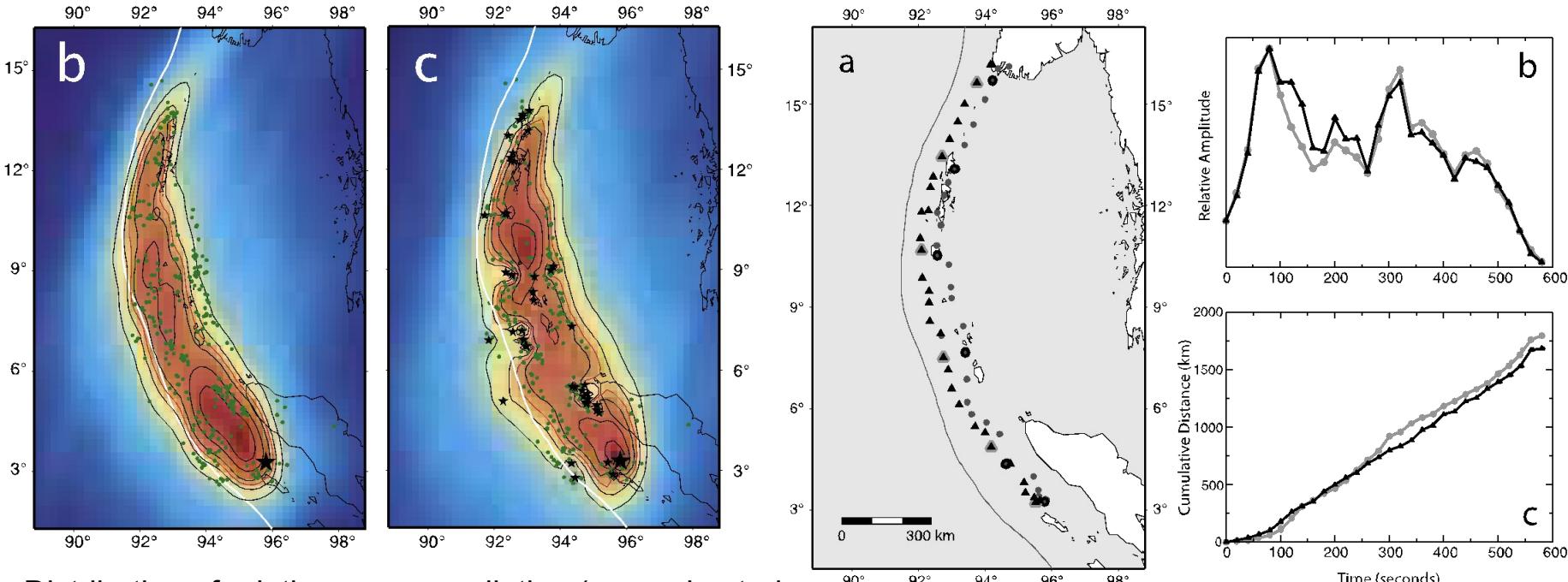


TauP shift data
cross-correlation



TauP shift data
cross-correlation
 $Co \geq 0.7$

Back-Projection



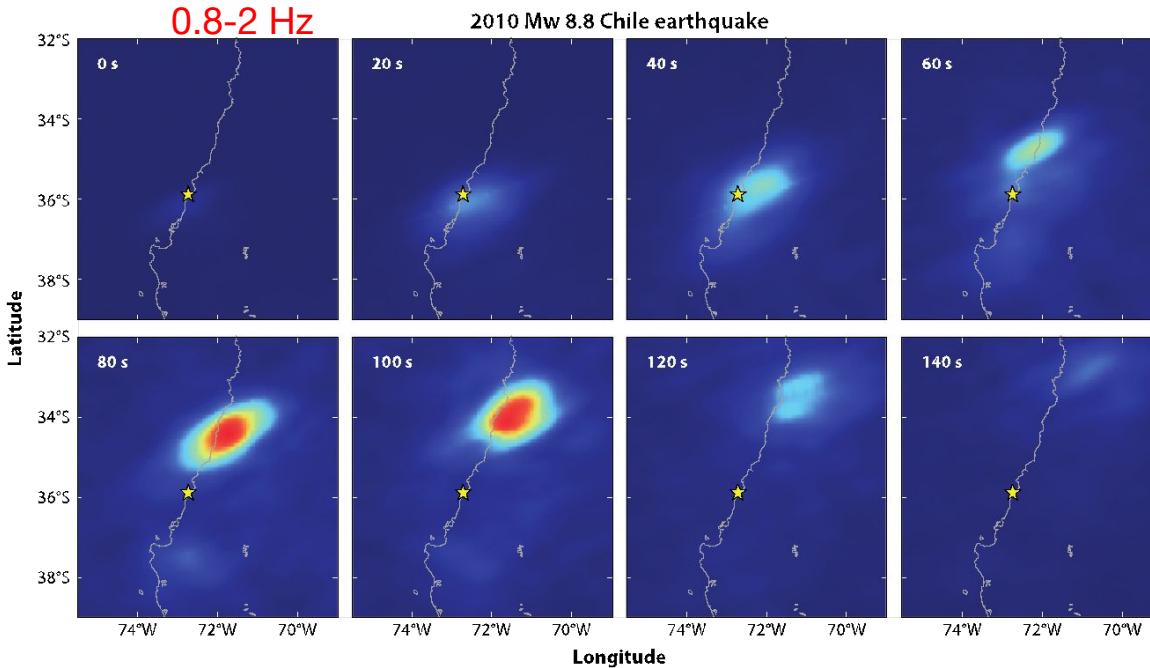
Distribution of relative energy radiation (approximated by the squared amplitude of stacked seismograms) obtained by integrating the first 600 s of the stacked time series. (b) with a hypocentral time correction. (c) with 46 aftershocks calibration. (Ishii et al., 2007)

Back-projection results of the 2004 Sumatra-Andaman Earthquake (Ishii et al., 2007)

Back-Projection

Applications

Image detailed rupture propagation/properties of large earthquakes



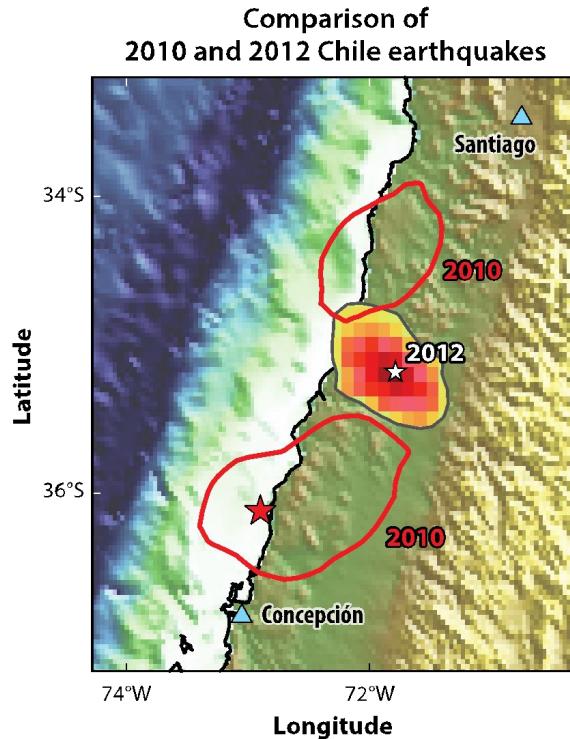
The rupture initiates at the epicenter and propagates both north and south (i.e., bilateral rupture) for about 150 s

Energy release are mostly downdip of the epicenter

The northern component of the rupture is divided into two parts (downdip and updip)

the southern component of rupture shows only weak energy release, peaking at about 80 s from event initiation

Back-Projection



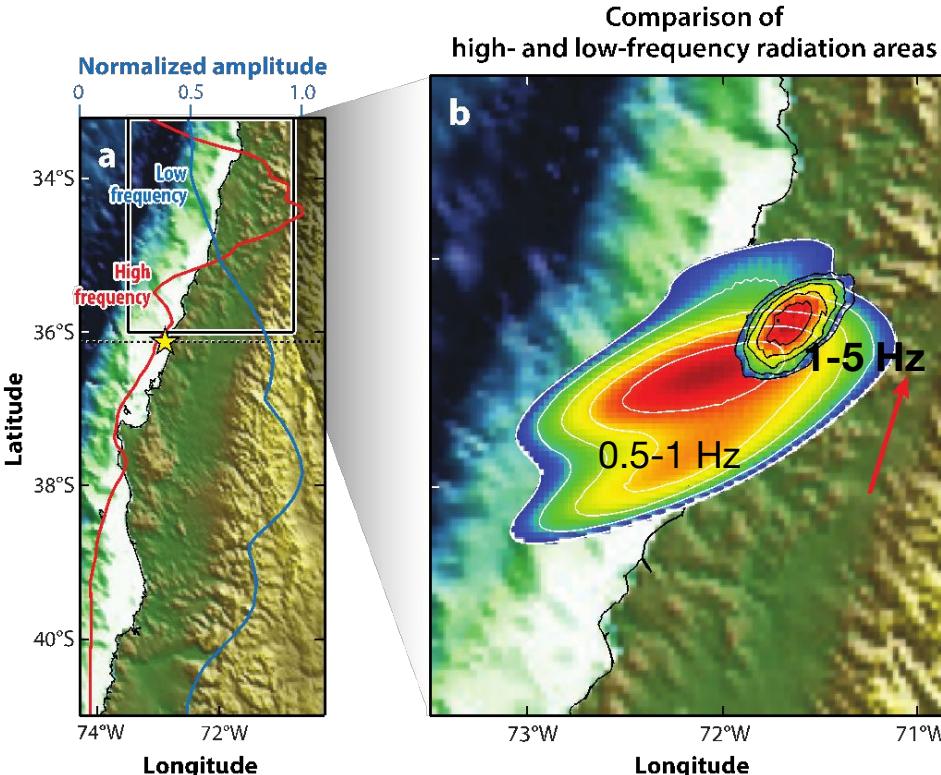
(Kiser & Ishii, 2017)

This gap in high-frequency energy radiation also corresponds to an area of reduced aftershock occurrences compared with the rest of the source area.

The 2012 Mw 7.1 earthquake ruptured an area that covers the gap observed during the 2010 mainshock

These observations indicate that the plate interface is segmented

Back-Projection

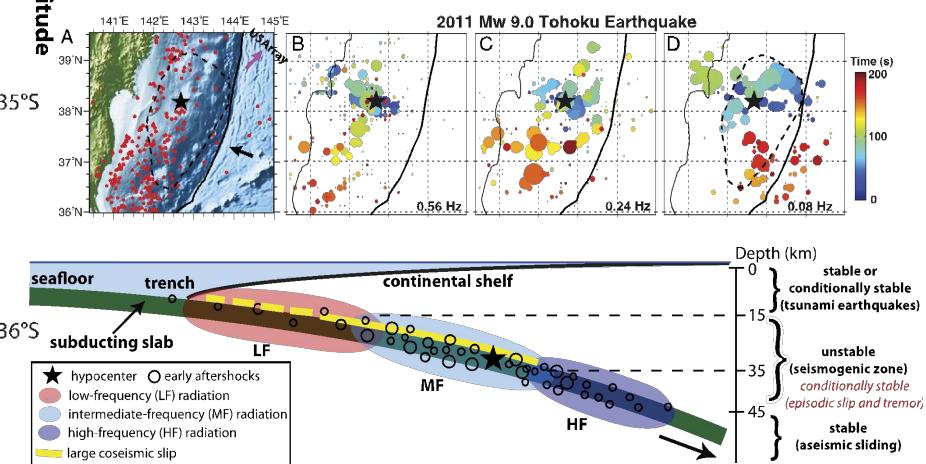


(Kiser & Ishii, 2017)

Frequency dependent rupture

Lower frequency results show the overall energy release is larger to the south

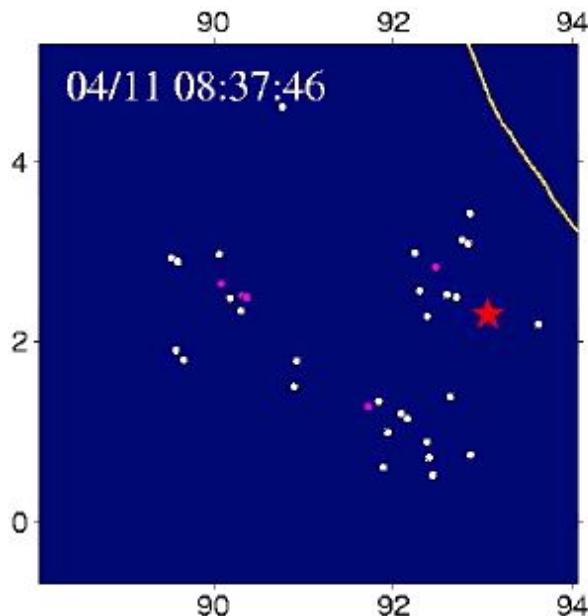
Lower-frequency rupture occurred updip



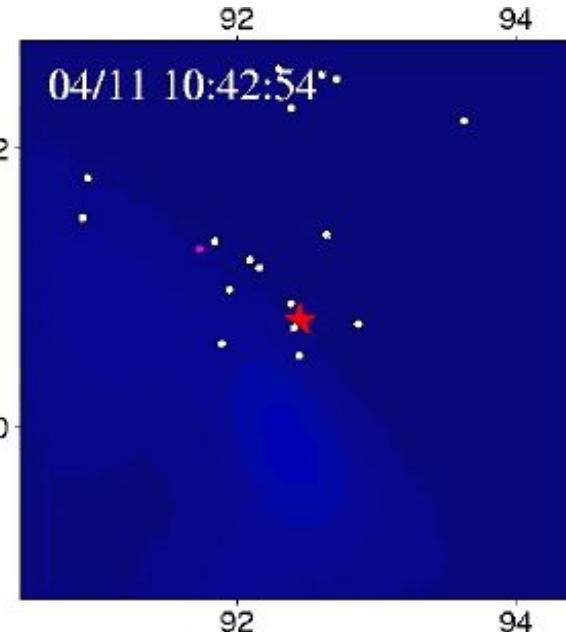
(Yao et al., 2013)

Back-Projection

Complex rupture pattern

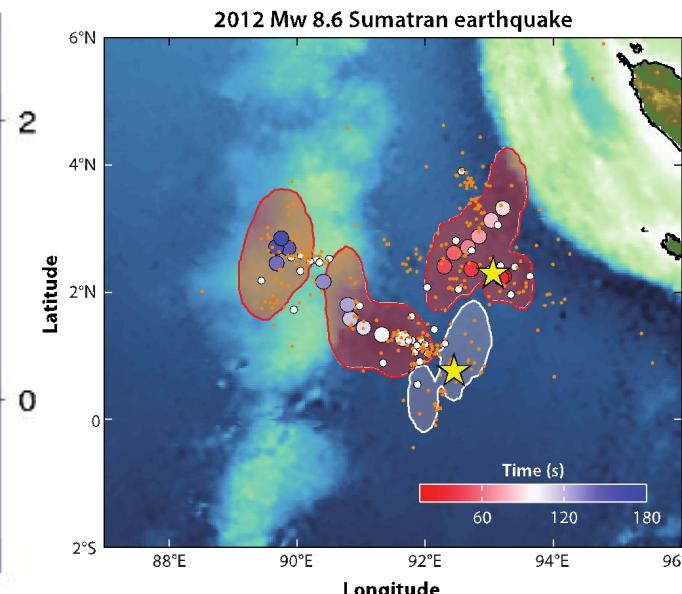


Mw
8.6



Mw
8.2

http://www.seismology.harvard.edu/research_sumatra2012.html



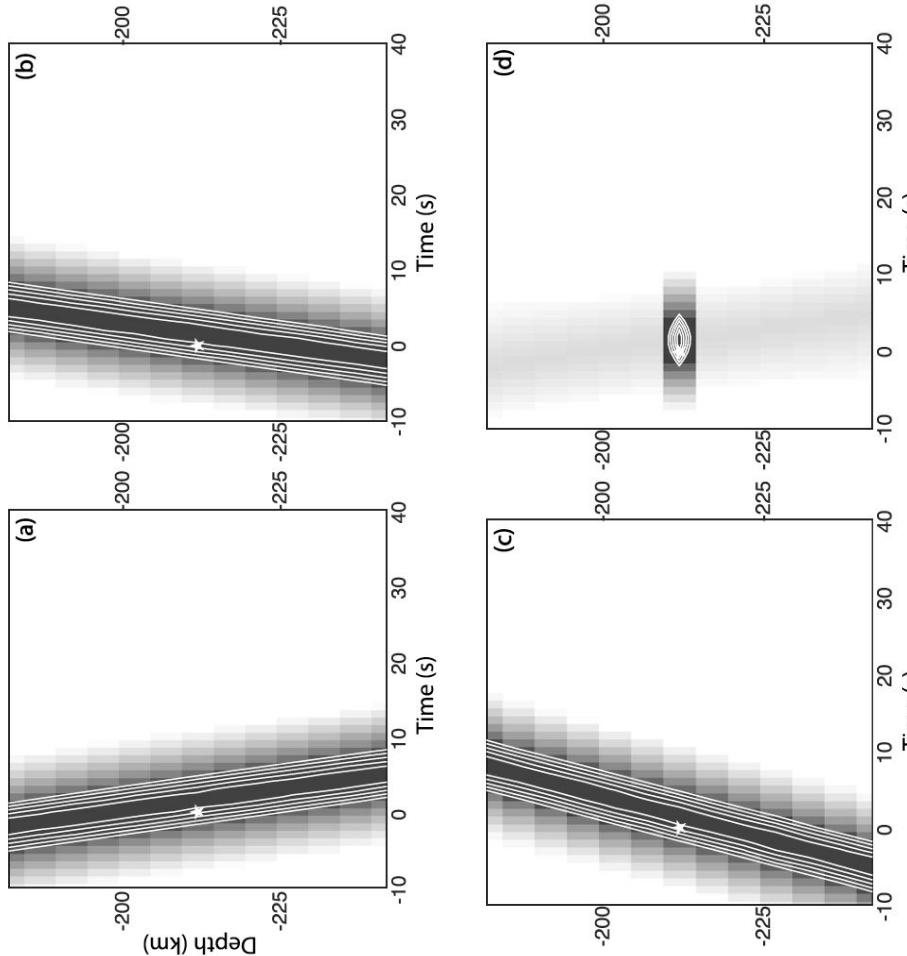
The regions colored and outlined by red show different parts of the rupture of Mw 8.6 event

The white area indicates the rupture area that was inferred from a back-projection analysis of the Mw 8.2 (Kiser & Ishii, 2017)

Back-Projection

Low Depth Resolution

Limited frequency bands



(Kiser et al., 2011)

Depth-time resolution. The white stars are the depths and times of the point sources, and the white lines are 5% contours between 75% and 100% of the maximum value of the squared stack. The background colors indicate high (black) and low (white) stack amplitudes.

(a) Synthetic back projection result of a point source located at 21.08°S, 176.59°W, and 212 km depth using only the P phase.

(b) use only the pP phase.

(c) use only the sP phase.

(d) Synthetic back projection result using all three seismic phases.

Back-Projection

Advanced BP

Yao et al., 2011:

Compressive Sensing BP

Meng et al., 2012:

MUltiple SIgnal Classification BP

Yagi et al., 2012:

Hybrid BP

Fan & Shear, 2017:

Phase-weighted stacking BP

Wang et al., 2019:

Imaging Deconvolution BP

...

Array Response Function (ARF)

Target applications

Appropriate equipment (geophones, seismometers, accelerometers...)

Array size and configuration

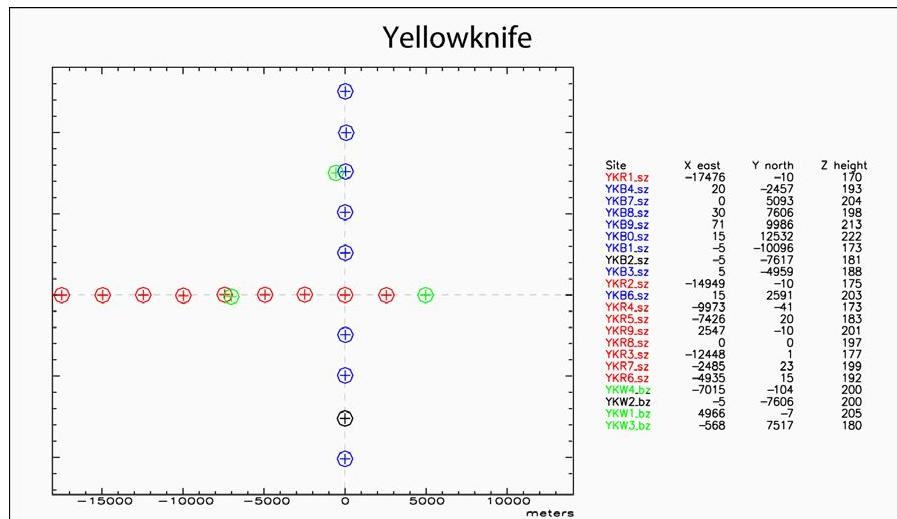
Principal prerequisites

The ARF should have a sharp main lobe, ideally a delta pulse with a strong suppression of the energy next to the main lobe.

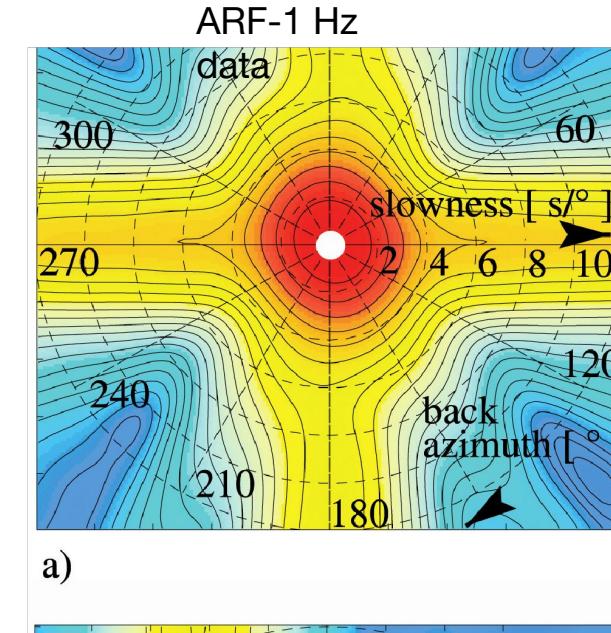
The sidelobes due to spatial aliasing should not be within the wave number window of interest.

Array Response Function (ARF)

The ratio of the amplitude of the output of the array to that of the same number of elements concentrated at one location (Sherrif & Geldart, 1995)



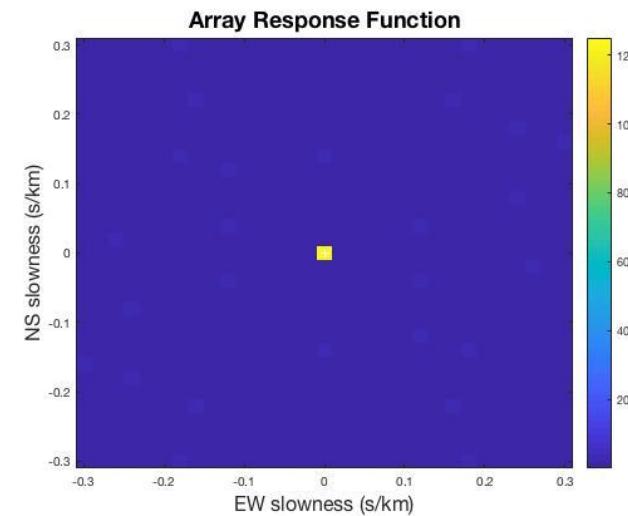
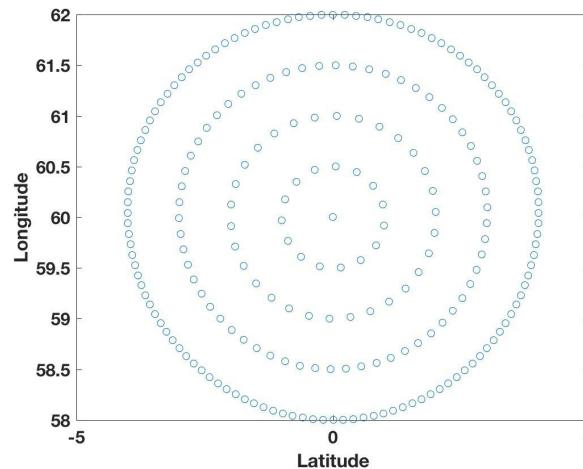
(Schweitzer et al., 2011)



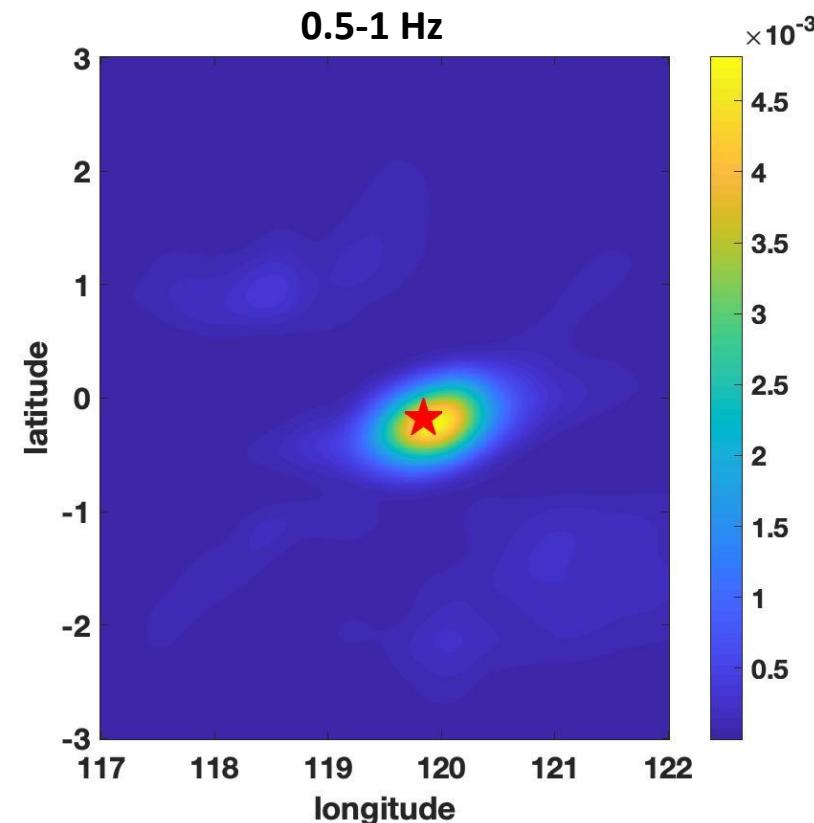
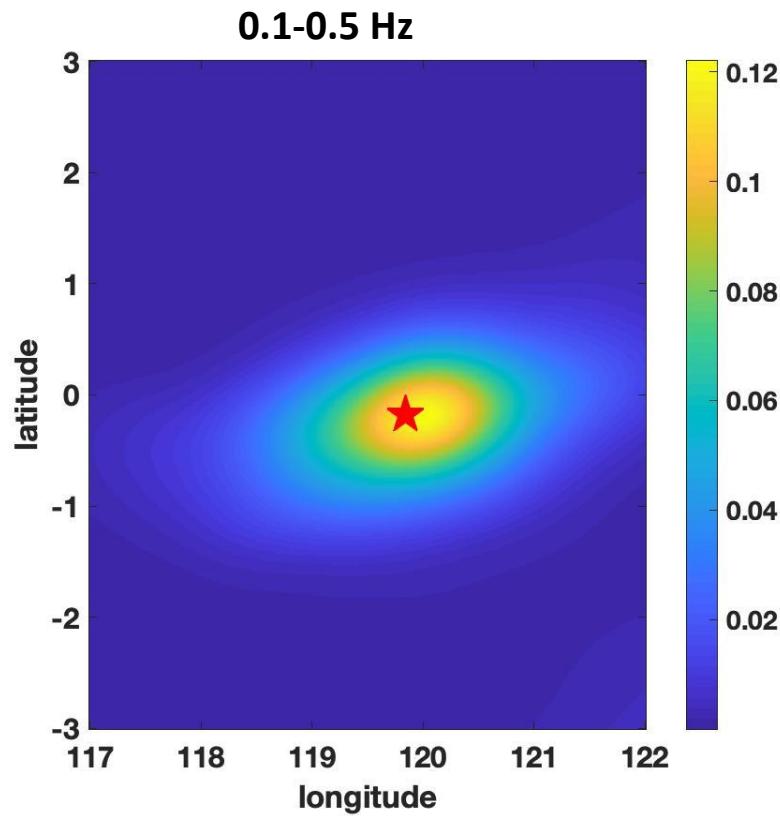
(Rost & Thomas, 2002)

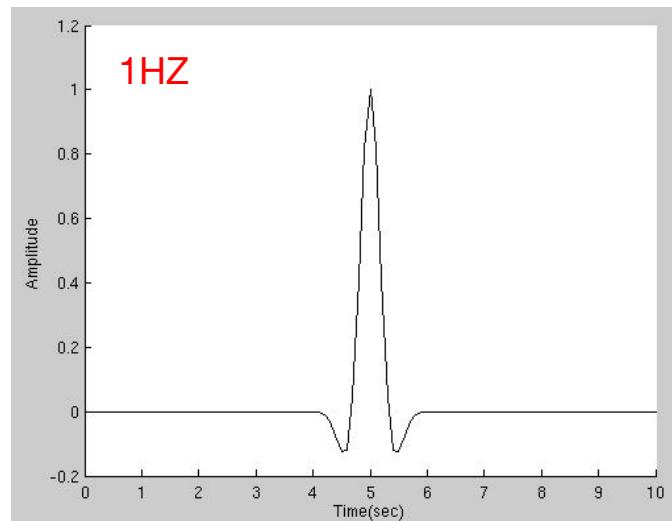
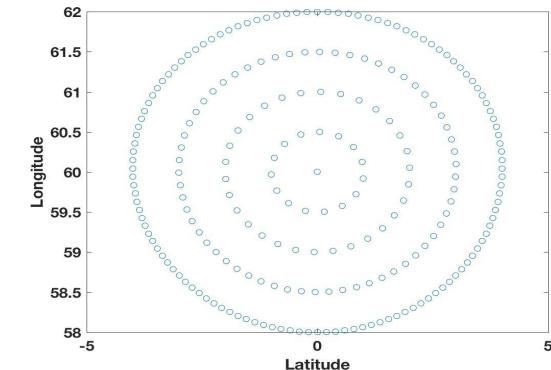
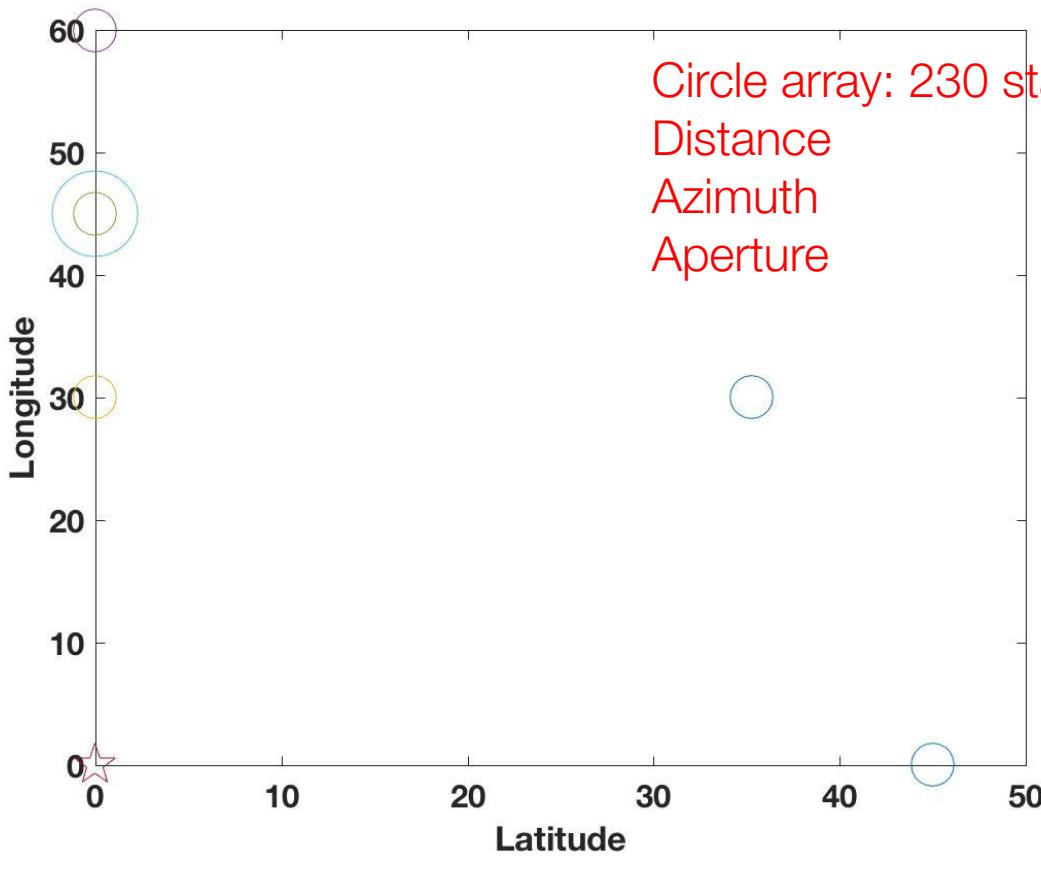
- The aperture of an array controls the sharpness of the main lobe and restricts the resolution of the wavenumber
- The inter-station spacing defines the location of side lobes of the ARF and the largest resolvable wavenumber
- The number of elements controls the suppression of energy crossing the array at the same time with a different slowness. It defines the resolution of velocity and act as a wavenumber filter
- The geometry of the array controls the azimuthal dependency of the resolution and the quality and the position of the sidelobes

How about the source is not beneath the array?

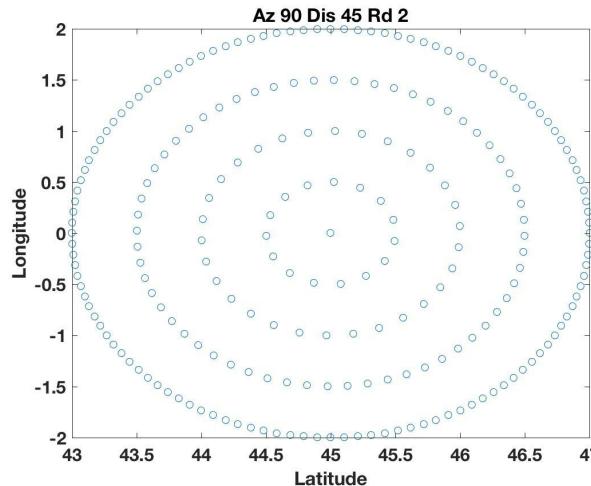
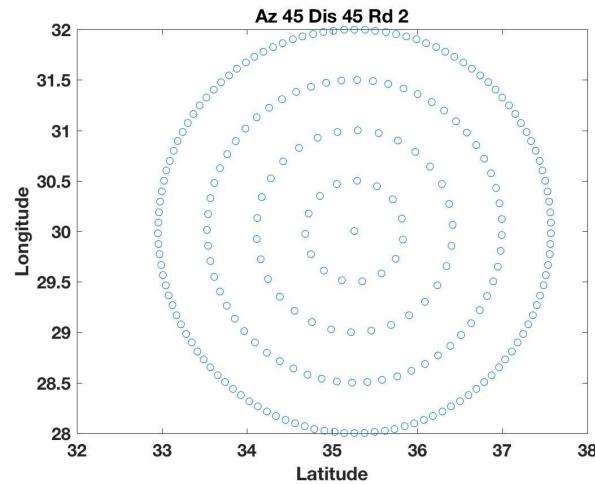
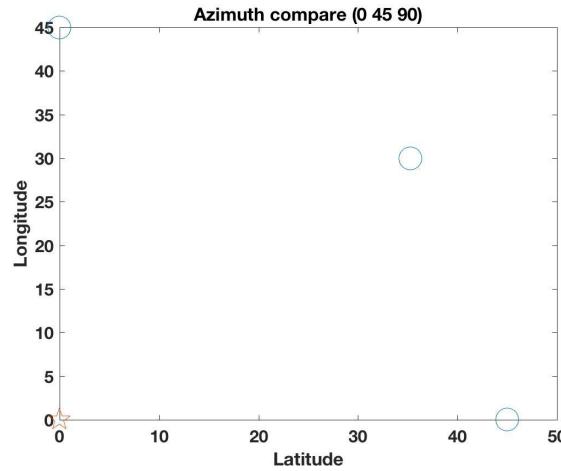
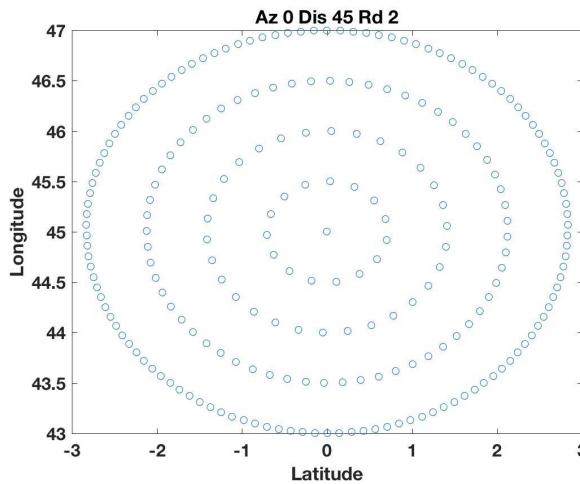


Palu BP example

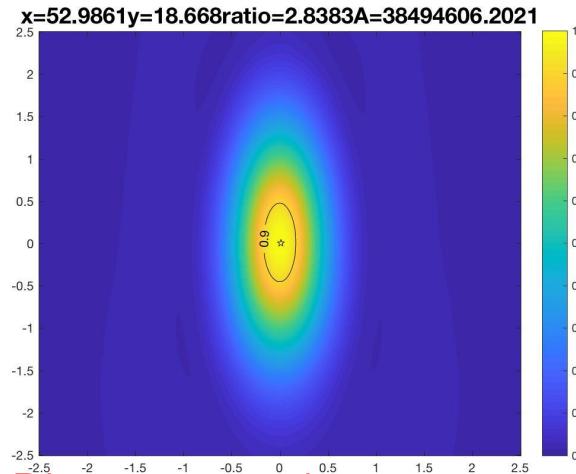




ARF-azimuth



ARF-azimuth

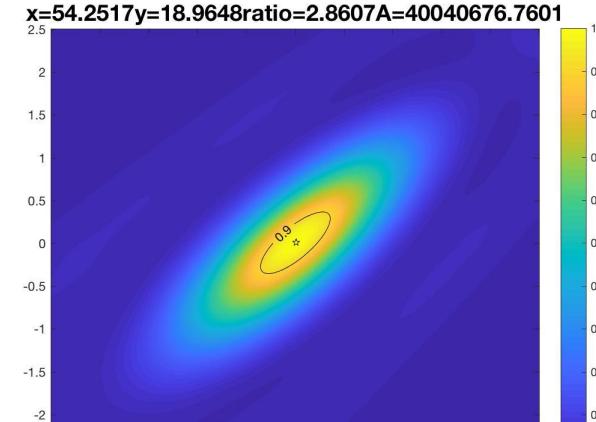


Distance: 45 degrees

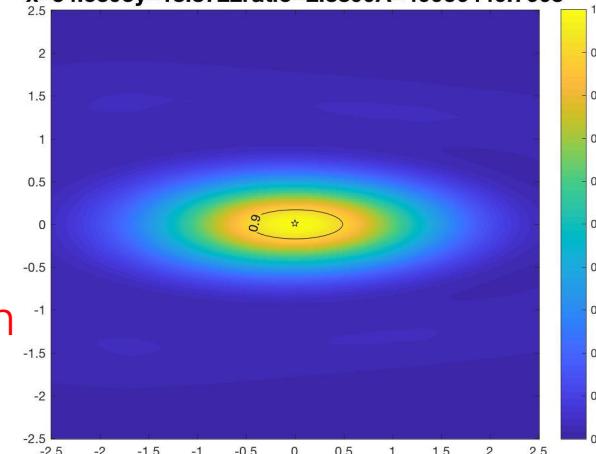
Azimuth 0 45 90 degrees

Radius of the array: 2 degrees

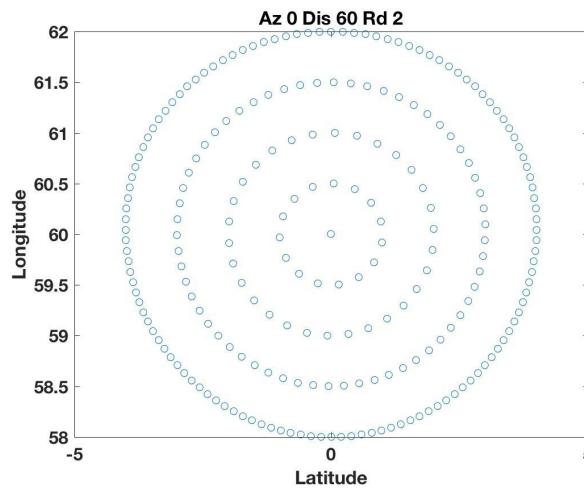
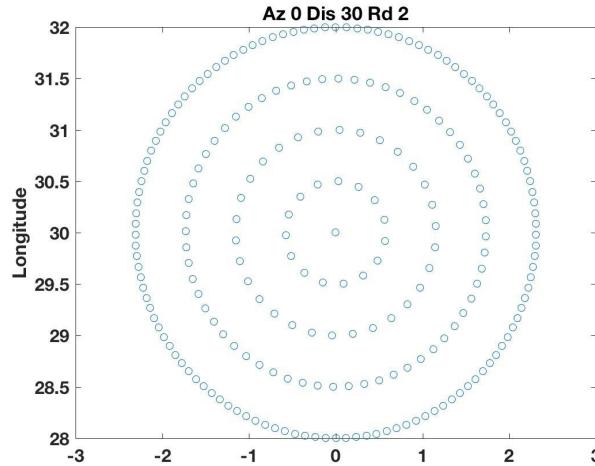
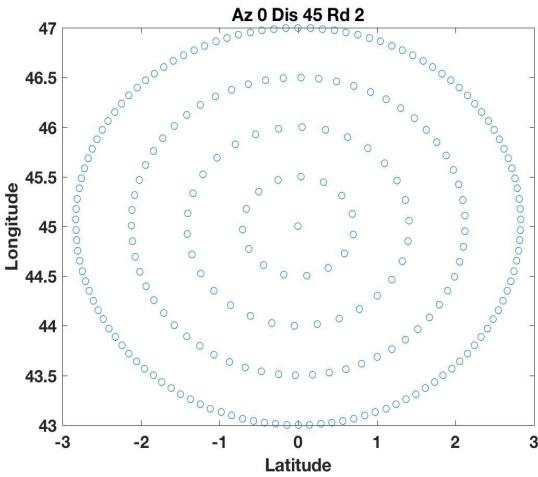
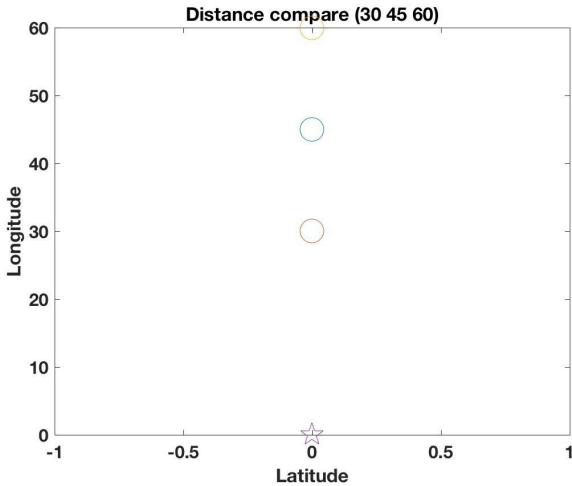
Azimuth doesn't affect the resolution



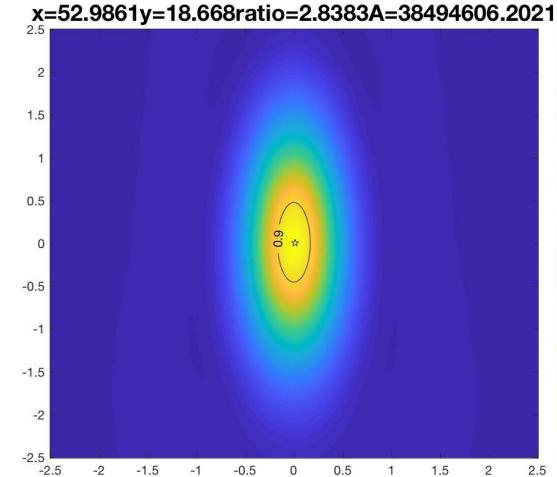
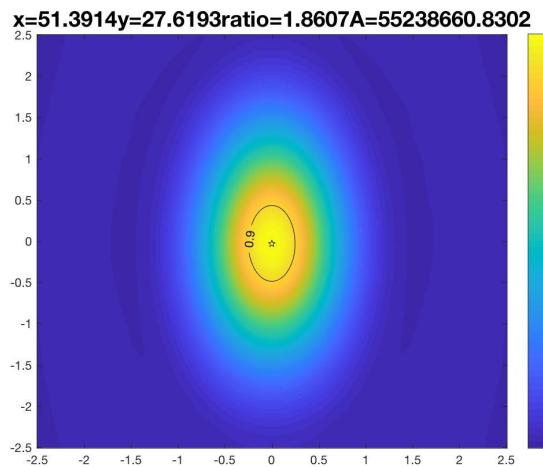
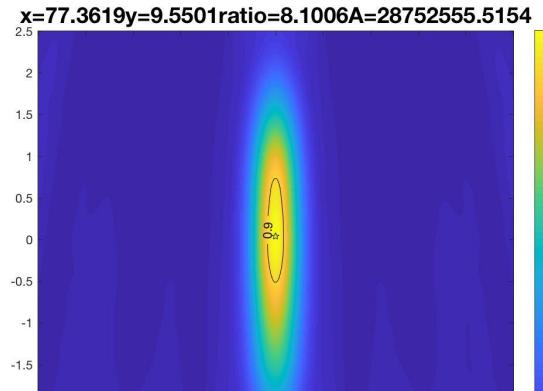
$x=54.5393, y=18.8722, \text{ratio}=2.8899, A=40056440.7663$



ARF-distance



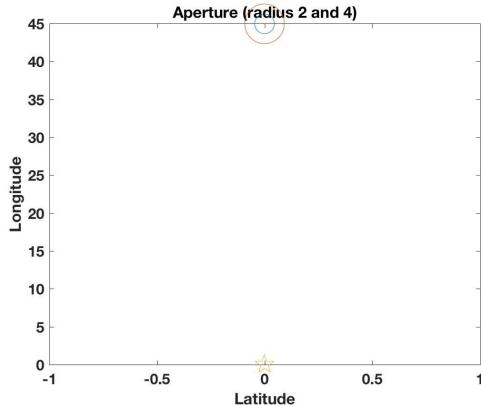
ARF-distance



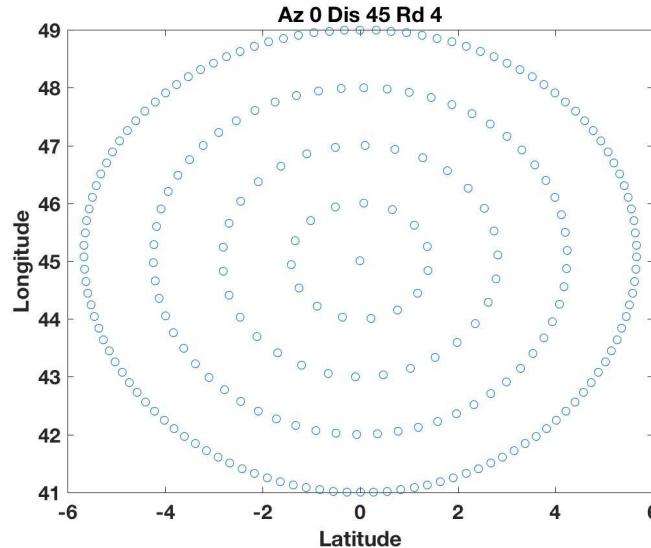
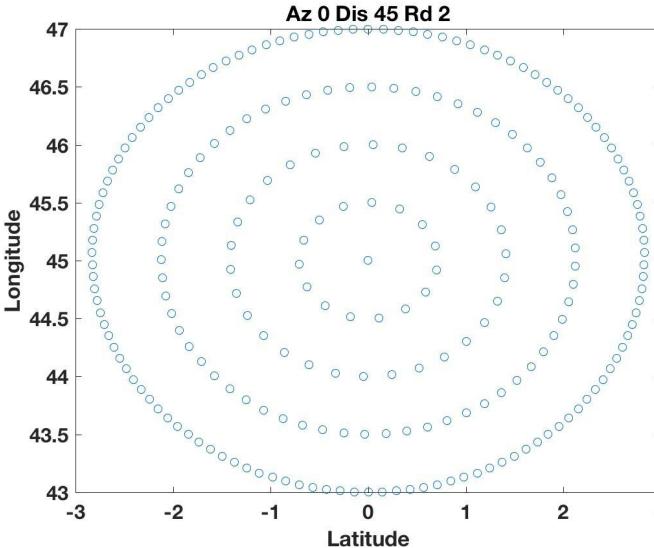
Distance: 30 45 60 degrees
Azimuth 0 degrees
Radius of the array: 2 degrees

The resolution of the direction that perpendicular to the azimuth decreases proportionally to the D/R

ARF-aperture



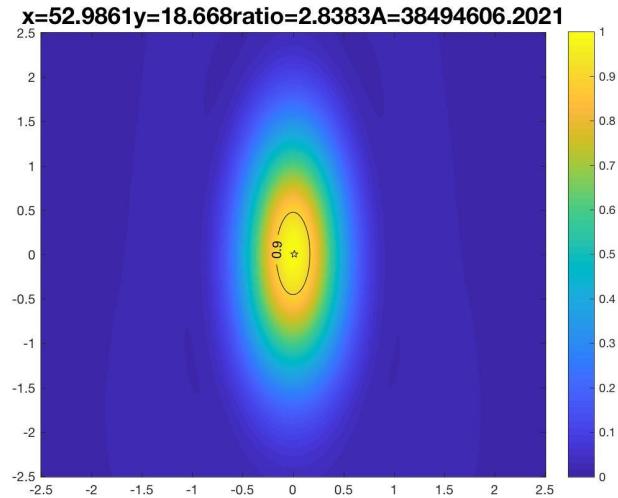
Distance: 45 degrees
Azimuth 0
Radius of the array: 2 and 4 degrees



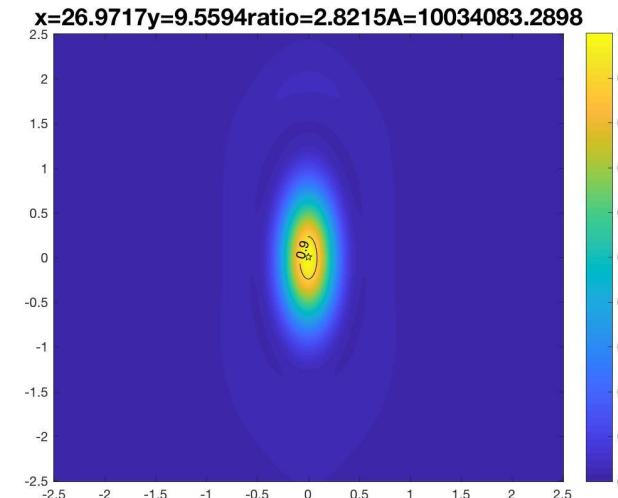
ARF-aperture

Distance: 45 degrees
Azimuth 0

Aperture improve the resolution proportionally

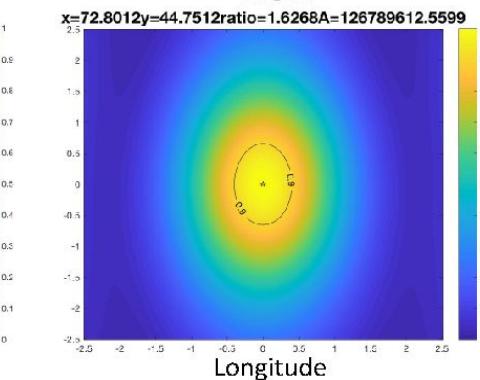
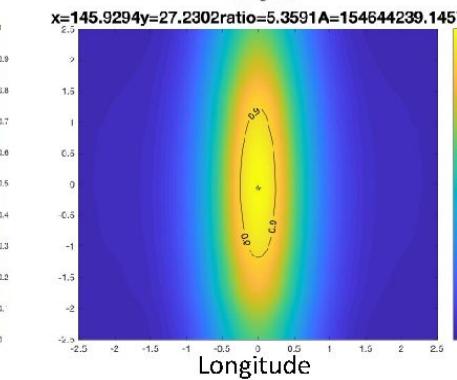
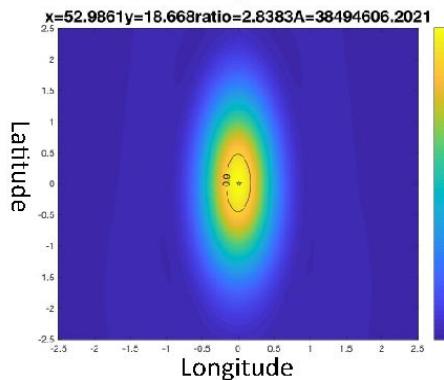
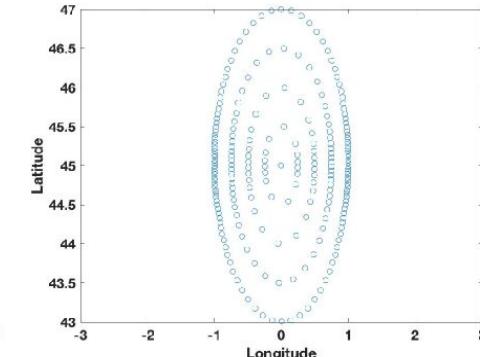
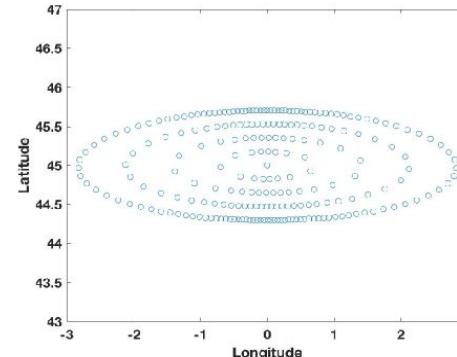
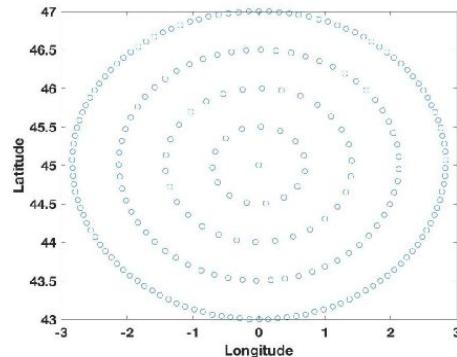


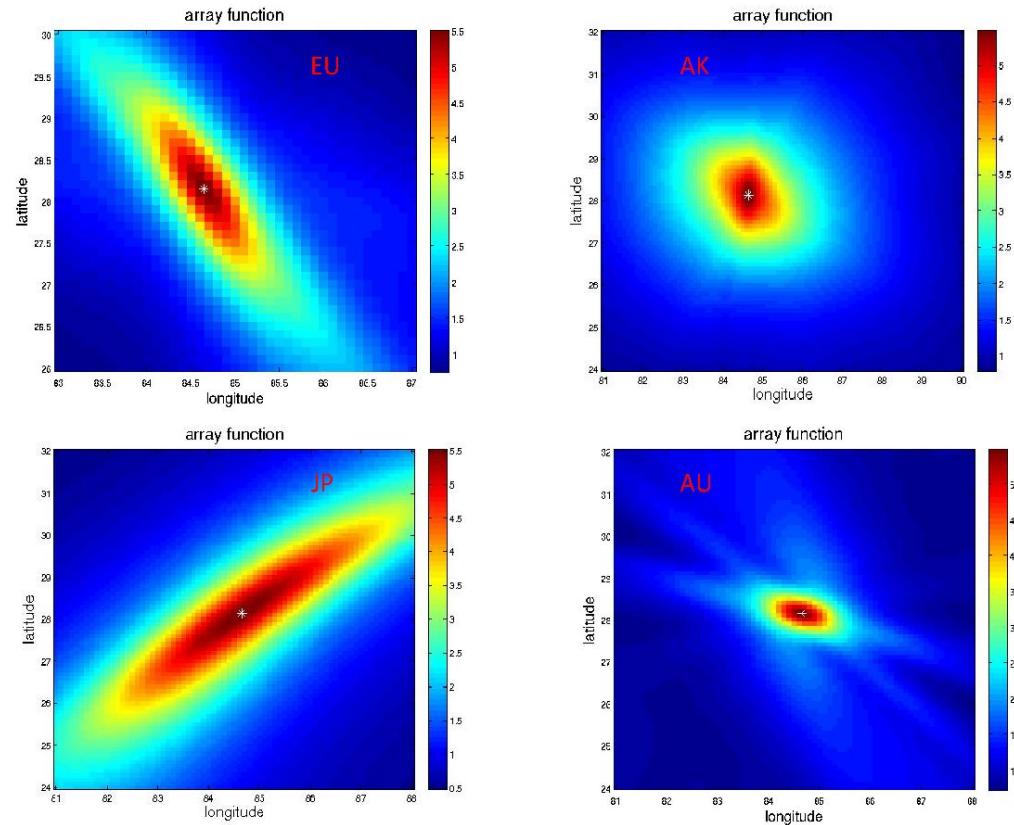
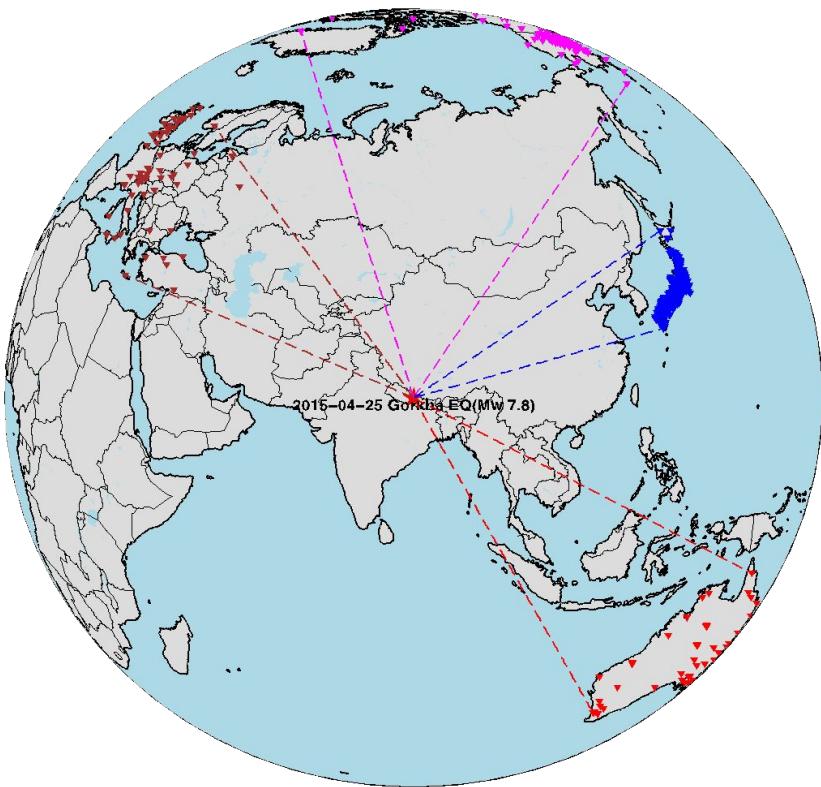
Array radius: 2 degrees



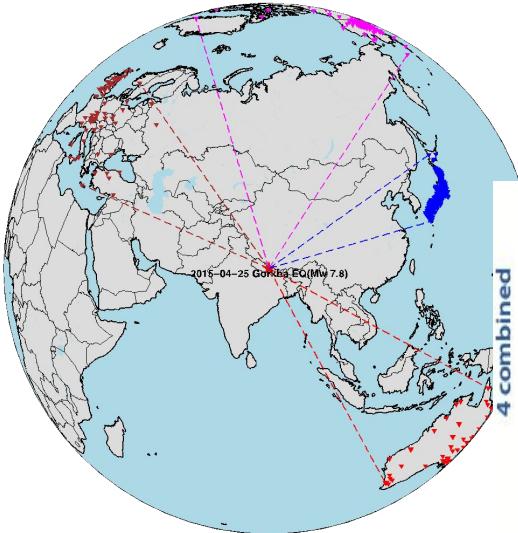
Array radius: 4 degrees

ARF-array geometry

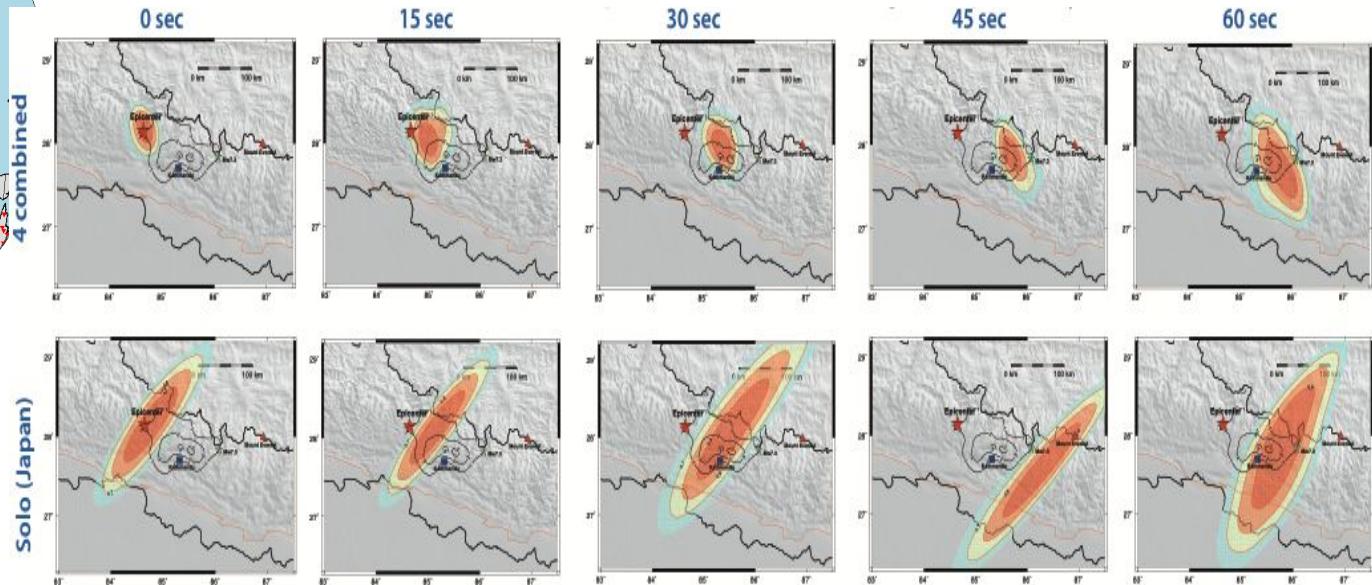




Back-Projection & ARF



Combining arrays to improve the resolution



Exercise 1:

- Data request and processing
- ARF test
- Locate a point source using array data (beamforming)

Exercise 2:

- Pick up one earthquake and do BP