Part 1

Algorithm and Data Structure

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1.0 How to run program

Prerequisite: Python 3.3 and matplotlib package

- Go to part one folder and run open python command prompt from there.
- Run Implementation.py file using following command
 python Implementation.py MaxSize Repetition
 Here MaxSize can be any integer such that all input sizes are less than MaxSize (default
 1,00,000)

Repetition is number of times each input size be tested and average time taken (default 10)

2.0 Input Sizes

I have tested all algorithms on following input sizes. Each algorithm has been run 10 times and average time for those 10 runs is taken.

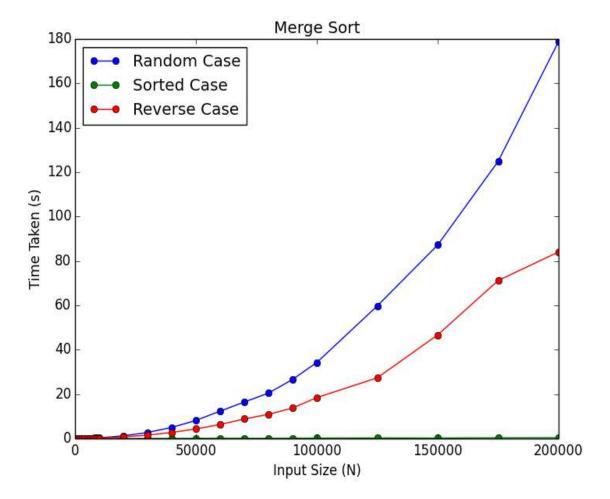
[10, 20, 30, 40, 50, 60, 70, 80, 90, 100, 200, 300, 400, 500, 600, 700, 800, 900, 1000, 2000, 3000, 4000, 5000, 6000, 7000, 8000, 9000, 10000, 20000, 30000, 40000, 50000, 60000, 70000, 80000, 90000, 100000, 125000, 150000, 175000, 200000]

3.0 Merge Sort

3.1 Algorithm

```
def mergeSort(self, data):
    if len(data) <= 1:</pre>
        return data
        center = int(len(data)/2)
        left, right = data[:center], data[center:]
        left = self.mergeSort(left)
        right = self.mergeSort(right)
        if left[-1] <= right[0]:</pre>
            return left + right
            return self.merge(left, right)
def merge(self, left, right):
    while len(left) > 0 and len(right) > 0:
        if left[0] <= right[0]:</pre>
            result.append(left[0])
            result.append(right[0])
            right = right[1:]
    if len(left) > 0:
        result += left
    if len(right) > 0:
        result += right
    return result
```

3.2 Result



In Sorted Case Scenario run time is very less because of my improvement in the algorithm. At line number 20 I am checking if last element of left is less than first element of right. Since left, and right are both sorted arrays, therefore if the condition is true then we can directly append both hence reducing the total number of comparisons while merging.

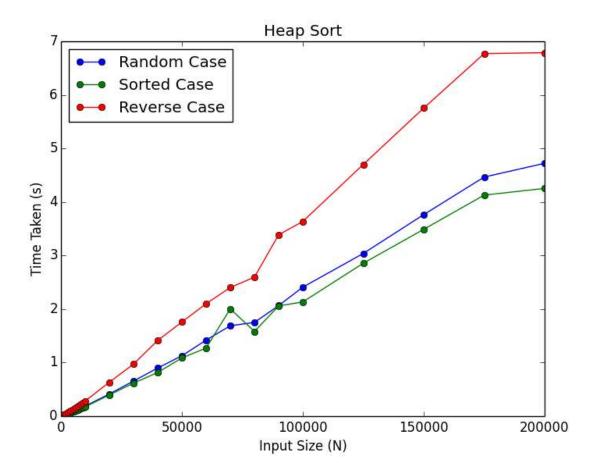
4.0 Heap Sort

4.1 Algorithm

```
def createHeap(self, data):
        print("Creating heap of size "+ str(len(data)))
        for key in data:
            self.insertItem(key)
        print("Created heap of size "+ str(len(data)))
    def isEmpty(self):
        return self.size == 0
    def min(self):
        return self.heap[1]
    def insertItem(self, key):
        self.last += 1
        self.heap.append(key)
        self.upheap()
        self.size += 1
    def removeMin(self):
        if self.size == 0:
            return None
        else:
            minimum = self.min()
            self.heap[1] = self.heap[self.last]
            self.last -= 1
            self.size -= 1
            self.downheap()
            return minimum
    def downheap(self):
        This method will restore heap order after and element is
inserted
        currentIndex = 1
        while True:
            childIndex = currentIndex * 2
```

```
if childIndex > self.size:
                break
            if (childIndex + 1) < self.size:</pre>
                #This means there are two children. Take smaller
or the left if they are eqaul
                if self.heap[childIndex] > self.heap[childIndex
+ 1]:
                     childIndex += 1
            if self.heap[currentIndex] <= self.heap[childIndex]:</pre>
                break
            #swap the two element if parent is greater than
child
            self.heap[currentIndex], self.heap[childIndex] =
self.heap[childIndex], self.heap[currentIndex]
            currentIndex = childIndex
    def upheap(self):
        This method will restore heap order after and element is
removed
        11 11 11
        index = self.last
        while index > 1:
            parent = math.floor(index/2)
            #break if parent is
            if self.heap[parent] <= self.heap[index]:</pre>
                break
            self.heap[parent], self.heap[index] =
self.heap[index], self.heap[parent]
            index = parent
```

4.2 Result



5.0 In-Place QuickSort

5.1 Algorithm

```
def inPlaceQuickSort(self, data, left, right):
    size = right - left + 1

#print("InPlace Quick sort on input size = " + str(size))

if left >= right:
    return data

if not self.modifiedSort or (size > 10 and self.modifiedSort):
    pivorIndex, data = self.getPivotRank(data, left, right)
    #print(str(data) + " pivotIndex" + str(pivotIndex))

newPivotIndex, data = self.inPlacePartition(data, left, right, pivotIndex)

#print(str(data) + " newPivotIndex=" + str(newPivotIndex))

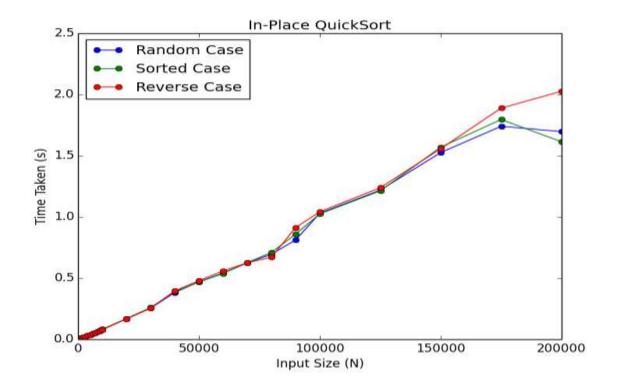
data = self.inPlaceQuickSort(data, left, newPivotIndex-1)
    data = self.inPlaceQuickSort(data, newPivotIndex + 1, right)

else:

data = self.insertionSort(data, left, right)

return data
```

5.2 Result



6.0 Modified Quick Sort

6.1 Algorithm

```
def inPlaceQuickSort(self, data, left, right):
    size = right - left + 1

#print("InPlace Quick sort on input size = " + str(size))

if left >= right:
    return data

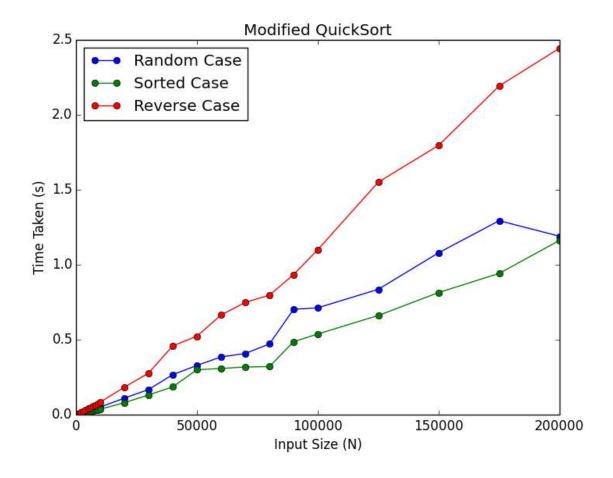
if not self.modifiedSort or (size > 10 and self.modifiedSort):
    pivotIndex, data = self.getPivotRank(data, left, right)
    #print(str(data) + " pivotIndex=" + str(pivotIndex))
    newPivotIndex, data = self.inPlacePartition(data, left, right, pivotIndex)

#print(str(data) + " newPivotIndex=" + str(newPivotIndex))

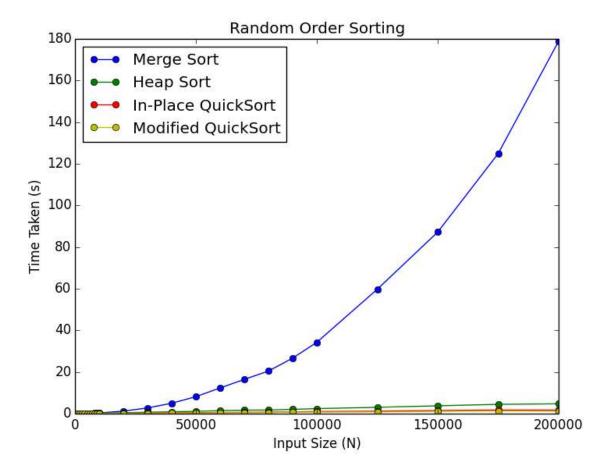
data = self.inPlaceQuickSort(data, left, newPivotIndex-1)
    data = self.inPlaceQuickSort(data, newPivotIndex + 1, right)

else:
    data = self.insertionSort(data, left, right)

return data
```



7.0 Random Order Comparison



8.0 Sorted Order Comparison

