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FT2D, FT2DLum AND IFT2D LICENSE AND COPYRIGHT

The copyright for Ft2D and iFt2D is an extension of the FFTW copyright and the assumed copyright for FFT_RGB routines from Alex Chirikov original source code while at Drexel University.

Modifications to FFT_RGB have been made by:

Alex Chirokov
Drexel University, 2005

Phil Thornton, www.mdr.co.nz
April 2010

Ron Chambers, rechmbrs@gmail.com
February 2018

Release of Ft2D.8bf, Ft2DLum.8bf, and iFt2D.8bf as continuation of FFT_RGB routines FFT.8bf and IFFT.8bf. The 8bf routines are plugins for Adobe Photoshop and have used the Adobe Photoshop SDK routines**. Compilation and rules for coding were set by Microsoft Visual Studio 2017 Community.

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