How to Understand Galera

Alexey Yurchenko Codership Oy



Agenda

- The difference between traditional (e.g. MySQL) replication and Galera.
- General Galera principles.

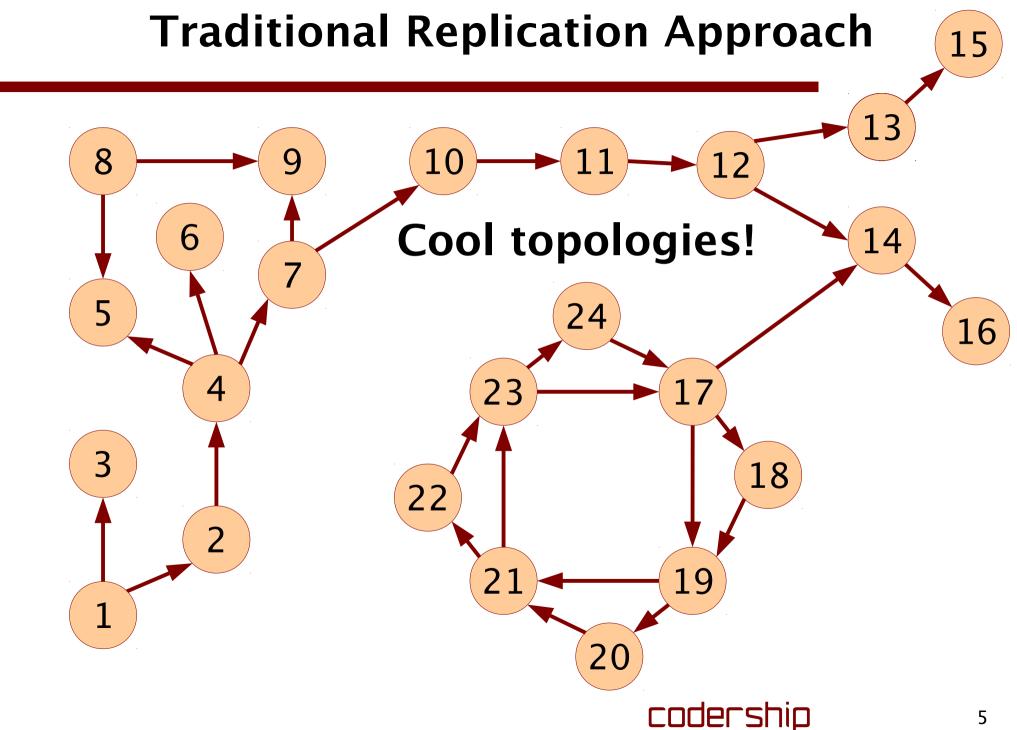
Galera Difference

Traditional Replication Approach

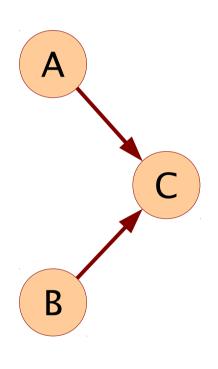
Server-centric:

"One server streams data to another"





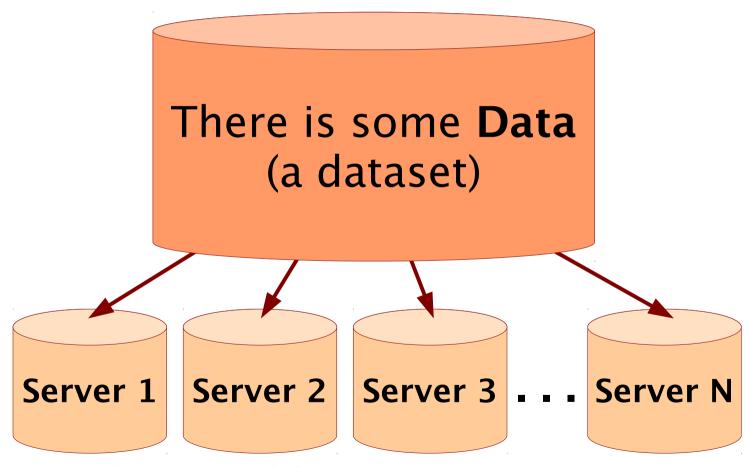
Traditional Replication Approach



But there are questions:

- If node C crashes, do we still have a cluster?
- If node B crashes and clients failover to C, how B joins back?
- Which node has data X?
- How do we backup the cluster?

Data-centric:



it is synchronized between one or more servers

Data-centric:

Data does not belong to a Node – **Node belongs to Data**

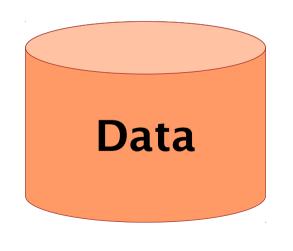
Data-centric:

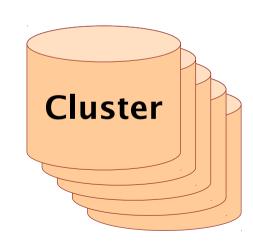
There is some **Data** (a dataset)

The dataset needs an ID:

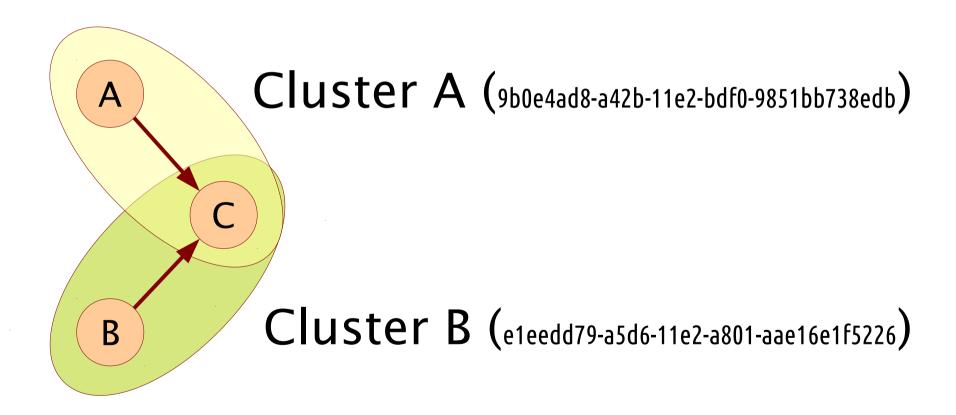
Data-centric:

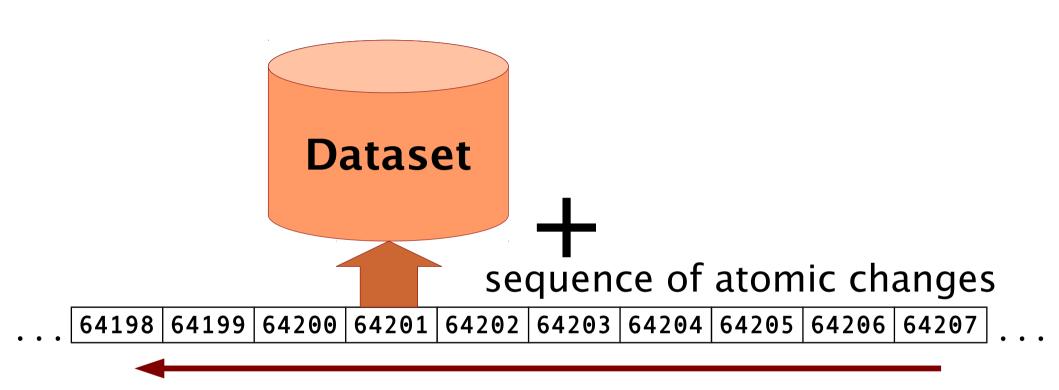
Dataset ID == Cluster ID



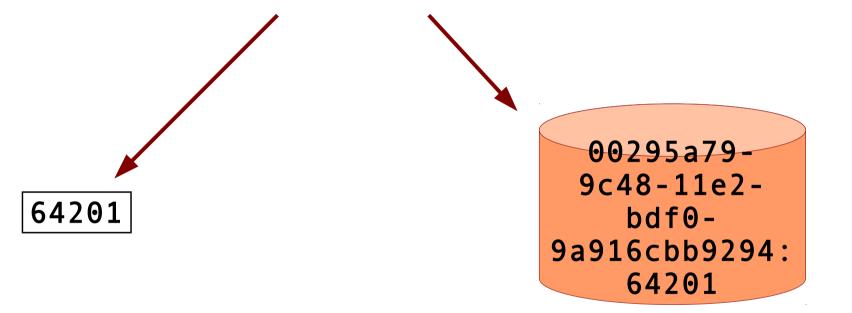


Data-centric:





00295a79-9c48-11e2-bdf0-9a916cbb9294:64201



Global Transaction ID

Dataset State ID

00295a79-9c48-11e2-bdf0-9a916cbb9294:0

initial data

00295a79-9c48-11e2-bdf0-9a916cbb9294:1

first change/transaction

undefined GTID

Galera GTID:

00295a79-9c48-11e2-bdf0-9a916cbb9294:64201

MySQL 5.6 GTID:

8182213e-7c1e-11e2-a6e2-080027635ef5:12345

Galera GTID:

00295a79-9c48-11e2-bdf0-9a916cbb9294 : 64201

Cluster ID

MySQL 5.6 GTID:

8182213e-7c1e-11e2-a6e2-080027635ef5: 12345 Server ID

Galera GTID:

00295a79-9c48-11e2-bdf0-9a916cbb9294]:<mark>64201</mark>

Cluster ID

data change in the cluster

MySQL 5.6 GTID:

8182213e-7c1e-11e2-a6e2-080027635ef5]:[12345]

Server ID

transaction processed by the server

What we see in MySQL 5.6:

```
8182213e-7c1e-11e2-a6e2-080027635ef5:12345
8182213e-7c1e-11e2-a6e2-080027635ef5:12346
8182213e-7c1e-11e2-a6e2-080027635ef5:12347
← new master promoted →
f4e3bf7a-a91f-11e2-4e02-3f8dbcffaed8:1
f4e3bf7a-a91f-11e2-4e02-3f8dbcffaed8:2
f4e3bf7a-a91f-11e2-4e02-3f8dbcffaed8:3
```

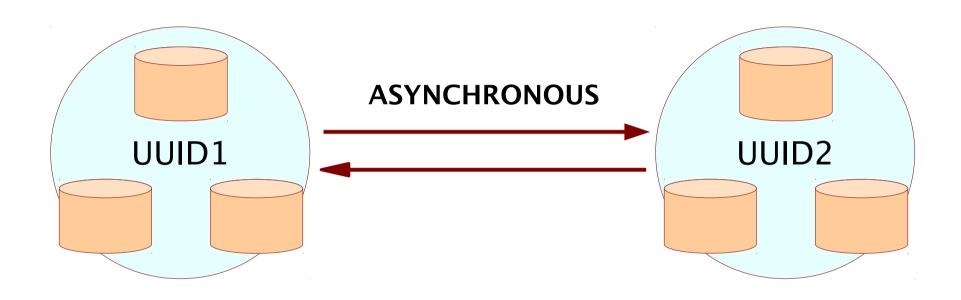
What we see in Galera:

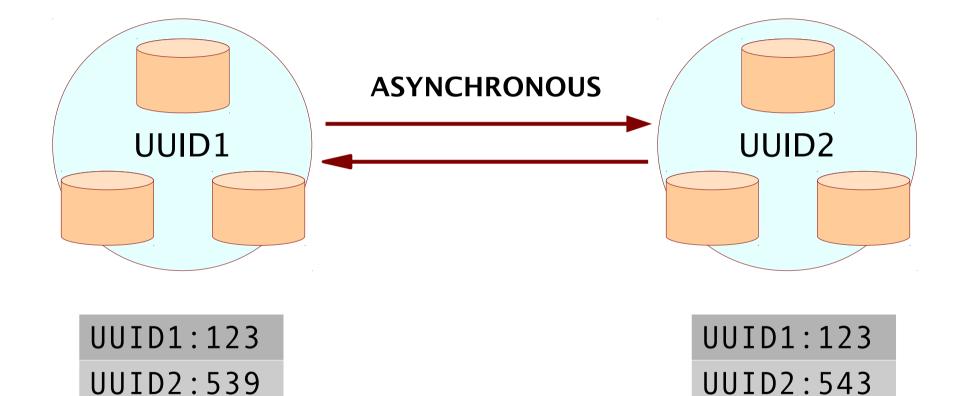
```
00295a79-9c48-11e2-bdf0-9a916cbb9294:64201
00295a79-9c48-11e2-bdf0-9a916cbb9294:64202
00295a79-9c48-11e2-bdf0-9a916cbb9294:64203
\leftarrow new master promoted \rightarrow
00295a79-9c48-11e2-bdf0-9a916cbb9294:64204
00295a79-9c48-11e2-bdf0-9a916cbb9294:64205
00295a79-9c48-11e2-bdf0-9a916cbb9294:64206
```

1) Galera nodes are **ANONYMOUS** => all equal.

2) Galera cluster == one big distributed "master".

3) Asynchronous replication to/from Galera cluster is now piece of cake.



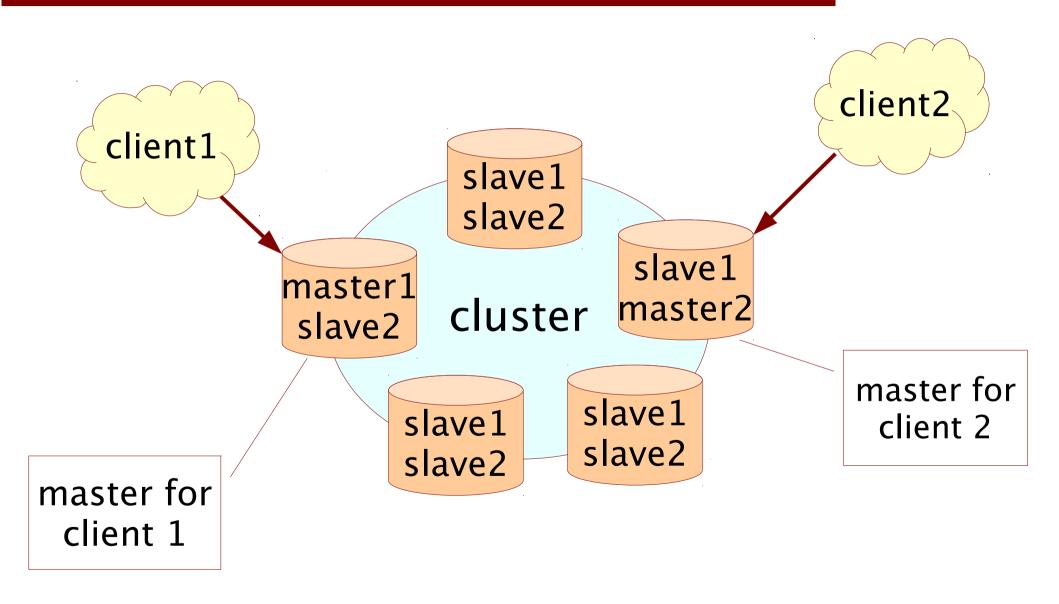


SYNCHRONOUS / ASYNCHRONOUS

SINGLE DATABASE / INDEPENDENT DATABASES

CONSISTENCY / INCONSISTENCY

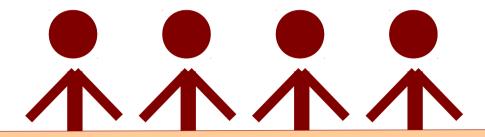
Master / Slave ?

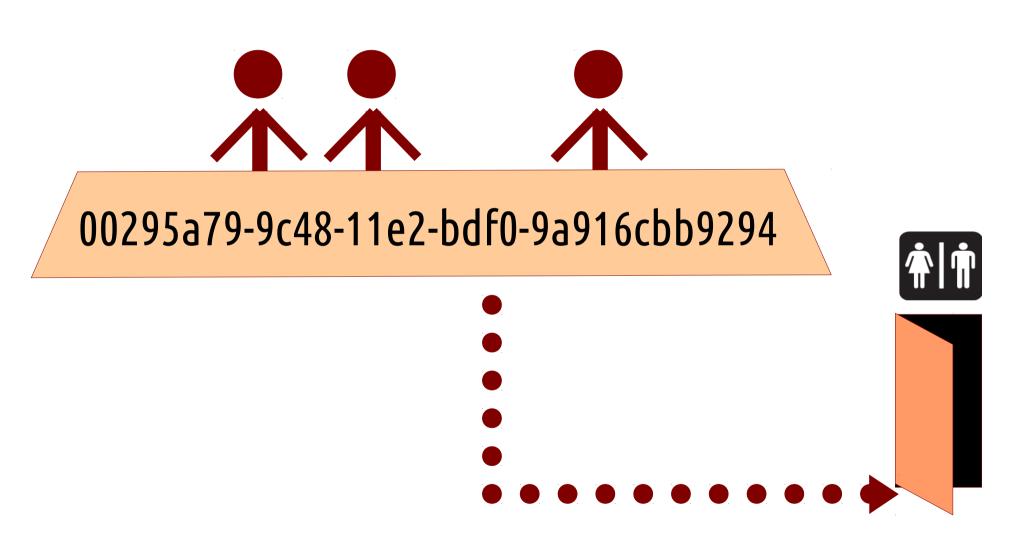


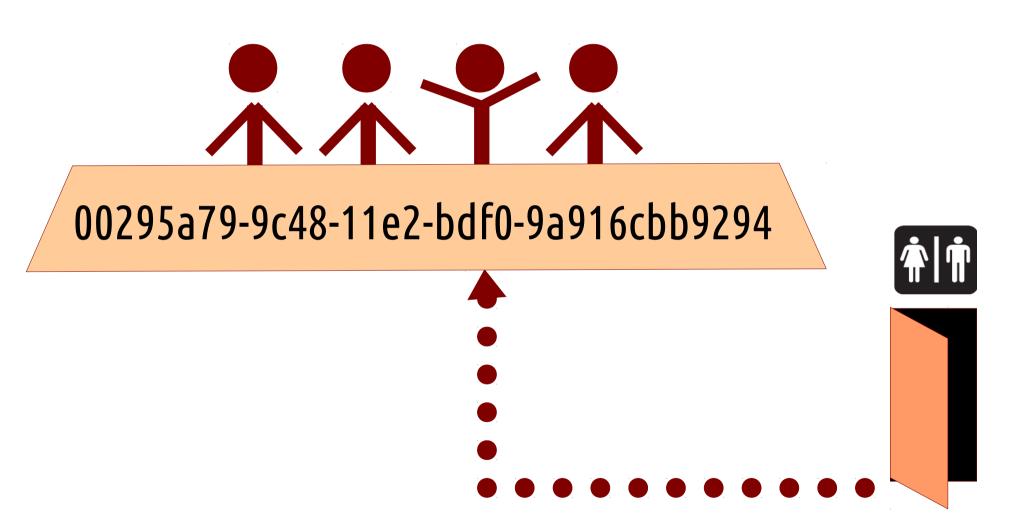
Master / Slave ?

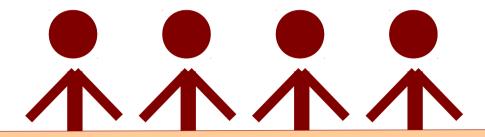
1. Not a node role/function.

2. Is a relation between a node and a client.







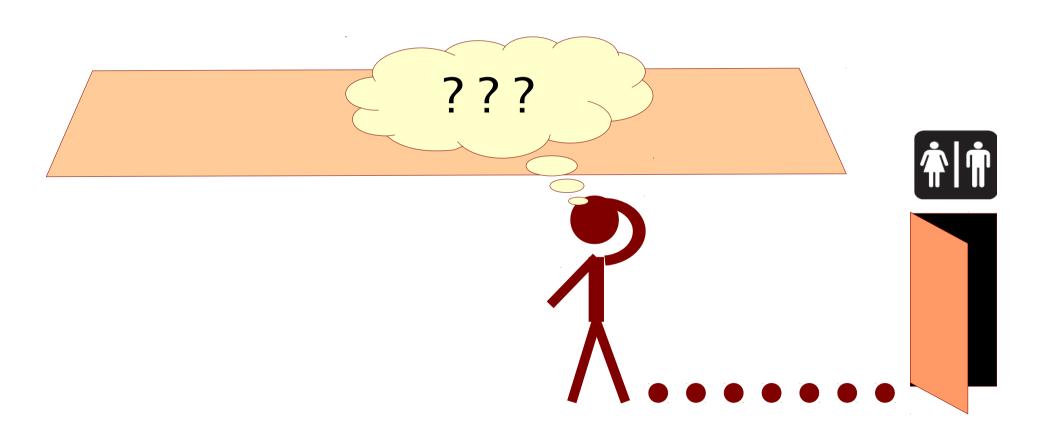








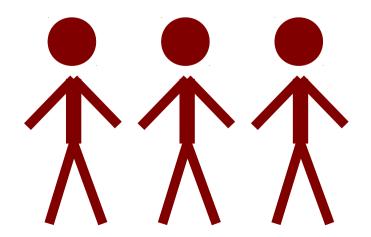




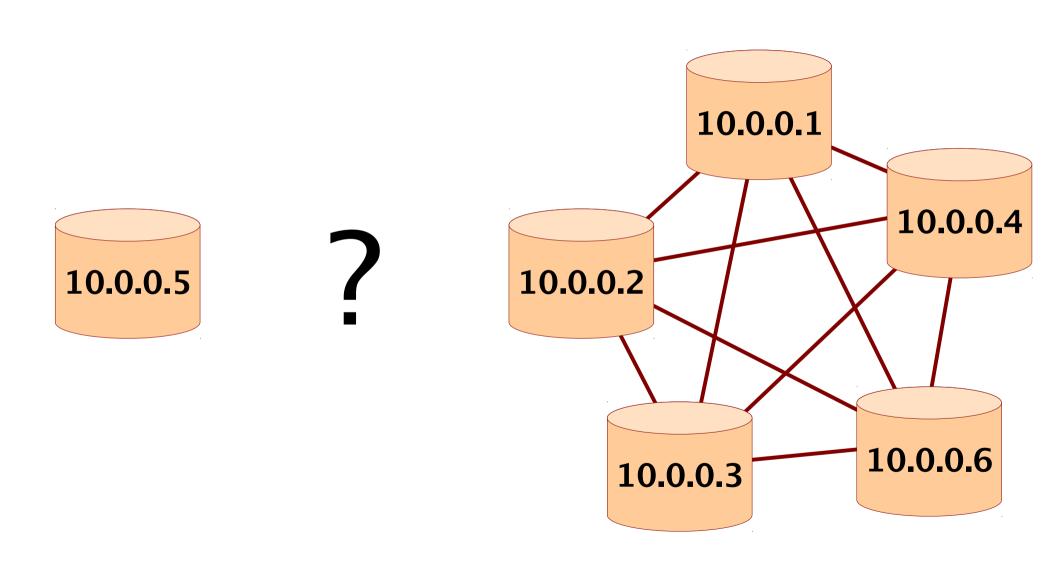


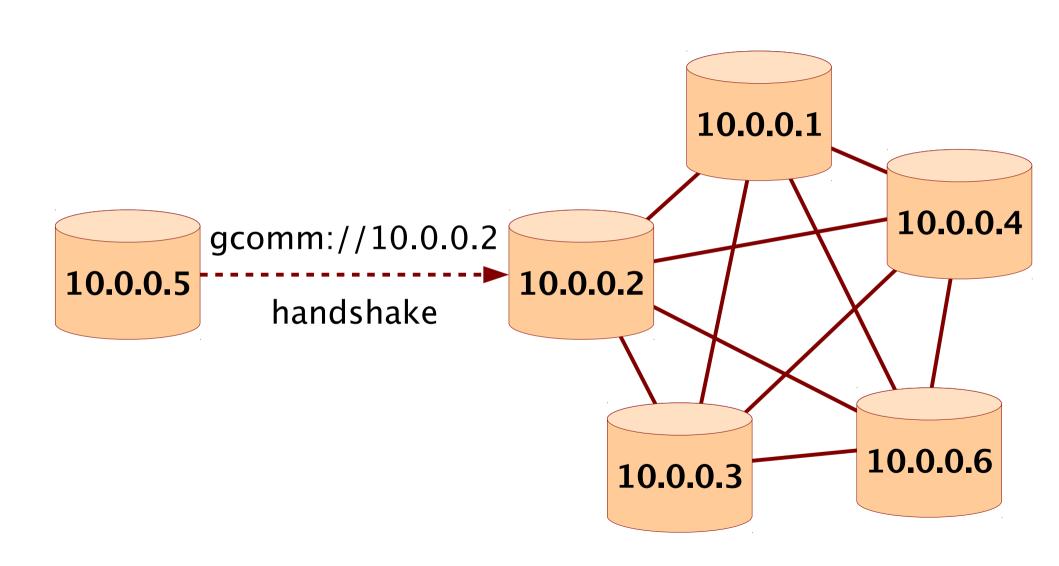
New meeting!

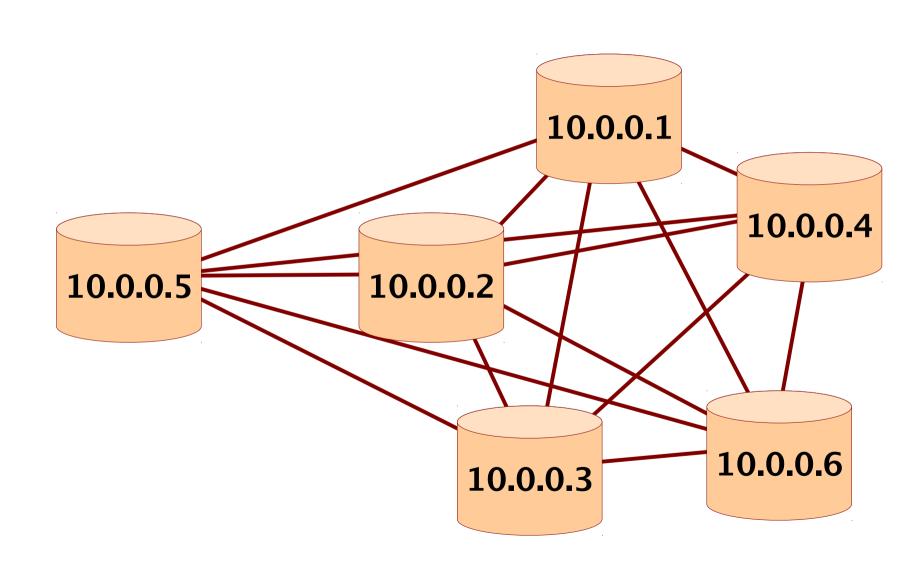
e1eedd79-a5d6-11e2-0800-a8e16e1f5226

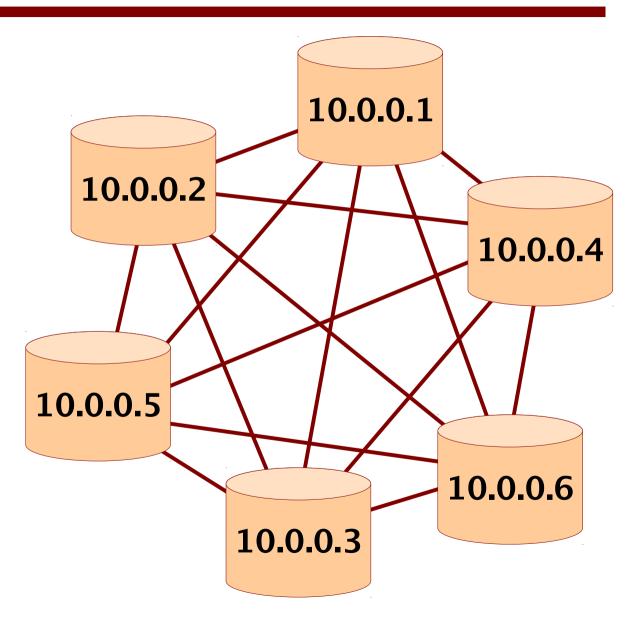


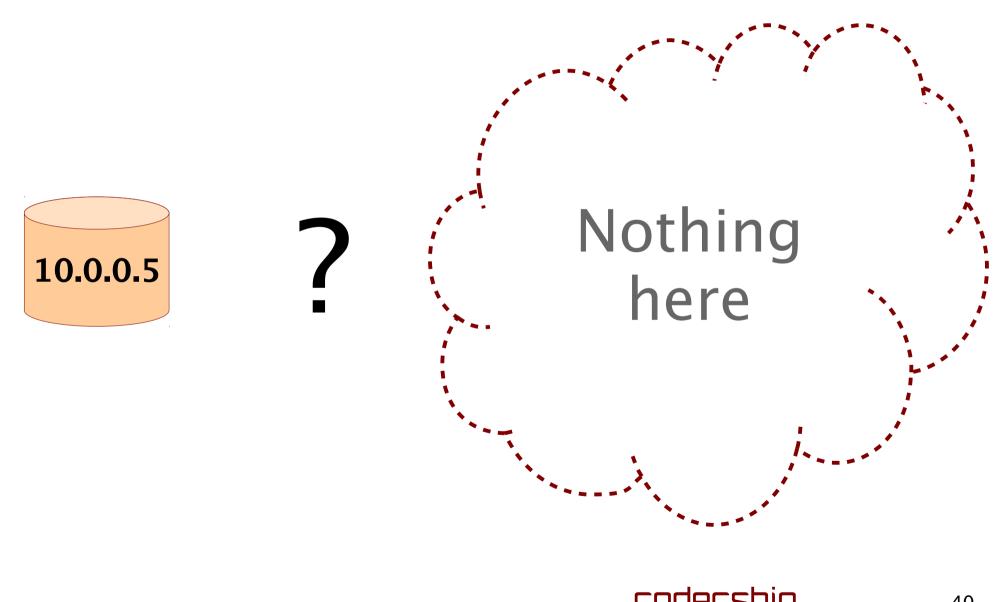
wsrep_cluster_address











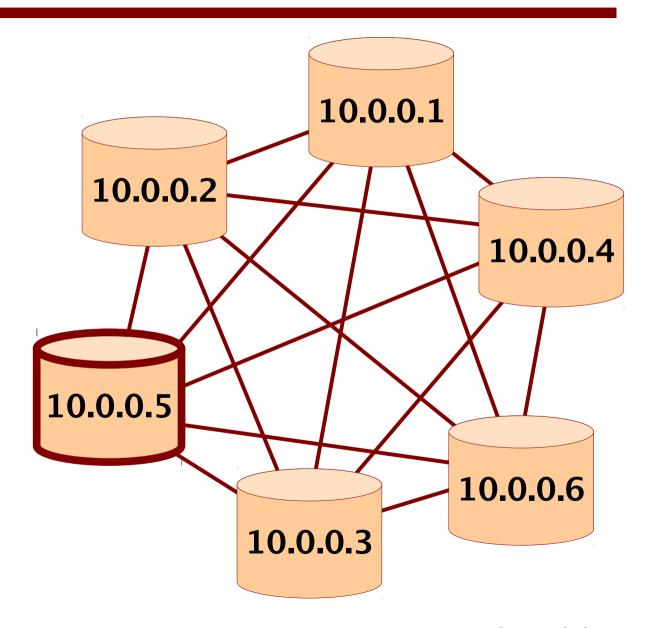
```
wsrep_cluster_address = gcomm://node1,node2
```

=> try to connect to members: node1, node2

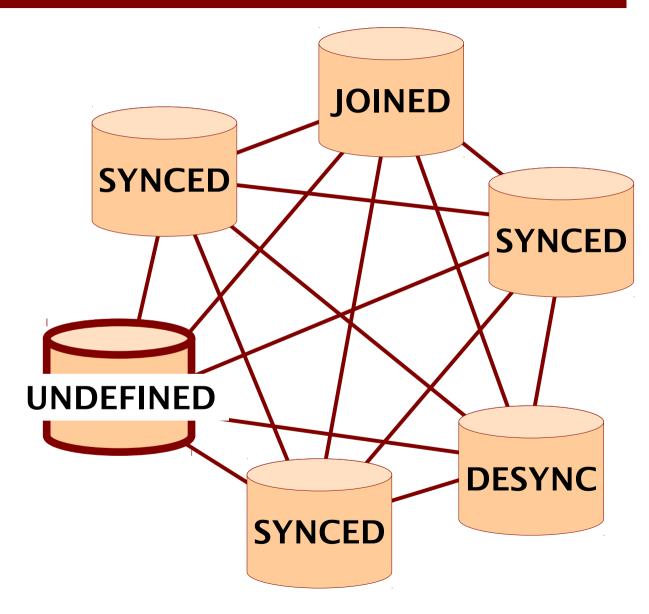
```
wsrep cluster address = gcomm://
```

=> no members in the cluster, you are the first one. Start a new cluster.

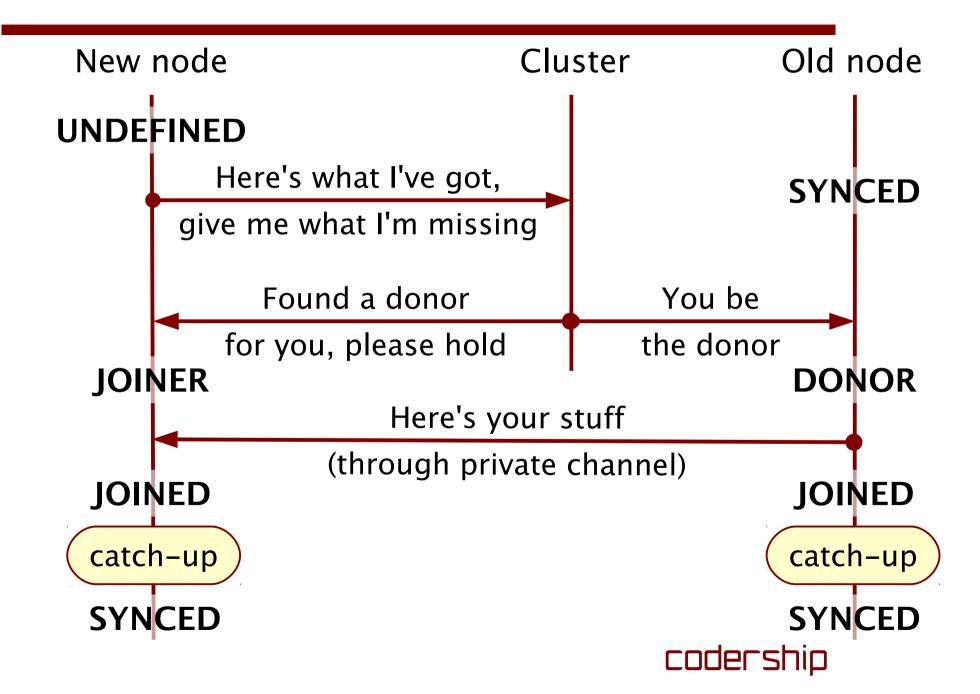
Node Synchronization (State Transfer)

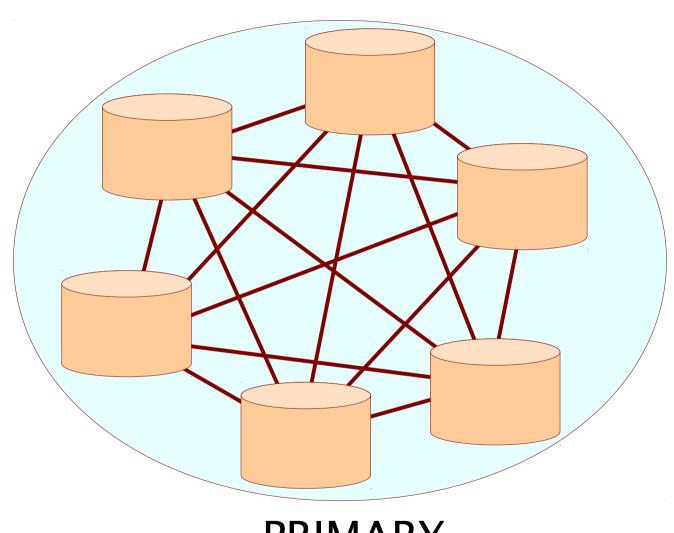


Node Synchronization (State Transfer)

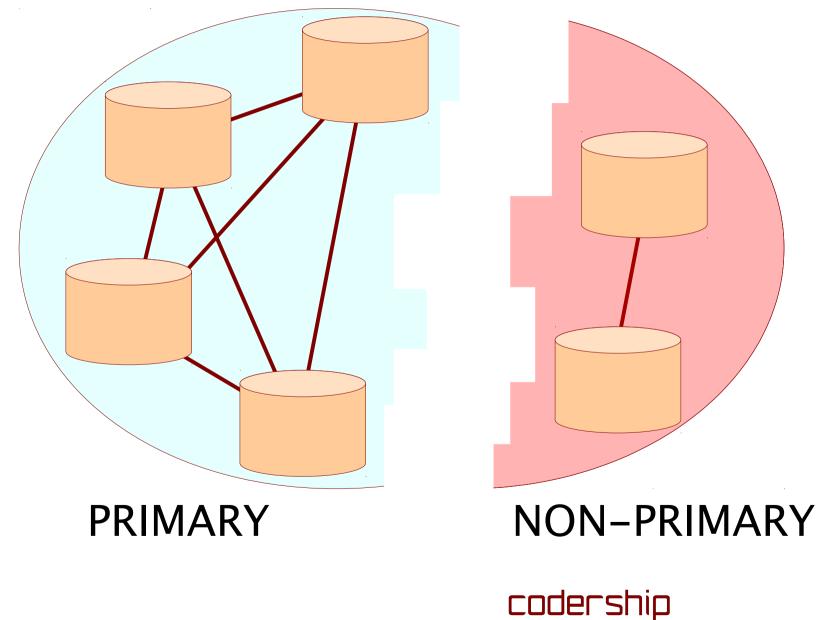


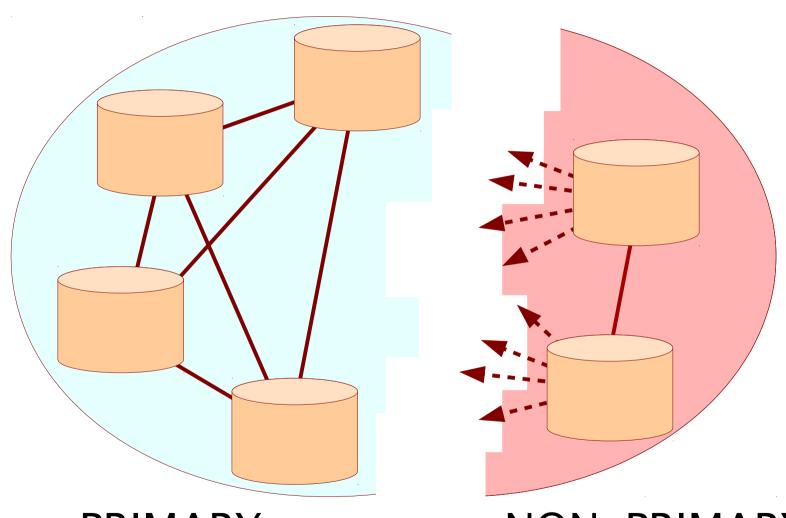
Node Synchronization (State Transfer)





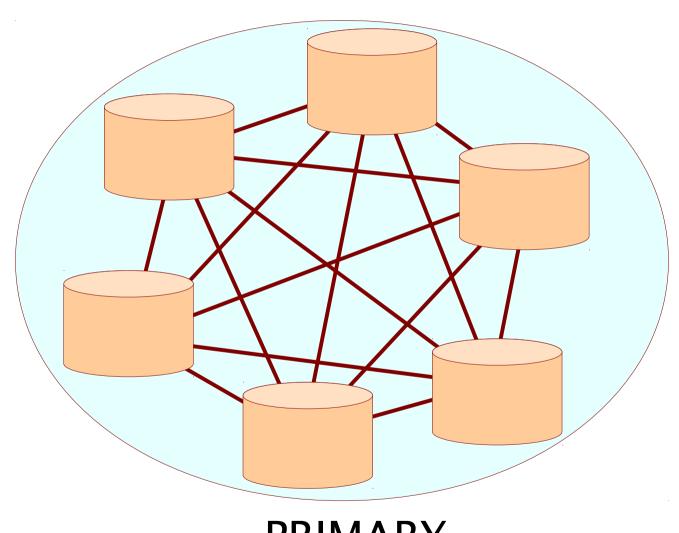
PRIMARY



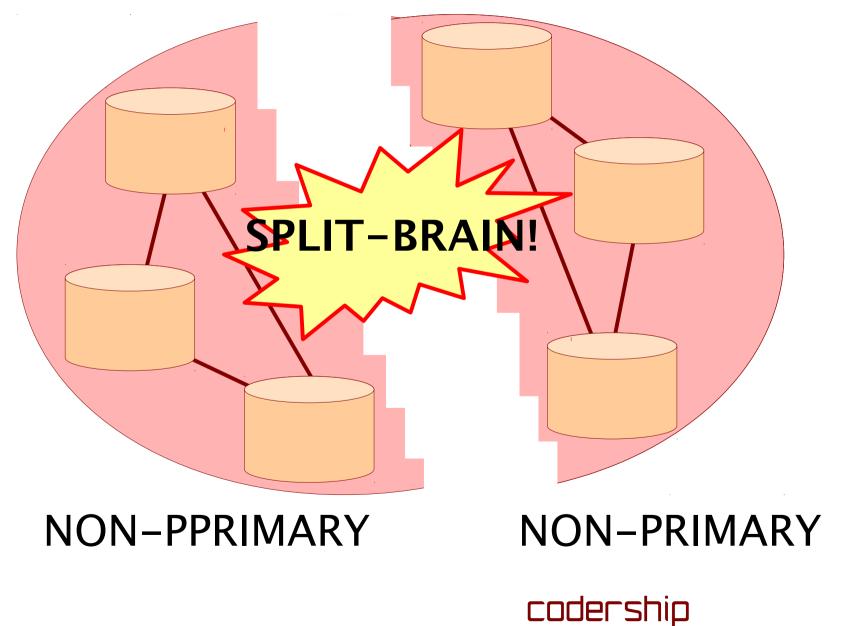


PRIMARY keeps on working

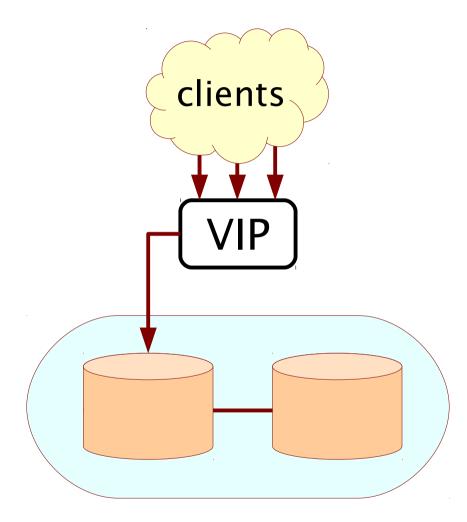
NON-PRIMARY tries to reconnect codership



PRIMARY



2-node Cluster and Split Brain



wsrep_provider_options="pc.ignore_sb"

2-node Cluster and Split Brain

Galera replication can be used in every manner traditional asynchronous master-slave replication is.

It implements a SUPERSET of traditional replication functionality

How Synchronous is Galera?

1. Synchronous penalty.

2. Slave lag.

Galera Synchronous Penalty?

The only thing Galera does <u>synchronously</u> is copying of data buffer to all cluster members on COMMIT command from client.

=> ~1 RTT added latency

Galera Synchronous Penalty?

~1 RTT added latency

Connection throughput = 1/RTT trx/sec

Total throughput = 1/RTT trx/sec X #connections

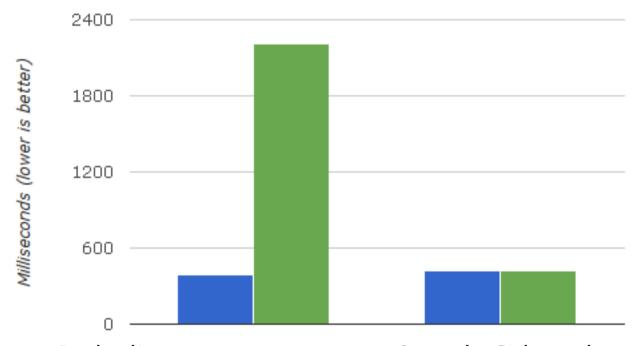
Galera Synchronous Penalty in WAN (EC2)



- sysbench client at us-east

sysbench client at eu-west

95% latencies



Both clients connect to a standalone server at us-east accessibility zone

2-node Galera cluster: us-east client connects to us-east node, eu-west client connects to eu-west node



Galera Synchronous Penalty in WAN (EC2)

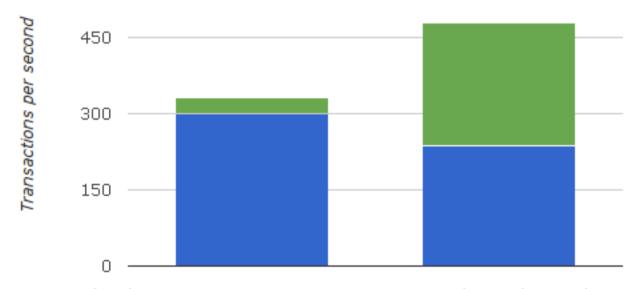


- sysbench client at us-east



sysbench client at eu-west

Throughput



Both clients connect to a standalone server at us-east accessibility zone

2-node Galera cluster: us-east client connects to us-east node, eu-west client connects to eu-west node



Galera Synchronous Penalty?

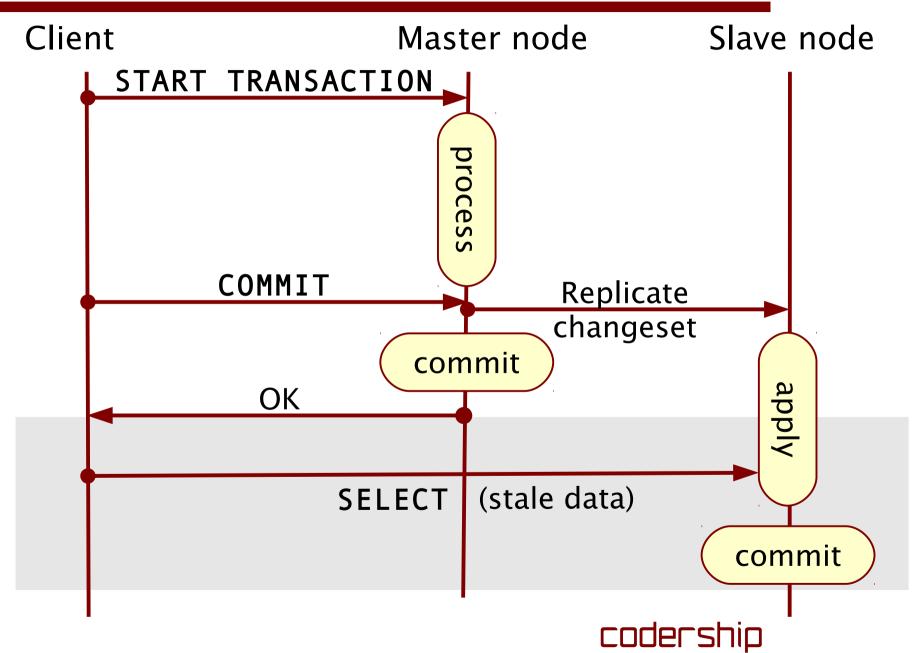
Still:

CALLAGHAN'S LAW:

A given row can't be modified more often than 1/RTT times a second

(discovered by Mark Callaghan)

Slave lag in Galera?



Questions?

Thank you for listening! Happy Clustering :-)

codership