

Mapping of a plane defined in \mathbb{R}^3 onto \mathbb{R}^2

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1 General problem

The aim is to obtain a transformation $\vec{r}(x, y, z) \in \mathbb{R}^3 \Rightarrow \vec{w}(u, v) \in \mathbb{R}^2$, for $\vec{r}(x, y, z)$ lying on a given plane, which maintains the distances, i.e. $\|\vec{r}_2 - \vec{r}_1\| = \|\vec{w}_2 - \vec{w}_1\|$, where \vec{r}_1 and \vec{r}_2 stand for any two points lying in the plane.

We are interested in planes containing the axes origin $(0, 0, 0)$, i.e. whose points $\vec{r}(x, y, z)$ satisfy the equation:

$$A x + B y + C z = 0 \quad (1) \quad \{\text{eq:1}\}$$

or equivalently:

$$\vec{R} \cdot \vec{r} = 0 \quad \vec{R} = (A, B, C) \quad (2) \quad \{\text{eq:2}\}$$

For this purpose, we will choose two orthogonal unit vectors, \vec{w}_u and \vec{w}_v , which are also orthogonal \vec{R} :

$$\vec{R} \cdot \vec{w}_u = \vec{R} \cdot \vec{w}_v = \vec{w}_u \cdot \vec{w}_v = 0 \quad \text{and} \quad \vec{w}_u \cdot \vec{w}_u = \vec{w}_v \cdot \vec{w}_v = 1 \quad (3) \quad \{\text{eq:3}\}$$

We start by choosing two unnormalized vectors with the orthogonality requirements. For instance:

$$\vec{w}'_u = (-B, A, 0) \quad (4) \quad \{\text{eq:4}\}$$

and

$$\vec{w}'_v = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ A & B & C \\ -B & A & 0 \end{vmatrix} = -AC \vec{i} - BC \vec{j} + (A^2 + B^2) \vec{k} = (-AC, -BC, A^2 + B^2) \quad (5) \quad \{\text{eq:5}\}$$

It is easy to prove that:

$$\vec{w}'_u \cdot \vec{w}'_u = A^2 + B^2 \quad \text{and} \quad \vec{w}'_v \cdot \vec{w}'_v = (A^2 + B^2) (A^2 + B^2 + C^2) \quad (6) \quad \{\text{eq:6}\}$$

so that the unit vectors sought are:

$$\vec{w}_u = \frac{1}{(A^2 + B^2)^{1/2}} (-B, A, 0) \quad (7) \quad \{\text{eq:7}\}$$

and

$$\vec{w}_v = \frac{1}{[(A^2 + B^2) (A^2 + B^2 + C^2)]^{1/2}} (-AC, -BC, A^2 + B^2) \quad (8) \quad \{\text{eq:8}\}$$

The mapping is given by: $\vec{r} = u \vec{w}_u + v \vec{w}_v$, or equivalently (u, v) are the coordinates of \vec{r} in \mathbb{R}^2 . Thus:

$$\begin{aligned}
x &= -\frac{B}{(A^2 + B^2)^{1/2}} u - \frac{AC}{[(A^2 + B^2)(A^2 + B^2 + C^2)]^{1/2}} v \\
y &= \frac{A}{(A^2 + B^2)^{1/2}} u - \frac{BC}{[(A^2 + B^2)(A^2 + B^2 + C^2)]^{1/2}} v \\
z &= 0 u + \left(\frac{A^2 + B^2}{A^2 + B^2 + C^2} \right)^{1/2} v
\end{aligned} \tag{9} \quad \{\text{eq:9}\}$$

It can be proved (see notebook `symmetry_planes.nb`) that $x^2 + y^2 + z^2 = u^2 + v^2$ which is the condition imposed to the mapping.

2 Particular cases

The general solution proposed in the previous section can be impractical or even unfeasible for some particular cases, in which other solutions are more suitable, namely:

$$\text{Case 1: } A = 0, B = 0, C \neq 0: \quad \vec{w}_u = (1, 0, 0), \quad \vec{w}_v = (0, 1, 0)$$

$$\text{Case 2: } A = 0, B \neq 0, C = 0: \quad \vec{w}_u = (1, 0, 0), \quad \vec{w}_v = (0, 0, 1)$$

$$\text{Case 3: } A \neq 0, B = 0, C = 0: \quad \vec{w}_u = (0, 1, 0), \quad \vec{w}_v = (0, 0, 1)$$

In other cases, the general solution is valid but can be greatly simplified:

$$\text{Case 4: } A \neq 0, B \neq 0, C = 0: \quad \vec{w}_u = \left(-\frac{B}{(A^2 + B^2)^{1/2}}, \frac{A}{(A^2 + B^2)^{1/2}}, 0 \right), \quad \vec{w}_v = (0, 0, 1)$$

$$\text{Case 5: } A \neq 0, B = 0, C \neq 0: \quad \vec{w}_u = (0, 1, 0), \quad \vec{w}_v = \left(-\frac{C}{(A^2 + C^2)^{1/2}}, 0, \frac{A}{(A^2 + C^2)^{1/2}} \right)$$

$$\text{Case 6: } A = 0, B \neq 0, C \neq 0: \quad \vec{w}_u = (-1, 0, 0), \quad \vec{w}_v = \left(0, -\frac{C}{(B^2 + C^2)^{1/2}}, \frac{B}{(A^2 + C^2)^{1/2}} \right)$$